

BASICS OF PROPOSITIONAL LOGIC

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Propositional Logic



- Logic is used extensively through CS
- · It provides an extremely powerful tool for reasoning
- Examples of Use:
 - SE: Software Specification
 - Program Correctness
 - IR: Web Search
 - Al: Simulated Intelligent Thought
 - ECE: Digital Circuit Design
 - CS: Typechecking in Compilers
 - PL: Lambda Calculus
 - Theory: Abstract Machine Models

Logic Forms



- Propositional Logic: The simplest form of logic, for which we will consider the following forms
 of reasoning
 - Truth Tables: Define the meanings of logical operators, to calculate the values of expressions, and to prove two propositions are equal
 - Natural Deduction: formalization of the basic principles of reasoning based on a set of *inference rules* and uses a syntactic approach
 - Boolean Algebra: another form of syntactic formalism, using a set of equations to specify that certain
 propositions are equal
- Predicate Logic
- Advanced Logics



Lecture Outline



Today's lecture will cover:

- Propositional Logic
- **Logical Operators**
- Language of Logic
- Sematic Reasoning using Truth Tables
- Inference Reasoning using Natural Deduction





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The Need for Formalism



- Natural languages, by their very nature are rich, expressive, and unfortunately ambiguous
- This presents significant difficulty in attempting to reason in natural language directly
- Instead, we separate the logical structure of an argument from the English connotations
- Propositions symbolic variables whose vale must be either True or False and which stand for some english statement.
- These *propositional variables** are used instead of the natural language statements



Propositions and Variables



The process of reasoning using logic:

1. We identify the propositions from text:

A = The sun is shining

 $\mathsf{B} = \mathsf{I} \mathsf{feel} \mathsf{happy}.$

 ${\it C} = {\it Cats are furry.}$

D = Elephants are heavy.

2. We translate complete English sentences into mathematical statements composed of only Propositional variables and logical operators:

The sun is shining and I feel happy. \longrightarrow A and B Cats are furry and elephants are heavy. \longrightarrow C and D

• Unfortunately, not all statements can be expressed using Propositional logic





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Logical And (\land)



- Corresponds to 'and' in English
- Claims that two statements are both true
- **Symbols:** ∧, ⋅, &&, AND
- A ∧ B as a proposition means:
 - A is True
 - B is True
 - No connection between A and B
- We can build large propositions by simply adding them together
 - \bullet $A \wedge B$
 - $(A \wedge B) \wedge C$

A	В	$A \wedge B$
F	F	F
F	Т	F
Т	F	F
T	Т	Т

Ą	В	$A \wedge B$

0	1	0
1	0	0
1	1	1

Inclusive Logical Or (\vee)



- Corresponds to English word 'or'
- Returns true if either argument (or both) are true, false otherwise
- **Symbols:** ∨, +, OR, | |
- $A \lor B$ as a proposition means;
 - Perhaps A is true
 - Perhaps B is true
 - No connection between A or B

	bles

A	В	$A \lor B$
F	F	F
F	T	Т
Т	F	Т
T	Т	Т

Α	В	$A \vee B$
0	0	0
0	1	1
1	0	1
1	4	4

Exclusive Logical Or (\bigoplus)

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- Corresponds to the English use of the word 'or': one or the other but not both
 - Thus, we must be careful when translating sentences using "or"
- Symbols: ⊕, XOR

Α	В	$A \oplus B$
F	F	F
F	Т	Т
Т	F	Т
Т	Т	F

Α	В	$A \oplus B$
0	0	0
0	1	1
1	0	1
1	1	0

Logical Not (¬)

- Corresponds to english word 'not'
- Negates a given proposition
- Symbols: \neg , \overline{X} , !, NOT

4	¬A
F	Т
Т	F

Α	$\neg A$
0	1
1	0

Logical Implication (\rightarrow)

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- Corresponds to conditional statements in English
 - i.e., The proposition A → B corresponds to "If A is true, then B is true"
- Also closely related to the if ... then ... construct in programming
- **Symbols**: →, ⇒, ⊃

١	В	A o E
=	F	Т
=	Т	Т
Γ	F	F
<u> </u>	Т	Т

Α	В	$A\toB$
0	0	1
0	1	1
1	0	0
1	1	1

Logical Implication (\rightarrow)



- Does not actually imply a cause-and-effect relationship.
- It merely states that if A is true, then B is true **NOT** because A is true, B is true

Examples

A It is sunny today.

