Time Complexity

Data Structures C++ for C Coders

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The program we write should

- 1. meet the specification.
- 2. work correctly.
- 3. be documented properly.
- 4. run effectively
- 5. be readable.
- 6. use the storage effectively space
- 7. run timely time

space & time complexity

The **space complexity** of a program is the amount of **memory** that it needs to run to completion.

The **time complexity** of a program is the amount of computer **time** that it needs to run to completion.

Space complexity:

- 1. Fixed space requirements: c
 - that do not depend on input size, simple or fixed-size variables
- 2. Variable space requirements: $S_p(I)$
 - that depend on the instance I, stack, variable

The total space requirement for the program P:

$$S(P) = c + S_p(I)$$

where ${f c}$ is a constant for fixed space and variable space for the instance I.

We are concerned about only $S_p(I)$, but not c. Why?

Because we usually **compare** the algorithms of the programs.

```
Space complexity: S(P) = c + S_p(I)
```

Example: $S_{sum}(n) = ?$

```
Program1.11

float sum(float list[], int n) {
  float total = 0;
  for (int i=0; i<n; i++)
    total += list[i];
  return total;
}</pre>
```

 $S_{sum}(n) = 0$ since the C passes list[] by its address.

이미 고정된 메모리 즉 컴퓨터가 알고 있는 메모리이다 결국 dynamic하게 필요한 메모리는 0이다.

Program1.12

return 0;

return address

list address

n

```
Space complexity: S(P) = c + S_p(I)
```

Example: $S_{rsum}(n=MAX_SIZE) = ?$

```
float rsum(float list[], int n) {
  if (n)
   return rsum(list, n-1) + list[n-1];
```

The variable space requirement are for **two** parameters and **one** return address are saved in the system stack **per recursive call**:

$$sizeof(n) + list[] address + return address = 12$$

$$S_{sum}(n) = 12 * n$$

_ about this, but .,.

Time complexity: The time taken by the program P:

$$T(P) = compile time c + execution time $T_p(n)$$$

Similarly, we are concerned about only $T_p(n)$, but not c.

한번 실행한 것 (step)을 기준으로 그것이 길든 말든 실행한 횟수로 비교 하는 것이다

Program step: a meaningful program segment whose execution time is independent of the instance characteristics.

Example:

$$a = 2;$$
 \Rightarrow 1 step!! $a = 2 * b + 3 * c/d - e + f/g/a/b/c; \Rightarrow 1 step!!$

결국 이두개는 같은 time complexity를 갖고 있는 것이다.

Example: How many **program steps** required?

Program sum	2n+3
<pre>float sum(float list[], int n) {</pre>	
float total = 0;	1
for (int i=0; i <n; i++)<="" td=""><td>n+1</td></n;>	n+1
total += list[i];	n
return total;	1
}	

Exercise: How many **program steps** required?

Program rsum	2n + 2
<pre>float rsum(float list[], int n) { if (n) return rsum(list, n-1) + list[n-1]; return 0; }</pre>	n + 1 n 1

Comparison:

```
Program sum

float sum(float list[], int n) {
  float total = 0;
  for (int i=0; i<n; i++)
    total += list[i];
  return total;
}</pre>
```

```
Program rsum

float rsum(float list[], int n) {
  if (n)
    return rsum(list, n-1) + list[n-1];
  return 0;
}
```

```
2n + 3 > 2n + 2

sum > rsum

(iterative) > (recursive)

\Rightarrow T_{iterative} > T_{recursive}
```

Example: How many **program steps** required?

step count = 2 rows*cols + 2 rows + 1

그러면 sum of matrix을 사용한
2*10 = 2*10이 있고
10*2 = 10*2이 있다면
이것을 sum of matrix를 한다면?
당연히 다르다...

Why step count?

It is to compare the **time complexities** of two programs that compute the same function and also to predict the **growth rate** in run time.

