

ITP20004 – Open-Source Software Labs

More Linux Commands

Charmgil Hong

charmgil@handong.edu


Spring, 2023

Handong Global University



Announcements

- Weekly schedule

Week	Mon	Week	Thur
1	Course overview, motivation, administrivia	1	CPR: C Programming Reinforcement - Functions
2	Computer organization and Linux environment (1)	2	CPR: C Programming Reinforcement - Strings
3	Computer organization and Linux environment (2)	3	CPR: C Programming Reinforcement - User-defined types, and memory allocation
4	Basic Linux commands + Writing code on Linux (vim)	4	Getting started with Linux / Hands-on Linux command-line tools
 5	More Linux commands	5	CPR: C Programming Reinforcement - Understanding compilation and build process
6	Project management (1) Proj 1 출제	6	Project management (2)
7	-	7	Project: BASIC interpreter (2 periods) Project 1
8	Midterm exam	8	Proj 1 due
9	CPR: C Programming Reinforcement - Accessing files and d	9	Debugging with GDB + Unit testing with gtest
10	Code review GNU utilities	12	Writing an application in C
11	Computer network basics	10	Linux network commands AWS 가입 - lightsail
12	Linux machine as a server + Web services	11	Service launching lab problem + AWS 가입해지
13	Project: Text-based Game	13	Github and open-source community Project 2
14	Using Github	14	Socket programming
15	Project: Multi-user game	15	Project: Multi-user game Project 3
16	Final exam	16	

Announcements

- Tutor session for the 2nd post-lab report
 - 9-10:30pm, Tuesday, March 28
 - NTH220
- All team members are supposed to stop by to report the outcomes
 - Be prepared to answer questions regarding the lab tasks
 - If you have a conflict in schedule, please **get the agreement of your teammate** & **let the TA (tutor) knows**
 - TA: 박민지 (mean0068@handong.ac.kr)
 - The tutor will see all teams in turn. Please expect to spend around 5 minutes with the tutor

Announcements

- There will be two re-shuffles of the teams
 - On Weeks 6 and 12
 - There will be a peer evaluation at the end of each cycle

Announcements

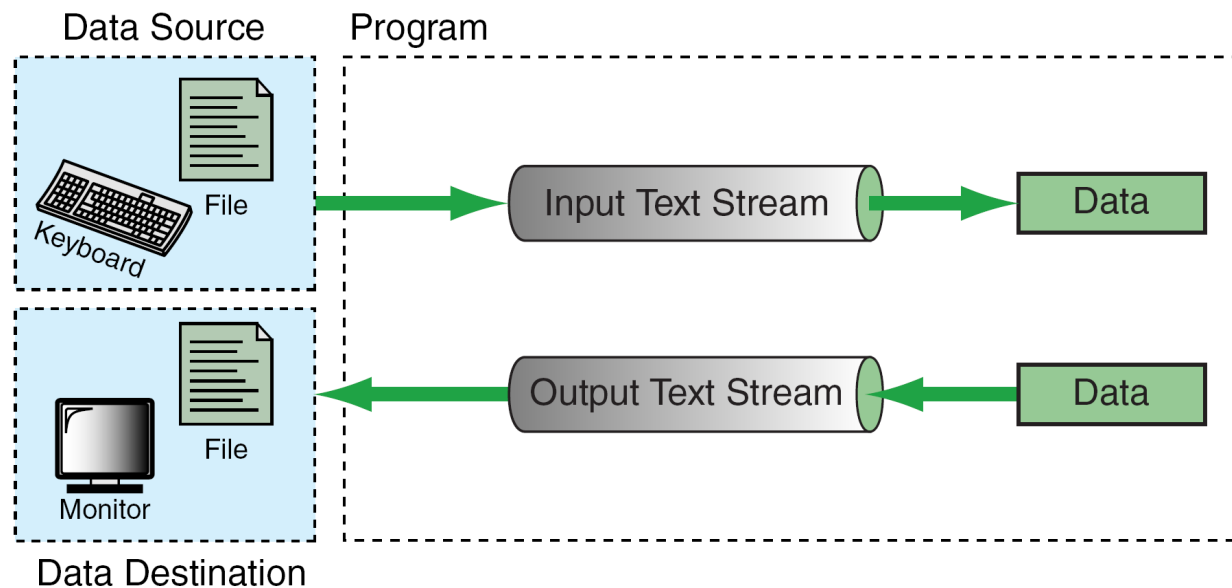
- For each lab
 - Before a lab, **every student** submits a pre-lab report (worksheet-type assignment) – **individual work**
 - After a lab, **each team** sees and reports to the TA with the results – **team work**

