

# Software Testing

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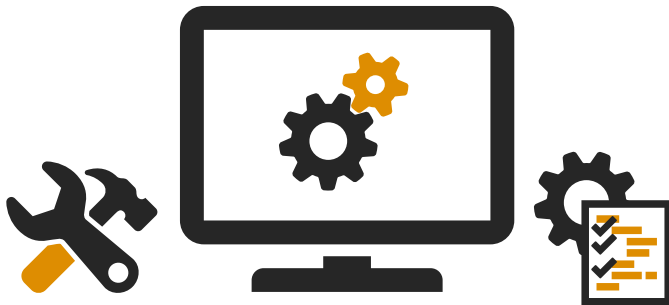
Computer Science  
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Computing Machinery



# Types of Testing



Manual  
Testing

Automated  
Testing

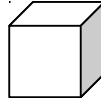
# Testing Methods



Black Box  
Testing



Gray Box  
Testing



White Box  
Testing

## Advantages

- Handles large Code Segments
- Code not required

## Disadvantages

- Limited coverage
- Inefficient testing
- Difficult to design

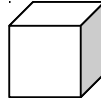
# Testing Methods



Black Box  
Testing



Gray Box  
Testing



White Box  
Testing

## Advantages

- Combined benefits of Black and White box testing
- Relies on Contracts
- User-centric

## Disadvantages

- Limited coverage
- Tests may be redundant

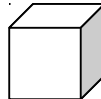
# Testing Methods



Black Box  
Testing



Gray Box  
Testing



White Box  
Testing

## Advantages

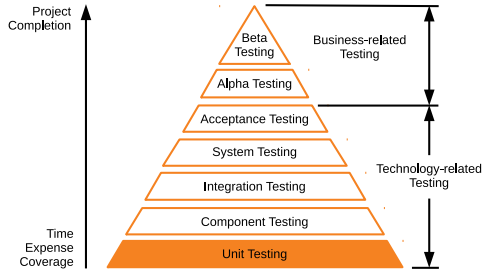
- Helps to optimize code
- Can find hidden defects
- Maximizes coverage

## Disadvantages

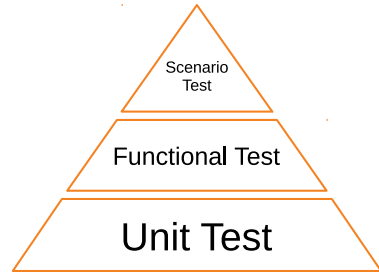
- High cost for high skill
- Difficult to maintain

# Testing Levels

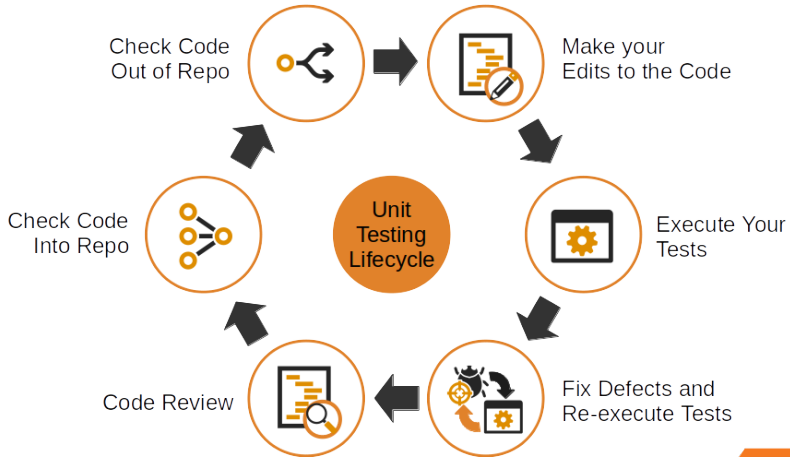
## Typical Levels of Testing



## Developer Testing Levels

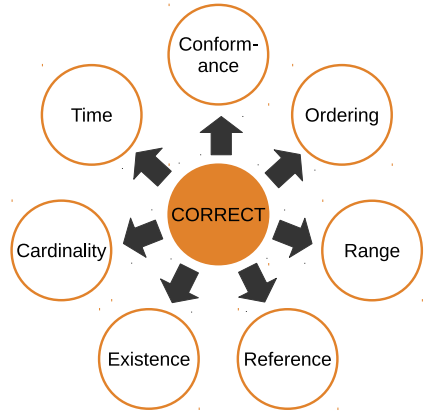
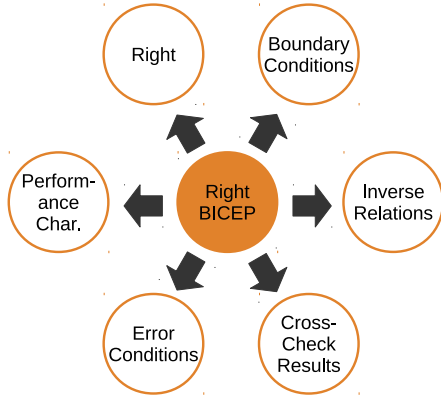