Example: Let's compute the step count for three programs and compare their time complexities.

- 1. T_{add}(n) adding two numbers
- 2. $T_{sum}(n)$ adding list of numbers
- 3. $T_{mtx}(n)$ adding two matrix

Program add	step count
<pre>float add(int a, int b) { return a + b; }</pre>	1

Program sum of list	step count
<pre>float sum(float list[], int n) { float total = 0; int i.</pre>	1
int i; for (i=0; i <n; i++)<="" td=""><td>n + 1</td></n;>	n + 1
<pre>total += list[i]; return total;</pre>	n 1
}	

Program sum of matrix	step count
<pre>void add(int a[][MAX_SIZE], int b[][MAX_SIZE],</pre>	rows + 1 rows * (cols+1) rows * cols

What is the exact number of times sum++ executed?

	Step count
<pre>int sum = 0; for (int i = 1; i <= n*n; i++) for (int j = 1; j <= i; j++) sum++;</pre>	1 n * n + 1 2 + 3 + + n*n+1 ?

$$sum = n * n (n * n + 1) / 2$$

$$1 + 2 + 3 + ... + N = N(N+1)/2$$

 $1 + 2 + 4 + 8 + ... + 2^n = 2^{n+1} - 1$

What is the exact number of times sum++ executed?

	Step count
<pre>int sum = 0; for (int i = 1; i <= n; i++) for (int j = n; j >= i; j) sum++;</pre>	1 n + 1 (n + 1) + n + (n-1) + + 2 ?

$$1 + 2 + 3 + ... + N = N(N+1)/2$$

 $1 + 2 + 4 + 8 + ... + 2^n = 2^{n+1} - 1$

What is the exact number of times sum++ executed?

	Step count
<pre>int sum = 0; while (n > 1) {</pre>	n / 20k - 1
sum++; n /= 2;	n / 2 ^k = 1
J	

We have to find the smallest k such that $n / 2^k = 1$

$$1 + 2 + 3 + ... + N = N(N+1)/2$$

 $1 + 2 + 4 + 8 + ... + 2^n = 2^{n+1} - 1$

Compute the following series:

a)
$$1 + 2 + 3 + ... + 9 + 10 =$$

b)
$$1 + 2 + 3 + ... + (N - 1) + N =$$

c)
$$1 + 2 + 4 + ... + 16 =$$

Compute the following series and express the result in term of N. (Hint: $N = 2^{logN}$) Then use the result and to compute the series shown above in c):

d)
$$1 + 2 + 4 + ... + N =$$

$$1 + 2 + 3 + ... (N-1) + N = N(N+1)/2$$

 $1 + 2 + 4 + 8 + ... 2^{n-1} + 2^n = 2^{n+1} - 1$

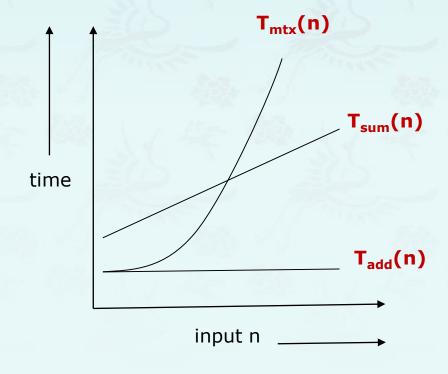
$$T_{add}(n) = 2$$
 $\rightarrow O(1)$

$$T_{sum(n)} = 1 + 2(n+1) + 2n + 1 = 4n + 4 \rightarrow O(n)$$

= $c * n + c'$

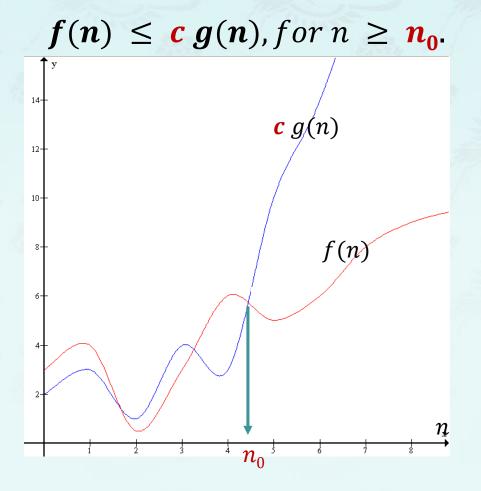
$$T_{mtx(n)} = 2 rows * cols + 2 rows + 1$$

