# 7005 Asn4 - Testing and Usage

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7005 Asn4 - Testing and Usage	1
Building and Running	4
Prerequisites:	4
Step 1	4
Expected outcome	4
Step 2	4
Expected Outcome	5
Step 3	5
Expected Result	5
Test of direct transfer	5
Purpose:	5
Step 1	6
Step 2	6
Expected Outcome	6
Test with middleman with no errors transfer	9
Purpose:	9
Step 1	9
Step 2	9
Step 3	9
Expected Outcome	9
Test with middleman with drop errors	10
Purpose:	10
Step 1	10
Step 2	10
Step 3	10
Expected Outcome	10
Test with middleman with corruption errors	12
Purpose:	12
Step 1	12
Step 2	12
Step 3	12
Expected Outcome	12
Test with middleman with delayed packet errors	13
Purpose:	13
Step 1	13
Step 2	13
Step 3	13
Expected Outcome	14

# **Building and Running**

#### Prerequisites:

CMake is installed
C11 compliant compiler is installed
Linux Kernel is at 4.5 or greater
OpenSSL 1.1 is installed
Note to install OpenSSL run `install.sh`

#### Step 1

Generate makefile by running `cmake ./`

#### Expected outcome

```
18:56:37 master isaac isaacbox 7005-asn4 cmake ./
   The C compiler identification is GNU 7.2.0

    The CXX compiler identification is GNU 7.2.0

 - Check for working C compiler: /usr/bin/cc
 - Check for working C compiler: /usr/bin/cc -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Detecting C compile features
-- Detecting C compile features - done
-- Check for working CXX compiler: /usr/bin/c++
-- Check for working CXX compiler: /usr/bin/c++ -- works
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Detecting CXX compile features
-- Detecting CXX compile features - done
-- Looking for pthread.h
 - Looking for pthread.h - found
 - Looking for pthread_create
-- Looking for pthread_create - not bound
-- Check if compiler accepts -pthread
-- Check if compiler accepts -pthread - yes
-- Found Threads: TRUE

    Found OpenSSL: /usr/lib/libcrypto.so (found version "1.1.0g")

-- Configuring done
 - Generating done
 - Build files have been written to: /home/isaac/code/7005-asn4
```

#### Step 2

Build project running 'make'

#### **Expected Outcome**

```
I8:56:59 master isaac isaacbox 7005-asn4 make
Scanning dependencies of target 7005-asn4-lossy

[ 8%] Building C object CMakeFiles/7005-asn4-lossy.dir/src/lossy/errors.c.o

[ 16%] Building C object CMakeFiles/7005-asn4-lossy.dir/src/lossy/main.c.o

[ 25%] Building C object CMakeFiles/7005-asn4-lossy.dir/src/lossy/wrapper.c.o

[ 33%] Building CXX object CMakeFiles/7005-asn4-lossy.dir/src/lossy/cpp_wrapper.cpp.o

[ 41%] Linking CXX executable bin/7005-asn4-lossy

[ 41%] Built target 7005-asn4-lossy

Scanning dependencies of target 7005-asn4

[ 50%] Building C object CMakeFiles/7005-asn4.dir/src/client/crypto.c.o

[ 58%] Building C object CMakeFiles/7005-asn4.dir/src/client/main.c.o

[ 75%] Building C object CMakeFiles/7005-asn4.dir/src/client/network.c.o

[ 83%] Building C object CMakeFiles/7005-asn4.dir/src/client/socket.c.o

[ 91%] Building C object CMakeFiles/7005-asn4.dir/src/client/test.c.o

[ 100%] Linking C executable bin/7005-asn4

[ 100%] Built target 7005-asn4
```

#### Step 3

Verify program built correctly by running `./bin/7005-asn4` and `./bin/7005-asn4-lossy`