B There will be a picnic.

 $A \rightarrow B$ If it is sunny today, then there will be a picnic.

A The moon orbits the earth.

B The sun is hot.

 $A \rightarrow B$ If the moon orbits the earth, then the sun is hot.



Logical Equivalence (\leftrightarrow)



Claims that two propositions have the same value

• May be translated to English as: "Saying A is just the same as saying B"

• $A \leftrightarrow B$ can also be expressed as $(A \rightarrow B) \wedge (B \rightarrow A)$

• Note: Logical equivalence is similar to but not the same as ordinary equality

Α	В	$A \leftrightarrow B$
F	F	Т
F	Т	F
Т	F	F
Т	Т	Т

Α	В	$A \leftrightarrow B$
0	0	1
0	1	0
1	0	0
1	1	1



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Language of Logic



- Logic has the following advantages of English
 - Formal
 - Precise
 - Unambiguous
- Furthermore Logic has a formal grammar
- Well-Formed Formula (WFF): a proposition which "makes sense"
 - Has a well-defined meaning
 - its truth value can be discerned
- Saying a formula is WFF is like saying a Boolean expression in a programming language is syntactically valid



WFF Syntax



- Formula a term in propositional logic
- Well-Formed Formula a term that is correctly constructed, following all syntax rules

• WFF Examples:

- $(P \wedge (\neg P))$
- $(A \rightarrow (B \land (\neg A)))$

• Non-WFF Examples:

- ∨AB¬C
- $\bullet \ P \lor \to Q$

WFF Syntax Rules



The rules for constructing WFFs are as follows:

- The constants False and True are WFFs
- Any propositional variable is a WFF
- If a and b are WFFs, then so is
 - (¬a)
 - $(a \wedge b)$
 - (a ∨ b)
 - $(a \rightarrow b)$
 - $(a \leftrightarrow b)$

WFF Syntax Rules



- These rules can be applied recursively to build nested formulas, or to verify a formula is a WFF
 - $(P \rightarrow (Q \land R))$
 - 1. P, Q, and R are propositional variables, so they are all WFFs
 - 2. Since, Q and R are WFFs, so is $(Q \land R)$
 - 3. Since, P and $(Q \land R)$ are WFFs, so is $(P \rightarrow (Q \land R))$
- Exercise: Use this reasoning to determine whether or not the following are WFFs:
 - $(P \lor \land Q)$
 - $\bullet \ P \to \neg$
 - $(P \land Q) \lor \neg (A \land \neg B)$

WFF Syntax Rules



- These rules can be applied recursively to build nested formulas, or to verify a formula is a WFF
 - $(P \rightarrow (Q \land R))$
 - 1. P, Q, and R are propositional variables, so they are all WFFs
 - 2. Since, Q and R are WFFs, so is $(Q \wedge R)$
 - 3. Since, P and $(Q \land R)$ are WFFs, so is $(P \rightarrow (Q \land R))$
- Exercise: Use this reasoning to determine whether or not the following are WFFs:
 - $(P \lor \land Q) \longrightarrow **Not a WFF**$
 - $P \rightarrow \neg \longrightarrow **Not a WFF**$
 - $(P \land Q) \lor \neg (A \land \neg B) \longrightarrow **A WFF**$

Logical Operator Precedence



WFFs are fully parenthesized, so there is no ambiguity in interpretation. However, for the sake of readability parentheses are often omitted.

- Thus, we have the following order of precedence for operators. The lower the number, the more closely the operator binds with its arguments. Which means that it is evaluated before those below it.
- **1.** ¬
- **2.** ^
- **3.** ∨
- **4.** –
- **4.** –
- ວ. ⊹

Meta-Logic



- Propositional logic provides an adequate language for WFFs
 - We call this the object language, and WFFs are the objects
- However, to reason about WFFs we need a different and richer language
 - We call this the meta-language as it allows us to talk about propositions
 - We add three additional operators: \vdash , \vDash , and = as part of our meta-logic



 Bit - (binary digit) is a symbol with two possible values: 0 (zero) and 1 (one)

- $1 \leftrightarrow \mathsf{True}$
- $0 \leftrightarrow False$



- Bit (binary digit) is a symbol with two possible values: 0 (zero) and 1 (one)
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- Boolean variable a variable whose value can be either true or false
 - can be represented by a bit



