



MOCKING AND SPECIFICATION TESTING

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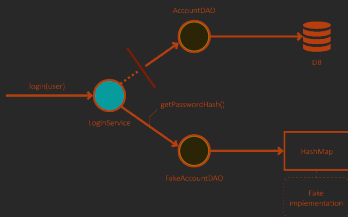
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Test Doubles

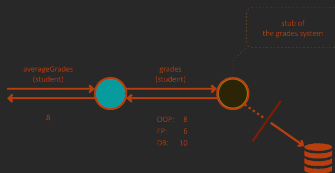


- Often our objects are hard to isolate because of interactions with other objects, databases, networks, etc.
- However, we have come up with several approaches to get around this

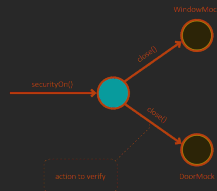
Fake



Stub



Mock



Mock Objects



- **Mock Objects** are dummy implementations for an interface or class
- These allow us to define the output of certain method calls
- By recording the interaction with the system
- Allowing tests to validate the outcome

The Mocking Process



- Follows the AAA method:
 - **Arrange** - Setup the mock dependencies for the class under test
 - **Act** - Execute the code in the class under test
 - **Assert** - Validate if the code executed as expected

Outcomes



After today's lecture you will be able to:

- Describe the basic concepts of Mock Objects
- Use the Mockito Project to provide Mocking for JUnit Jupiter
- Describe the basic concepts of specification testing
- Use the Spock framework to implement and execute specification tests
- Understand how Spock is useful for BDD
- Evaluate the effectiveness of your tests using the code coverage tool jacoco



Mock Objects

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- A popular open source framework for mocking Java objects
- Works in conjunction with JUnit
- Greatly simplifies the Mocking experience
- Although it does provide many great advantages it is not without its limitations...

We can add mockito to our gradle builds by including the following dependencies

```
dependencies {  
    testImplementation 'org.mockito:mockito-inline:4.0.0'  
    testImplementation 'org.mockito:mockito-junit-jupiter:4.0.0'  
}
```


- There are several ways to create mock objects with Mockito
- The two basic approaches are by either:
 - Using the `@Mock` annotation
 - Using the static `mock()` method
- **Note:** if you use the `@Mock` annotation, you will need to trigger the initialization of annotated fields
 - This can be done using `@ExtendWith(MockitoExtension.class)` annotation on the test class

****Let's start with the data model****

```
public class Database {
    public boolean isAvailable() {
        return false;
    }
    public int getUniqueId() {
        return 42;
    }
}

public class Service {
    private Database database;

    public Service(Database database) {
        this.database = database;
    }

    public boolean query(String query) {
        return database.isAvailable();
    }

    @Override
    public String toString() {
        return "Using database with id: " +
            String.valueOf(database.getUniqueId());
    }
}
```

Add the test with Mocks

```
import static org.junit.jupiter.api.Assertions.assertNotNull;
import static org.junit.jupiter.api.Assertions.assertTrue;
import static org.mockito.Mockito.when;

import org.junit.jupiter.api.Test;
import org.junit.jupiter.api.extension.ExtendWith;
import org.mockito.Mock;
import org.mockito.junit.jupiter.MockitoExtension;

@ExtendWith(MockitoExtension.class)
class ServiceTest {

    @Mock
    Database databaseMock;

    @Test
    public void testQuery() {
        assertNotNull(databaseMock);
        when(databaseMock.isAvailable()).thenReturn(true);
        Service t = new Service(databaseMock);
        boolean check = t.query("from t");
        assertTrue(check);
    }
}
```

Spec Testing

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Why not just use JUnit or TestNG?



- JUnit and TestNG are good testing frameworks, but
 - often need an additional mocking or stubbing library
 - syntax generally limited to Java
- Spock has some built-in advantages:
 - mocking and stubbing part of core
 - succinct syntax for data driven testing
 - leverages Groovy syntax

Do we need another framework?



- Spock incorporates the best concepts from JUnit, RSpec, jMock, and Mockito
- The answer is obviously yes; otherwise there wouldn't be this lecture, right?
- Plus Spock makes testing fun!

How Spock Measures Up



- Unit Testing
 - JUnit
 - TestNG
- Mocking and Stubbing
 - EasyMock
 - jMock
 - Mockito
 - PowerMock
 - jMockit
- BDD
 - Cucumber
 - JBehave

The Spock Framework does all of this



- Additionally, Spock has a built in JUnit

Comparison to JUnit Concepts



JUnit	Spock
Test Class	Specification
Test	Feature
Test Method	Feature method
@Before	setup()
@After	cleanup()
Assertion	Condition
@TEST(expected...)	Exception condition

Simple Broken Tests



JUnit

```
public class CalculatorTest {
    Calculator calculator;

    @Before
    public void setup() {
        calculator = new Calculator();
    }

    @Test
    public void testSimpleAddition() {
        assertEquals("2+2=4", 5,
            calculator.add(2, 2));
    }
}
```

Spock

```
class CalculatorSpec extends Specification {
    def calculator

    def setup() {
        calculator = new Calculator()
    }

    def "Test Simple Addition"() {
        expect:
            calculator.add(2, 2) == 5
    }
}
```


Simple Broken Test Results



JUnit Failed Test Output

```
CalculatorTest > testSimpleAdditon FAILED
java.lang.AssertionError: 2+2=4 expected:<5> but was:<4>
    at org.junit.Assert.fail(Assert.java:88)
    at org.junit.Assert.failNotEquals(Assert.java:834)
    at org.junit.Assert.assertEquals(Assert.java:645)
    at CalculatorTest.testSimpleAddition(CalculatorTest.java:15)
```