#### **Expected Result**

```
19:04:19 master  isaac isaacbox 7005-asn4 ./bin/7005-asn4
usage options:
          [p]ort <1-65535> - the port to use, default 1337
[c]lient - run as client, exclusive with server
          [s]erver - run as server, exclusive with client
[i]p <url || ip> - address to connect to
          [s]erver
          [f]ile <path/to/file> - the file to send
[o]ut <path/to/file> - the file to write to, default stdout
[h]elp - this message
19:04:21 master isaac isaacbox 7005-asn4 ./bin/7005-asn4-lossy
usage options:
          [p]ort <1-65535>
                                                  - the port to listen to
          [f]orward <1-65535>
                                                  - the port to forward to
          [a]ddress <url || ip>
                                                   - the address forward to
          [e]rror <percentage>
                                                    - the error rate, default is no errors
          [t]ype <D || B || W[microseconds]> - the type of error to have
                   D is to drop packets, default type
                   B is BER to corrupt packets in percent such as B5.0
                   W is time to wait in microseconds such as W100
                                        this message
```

### Test of direct transfer

Purpose:

Show basic function

# Step 1

Run server with `./bin/7005-asn-4 -s -p 7001 -f testFile -o testServer`

# Step 2

Run client with `./bin/7005-asn-4 -c -i 0.0.0.0 -p 7001 -f testFile -o testServer`

# **Expected Outcome**

The client will connect to the server and transfer the file there as well as the server will transfer its file back as shown below.



```
Sending packet $2 of 108 |
Sending packet $2 of 108 |
Sending packet $3 of 108 |
Sending packet $4 of 108 |
Sending packet $5 of 
                                                                                                                                                 _____| 2.99 GB/15.61 GB
```

After sending is complete the files can be verified by checking their MD5 checksum as shown below.

```
Sending packet 100 of 103
Sending packet 101 of 103
Sending packet 102 of 103
Sending packet 102 of 103
Sending packet 103 of 103
File sending complete
Socket error on socket 5
Socket send: Bad file descriptor
/home/john/Documents/BCIT/COMP7005/7005-asn4/src/client/socket.c, line 303 in funct
[john@John-Desktop 7005-asn4]$ md5sum test*
121364332e03c5eaa5e6479b9f28e5c8 testClient
121364332e03c5eaa5e6479b9f28e5c8 testFile
121364332e03c5eaa5e6479b9f28e5c8 testServer
[john@John-Desktop 7005-asn4]$ |
```

# Test with middleman with no errors transfer

# Purpose:

Show the middleman functionality

# Step 1

Run server with `./bin/7005-asn-4 -s -p 7000 -f testFile -o testServer`

# Step 2

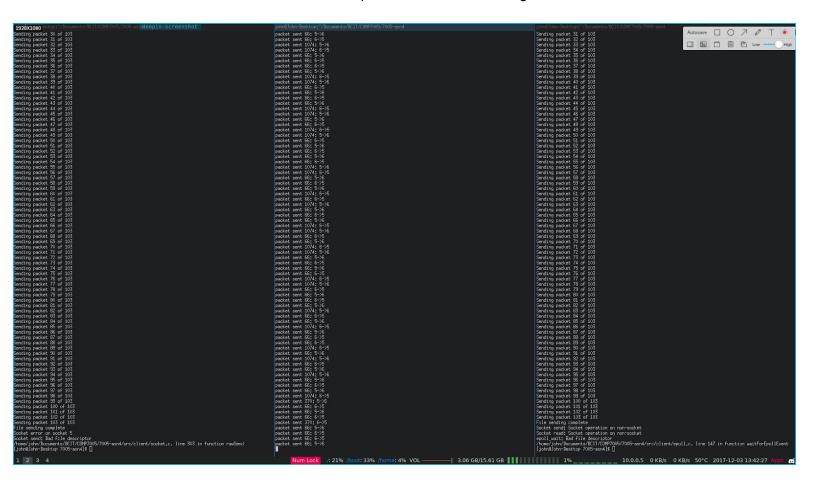
Run middleman with `./bin/7005-asn4-lossy -p 7000 -f 7001 -a localhost`

# Step 3

Run client with `./bin/7005-asn-4 -c -i 0.0.0.0 -p 7001 -f testFile -o testServer`