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 - can be represented by a bit
- Bit Operations
 - AND $\leftrightarrow \land$
 - OR ↔ ∨
 - XOR ↔ ⊕



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- Bit Operations
 - AND $\leftrightarrow \land$
 - OR ↔ ∨
 - $XOR \leftrightarrow \oplus$
- Bit String a sequence of zero or more bits
 - length of this string is the number of bits in the string





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 - AND $\leftrightarrow \land$
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 - *XOR* ↔ ⊕
- Bit String a sequence of zero or more bits
 length of this string is the number of hits in the
 - length of this string is the number of bits in the string

Example

```
1 0 1 1 0 1 1 0
0 0 0 1 1 1 0 1
```

OR 1 0 1 1 1 1 1 1 AND 0 0 0 1 0 1 0 1 0 0 XOR 1 0 1 0 1 0 1 0

Bit Operator Truth Table



р	q	p AND q	p OR q	p XOR q
1	1	1	1	0
1	0	0	1	1
0	1	0	1	1
0	0	0	0	0

Computing w/ Boolean Expressions



- Using the provided software, we can write logic statements in Haskell:
 - ¬x is written as: not x
 - $a \wedge b$ is written as either: a && b or as a /\ b
 - $a \lor b$ is written as either: a || b or as a $\backslash /$ b
 - $a \rightarrow b$ is written as: a ==> b
 - $a \leftrightarrow b$ is written as: a <=> b

Exercises



- Check your understanding of logic by evaluating the following statements, first in you own head, and then using the Stdm module and Haskell:
 - False /\ True
 - True \/ (not True)
 - True <=> (False ==> False)
 - False ==> False
 - False <=> (True /\ (False ==> True))

Exercises



 Check your understanding of logic by evaluating the following statements, first in you own head, and then using the Stdm module and Haskell:

```
    False /\ True → **False**
```

```
• True \/ (not True) \longrightarrow **True**
```

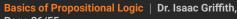
```
ullet True <=> (False ==> False) \longrightarrow **True**
```

```
    False ==> False → **True**
```

```
ullet False <=> (True /\ (False ==> True)) \longrightarrow **False**
```



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- Truth tables make for an easy method to reason about propositions
- Each proposition is treated as an expression to be evaluated
- It can be quite tedious to write out True, and False for each value
 - Can be shortened to T and F or 1 and 0.

Calculating Truth Tables



- Tautology: a proposition that is always True, regardless of the values of its variables
- Contradiction: a proposition that is always False, regardless of the values of its variables
- Contingency: a proposition whose truth value is dependent upon the truth values of its variables
- Satisfiable: a proposition wherein at least one combination of values for its variables leads to a True value for the entire proposition.
- You can use a truth table to determine if formula is a tautology or contradiction, by looking at the column of the formula
 - If the column contains only True values, then it is a tautology
 - If the column contains only False values, then it is a contradiction
- $P_1, P_2, \dots, P_n \models Q$ means that if all the propositions P_1, P_2, \dots, P_n are true then, the proposition Q is also true.
 - |= is a meta-logic operator (double-turnstile) concerning the semantics, or meaning, of the proposition(s).

Examples



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A	Б	$A \rightarrow B$	¬₽	$(A \rightarrow B) \land \neg B$	¬A	$((A \rightarrow B) \land \neg B) \rightarrow \neg A$
F	F	Т	Т	Т	Т	Т
F	Т	Т	F	F	T	Т
Т	F	F	Т	F	F	Т
Т	Т	T	F	F	F	Т

F T T F T F	P	¬P	$P \lor \neg P$	$P \wedge \neg P$
T F T F	F	Т	Т	F
	T	F	Т	F

Limitations of Truth Tables



- Although simple to use, truth tables have some limitations
 - Provides no insight into why a proposition is True or False
 - The Table requires 2^k lines, where k is the number of propositional variables
 - Tables for a large number of variables are unwieldy





• Use truth tables to determine which of the following are tautologies:

 $(\mathsf{True} \wedge P) \vee Q$

 $(P \lor Q) \to (Q \lor P)$



• Use truth tables to determine which of the following are tautologies:

 $(\mathsf{True} \wedge P) \vee Q$

$$(P \lor Q) \to (Q \lor P)$$

Р	Q	True ∧ <i>P</i>	$(True \wedge P) \vee Q$	Р	Q	$P \lor Q$	$Q \lor P$	$(P \lor Q) \to (Q \lor P)$
F	F	F	F	F	F	F	F	Т
F	Т	F	Т	F	Т	T	Т	Т
Т	F	T	Т	Т	F	Т	Т	Т
Т	Т	Т	Т	Т	Т	Т	Т	Т