= $a * n^2 + b * n + c$ $\rightarrow O(n^2)$



The "Big-Oh" Notation:

Let f(n) and g(n) be functions mapping nonnegative integers to real numbers. We say that f(n) is O(g(n)) iff there are positive constants c and n_0 such that



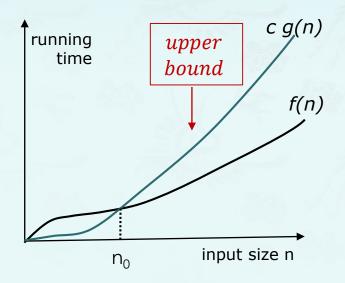
f(n) is O(g(n))

The "Big-Oh" Notation:

Let f(n) and g(n) be functions mapping nonnegative integers to real numbers. We say that f(n) is O(g(n)) iff there are positive constants c and n_0 such that

$$f(n) \leq c g(n), for n \geq n_0$$

Then it is pronounced as "f(n) is big Oh of g(n) or f(n) = O(g(n))"



Example: Justify that the function 8n - 2 is O(n).

Given f(n) = 8n - 2, g(n) = n, we need to find c and n_0 such that $8n - 2 \le c n$ for every integer $n \ge n_0$.

An easy choice among many is c=8 and $n_0=1$. Therefore, f(n)=8n-2 is O(n).

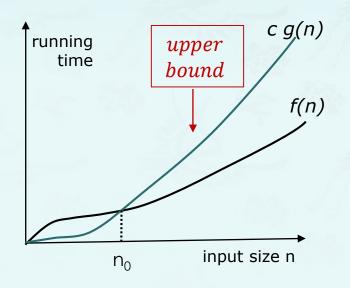
$$g(n) = r$$

The "Big-Oh" Notation:

Let f(n) and g(n) be functions mapping nonnegative integers to real numbers. We say that f(n) is O(g(n)) iff there are positive constants c and n_0 such that

$$f(n) \leq c g(n), for n \geq n_0$$

Then it is pronounced as "f(n) is big Oh of g(n) or f(n) = O(g(n))"



Find c and n_0 to justify that the function 7n + 5 is O(n).

7n + 5 is O(n), we have to find c and n_0 such that $7n + 5 \le c$ n $for <math>n \ge n_0$

Examples:

1)
$$3n + 2 =$$

2)
$$3n + 3 =$$

$$3) 100n + 6 =$$

4)
$$10n^2 + 4n + 2 =$$

5)
$$6 * 2^n + n^2 =$$

$$(3n+3)$$

$$(2)$$
 7) $10n^2 + 4n + 2 = 6$

8)
$$3n + 2 \neq 0(1)$$

9)
$$10n^2 + 4n + 2 \neq O(n)$$

Preferred Big-Oh usage:

• Pick the tightest bound. If f(N) = 5N, then:

