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CS 3321
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Team Evaluation:
Sprint 1

Part 1: Self-Evaluation

Traae Bloxham

We decided to divide up duties mainly around the modules, and aspects of the project. We had someone who wanted to do the desktop ui, the web ui, and the database. I became the 'microservices' guy. Thus my responsibilities were to not only understand the servers, but also the overall structure of the project and some of the back end design, such that we could use it with the api.

Grade: A-

Percentage of work: 30%

I completed my tasks to the best of my ability. I feel as though I didn't get as far as I'd like, but only on the things that involve teamwork.

I was incredibly involved.

Comments:

- I contributed to the wiki.
- I kickstarted design.
- I was the only person to make items for the Product Backlog for sprint 1.

Part 2 - Team Member Evaluation

Tyler Kelley

Grade: A-

Percentage of the work: 30%

This person was incredibly involved

Comments:

- Tyler put a lot of work into our wiki.
- As our desktop client guy he was on top of his work and making headway immediately. I have no idea what he actually accomplished, but he was pushing code to the repo.
- As this sprint's Product Owner Tyler fell short, but that is also the fault of the group's weak adherence to scrum.

David Lindeman

Grade: B+

Percentage of the work: 20%

This person was incredibly involved

Comments:

- David did complete his task of working on the database design.
- David has positioned himself as the leader of the group, but no actual leading has occurred. I believe this has impacted group performance.

Hyun Se Seo

Grade: B+

Percentage of the work: 15%

This person completed all assigned work but was not otherwise involved

Comments:

- Seo was not as involved with group decisions.
- He appears to have fulfilled his role as our web client guy, but I didn't see any code or design documentation for this sprint.
- As Scrum Master Seo fell short, but that is also the fault of the group's weak adherence to scrum.

Steven Yerka

Grade: B-

Percentage of the work: 5%

This person completed most of the work assigned but other group members contributed more.

Comments:

- Steve had some life issues that prevented his further involvement and the beginning of the sprint.
- Steve's role in handling our File Exporter Microservice was adequate. He didn't have any design documentation or code, but that was impacted by myself, not having yet a robust enough understanding of our servers. He was researching though.

Part 3 - Team Use of Scrum and Essence

While we agreed we were going to perform our best approximation of Scrum, this has only really applied to scrum meetings. Even the Project Board went on utilized, save for the few barebones Use Case Slices I added. I prodded my team to help me fill it out, but no one got back to me, or contributed separately.

I suppose we did use Essence once. We agreed to use the 'git flow' practice and the associated technology to help maintain our repo. Augmenting our Diet-Scrum-lite Method is an ability Essence gave us. However, we didn't approach this in an Essence way, nor did we formalize our set of practices. It was a quick, "Hey, we using git flow?"

I believe our main issue in using these techniques is laziness. While a lack of comfortability with the topic impacts each person's willingness to use these tools, this could still be remedied by a review of Isaac's slideshows.

While we have group communication and are making headway in our project, we could still approach our work through scrum and essence, role-play for the sake of practice. We have not put forth sufficient effort to do this.

We improved slightly for sprint 2, making sure to better follow the sprint meeting format, but no significant effort has been made by anyone yet.