Agenda

- Streams, pipes, & redirection
- Regular expression in *vim*

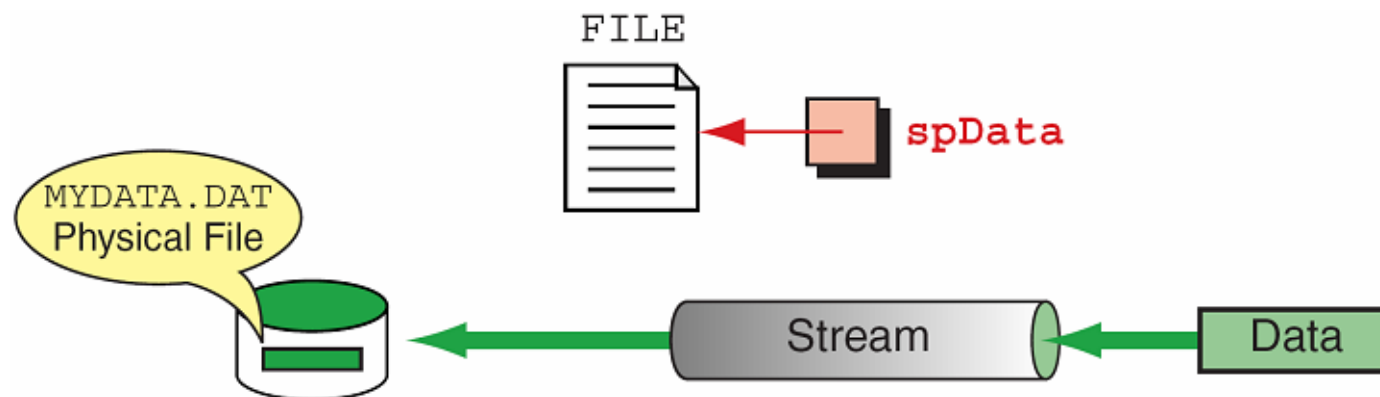
Streams

- **Streams**: Inputs to and outputs from programs
 - Data is read and wrote through **stream**
 - A stream can be associated with terminal, file, and other data sources or destinations
 - Usually comes from the keyboard; goes to the screen



Streams

- File open: prepares a file for processing
 - Syntax: `FILE* fopen("filename", "mode");`
 - **Filename**: name of physical file
 - **Mode**: string to indicate how the file will be used
 - **Return value**: pointer to a **stream** (FILE*)
 - If it fails to open a file, return NULL.
 - E.g.,* `FILE* spData = fopen("MYFILE.DAT", "w");`
`FILE* spData = fopen("A:\\MYFILE.DAT", "w");`