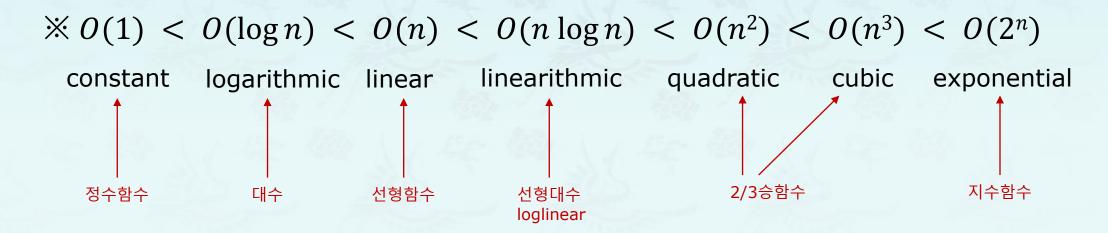
Ignore constant factors and low order terms:

```
f(N) = O(N), not f(N) = O(5N)

f(N) = O(N^3), not f(N) = O(N^3 + N^2 + 15)
```

- Wrong: $f(N) \leq O(g(N))$
- Wrong: $f(N) \ge O(g(N))$
- Right: f(N) = O(g(N))

Suppose two algorithms, A and B, solving the same problem have the running time of O(n) and $O(n^2)$, respectively. Then algorithm A is asymptotically better than algorithm B.



[Omega] $f(n) = \Omega$ (g(n)) iff there exist positive constants c and n_0 such that $f(n) \ge c g(n)$, for $n \ge n_0$.

Example: Let's suppose we have

$$f(n) = 5n^2 + 2n + 1$$
$$g(n) = n^2$$

For all $n \ge 0$, this (2n + 1) will be \ge to 1, **if** we have c = 5 and $n_0 = 0$.

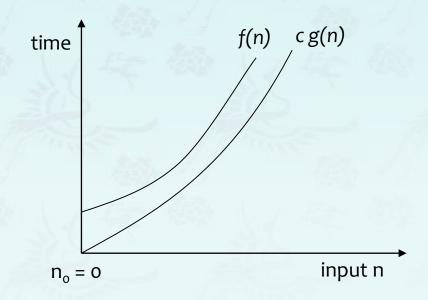
Then, $5 n^2 \le f(n)$, for all $n \ge 0$

Therefore, we can say that the time complexity of f(n) is $\Omega(n^2)$;

[Omega] $f(n) = \Omega$ (g(n)) iff there exist positive constants c and n_0 such that $f(n) \ge c g(n)$, for $n \ge n_0$.

Example: Let's suppose we have

$$f(n) = 5n^2 + 2n + 1$$
$$g(n) = n^2$$



Omega notation gives us the **lower bound** of the growth rate of a function.

[Omega] $f(n) = \Omega(g(n))$ iff there exist positive constants c and n_0 such that

$$f(n) \ge c g(n), for n \ge n_0$$
.

Example:

1)
$$3n + 2 = \Omega(n)$$
 since $3n + 2 \ge 3n$ for $n \ge 1$

2)
$$3n + 3 = \Omega(n)$$
 since $3n + 3 \ge 3n$ for $n \ge 1$

3)
$$100n + 6 = \Omega(n)$$
 since $100n + 6 \ge 100n$ for $n \ge 1$

4)
$$100n^2 + 4n + 2 = \Omega(n^2)$$
 since $100n^2 + 4n + 2 \ge n^2$ for $n \ge 1$

5)
$$6 * 2^n + n^2 = \Omega(2^n)$$
 since $6 * 2^n + n^2 \ge 2^n$ for $n \ge 1$

[Theta] $f(n) = \Theta(g(n))$ iff there exist positive constants c and n_0 such that

$$c_1g(n) \le f(n) \le c_2g(n), for n \ge n_0.$$

Example: Let's suppose we have

$$f(n) = 5n^2 + 2n + 1$$
$$g(n) = n^2$$

Then, we can choose $c_1 = 5$, $c_2 = 8$, and $n_0 = 1$; and our inequality will hold. Therefore we can say that the time complexity of

