



Mobile App Development

COURSE INTRODUCTION

Handong Global University
Jo Sung Bae

Overview

- Instructor: Prof. Sung-Bae Jo
 - *Office : NTH203(Tel:1364)*
 - *E-mail : sungbaejo@handong.edu*
 - *Officehour : WED 10:00~11:15*
 - *#Handong#Multi#Love#StartUp#Old#FamilyVsYou#Balance#Unique
#NoEval #TryNFollowNExpressNChange*
- TA
- Time and classroom
- Prerequisite: Java programming (OOP)

Your background?

- Web : HTML, CSS, Javascript
- App : Android(Java, Kotlin), iOS(Object-C, Swift), Ionic, Flutter
- Framework : Angular, React.js, Vue.js
- Cloud : AWS, Azure, Firebase, Serverless
- PWA (Progressive Web App)
- NoSQL DB (MongoDB, DynamoDB, Firestore)
- OSS Ecosystem (Node.js, Npm, Github)

Textbook

- ~~Mobile App Development with Ionic 2: Cross-Platform Apps with Ionic, Angular, and Cordova~~
 - ~~— O'Reilly Media (April 28, 2017)~~
 - ~~— “We tried to cover many of the various parts of Ionic and its supporting technologies at a reasonable depth in an order that made sense.”~~
- ~~<http://shop.oreilly.com/product/0636920044710.do>~~
 - ~~— 10-day trial, Amazon Kindle, yes24, aladin~~
- ~~Prerequisite: Java Programming (OOP)~~
- ~~Recommended prerequisites: Open source software~~
- ~~Errata: <http://www.oreilly.com/catalog/errata.csp?isbn=0636920044710>~~
- ~~Updates: <https://chrisgriffith.wordpress.com/category/book/>~~

Overview

- Lecture overview
 - *This course covers basic concepts and knowledge to build cross-platform mobile program. It covers the following topics.*
 - Introduction to mobile apps.
 - Basic knowledge to build cross-platform mobile apps.
 - Features provided by framework.
 - Advanced topics.
- Course objectives
 - *The students understand fundamental concepts of mobile programming.*
 - *The students can develop cross-platform mobile applications.*
 - *The students can effectively utilize development tools necessary for mobile programming.*

Tentative Schedule

Weeks	Topics
1	Introduction Flutter (Install, First App)
2	Dart Flutter (Design basic, Image, List, Gesture, Navigation)
3	Flutter (Layouts, Interactivity)
4	Flutter (UI Tutorial, Animated List)
5	Material design (Component basics, Layout, Structure)
6	Material design (Theming, Advanced Component)
7	Midterm (Start) Flutter (Box Constraint, Gesture, Animation)
8	Midterm (Score) Firebase
9	Firebase for flutter
10	Firebase Package (Firestore) & Fireflutter plugin
11	Final Exam (Start) Firebase Package (Storage, Auth)
12	Final Exam (Score)
13	Project
14	Project
15	Project (Submission)
16	Project (Presentation)

* This schedule can be modified according to the students' performance and other reasons.

Grading Policy

- Attendance (10%)
 - *The student has missed more than 1/4 of the class (F)*
 - *Three times of lateness will be counted as one absence.*
- Homework (20%)
 - *Any submission later than its deadline will be penalized.*
 - One day: 20% penalty
 - More than one day: rejection
- Team-project (20%)
- Midterm examination (25%)
- Final examination (25%)

#DropNow #PaperJuniorFirst #Covid19Classroom #NoDebugWithTA #PassFailGradeApproval

Exam: #NoTheory #OpenBook #OpenInternet #NoChat #Hackathon #TakeHome #HandsOn #Level343 #NoPartialScore

Project: #RecommendTeam #From2ndWeek #PracticeTogether #UI #DragNDropTool #StarterTemplate #RealWorldProblem
#IdeaLogicProduct #1ButtonVs100Buttons #Contest #Copyright #Portfolio #ABEEKreport

Notices

- Any unauthorized use of electronic devices in the class, except for attendance check, without explicit permission is not allowed.
- Repeatedly sleeping in the class or disturbing class can be penalized.
- Any type of dishonesties will result in Failure.
 - *The cheating criteria of CSEE are described in "**HGU CSEE Standard**" and "**CSEE Honor Code Guidelines**".*
 - *They are accessible through the following links. Please read them carefully.*
 - English: <https://drive.google.com/file/d/0B9iQGS7v1k9Ob0oxTExmMjhPU28/view?usp=sharing>
 - Korean: <https://drive.google.com/file/d/0B9iQGS7v1k9ORGhXSHNyTkpvQW8/view?usp=sharing>
 - **Sharing or showing any submission**, including source codes, will be regarded as cheating.
 - **Referencing any solution written by others**, including the solution acquired from the internet, will be regarded as cheating.