# **Expected Outcome**

As shown with the middleman below the packets are all forwarding back and forth



After sending is complete the files can be verified by checking their MD5 checksum as shown below.

```
Sending packet 100 of 103
Sending packet 101 of 103
Sending packet 102 of 103
Sending packet 102 of 103
Sending packet 103 of 103
File sending complete
Socket error on socket 5
Socket send: Bad file descriptor
/home/john/Bocuments/BCIT/COMP7005/7005-asn4/src/client/socket.c, line 303 in funct
[john@John-Besktop 7005-asn4]$ md5sum test*
121364332e03c5eaa5e6479b9f28e5c8 testClient
121364332e03c5eaa5e6479b9f28e5c8 testFile
121364332e03c5eaa5e6479b9f28e5c8 testServer
[john@John-Besktop 7005-asn4]$ |
```

# Test with middleman with drop errors

### Purpose:

Check that resends and timeouts function correctly

### Step 1

Run server with `./bin/7005-asn-4 -s -p 7000 -f testFile -o testServer`

# Step 2

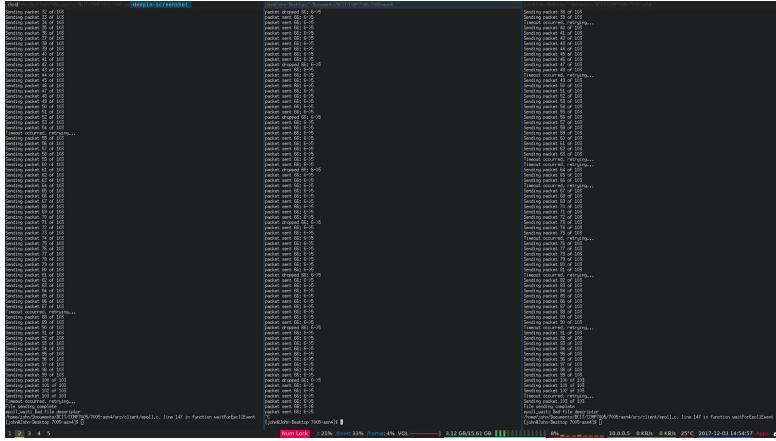
Run middleman with `./bin/7005-asn4-lossy -p 7000 -f 7001 -a localhost -t D -e 10`

### Step 3

Run client with `./bin/7005-asn-4 -c -i 0.0.0.0 -p 7001 -f testFile -o testServer`

# **Expected Outcome**

As can be seen below the lossy middle man prints the drops that occur when forwarding the traffic.



The error rate can be verified by checking the logged number of drops compared to the total packets forwarded.

```
[john@John-Desktop 7005-asn4]$ cat logging.txt | grep dropped | wc -l
14881
[john@John-Desktop 7005-asn4]$ cat logging.txt | wc -l
148810
[john@John-Desktop 7005-asn4]$ ■
```

After sending is complete the files can be verified by checking their MD5 checksum as shown below.

```
Sending packet 100 of 103
Sending packet 101 of 103
Sending packet 102 of 103
Sending packet 102 of 103
Sending packet 103 of 103
File sending complete
Socket error on socket 5
Socket send: Bad file descriptor
/home/john/Documents/BCIT/COMP7005/7005-asn4/src/client/socket.c, line 303 in funct
[john@John-Desktop 7005-asn4]$ md5sum test*
121364332e03c5eaa5e6479b9f28e5c8 testClient
121364332e03c5eaa5e6479b9f28e5c8 testFile
121364332e03c5eaa5e6479b9f28e5c8 testServer
[john@John-Desktop 7005-asn4]$ |
```