Not a Tautology

Tautology



 Verify each of the following is a WFF, then build a truth table for the formula, finally, determine if the formula is either a tautology, a contradiction, or not a tautology but satisfiable

$$(P \to Q) \land (P \to \neg Q) \qquad (P \to Q) \leftrightarrow (\neg Q \to \neg P)$$



• Verify each of the following is a WFF, then build a truth table for the formula, finally, determine if the formula is either a *tautology*, a *contradiction*, or not a tautology but *satisfiable*

$$(P \to Q) \land (P \to \neg Q)$$
 $(P \to Q) \leftrightarrow (\neg Q \to \neg P)$

		P o					$ extstyle{P} ightarrow$		
Р	Q	Q	P o eg Q	$(P \to Q) \land (P \to \neg Q)$	Р	Q	Q	$\neg Q ightarrow \neg P$	$(P \to Q) \leftrightarrow (\neg Q \to \neg P)$
F	F	Т	Т	Т	F	F	Т	Т	Т
F	Т	Т	Т	Т	F	Τ	Т	T	Т
Т	F	F	Т	F	Т	F	F	F	Т
Т	Т	Т	F	F	T	Т	Т	Т	Т

Satisfiable Tautology



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Natural Deduction



- Natural Deduction A formal logic system that allows for reasoning directly with propositions
 using inference
 - Does not require substituting truth values for variables or evaluation of expressions
 - Provides a solid foundation for formal logic
 - Focuses on why propositions are True or False
- Infer to reason about statements in order to reach a conclusion
- Logical Inference reasoning *formally* about a set of statements in order to decide what is true. This requires:
 - The set of statements to reason about → The Object Language
 - ullet Methods for inferring facts from given information o Rules of Inference
 - $\bullet \ \ \text{A precise argument form from which we can determine argument validity} \to \textit{The Meta-Language} \\$



Natural Deduction



- Sequent The notation $P_1, P_2, \ldots, P_n \vdash Q$
 - Meaning: if all propositions P_1, P_2, \dots, P_n are known, then the proposition Q can be inferred using the rules of inference
 - The notation $P \vdash Q \rightarrow P$ means there is a proof of $Q \rightarrow P$ which assumes P
- We can't simply make intuitive arguments in Logic
 - Every step of reasoning must be backed up by an inference rule

Natural Deduction



- Inference rules are written using meta-variables
 - these are lower-case letters which can stand for any WFF
 - On the other hand propositional, or object, variables use upper-case letters
- Example:

$$\frac{a \quad b}{a \wedge b} \{ \wedge l \}$$

- ullet Here a and b are the meta-variables, which can be replaced by WFFs such as P, Q o R, etc.
- the components above the line are called the **assumptions**
- we use the assumptions to *infer* the **conclusion** (component below the line)
- The rule of inference labels the line itself



- Natural deduction uses a minimal set of operators, including:
 - The constant False
 - The three basic operators: \lor , \land , and \rightarrow
- The constant True and the operators \neg and \leftrightarrow are abbreviations defined as follows:

$$\begin{array}{rcl} \mathsf{True} & = & \mathsf{False} \to \mathsf{False} \\ \neg a & = & a \to \mathsf{False} \\ a \leftrightarrow b & = & (a \to b) \land (b \to a) \end{array}$$

And Introduction $\{ \land I \}$



Rule:

$$\frac{a}{a \wedge b} \{ \wedge l \}$$

Meaning: If you know that some prop a is True and you also know that b is True, then you may infer that the prop $a \wedge b$ is True

Examples:

• Theorem: $P, Q \vdash P \land Q$

$$\frac{\mathsf{P} \quad \mathsf{Q}}{\mathsf{P} \wedge \mathsf{Q}} \ \{ \land \mathit{I} \}$$

• Theorem: $P, Q, R \vdash (P \land Q) \land R$

$$\frac{P \quad Q}{P \land Q \quad \{\land I\}} \quad R \quad \{\land I\}$$

$$(P \land Q) \land R \quad \{\land I\}$$



• Consider the following two propositions:

$$x = A \wedge (B \wedge (C \wedge D))$$

 $y = (A \wedge B) \wedge (C \wedge D)$

Describe the shapes of the proofs for x and y. Assuming A, B, C, and D

And Elimination $\{ \land E_L \}$, $\{ \land E_R \}$

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Rules:

$$\frac{a \wedge b}{a} \{ \wedge E_L \}$$

$$\frac{a \wedge b}{b} \{ \wedge E_R \}$$

Examples:

