Introduction to Cloud Computing



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Outline

- Basic concepts of Cloud Computing
- A quick overview of several services offered by AWS





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In the Beginning

- 2006 Amazon Web Services (AWS) began offering IT infrastructure services to businesses
- We now call this cloud computing
- In the cloud
 - No longer need to plan and procure servers
 - Now we can spin up hundreds or thousands of servers in minutes

Cloud computing allows you to replace upfront capital infrastructure expenses with low variable costs that scale with business.





Cloud Computing???

- Cloud Computing The on-demand delivery of
 - compute power
 - database storage
 - applications, and
 - other IT resources

via a cloud services platform across the internet

 Provides a simple way to access servers, storage, databases and many other applications





Advantages of Cloud Computing

- Trade capital expense for variable expense
- Benefit from massive economies of scale
- Stop guessing capacity
- Increase speed and agility
- Stop spending money running and maintaining data centers
- Go global in minutes





Types of Cloud Computing

- Goal is to provide Devs and IT Departments with the ability to focus on what matters
- As Cloud Computing has grown, so has the number of models and deployment strategies, each providing
 - different levels of control
 - different levels of flexibility
 - different levels of management
- Three key Models have emerged over time:
 - Infrastructure as a Service (laaS)
 - Platform as a Service (PaaS)
 - Software as a Service (SaaS)



Computing Models

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Compute Models

- laaS -> Procure the infrastructure, as needed, rather than own it
 - Abstracts the basic building blocks of IT into a service which can be provisioned
 - These include: networking, computers (virtual and physical), and storage space
 - Provides high levels of flexibility and capability
- PaaS -> Procure the platform, as needed, rather than own it
 - Abstracts the away the management of underlying infrastructure
 - Allows for focus to be placed on deployment and management of applications
 - No need to worry about resource procurement, capacity planning, software maintenance, patching, or other underlying aspects of running an application
- SaaS -> Procure the software, as needed, rather than own it
 - Provides the completed product that is run and managed by the service provider
 - No need to consider how the service is maintained or underlying infrastructure managed
 - Example: Web-based Email (think GMail here at the University)



Deployment Models

Cloud

- Cloud-application fully deployed to the cloud and ran in the cloud
- Built upon low-level infrastructure controlled by high-level services abstracting management, architecture, and scaling requirements

Hybrid

 Provides a means to connect existing on-premise IT infrastructure with cloud infrastructure

On-premises

- Private cloud, using virtualization and resource management
- Significantly limits the benefits of cloud computing, but provides dedicated resources
- Similar to the legacy IT approach





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AWS Cloud Platform

AWS Management Console

- The main Web UI from which you manage all components of your AWS infrastructure/account
- Can also be done via the AWS Console Mobile App

AWS Command Line Interface

- Command line tool that allows management of AWS services via the command line
- Provides scripting capabilities (i.e., DevOps)

AWS SDK

Allows your Apps to manage AWS via an API tailored to platform and language





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EC2

- Amazon EC2 Elastic Compute Cloud
 - Basis for all of AWS compute capabilities
 - Allows for scalable and resizable compute capacity in the cloud
 - Uses a web service to obtain and configure capacity
 - Simple to obtain and boot new instances





EC2 Instance Types

On-Demand Instances

- Pay for compute capacity by the hour
- Can increase/decrease based on demand while only paying the hourly rate

Reserved Instances

- Provide up to 75% discount on On-Demand
- Provides flexibility to change families, OS types, and tenancies

Spot Instances

- Provide up to 90% discount on On-Demand
- Allows you to take advantage of unused compute capacity





ECR

- Amazon Elastic Container Registry (ECR)
 - Provides functionality similar to docker hub but on AWS
 - Stores, manages, and deploys docker container images
 - Integrates with ECS (next slide) and simplifies workflow
- ECR hosts your images and provides Identity and Access Management (IAM) resource-level control for the repo.
- Note: you only pay for the amount of data you store and transfer





ECS

- Amazon Elastic Container Service
 - Highly scalable, high-performance container orchestration service for Docker containers
 - Provides ease of use to run and scale containerized apps
- Goal is to eliminate need to install/operate your own container orchestration service





Lightsail

- Easiest way (on AWS) to launch and manage a virtual private server
- Plan includes the following
 - A VM
 - SSD based storage
 - Data transfer
 - DNS management
 - Static IP address
 - Low, predictable price





AWS Batch

- Enabled developers, scientists, and engineers to
 - Easily and efficiently run hundreds of thousands of batch computing jobs
 - Think High-Performance or Super-computing
 - Dynamically provisions the optimal quantity and type of compute resources
 - CPU or memory-optimized instances
 - Based on the volume and specific resource requirements of the batch job
- No need to install/manage
 - Batch computing software
 - Server clusters
- Plans, schedules and executes your jobs across the AWS compute services





Elastic Beanstalk

- Service for deploying and scaling web apps and services developed in
 - Java
 - NET
 - PHP
 - Node.js
 - Python
 - Ruby
 - Go
 - Docker
- Uses common servers such as Apache, Nginx, Passenger and IIS





Fargate

- A ECS compute engine that allows Container operations without requiring you to manage servers or clusters
- No need to to do any of the following
 - Provision VMs
 - Configure VMs
 - Scale VM Clusters
- Minimizes your decisions as it takes care of all this and
 - deciding when to scale your clusters
 - optimizing cluster packing

No more managing infrastructure, just focus on building apps





Fargate and ECS

- ECS has two modes: Fargate Launch and EC2 Launch
- Fargate Launch All you need to do is:
 - package your app in a container
 - specify the CPU and memory requirements
 - define networking policies
 - launch the app
- EC2 Launch provides a bit more control
 - server-level control
 - granular control over the infrastructure that runs your apps
 - ECS manages your cluster of servers, tracks CPU, memory and other resources
 - You are responsible for provisioning, patching, and scaling server clusters





Lambda

- Run Code without provisioning or managing servers
- All you pay for is the compute time you consume, with no cost if your code isn't running
- You can run your code without any type of application or backend service
 - Effectively zero administration
- Just upload your code, and let Lambda take care of everything else
 - High Scalability
 - High Availability





SAR

- AWS Serverless Application Repository
 - provides a means to quickly deploy code samples, components, and apps
 - can be used for web and mobile backends
 - can be used for data processing, logging, monitoring, IoT, etc.
- Uses the AWS Serverless Application Model (SAM) template to define AWS resources used
- You can also publish your own apps and share them across a team, an organization, or the community at large.





Things To Do

- Get yourself an AWS account
- Start learning about these different technologies
 - I would start with AWS Fargate and Elastic Beanstalk
- Start considering how you might connect github, dockerhub, and aws together





Are there any questions?