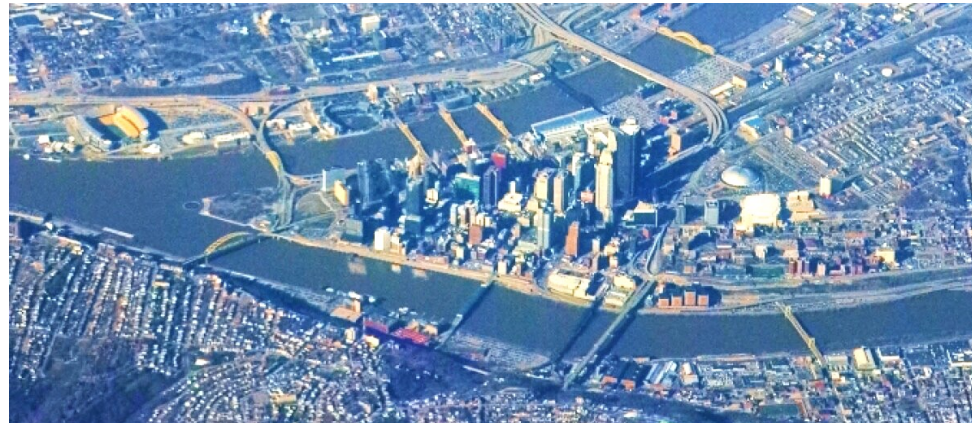


Streams

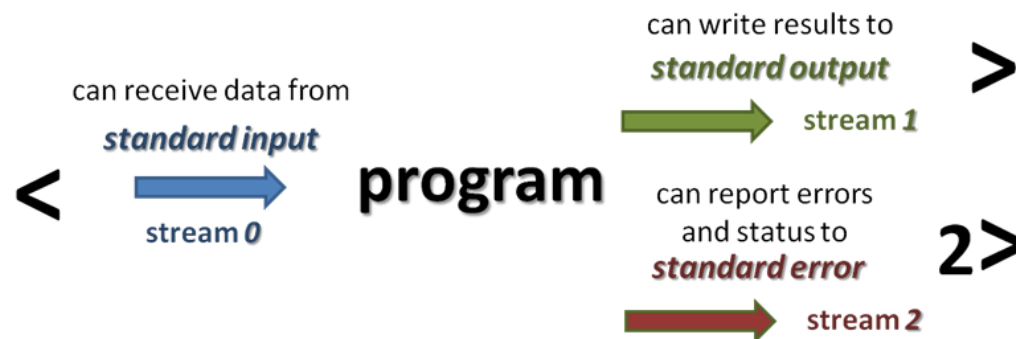
- Linux shells use three “standard” streams:
 - Standard input (`stdin`): usually the input from the keyboard
 - Standard output (`stdout`): displays the output from commands, usually to the terminal
 - Standard error (`stderr`): displays error output from commands
 - Usually sent to the same output as standard output
 - Can be redirected separately from `stdout`

Streams

- Linux streams are like streams of water



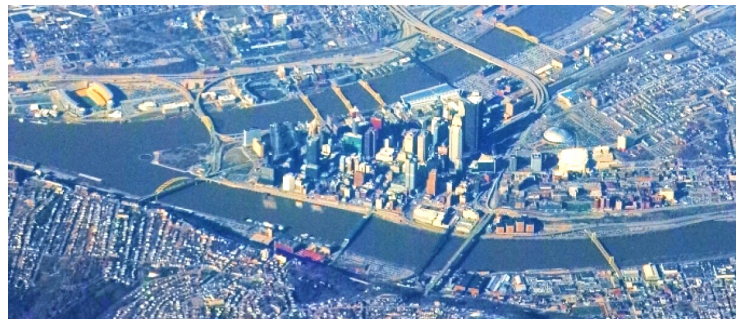
the three standard program streams



* Image src: <https://wikis.utexas.edu/display/CoreNGSTools/Linux+fundamentals>;
<https://www.wesa.fm/environment-energy/2013-02-04/pollutants-continue-to-hamper-wildlife-fishing-recreation-in-pittsburghs-three-rivers>

Streams

- Linux streams are like streams of water
 - One can redirect streams
 - One can pipe to carry water from one place to another



* Image src: <https://wikis.utexas.edu/display/CoreNGSTools/Linux+fundamentals>;
<https://www.wesa.fm/environment-energy/2013-02-04/pollutants-continue-to-hamper-wildlife-fishing-recreation-in-pittsburghs-three-rivers>

Streams

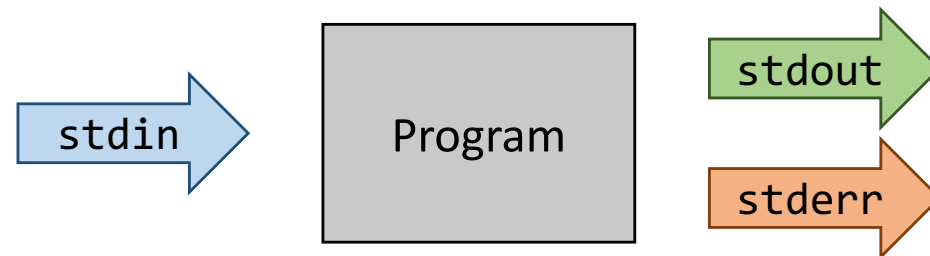
- Linux streams are like streams of water
 - One can redirect streams
 - One can pipe to carry water from one place to another
 - One can use UNIX pipes to carry data from one program to another
 - Streams can be used to pass data into programs and to get data out of them

