File Headers

The collection of the headers from each of the files.

main.c

```
/*
 * SOURCE FILE: main.c - Parses arguments and runs either the server or client
 *
 * PROGRAM: 70050Asn1
 *
 * DATE: Sept 26, 2017
 *
 * FUNCTIONS:
 * void print_help(void);
 * int main (int argc, char *argv[]);
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 */
```

```
/*
 * FUNCTION: print_help
 *
 * DATE: Sept 30, 2017
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 *
 * INTERFACE:
 * void print_help(void);
 *
 * PARAMETERS:
 * void
 *
 * RETURNS:
 * void
 */
```

```
/*
 * FUNCTION: main
 *
 * DATE: Sept 30, 2017
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 *
 * INTERFACE:
 * int main (int argc, char *argv[]);
 *
 * PARAMETERS:
 * int argc - The number of arguments
 * char *argv[] - The arguments passed
 *
 * RETURNS:
 * int 0 for no error or positive int to indicate error
 */
```

socket.h

```
/*
 * HEADER FILE: socket.h - The wrappers for creating or modifying sockets
 *
 * PROGRAM: 70050Asn1
 *
 * DATE: Sept 26, 2017
 *
 * FUNCTIONS:
 * int make_non_blocking(int sfd);
 * int make_bound(char * port);
 * int make_connected(char * address, char * port);
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 */
```

socket.c

```
/*
 * SOURCE FILE: socket.c - The wrappers for creating or modifying sockets
 *
 * PROGRAM: 70050Asn1
 *
 * DATE: Sept 26, 2017
 *
 * FUNCTIONS:
 * int make_non_blocking(int sfd);
 * int make_bound(char * port);
 * int make_connected(char * address, char * port);
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 */
```

```
/*
 * FUNCTION: make_non_blocking
 *
 * DATE: Sept 30, 2017
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 *
 * INTERFACE:
 * int make_non_blocking (int sfd);
 *
 * PARAMETERS:
 * int sfd - the socket to operate on
 *
 * RETURNS:
 * int - returns 0 for no error or -1 to indicate error
 */
```

```
/*
 * FUNCTION: make_connected

*
 * DATE: Sept 30, 2017

*
 * DESIGNER: Isaac Morneau

*
 * PROGRAMMER: Isaac Morneau

*
 * INTERFACE:
 * int make_connected(char * address, char * port);

*
 * PARAMETERS:
 * char * address - The address to connect to
 * char * port - The port to connect on

*
 * RETURNS:
 * int - returns the socket for no error or -1 to indicate error

*/
```

server.h

server.c

```
/*
 * SOURCE FILE: server.c - The core server components
 *
 * PROGRAM: 70050Asn1
 *
 * DATE: Sept 26, 2017
 *
 * FUNCTIONS:
 * int server(char * port, char * data);
 * void * downloadfile(void * pair);
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 */
```

```
/*
 * FUNCTION: server
 *
 * DATE: Sept 30, 2017
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 *
 * INTERFACE:
 * int server(char * port, char * data) {
 *
 * PARAMETERS:
 * char * port - The port to listen to for commands  
 * char * data - The data port for file transfers
 *
 * RETURNS:
 * int - returns 0 for no error or positive int to indicate error
 */
```

```
/*
 * FUNCTION: downloadfile
 *
 * DATE: Oct 1, 2017
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 *
 * INTERFACE:
 * int server(char * port, char * data);
 *
 * PARAMETERS:
 * void * pair - expects a struct of sock_file_pair
 *
 * RETURNS:
 * int - returns 0
 */
```

client.h

```
/*
 * HEADER FILE: client.h - The functions for running the client side of the
application
 *
 * PROGRAM: 70050Asn1
 *
 * DATE: Sept 30, 2017
 *
 * FUNCTIONS:
 * int client(char * address, char * port, char * data, char * filepath, int
connect_mode);
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 */
```

client.c

```
/*
 * SOURCE FILE: client.c - The functions for running the client side of the application
 *
 * PROGRAM: 70050Asn1
 *
 * DATE: Sept 30, 2017
 *
 * FUNCTIONS:
 * int client(char * address, char * port, char * data, char * filepath, int connect_mode);
 *
 * DESIGNER: Isaac Morneau
 *
 * PROGRAMMER: Isaac Morneau
 */
```

```
FUNCTION: client
* DATE:
   Sept. 30, 2017
  DESIGNER: Isaac Morneau
* PROGRAMMER: Isaac Morneau
* INTERFACE:
       int client(char * address, char * port, char * data, char * filepath,
int connect mode);
* PARAMETERS:
       char * address - The address to connect to
       \hbox{char * port} \qquad \hbox{- The port to connect to for commands}
       char * filepath - The file to request or transmit
       int connect mode- The mode, 1 for Send 2 for Get
* RETURNS:
* int - returns 0 for no error or positive int to indicate error
*/
```