Toys2Life User's Guide

This installation file contains the Toys2Life (www.toys2life.org) program that allows you to create characters and have them talk to one another. If you get a notice that this program downloaded from the internet is not safe to run, click more information and choose to run it anyway.

Getting started with "Play"

The first screen allows you to either create new characters or play existing characters against one another. As soon as you press play, you should hear the characters talking to one another and a text version of their lines should display on the screen. Note the home button on the bottom of the play screen and most other screens, it will always take you back to the home screen.

There are two ways to choose which two characters talk to one another. Press the "Choose how characters are selected" button or card at the button of the "Play" screen. If you have radios on toys, you may choose the "Toys With Radios" button. If you do not have toys with radios, or if you want to work with more toys than you have radios, choose the "No Toys With Radios" button/card.

On the "Toys With Radios" screen you will see dolls 0-5 displayed. You can click edit on any doll to change which character is associated with which toy. The radios each have a number on them to tell you which radio, or doll number, you have put on a particular toy. The next time you go to the "Play" screen, the system will search for whichever two dolls are the closest to one another and select them to talk to one another.

If you selected the "No Toys With Radios" button/card, you will see the all the available characters in the system. You can set them to either "Do Talk", "Don't Talk" or "Maybe Talk". The computer will randomly select characters based on your selections. If you have been working on a new character, you might want to set her to "Do Talk". If you think it would be fun to have your new character talk to Danny Patel, Bjorn Oresson, and Eunice, set Danny, Bjorn, and Eunice to "Maybe Talk" and set all the other characters to "Don't Talk". Then the computer will always select your new character as one of the talking characters and randomly will select Danny, Bjorn, or Eunice to be the other talking character. You can only set two characters at a time to "Do Talk" since only two characters can be select to talk to one another.

Making your own characters with "Create"

The create screen allows you to add or edit characters in the system. Note that the built in characters are locked and can't be edited. Use the "Create New" button/card to create your own character. You can enter their name, age, gender, and select a picture to represent them in the software. You might even want to take a picture of the toy you plan to put the character on. Once your new character is saved, you can use the "Choose wizard" button tol step you through how to write and record lines to bring your character to life.

 You can use the import and export buttons to put your character on a thumb drive or in email so your friends can play your creation against theirs.

The latest Toys2Life software can be found here:
https://drive.google.com/open?id=0B9370bkq17nvcTRPWmhfY1VkV00