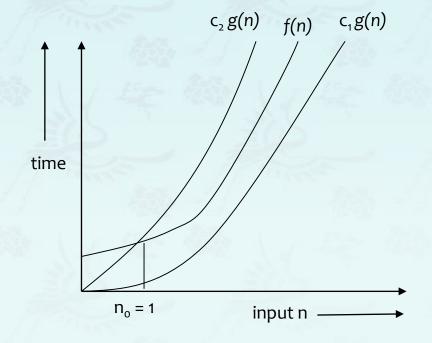
$$f(n) = 5n^2 + 2n + 1 = \Theta(n^2)$$

[Theta] $f(n) = \Theta(g(n))$ iff there exist positive constants c and n_0 such that

$$c_1g(n) \le f(n) \le c_2g(n), for n \ge n_0.$$

Example: Let's suppose we have

$$f(n) = 5n^2 + 2n + 1$$
$$g(n) = n^2$$



\Leftrightarrow O notation best describes or give the best idea about the growth rate of the function because it gives us a **tight bound** unlike **O and** Ω which give us **upper bound** and **lower bound**, respectively.

[Theta] $f(n) = \Theta$ (g(n)) iff there exist positive constants c and n_0 such that $c_1g(n) \le f(n) \le c_2g(n)$, for $n \ge n_0$.

Example:

- 1) $3n + 2 = \Theta(n)$ since $3n \le 3n + 2 \le 4n$ for all $n \ge 2$, $c_1 = 3$, $c_2 = 4$, and $n_0 = 2$
- $2) \ 3n + 3 = \Theta(n)$
- 3) $10n^2 + 4n + 2 = \Theta(n^2)$
- 4) $6 * 2^n + n^2 = \Theta(2^n)$
- $5) 10 * \log n + 4 = \Theta(\log n)$

Recurrence equation

The time complexity of the linear search:

- Best Case: Find at first place one comparison
- Worst Case: Find at nth place or not at all n comparisons
- Average Case: It is shown below that this case takes (n+1)/2 comparisons
- In considering the average case there are n cases that can occur, i.e. find at the first place, the second place, the third place and so on up to the nth place. If found at the ith place then i comparisons are required. Hence the average number of comparisons over these n cases is:

average =
$$(1 + 2 + 3 ... + n) / n$$

= $n(n + 1)/2 / n$,
since $(1 + 2 + 3 + ... + n)$ is equal to $n(n + 1)/2$.

Hence linear search is an order(n) process or T(n) = O(n).

Recurrence Relations

Recurrence Relations is an <u>equation that recursively defines a</u> <u>sequence or multidimensional array of values</u>, once one or more initial terms are given: each further term of the sequence or array is defined as a function of the preceding terms.

For example:

$$T(1) = c$$

$$T(n) = T(n-1) + c$$

$$1 + 2 + 3 + ... + N = N(N+1)/2$$

 $1 + 2 + 4 + 8 + ... + 2^n = 2^{n+1} - 1$



Recurrence equation

We may describe that the time complexity of the linear search is

$$T(1) = c$$

$$T(n) = T(n-1) + c$$

- The cost of searching n elements is the cost of looking at 1 element, plus the cost of searching n 1 elements.
- Let's "telescoping" a few of these:

$$T(n) = T(n-1) + c$$

 $T(n-1) = T(n-2) + c$
 $T(n-2) = T(n-3) + c$
...

$$T(2) = T(1) + c$$

Then add each side,

$$T(n) = T(1) + (n-1)c$$

$$T(n) = c + nc - c$$

$$T(n) = \frac{O(n)}{n}$$

Recurrence equation

$$T(1) = 1$$

$$T(n) = n + T(n-1)$$

Performance Analysis – Selection sort

Recurrence equation

$$T(1) = 1$$

$$T(n) = n + T(n-1)$$

 Unfolding makes repeated substitutions applying the recursive rule until the base case is reached.