Spock Failed Test Output

```
CalculatorSpec > Test Simple Addition FAILED
Condition not satisfied:

calculator.add(2,2) == 5
|           |           |
|           4           false
Calculator@11dd18e
    at CalculatorSpec.Test Simple Additon(CalculatorSpec.groovy:13)
```

Spruced up using Spock Parameterization



```
class CalculatorSpec extends Specification {
    @Unroll
    def "#a + #b = #c"() {
        setup:
            def calculator = new Calculator()
        expect:
            calculator.add(a, b) == c
        where:
            a | b || c
            2 | 2 || 4
            2 | 2 || 5
    }
}
```



Parameterized Test Output

Spock Passed Test Output:

```
CalculatorSpec > 2 + 2 = 4 PASSED
```

Spock Failed Test Output:

```
CalculatorSpec > 2 + 2 = 5 FAILED
```

```
Condition not satisfied:
```

```
calculator.add(a,b) == c
```

```
|           |  |  |  |  |
```

```
|           4  2 2  |  5
```

```
Calculator@11dd18e false
```

```
at CalculatorSpec.#a + #b = #c(CalculatorSpec.groovy:19)
```

Spock and Mocking



```
def "Mocked calculator"() {  
    setup:  
        def calculator = Mock(Calculator)  
    when:  
        calculator.add(2,2)  
    then:  
        1 * calculator.add(2,2)  
}
```

```
def "Mocked calculator"() {  
    setup:  
        def calculator = Mock(Calculator)  
    when:  
        calculator.add(2,2)  
    then:  
        1 * calculator.add(2,2)  
        0 * calculator.add(_,_)  
}
```

Spock and Stubbing



```
def "Stubbed calculator"() {  
  setup:  
    def calcultor = Stub(Calculator) {  
      add(2,2) >> 4  
    }  
  expect:  
    calculator.add(a,b) == c  
  where:  
    a | b || c  
    2 | 2 || 4  
}
```

Spock and Stubbing



```
def "Stubbed calculator"() {  
  setup:  
    def calcultor = Stub(Calculator) {  
      add(2,2) >> 4  
      add(_,_) >> {x, y -> x + y}  
    }  
  expect:  
    calculator.add(a,b) == c  
  where:  
    a | b || c  
    2 | 2 || 4  
    3 | 3 || 6  
    4 | 3 || 7  
}
```

Spock and BDD



Classic Example of BDD:

Scenario: Multiple Givens

Given: one thing

And: another thing

And: yet another thing

When: I open my eyes

Then: I see something

But: I don't see something else

Valid Spock Code

```
def "Multiple Givens"() {  
    given: "one thing"  
    and: "another thing"  
    and: "yet another thing"  
    when: "I open my eyes"  
    then: "I see something"  
    and: "I don't see something else"  
}
```


Spock plus BDD and Parameterization



```
@Unroll
def "BDD: #a + #b = #c"() {
    given: "a new calculator"
        def calculator = new Calculator()
    and: "nothing is done to the calculator before addition"
    when: "adding two values together"
        def sum = calculator.add(a, b)
    then: "the result is the expected sum"
        c == sum
    where:
        a | b || c
        2 | 2 || 4
        3 | 2 || 5
}
```

Code Coverage

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What is Code Coverage?



- **Code coverage** is a metric used to evaluate a test suite
- Essentially it evaluates how much of a program was executed by the test suite
- Thus, it returns a percentage value:
 - Across each method
 - Across each class
 - Across each package
 - Across the entire program
- Coverage also gives us the ability to determine when we can stop testing a system.
 - Our goal with testing is to simply cover the entire program
 - Thus, we need only write enough tests to achieve 100% coverage



- Jacoco is a tool which works with your test environment to determine how much coverage your tests provide.
- It informs us the percentage of lines covered by the tests executed
 - Show this at the Package, class, and method level
- The ultimate goal is to achieve 100% code coverage, but often this is not possible.
 - Thus, a good stopping goal is 85% code coverage

build.gradle

```
plugins {  
    id 'jacoco'  
}  
  
jacoco {  
    toolVersion = "0.8.6"  
    reportsDirectory = file("${buildDir}/jacoco")  
}  
  
test {  
    // report is generated after tests run  
    finalizedBy jacocoTestReport  
}  
  
jacocoTestReport {  
    // tests are required to run first  
    dependsOn test  
    reports {  
        xml.enabled false  
        csv.enabled false  
        html.destination file("${buildDir}/jacocoHtml")  
    }  
}
```

- Jacoco works with the `test` phase of the build
- Adds the following tasks:
 - **`jacocoTestCoverageVerification`** - verifies code coverage metrics based on specified rules for the test task
 - **`jacocoTestReport`** - generates the code coverage report for the test task

Setting Coverage Goals



build.gradle

```
jacocoTestCoverageVerification {  
    violationRules {  
        rule {  
            limit {  
                counter = 'LINE'  
                value = 'COVEREDRATIO'  
                minimum = 0.85  
            }  
        }  
    }  
}
```

- Rules can note the element (CLASS, LINE, METHOD, etc)
- Rules can also have an includes and excludes section both of which contain a list of classes

- This rule states that we have a minimum of 85% line coverage
- We could also replace “LINE” with:
 - BRANCH - number of execution branches
 - CLASS - number of classes
 - INSTRUCTION - number of code instructions
 - METHOD - number of methods
- We can replace the value “COVEREDRATIO” with:
 - COVEREDCOUNT - absolute number of covered items
 - MISSEDCOUNT - absolute number of items not covered
 - MISSEDRATIO - ratio of items not covered
 - TOTALCOUNT - total number of items

For Next Time



- Review the Moodle Mocking and Spec Testing Resources
- Review this lecture
- Come to Lecture!





Are there any questions?