We should have *some ways of connecting programs* like a garden hose — screw in another segment when it becomes necessary to massage data in another way. This is the way of I/O also.
— Douglas McIlroy



Streams

- In Linux (POSIX OS's), programs have the `stdin`, `stdout`, and `stderr` streams attached to them by default



Sidenote: POSIX

- **POSIX: Portable Operating System Interface (IEEE)**
 - A family of standards, specified by the IEEE
 - To clarify and make uniform the application programming interfaces (API) and ancillary issues, such as command line shell utilities among Unix-like operating systems
 - C API
 - CLI (command-like interface) utilities
 - Shell language
 - Environment variables (HOME, PATH, ...)
 - Program exit status
 - Regular expression
 - Directory structure
 - Filenames
 - Command line utility API conventions

Sidenote: POSIX

- **POSIX: Portable Operating System Interface (IEEE)**
 - If you write your programs to rely on POSIX standards, you can easily port them among a large family of Unix derivatives
 - Apple OS X
 - IBM AIX
 - HP HP-UX
 - Oracle Solaris
 - Most Linux distros are very compliant, but not certified because they do not want to pay the compliance check



Streams

- Example: fortune and cowsay
 - fortune tells you some pieces of wisdom

```
$ fortune
Don't worry.  Life's too long.
-- Vincent Sardi, Jr.
```

- cowsay takes a string and shows a cow saying it

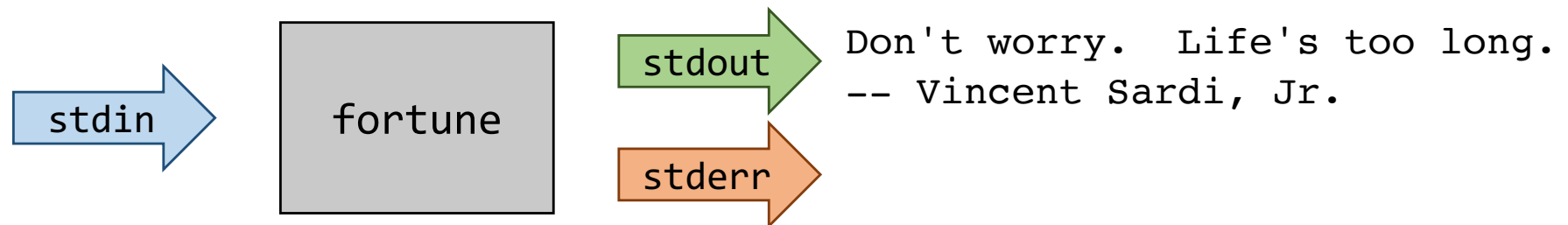
```
$ cowsay "OSSL rules!"

  _____
< OSSL rules! >
  -----
           ^   ^
          (oo)\_____)
           (____)  )  /\
                ||--w  ||
                ||     ||
```


Streams

- When `fortune` runs, it does not produce any errors and does not get any external input; it just wrote its output to `stdout`

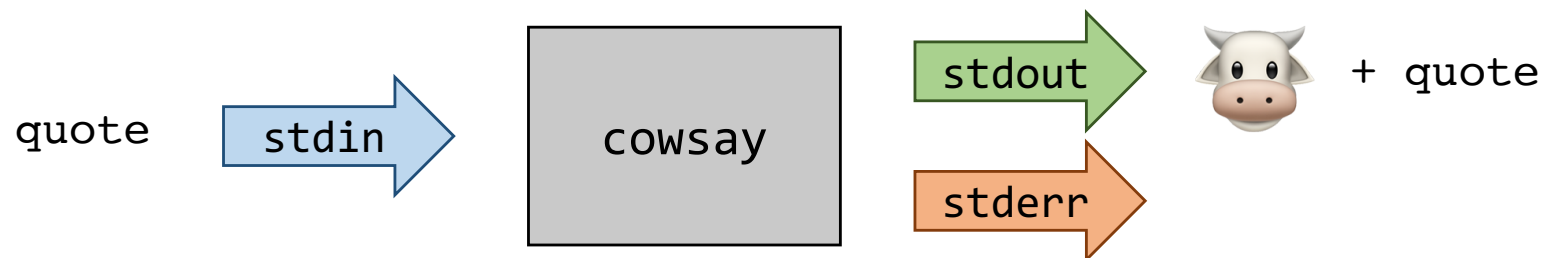
```
$ fortune  
Don't worry.  Life's too long.  
-- Vincent Sardi, Jr.
```