P-T-P

- Practice – Theory – Project
- Docs: Practice (Quick start / Getting Started / Tutorial)
- TextBook: P-T-P
- Classroom: TextBook(Practice+Theory), Hands-on(Project)
- Course: Class(Practice+Theory), Project(Team)

Mobile application development

- Mobile web: HTML, CSS
- Progressive Web App(PWA)
- Hybrid(WebView/Cordova): Ionic
- Native: iOS(Objective-C, Swift), Android(Java, Kotlin)
- Native(Cross-platform): Xamarin, NativeScript, React Native, Flutter

Java vs. Kotlin

- Android Announces Support for Kotlin
<https://android-developers.googleblog.com/2017/05/android-announces-support-for-kotlin.html>
- Comparison to Java Programming Language
<https://kotlinlang.org/docs/reference/comparison-to-java.html>

Stack Overflow Developer Survey

- Most Popular Technologies

<https://insights.stackoverflow.com/survey/2019#technology--most-loved-dreaded-and-wanted-other-frameworks-libraries-and-tools>

<https://insights.stackoverflow.com/survey/2020#technology-most-loved-dreaded-and-wanted-other-frameworks-libraries-and-tools>

<https://insights.stackoverflow.com/survey/2021#section-most-loved-dreaded-and-wanted-other-frameworks-and-libraries>

- Github - Top and trending projects

<https://octoverse.github.com/2019/#top-and-trending-projects>

#NewFrameWork #NewCodingTest #FastLearner

Why Flutter?

- Cross Platform
- Ionic vs. ReactNative vs. NativeScript vs. Flutter
- #3rdParty #DependencyManagement #VersionManagement #GoogleFullPackage
- <https://hackernoon.com/whats-revolutionary-about-flutter-946915b09514>
- <https://stackoverflow.blog/2022/02/21/why-flutter-is-the-most-popular-cross-platform-mobile-sdk/>
- <https://medium.com/flutter/google-i-o-spotlight-flutter-in-action-at-bytedance-c22f4b6dc9ef>
- Flutter Recent Update
<https://medium.com/flutter/announcing-flutter-for-windows-6979d0d01fed>

Why Flutter? - Naver

- 지식iN App in Flutter
<https://d2.naver.com/helloworld/3384599>
- Naver Blog: Native App to Flutter App (video)
<https://tv.naver.com/v/23649861>
- NAVER Tech Talk: Flutter meetup (video playlist)
<https://d2.naver.com/news/9527890>

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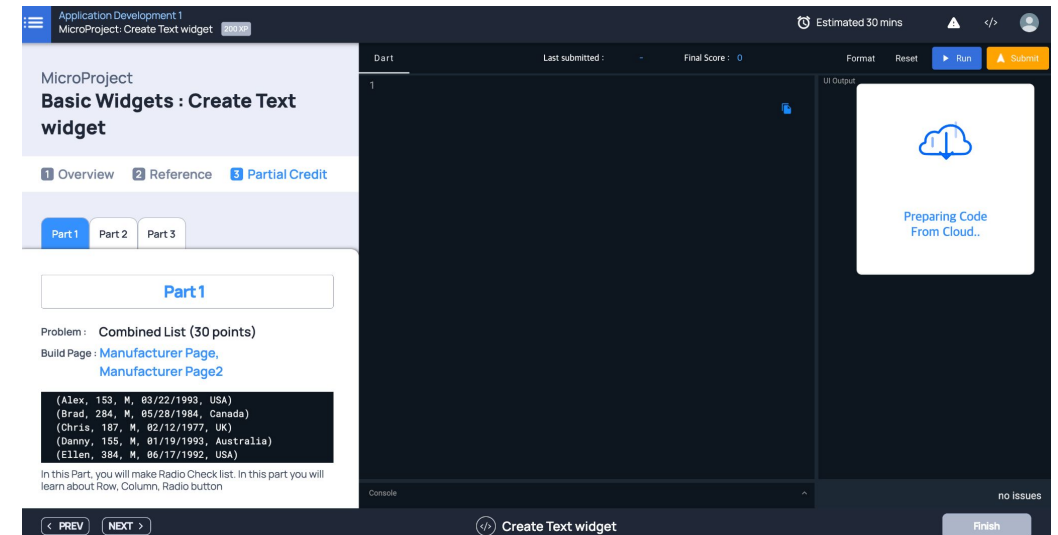
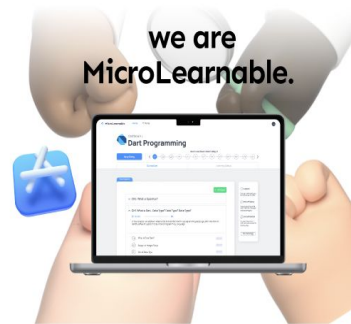
Login

Learn Flutter & App project with micro classes

MicroLearnable is an online flutter campus educating University students and product teams in web-based programming

GET STARTED

WATCH VIDEO



Additional Information

#Group Code : S5m9C8

#Do not share Group Code

#User Test

<https://microlearnable.com>