Substitute n-1 everywhere we see an n in the recurrence relation:

$$T(n-1) = (n-1) + T(n-2)$$
$$T(n) = n + (n-1) + T(n-2)$$

Making this substitution one more time we get

$$T(n) = n + (n-1) + (n-2) + T(n-3)$$

We repeat this process until we reaches T(1), base case

$$T(n) = n + (n - 1) + ... + (n - (n - 2)) + ... + (n - (n - 2)) + ... + (n - 1) + ... + 2 + 1$$

$$= n + (n - 1) + ... + 2 + 1$$

$$= \frac{n(n + 1)}{2}$$

$$= O(n^2)$$

Performance Analysis - Selection sort

$$T(1) = 1$$

$$T(n) = n + T(n-1)$$

Telescoping

$$T(n) = n + T(n-1)$$
 $T(n-1) = n - 1 + T(n-2)$
 $T(n-2) = n - 2 + T(n-3)$
...
 $T(2) = 2 + T(1)$

Add all terms in each side and cancel the equal terms, then it becomes

$$T(n) = n + (n - 1) + \dots + 2 + T(1)$$

$$= \frac{n(n+1)}{2} - 1 + T(1)$$

$$= O(n^2)$$

Base case: T(1) = O(1) = 1

Recurrence equation

Recurrence: Let suppose that $T(n) = 1 + \cdots$ where n is hi - lo

- $O(\log n)$ where n is array. length
- Solve recurrence equation to know that...

Base case: T(1) = O(1) = 1

Recurrence: Let suppose that $T(n) = 1 + T(\frac{n}{2})$ where n is hi - lo

- $O(\log n)$ where n is array.length
- 1. Determine the recurrence relation. What is the base case? T(n) = 1 + T(n/2)

telescoping ----

$$= T(1)$$

2. Sum up the left and right sides of the equations above:

$$T(n) += (\underline{}) + T(1)$$

3. Cross out the equal terms to simplify. How many 1's on the right side?

$$T(n) =$$

Therefore the time complexity of binary search is T(n) is $O(\log n)$

Base case: T(1) = O(1) = 1

Recurrence: Let suppose that $T(n) = 1 + T(\frac{n}{2})$ where n is hi - lo

- $O(\log n)$ where n is array. length
- 1. Determine the recurrence relation. What is the base case?

$$T(n) = 1 + T(n/2)$$

 $T(n/2) = 1 + T(n/4)$
 $T(n/4) = 1 + T(n/8)$

$$T(4) = 1 + T(2)$$

 $T(2) = 1 + T(1)$

- 2. Sum up the left and right sides of the equations above: $T(n) += (\underline{\hspace{1cm}}) + T(1)$
- 3. Cross out the equal terms to simplify. How many 1's on the right side? $T(n) = \frac{1}{n}$

Therefore the time complexity of binary search is T(n) is $O(\log n)$

Base case: T(1) = O(1) = 1

Recurrence: Let suppose that $T(n) = 1 + T(\frac{n}{2})$ where n is hi - lo

- $O(\log n)$ where n is array. length
- 1. Determine the recurrence relation. What is the base case?

T(n) = 1 + T(n/2) T(n/2) = 1 + T(n/4)T(n/4) = 1 + T(n/8)

$$T(4) = 1 + T(2)$$

 $T(2) = 1 + T(1)$

2. Sum up the left and right sides of the equations above:

$$T(n) = (1 + 1 + ... + 1) + T(1)$$

3. Cross out the equal terms to simplify. How many 1's on the right side?

$$T(n) = \log_2 n + T(1)$$
$$= \log_2 n + 1$$

Therefore the time complexity of binary search is T(n) is $O(\log n)$

Base case: T(1) = O(1) = 1

Recurrence: Let suppose that $T(n) = 1 + T(\frac{n}{2})$ where n is hi - lo

- $O(\log n)$ where n is array. length
- 1. Determine the recurrence relation. What is the base case?

$$T(n) = 1 + T\left(\frac{n}{2}\right) \qquad T(1) = 1$$

2. "**Unfolding**" the original relation to find an equivalent general expression in terms of the number of expansions.