• Theorem: $P, Q \land R \vdash P \land Q$

$$\frac{P \frac{Q \wedge R}{Q}_{\{ \land I \}}}{P \wedge Q}_{\{ \land I \}}$$

• Theorem: $P \wedge Q \vdash Q \wedge P$

$$\frac{P \wedge Q}{Q} \stackrel{\{\wedge \mathcal{E}_R\}}{\longrightarrow} \frac{P \wedge Q}{P} \stackrel{\{\wedge \mathcal{E}_L\}}{\longleftarrow}$$

$$Q \wedge P$$

Additional Example:



• Theorem: For any well-formed propositions a, b, and c

$$a \wedge (b \wedge c) \vdash (a \wedge b) \wedge c$$

• Proof:

$$\begin{array}{c|c} a \wedge (b \wedge c) & \overline{b \wedge c} & {}^{\{\wedge \mathcal{E}_R\}} \\ \hline a & a \wedge b & \underline{b \wedge c} & {}^{\{\wedge \mathcal{E}_L\}} & \underline{b \wedge c} & {}^{\{\wedge \mathcal{E}_R\}} \\ \hline a \wedge b & \underline{c} & {}^{\{\wedge \mathcal{E}_R\}} & \underline{b \wedge c} & {}^{\{\wedge \mathcal{E}_R\}} \end{array}$$