# Unit Testing





# Unit Testing Strategies



## Creating Unit Tests

- ❶ From the code editor window, right-click and choose Create Unit Tests from the context menu.
- ❷ Click OK to accept the defaults to create your unit tests, or change the values used to create and name the unit test project and the unit tests.
- ❸ The unit test stubs are created in a new unit test project for all the methods in the class.

## The AAA Method



Arrange



Act



Assert

# Unit Testing C#

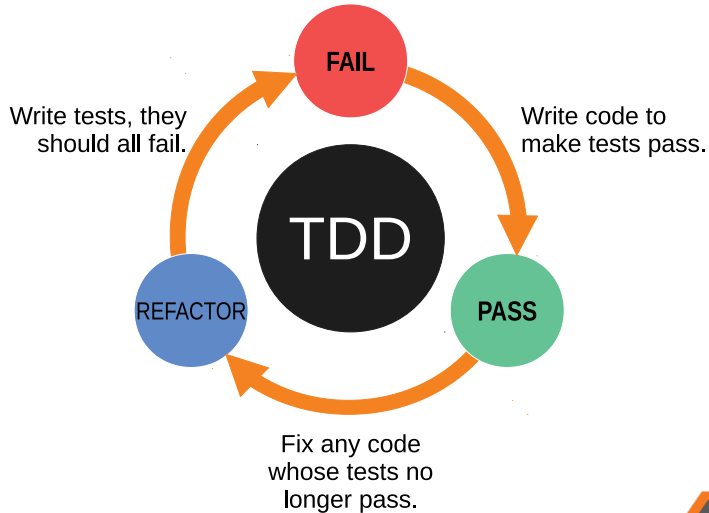
```
[TestMethod]
public void Withdraw_ValidAmount_ChangesBalance ()
{
    // arrange
    double currentBalance = 10.0;
    double withdrawal = 1.0;
    double expected = 9.0;
    var account = new CheckingAccount("JohnDoe", currentBalance);
    // act
    account.Withdraw(withdrawal);
    double actual = account.Balance;
    // assert
    Assert.AreEqual(expected, actual);
}
```

# Demo

# 7 Deadly Sins of Unit Testing

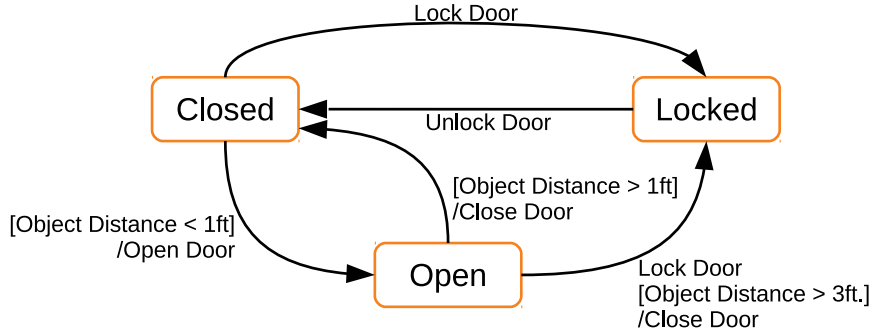


# Test Driven Development



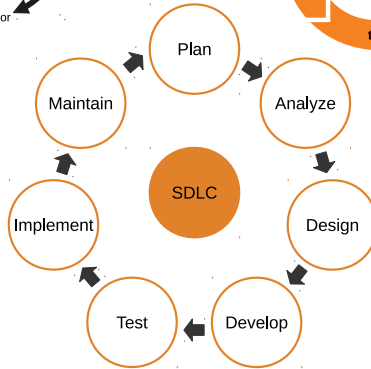
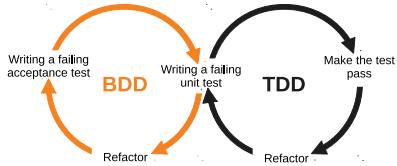
# Demo

# Active Learning





# Connections





Are there any questions?