$$T(n) = 1 + 1 + T(n/4)$$

= 1 + 1 + 1 + T(n/8)
= 1 + 1 + 1 + 1 + T(n/16)
= 1 + ... + 1 + T(n/n)



Base case: T(1) = O(1) = 1

Recurrence: Let suppose that $T(n) = 1 + T(\frac{n}{2})$ where n is hi - lo

- $O(\log n)$ where n is array. length
- 1. Determine the recurrence relation. What is the base case?

$$T(n) = 1 + T\left(\frac{n}{2}\right) \qquad T(1) = 1$$

2. "**Unfolding**" the original relation to find an equivalent general expression in terms of the number of expansions.

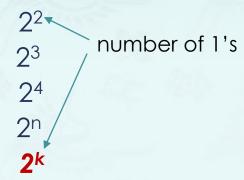
$$T(n) = 1 + 1 + T(n/4)$$

$$= 1 + 1 + 1 + T(n/8)$$

$$= 1 + 1 + 1 + 1 + T(n/8)$$

$$= 1 + \dots + 1 + T(n/n)$$

$$= 1k + T(\frac{n}{2^k})$$



Base case: T(1) = O(1) = 1

Recurrence: Let suppose that $T(n) = 1 + T(\frac{n}{2})$ where n is hi - lo

- $O(\log n)$ where n is array. length
- 1. Determine the recurrence relation. What is the base case?

$$T(n) = 1 + T\left(\frac{n}{2}\right) \qquad T(1) = 1$$

2. "**Unfolding**" the original relation to find an equivalent general expression in terms of the number of expansions.

$$T(n) = 1 + 1 + T(n/4)$$

$$= 1 + 1 + 1 + T(n/8)$$

$$= 1 + \dots + 1 + T(n/n)$$

$$= 1k + T(\frac{n}{2^k})$$

Find a closed-form expression by setting the number of expansions to a value which reduces the problem to a base case

$$n/(2^k) = 1 \text{ means } n = 2^k \rightarrow k = \log_2 n$$

So $T(n) = 1 \log_2 n + 1$ (get to base case and do it)
So $T(n)$ is $O(\log n)$

Asymptotic Analysis:

Suppose that two algorithms, A and B, solving the same problem have the running time of O(n) and $O(n^2)$, respectively. Then this implies that algorithm A is **asymptotically better** than algorithm B.

We can use the **big-Oh** notation to order classes of functions by **asymptotic growth rate**. Seven functions below are often used and ordered by increasing growth rate. $\times O(1) < O(\log n) < O(n) < O(n \log n) < O(n^2) < O(n^3) < O(2^n)$

n	log n	n	n log n	n²	n³	2 ⁿ
1	0	1	0	1	1 2	
2	1	2	2	4	8	4
4	2	4	8	16	64	16
8	3	8	24	64	512	256
16	4	16	64	256	4,096	65,536
32	5	32	160	1,024	32,768	4,294,967,296
64	6	64	384	4,096	262,144	1.84 x 10^19
128	7	128	896	16,384	2,097,152	3.40 x 10^38
256	8	256	2,048	65,536	16,777,216	1.15 x 10^77

X Even if we achieve a dramatic speed-up in hardware, we still cannot overcome the handicap of an asymptotically slow program.

Example: Running time estimates - empirical analysis

- Laptop executes 10⁸ compares/second
- Supercomputer executes 10¹² compares/second

use a reasonable time unit

. I	Insertion sort (N ²)			Merge sort (N log ₂ N)		
N	Thousand	Million	Billion	Thousand	Million	Billion
Laptop	Instant	2.8 hours		Instant	1 sec	
Super Com	Instant	1 sec		Instant	Instant	Instant

$$log_{10}2 \cong 0.3$$

86,400sec/day

X Bottom line: Good algorithms are better than supercomputers.

Data Structures

• performance analysis - time complexity