Streams

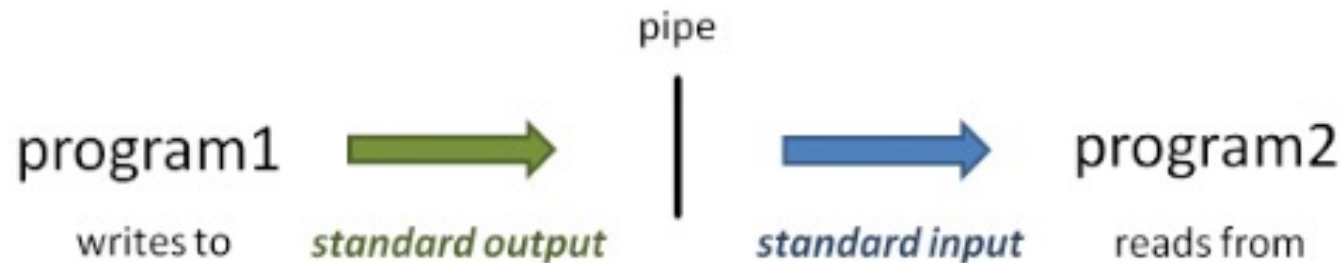
- When fortune runs, it does not produce any errors and does not get any external input; it just wrote its output to stdout

```
$ cowsay "OSSL rules!"  
  
  _____  
 < OSSL rules! >  
  -----  
      \      ^__^  
       (oo)\_____  
        (_____)  )\/\  
           ||----w |  
           ||     ||
```



Streams & Pipes

- Let us feed cowsay through the `stdin` stream using a pipe (|)



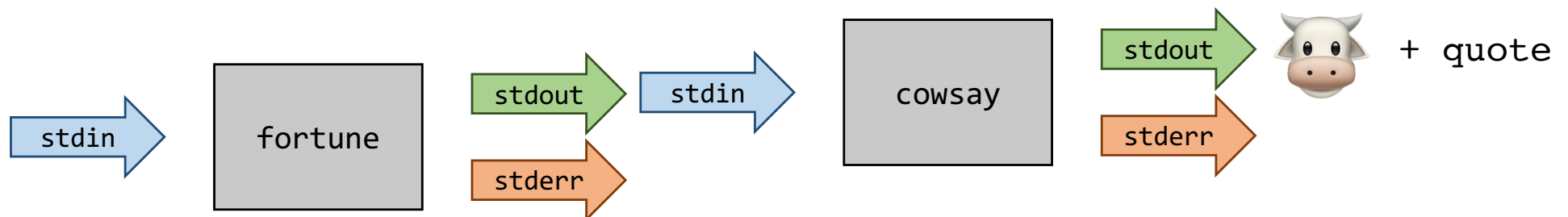
* Image src: <https://wikis.utexas.edu/display/CoreNGSTools/Linux+fundamentals>

