

# Frogbound Game Manual

Game title: Frogbound

Team name: Team Isaac

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## Overview

Frogbound is a 2D Metroidvania where players explore a cave with various enemies such as a beetle, fly, and worm. Along the way, they may come across an upgrade that may help them evade enemy attacks. Players will reach a point where they must defeat a boss, King Diptera, king of the flies. King Diptera will summon enemies and charge around the arena until it becomes dazed. While dazed, players may attack the boss until it runs out of health. Defeating the boss rewards a health upgrade and access to a new area, the ruins. There they may explore, fight more enemies, receive an upgrade, and ultimately finish the game.

## How to Play

In Frogbound, players need to use everything at their disposal to beat the game. Below are the default controls:

- **A Key:** Move left
- **D Key:** Move right
- **Space Bar:** Jump
- **I Key:** Open inventory
- **M Key:** Open map
- **Left Mouse Button:** Attack
- **F Key:** Interact with a lily pad
- **Escape Button:** Open the pause menu
- **Left Shift Key:** Dodge forward (unlocked ability)

## Winning and Losing

For the player to win, they must defeat King Diptera, the fly boss. Defeating the boss rewards players with a health upgrade and access to the next area, the ruins. This is the end of the game, and players will see an end screen when they reach a certain point.

To lose, players must die during combat by reaching zero hearts. Death is not permanent, as players will respawn at their last save. Thus, players can learn from their mistakes and try again.