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```
• Prove (P \land Q) \land R \vdash P \land (Q \land R)
```



• Prove $(P \land Q) \land R \vdash P \land (Q \land R)$

Solution:

$$\frac{\frac{(P \land Q) \land R}{P \land Q} \{ \land E_L \}}{\frac{P \land Q}{P} \{ \land E_L \}} \frac{\frac{(P \land Q) \land R}{P \land Q} \{ \land E_R \}}{\frac{Q}{Q} \{ \land E_R \}} \frac{(P \land Q) \land R}{R} \{ \land I \}}{\frac{Q \land R}{P \land (Q \land R)}}$$

Imply Elimination $\{ \rightarrow E \}$



Rule:

$$\frac{a \quad a \rightarrow b}{b} \{ \rightarrow E \}$$

Meaning: If you know a is true, and also that $a \rightarrow b$, then you can infer b.

Latin Name: Modus Ponens

Example:

• Theorem: $Q \land P, P \land Q \rightarrow R \vdash R$

$$\frac{Q \wedge P}{P} \xrightarrow{\{\wedge E_R\}}
\frac{Q \wedge P}{Q} \xrightarrow{\{\wedge I\}}$$

$$\frac{P \wedge Q}{R} \xrightarrow{\{\wedge I\}}
P \wedge Q \to R \xrightarrow{\{\rightarrow E\}}$$

• Theorem: For all propositions a, b and c, a, $a \rightarrow b$, $b \rightarrow c \vdash c$.

$$\begin{array}{c|c}
a & a \to b \\
\hline
b & b \to c \\
\hline
c & b \to E
\end{array}$$



• Prove $P, P \rightarrow Q, (P \land Q) \rightarrow (R \land S) \vdash S.$

• Prove $P, P \rightarrow Q, (P \land Q) \rightarrow (R \land S) \vdash S.$

Solution:

$$\frac{P \qquad \stackrel{P \longrightarrow C}{Q} \qquad \{\land I\}}{P \land Q} \qquad (P \land Q) \rightarrow (R \land S) \qquad \{\rightarrow E\}$$

$$\frac{R \land S}{S} \qquad \{\land E_R\}$$

Imply Introduction $\{ \rightarrow I \}$



Rule:

$$\frac{a \vdash b}{a \rightarrow b} \{ \rightarrow l \}$$

Meaning: in order to infer the logical implication $a \rightarrow b$, you must have a proof of b using a as an assumption.

Example:

• Theorem: $\vdash (P \land Q) \rightarrow Q$

$$\frac{P \wedge Q}{Q} \stackrel{\{\wedge E_R\}}{\longrightarrow} {P \wedge Q \to Q} \stackrel{\{\wedge \to I\}}{\longrightarrow}$$

Imply Introduction $\{ \rightarrow I \}$



- Discharged Assumptions assumptions used temporarily to establish a sequent, after which
 they are thrown away.
 - In proofs we will either place discharged assumptions in square brackets, "[]", surround them by a box, or draw a line through the discharged assumptions
 - Using the prior example:

$$\frac{P \wedge Q}{Q} {}_{\{ \wedge E_R \}}$$

$$P \wedge Q \rightarrow Q$$

• Theorem: (Implication chain rule). For all propositions a, b and c. $a \rightarrow b$, $b \rightarrow c \vdash a \rightarrow c$

$$\frac{a \rightarrow b}{b} \xrightarrow{\{ \rightarrow E \}} b \rightarrow c \xrightarrow{\{ \rightarrow E \}} \left\{ \rightarrow E \right\}$$

Or Introduction $\{ \lor I_L \}$, $\{ \lor I_R \}$



Rules:

$$\frac{a}{a \vee b} \{ \vee I_L \}$$

$$\frac{b}{a \vee b} \{ \vee I_R \}$$

Meaning: If the proposition a is true, then both $a \lor b$ and $b \lor a$ must also be true.

Example:

- Theorem: $P \land Q \vdash P \lor Q$
 - Alternative Proof 1:

$$\frac{P \wedge Q}{P \vee Q} \left\{ \wedge E_L \right\}$$

• Alternative Proof 2:

$$\frac{P \wedge Q}{Q} \left\{ \wedge E_R \right\}$$

$$P \vee Q \left\{ \vee I_R \right\}$$



Computer Science

• Prove $P \rightarrow \mathsf{False} \lor P$

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• Prove $P \rightarrow \mathsf{False} \lor P$

Solution:

$$\frac{P}{\text{alse } \vee P} \ ^{\{\vee I_R\}}$$

Or Elimination $\{ \lor E \}$



Rule:

$$a \lor b$$
 $a \vdash c$ $b \vdash c$ $\{\lor E\}$

Meaning: Unfortunately if we know $a \lor b$ is true, we cannot directly conclude anything about a or b. However, if we also know there is a conclusion c which can be inferred from both a and b, then we know c must be true.

Example:

• Theorem: $(P \land Q) \lor (P \land R) \vdash P$

$$\frac{(P \land Q) \lor (P \land R))}{P} \xrightarrow{P \land Q} {\{\land E_L\}} \frac{P \land R}{P} {\{\land E_L\}}$$

Identity $\{ID\}$



Rule:

$$\frac{a}{a}$$
 {ID}

Meaning: If we know a is true, then we know a is true

Examples:

• Theorem: $P \vdash P$

$$\frac{P}{P}$$
 {ID]

• Theorem: ⊢ True

$$\frac{\underbrace{\text{False}}_{\text{False}} \{ID\}}{\text{False} \rightarrow \text{False}} \xrightarrow{\{ \rightarrow I \}}$$

Contradiction {*CTR*}



Rule:

Meaning: We can infer *anything at all* given the assumption that False is true. This then describes the truthfulness of False indirectly.

Example:

• Theorem: $P, \neg P \vdash Q$

$$\frac{P \qquad P \rightarrow \text{False}}{\text{False}} \xrightarrow{\{CTR\}} \{ \rightarrow E \}$$

Contradiction {CTR}

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• Theorem: For all propositions a and b, $a \lor b$, $\neg a \vdash b$

	$ \underline{a} \qquad a \rightarrow False $	$\{ \rightarrow E \}$	
	False	(- L)	<u></u>
$a \lor b$	<u></u>		$\frac{b}{b}$ { $\vee E$ }
	b		(\ L)

Reductio ad Absurdum {RAA}



Rule:

$$\frac{\neg a \vdash \mathsf{False}}{a} \{\mathsf{RAA}\}$$

Meaning: If we can infer False from an assumption of $\neg a$, then a must be true.

- This is the underpinning of the proof by
 - First, we assume the contradiction $\neg a$ and infer False
 - Then, using {RAA} we infer a

Examples:

 Theorem: (Double negation) ¬¬a ⊢ a We will use the general form:

Recall: $\neg a = a \rightarrow \text{False thus}$.

$$\neg \neg a = (a \rightarrow \mathsf{False}) \rightarrow \mathsf{False}$$

For Next Time

- Review DMUC Chapter 6.1 6.5
- Review this Lecture
- Read Chapter 6.6 6.10
- Come To Lecture





Are there any questions?