Streams & Pipes

- Let us feed cowsay through the stdin stream using a pipe (|)

```
$ fortune | cowsay

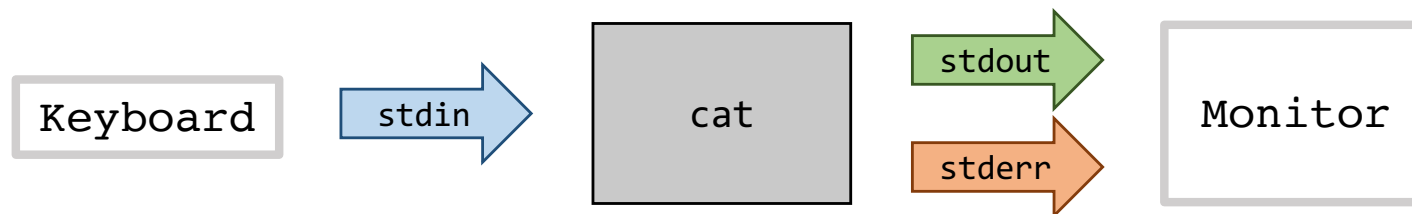
/ Ships are safe in harbor, but they were \
\ never meant to stay there.                /
-----
      ^ ^
      (oo)\_____
      (____)\       )\/\
              ||----w |
              ||     ||
```



Streams & Pipes

- cat, sed, and a pipe (|)

```
$ cat  
Everything I write is repeated by cat  
Everything I write is repeated by cat
```



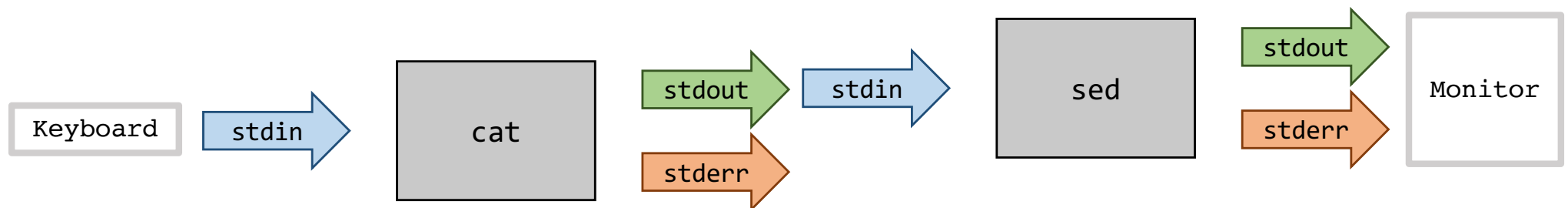
Streams & Pipes

- cat, sed, and a pipe (|)

```
$ cat  
Everything I write is repeated by cat  
Everything I write is repeated by cat
```

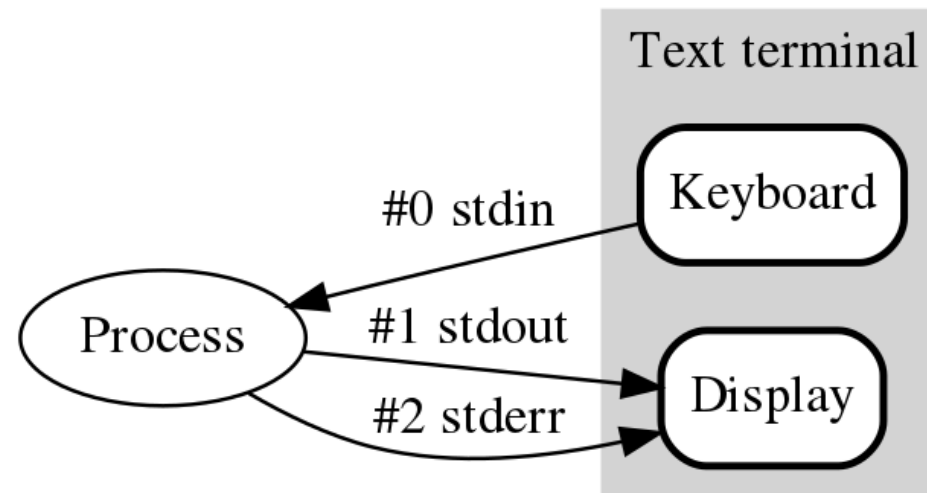
- sed - stream editor for filtering and transforming text

```
$ cat | sed -E "s/write/type/"  
Everything I write is repeated by cat  
Everything I type is repeated by cat
```



Streams & Pipes

- By default, data goes in through `stdin` and `stderr`, and goes out in the other end: your monitor



