

Tyler Kelley
Sprint 03 Team Review
CS 3321

Self-Evaluation

Tyler Kelley

My responsibilities for this sprint was to refactor javaFX code and FXML code. Once it was refactored, I completed all the testing for the javaFX using application test. There was a total of 30 tests that were created, but some tests needed multiple assert tests. Documentation was created correctly for these test classes, and the changelog was updated for the desktop client properly. I can only update the changelog with stuff that I completed since other team members don't specify for me what they truly completed. I wanted to complete more tasks than just testing and refactoring, but I couldn't get started in actually implementing the svg pathing because of laptop issues I had. My laptop died on me completely so I had to buy a new one and re download everything while losing quite a bit of my code I was working on. I made sure to let the team know and everyone was aware.

Grade A+

Percentage of work 27%

I completed all of my tasks available to me but couldn't finish the extra tasks I wanted to do

I was incredibly involved

Team member evaluation

Traae Bloxham

Grade A+

Percentage of work 27%

This person was incredibly involved

Team member evaluation

David Lindeman

Grade A+

Percentage of work 26%

This person was incredibly involved

Team member evaluation

Hyun Se Seo

Grade F

Percentage of work 0%

This person did not contribute. The web client was supposed to be up by now, and Seo said he was working on things. After not showing up for scrum this week and having no commits to the repo for this sprint I feel like this grade was deserved

Team member evaluation

Steven Yerka

Grade B

Percentage of work 20%

This person completed most of the work but other group members completed more and were more involved

Team Use of Scrum and Essence

Scrum was used by the scrum meetings like always. Iterative approaches are now being more utilized as we approach the end of our project. As far as essence goes, we didn't utilize it as much as we should've since each team member kind of broke out into their own folders to make sure everything is running smoothly. By the end of the sprint everyone gave a progress report and showed where we were at overall.