# Test with middleman with corruption errors

### Purpose:

Check that HMAC failures result in packet drops

# Step 1

Run server with `./bin/7005-asn-4 -s -p 7000 -f testFile -o testServer`

# Step 2

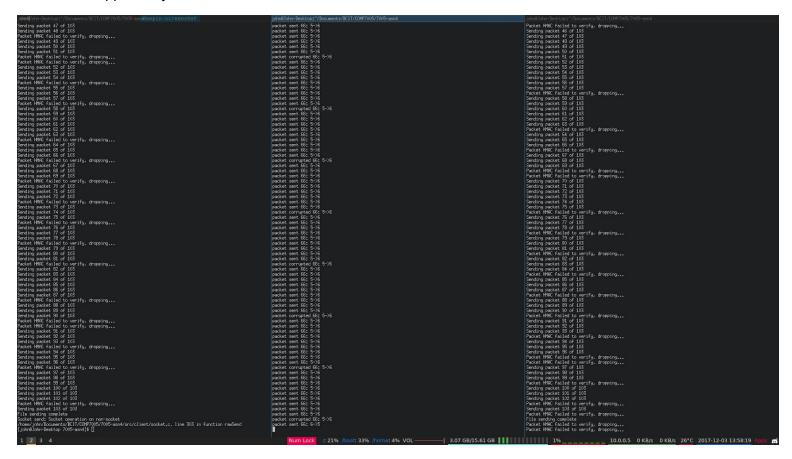
Run middleman with `./bin/7005-asn4-lossy -p 7000 -f 7001 -a localhost -t B5 -e 10`

# Step 3

Run client with `./bin/7005-asn-4 -c -i 0.0.0.0 -p 7001 -f testFile -o testServer`

### **Expected Outcome**

When bit corruption occurs this will invalidate the HMAC and cause the packet to be dropped as you can see below.



The error rate can again be checked by looking at the corrupted prints compared to the total sent to see that the error rate is maintained.

```
[490X122] Desktop 7005-asn4]$ cat logging.txt | grep corrupted | wc -1
74
[john@John-Desktop 7005-asn4]$ cat logging.txt | wc -1
737
[john@John-Desktop 7005-asn4]$ ■
```

After sending is complete the files can be verified by checking their MD5 checksum as shown below.

```
Sending packet 100 of 103
Sending packet 101 of 103
Sending packet 102 of 103
Sending packet 102 of 103
Sending packet 103 of 103
File sending complete
Socket error on socket 5
Socket send: Bad file descriptor
/home/john/Documents/BCIT/COMP7005/7005-asn4/src/client/socket.c, line 303 in funct
[john@John-Desktop 7005-asn4]$ md5sum test*
121364332e03c5eaa5e6479b9f28e5c8 testClient
121364332e03c5eaa5e6479b9f28e5c8 testFile
121364332e03c5eaa5e6479b9f28e5c8 testServer
[john@John-Desktop 7005-asn4]$ |
```

# Test with middleman with delayed packet errors

### Purpose:

Check resends and timeouts function with delays

# Step 1

Run server with `./bin/7005-asn-4 -s -p 7000 -f testFile -o testServer`

### Step 2

Run middleman with `./bin/7005-asn4-lossy -p 7000 -f 7001 -a localhost -t W400 -e 10`

# Step 3

Run client with `./bin/7005-asn-4 -c -i 0.0.0.0 -p 7001 -f testFile -o testServer`

# **Expected Outcome**

When delays occur that exceed the timeout the client and server will detect this and will resend the packet in question as can be seen below.

The error rate can again be checked by looking at the delayed prints compared to the total sent

to see that the error rate is maintained.

```
472X140
Ljohn@John-Desktop 7005-asn4]$ cat logging.txt | grep delay | wc -l
56
[john@John-Desktop 7005-asn4]$ cat logging.txt | wc -l
557
[john@John-Desktop 7005-asn4]$ ■
```

After sending is complete the files can be verified by checking their MD5 checksum as shown below.

```
Sending packet 100 of 103
Sending packet 101 of 103
Sending packet 102 of 103
Sending packet 103 of 103
File sending complete
Socket error on socket 5
Socket send; Bad file descriptor
/home/john/Documents/BCIT/COMP7005/7005-asn4/src/client/socket.c, line 303 in funct
[john@John-Desktop 7005-asn4]$ md5sum test*
121364332e03c5eaa5e6479b9f28e5c8 testClient
121364332e03c5eaa5e6479b9f28e5c8 testFile
121364332e03c5eaa5e6479b9f28e5c8 testServer
[john@John-Desktop 7005-asn4]$
```