

1. Symmetric key ciphers

- **Symmetric key cipher:** one in which encryption and decryption keys are equal.
- **Key size:** $\log_2(\text{number of possible keys})$.
- **Caesar cipher:** shift all characters by a constant amount. Key size is $\log_2(26)$
- **Substitution cipher:** key is permutation of $\{a, \dots, z\}$. Key size is $\log_2(26!)$.
- **Stirling's formula:**

$$n! \approx \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

- If any statistical properties of plaintext are reflected in cipher text, then we can use this as basis for an attack. We compare the most common letters in the English language with the most common letters in the message. We can also compare letter pairs.
- **One-time pad:** key is random sequence of integers mod 26, (k_1, k_2, \dots) . If message is (m_1, m_2, \dots, m_r) then ciphertext is $(c_1, c_2, \dots) = (k_1 + m_1, k_2 + m_2, \dots)$. To decrypt the ciphertext, $m_i = c_i - k_i$. Once (k_1, \dots, k_r) have been used, they must never be used again.
 - One-time pad is information-theoretically secure against ciphertext-only attack:
 $\mathbb{P}(M = m \mid C = c) = \mathbb{P}(M = m)$.
 - Keys must never be reused, so must be as long as message.
 - Keys must be truly random.
- **Hill cipher:**
 - Plaintext divided into blocks P_1, \dots, P_r of length n .
 - Each block represented as vector $P_i \in (\mathbb{Z}/26\mathbb{Z})^n$
 - Key is invertible $n \times n$ matrix M with elements in $\mathbb{Z}/26\mathbb{Z}$.
 - Ciphertext for block P_i is

$$C_i = MP_i$$

It can be decrypted with $P_i = M^{-1}C$.

- Let $P = (P_1, \dots, P_r)$, $C = (C_1, \dots, C_r)$, then $C = MP$.
- **Confusion:** each character of ciphertext depends on many characters of key.
- **Diffusion:** each character of ciphertext depends on many characters of plaintext.
- For Hill cipher, i th character of ciphertext depends on i th row of key - this is medium confusion.
- Hill cipher is susceptible to known plaintext attack:
 - If $P = (P_1, \dots, P_n)$ are n blocks of plaintext with length n such that P is invertible and we know P and the corresponding C , then we can recover M , since $C = MP \implies M = CP^{-1}$.

2. Public key cryptography and the RSA algorithm

- **Euler φ function:**

$$\varphi : \mathbb{N} \rightarrow \mathbb{N}, \varphi(n) = |\{1 \leq a \leq n : \gcd(a, n) = 1\}| = |(\mathbb{Z}/n\mathbb{Z})^\times|$$

- $\varphi(p^r) = p^r - p^{r-1}$, $\varphi(mn) = \varphi(m)\varphi(n)$ for $\gcd(m, n) = 1$.

- **Euler's theorem:** if $\gcd(a, n) = 1$, $a^{\varphi(n)} \equiv 1 \pmod{n}$.
- **Public key cryptography:**
 - Create two keys, k_D and k_E . k_E is public, k_D is private.
 - Plaintext m is encrypted as $c = f(m, k_E)$.
 - Ciphertext decrypted by $m = g(c, k_D)$.
- **RSA:**
 - k_E is pair (n, e) where $n = pq$ is product of two distinct primes and $e \in \mathbb{Z}$ is coprime to $\varphi(n)$.
 - k_D is integer d such that $de \equiv 1 \pmod{\varphi(n)}$.
 - m is an integer modulo n , m and n are coprime.
 - Encryption: $c = m^e \pmod{n}$.
 - Decryption: $m = c^d \pmod{n}$.
- **RSA problem:** given $n = pq$ a product of two unknown primes, e and $m^e \pmod{n}$, recover m . If n can be factored, the RSA is solved.
- It is recommended that n have at least 2048 bits. A typical choice of e is $2^{16} + 1$.
- **Attacks on RSA:**
 - If you can factor n , you can compute d , so can break RSA (as then you know $\varphi(n)$ so can compute $e^{-1} \pmod{\varphi(n)}$).
 - If $\varphi(n)$ is known, then we have $pq = n$ and $(p-1)(q-1) = \varphi(n)$ so $p+q = n - \varphi(n) + 1$. Hence p and q are roots of $x^2 - (n - \varphi(n) + 1)x + n = 0$.
 - **Known d :** we have $de - 1$ is multiple of $\varphi(n)$. Look for a factor A of $de - 1$ such that $(p-1) \mid A$, $(q-1) \nmid A$. Then try $x^A - 1$ for random x , this satisfies $x^A - 1$ is divisible by p , hence $\gcd(x^A - 1, n) = p$.