* Image src: https://en.wikipedia.org/wiki/Standard_streams

Redirection

- Redirecting output streams
 - To take the standard output of a program and save it to a file, you use the **>** operator
 - A single **>** overwrites any existing target; a double **>>** appends to it
 - Since standard output is stream #1, this is the same as **1>**
 - To redirect the standard error of a program you must specify its stream number using **2>**
 - To redirect standard output and standard error to the same place, use the syntax **2>&1**

Redirection

- Examples

```
# redirect a long listing of your $HOME directory to a file
ls -la ~ > cmd.out
# look at the contents -- you'll see just files
cat cmd.out

# this command gives an error because the target does not exist
ls -la bad_directory

# redirect any errors from ls to a file
ls -la bad_directory 2> cmd.out
# look at the contents -- you'll see an error message
cat cmd.out

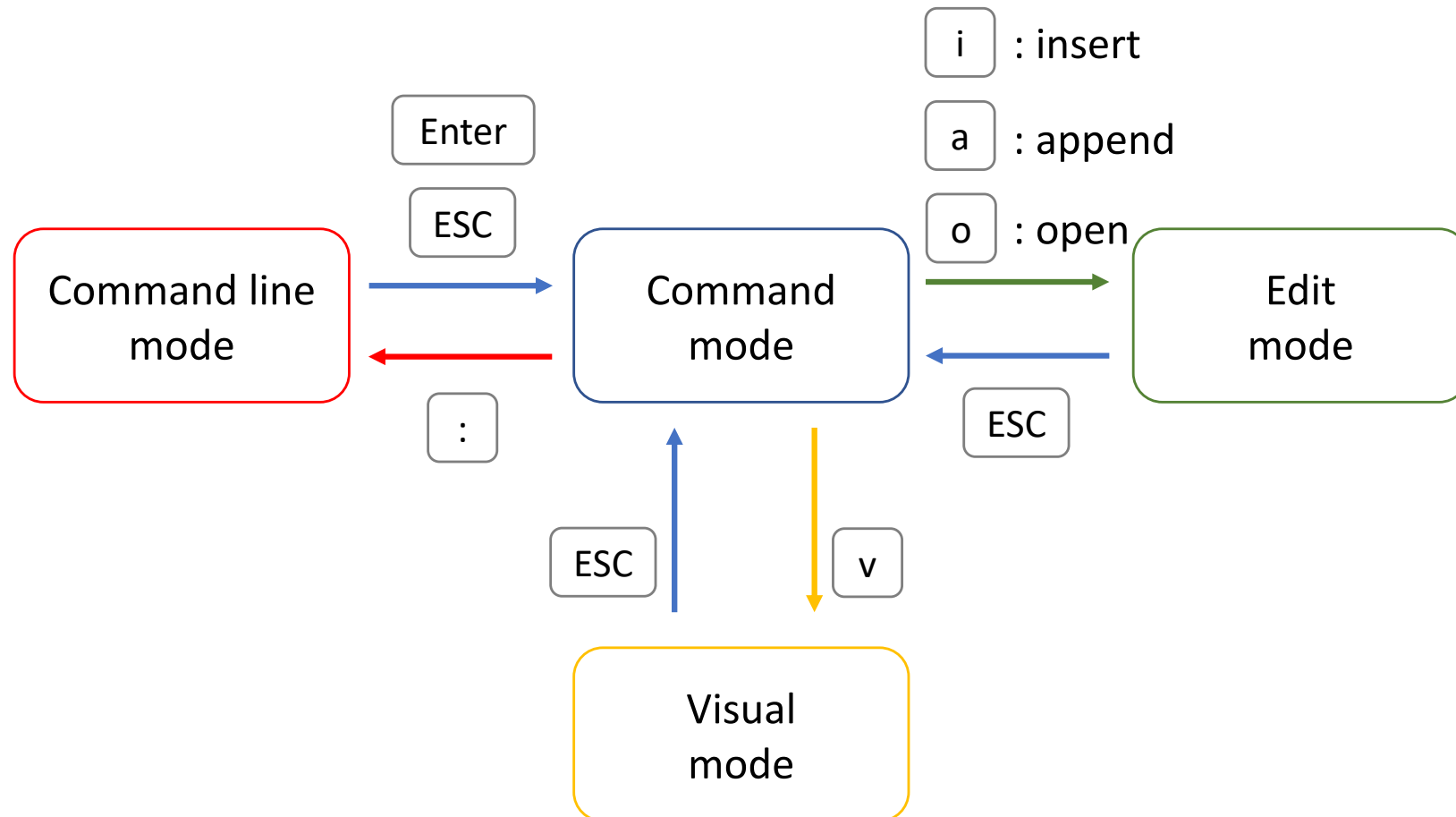
# now redirect both error and output streams to the same place
ls -la bad_directory $HOME > cmd.out
# look at the contents -- you'll see both an error message and files
cat cmd.out
```

