

# 8505 Assignment 4 Design

*A thoroughbred mustang DNS server*

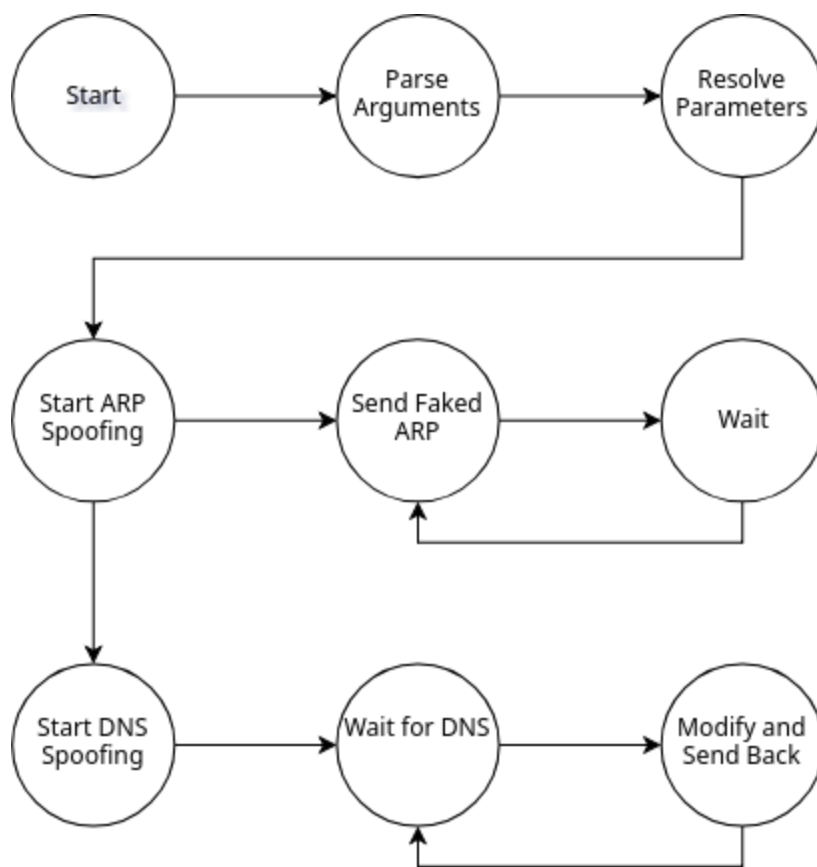
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## Design Note

As can be seen in the FSM below this DNS spoofer is very quick due to the fact that there is no packet generation. Instead the packets are read in, modified, and sent back. This skips a lot of otherwise. This, in practice is between 10 and 40 microseconds faster than the normal double buffered approach.

## FSM



# Pseudocode

## Start

Initialize the program

**Goto Parse Arguments**

## Parse Arguments

Ensure that the target, the redirection, and the interface have been specified

**Goto Resolve Parameters**

## Resolve Parameters

From the passed parameters get the MAC addresses and IPs as needed

**Goto Start ARP Spoofing**

## Start ARP Spoofing

Create the ARP packets

Make a new thread

On the new thread

**Goto Send Faked ARP**

On the main thread

**Goto Start DNS Spoofing**

## Send Faked ARP

Send the premade arp to the poison client

Send the premade arp to the gateway

**Goto Wait**

## Wait

Wait for 1 second to avoid DoSing the client

**Goto Send Faked ARP**

## Start DNS Spoofing

Initialize the buffers

Set the socket filter to only capture dns requests

**Goto Wait for DNS**

## Wait for DNS

Read in the dns packet

**Goto Modify and Send Back**

## Modify and Send Back

Append the response data to the buffered packet

Set the flags to be response

Swap the source and dest information

Recalculate length and checksums

Send packet back out

**Goto Wait for DNS**