Agenda

- Streams, pipes, & redirection
- Regular expression in *vim*

vim – Modal Editor

- Switching between modes



Search

- Search in *vim*
 - Hit the **Esc** and **/** one after the other
 - Then enter the word you want to search for
 - Hit the **Enter** key will take you to the occurrence of the search word after the cursor
 - To move between occurrences, you can press the **n** key and to move backwards you press the **N** key
- The **?** command is very similar to the **/** command, but it searches the whole file backwards
 - In this case, the **n** key searches backwards, and the **N** key searches forwards

* Source: <https://www.linuxfordevices.com/tutorials/linux/vim-search-and-replace>

Search for the Word at the Cursor

- Search for the word under the cursor
 - Press the ***** key in normal mode, the cursor will be placed to the nearest occurrence of the word under the cursor
 - Press the ***** key again to search for the next occurrence
 - Use the **n** and the **N** key to cycle through the search results forward or backwards
 - The **#** is the same as ***** but it searches backwards
- You can search ignoring the case by issuing the command
 - `:set ic`

* Source: <https://www.linuxfordevices.com/tutorials/linux/vim-search-and-replace>

Replace (Substitute)

- ***:range s[substitute]/pattern/string/cgil***
 - For each line in ***the range*** replace a match of ***the pattern*** with ***the string*** where:
 - c** Confirm each substitution
 - g** Replace all occurrences in the line (without **g** - only first)
 - i** Ignore case for the pattern
 - I** Don't ignore case for the pattern
- Examples
 - `:s/old_word/new_word`
 - `:%s/old_word/new_word`
 - `:%s/old_word/new_word/g`

* Source: <http://vimregex.com/>

Replace (Substitute)

- ***:range* s[ubstitute]/*pattern/string/cgil***
 - Some Vim commands can accept a line range in front of them
 - By specifying the line range, you restrict the command execution to this particular part of text only

Specifier	Description
<i>number</i>	an absolute line number
.	the current line
\$	the last line in the file
%	the whole file. The same as 1,\$
't	position of mark "t"

- ***:%10,20s/old_word/new_word***

* Source: <http://vimregex.com/>

Replace (Substitute)

- ***:range s[ubstitute]/pattern/string/cgil***
 - Anchors
 - pattern
 - \<pattern\>
 - ^pattern
 - pattern\$
 - ^pattern\$

* Source: <http://vimregex.com/>

Replace (Substitute)

- **:range s[ubstitute]/*pattern*/*string*/cgil**
 - “Escaped” characters (metacharacters)

#	Matching	#	Matching
.	any character except new line		
\s	whitespace character	\S	non-whitespace character
\d	digit	\D	non-digit
\x	hex digit	\X	non-hex digit
\o	octal digit	\O	non-octal digit
\h	head of word character (a,b,c...z,A,B,C...Z and _)	\H	non-head of word character
\p	printable character	\P	like \p, but excluding digits
\w	word character	\W	non-word character
\a	alphabetic character	\A	non-alphabetic character
\l	lowercase character	\L	non-lowercase character
\u	uppercase character	\U	non-uppercase character

* Source: <http://vimregex.com/>

Replace (Substitute)

- ***:range s[substitute]/pattern/string/cgil***
 - “Escaped” characters (metacharacters) examples
 - To match a date like 09/01/2000,
`\d\d/\d\d/\d\d\d\d`
 - To match 6 letter word starting with a capital letter:
`\u\w\w\w\w\w`

* Source: <http://vimregex.com/>