



Roots and Iteration 1ii

A Level



It is given that $F(x) = 2 + \ln x$. The iteration $x_{n+1} = F(x_n)$ is to be used to find a root, α , of the equation $x = 2 + \ln x$.

Part A First 3 Terms

Taking $x_1 = 3.1$, find x_2 , and x_3 , giving your answers correct to 6 significant figures.

Give x_2 .

Give x_3 .

Part B Error

The error e_n is defined by $e_n = \alpha - x_n$. Given that $\alpha = 3.14619$ correct to 5 decimal places, and that $F'(\alpha) \approx \frac{e_3}{e_2}$, use the values of e_2 and e_3 to make an estimate of $F'(\alpha)$ correct to 3 significant figures. State the true value of $F'(\alpha)$ correct to 4 significant figures.

Give the estimate of $F'(\alpha)$ correct to 3 significant figures.

State the true value of $F'(\alpha)$ correct to 4 significant figures..

Part C Convergence

Illustrate the iteration by drawing a sketch of $y = x$ and $y = F(x)$, showing how the values of x_n approach α . State whether the convergence is of the 'staircase' or 'cobweb' type.

☐ Staircase

☐ Cobweb

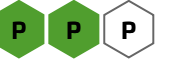
Used with permission from UCLES A-level Maths papers, 2003-2017.

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Roots and Iteration 3i

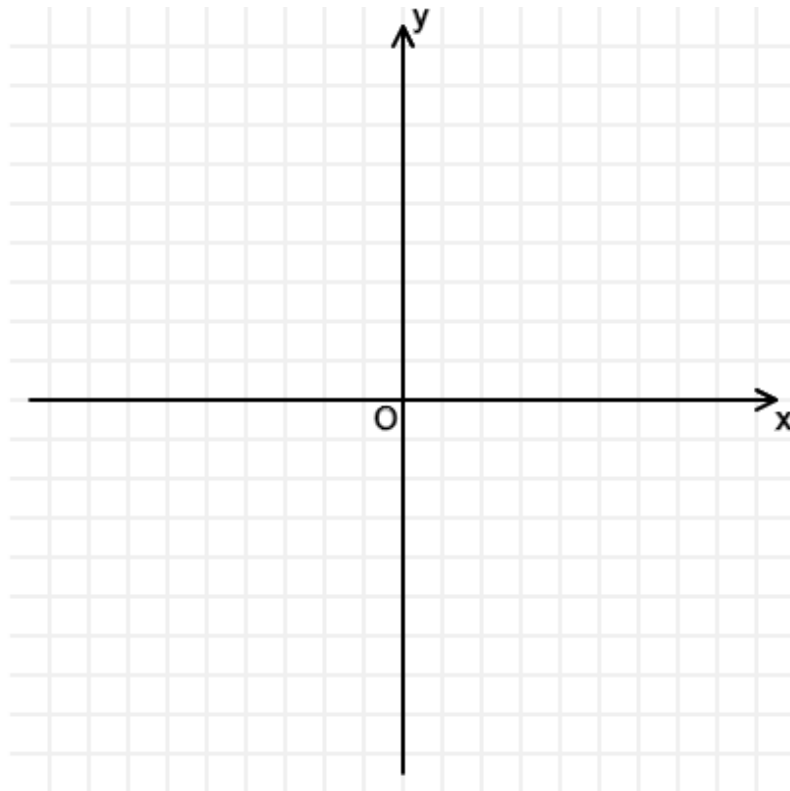
A Level



Part A Sketch

By sketching two suitable graphs on a single diagram, find the number of roots to the equation

$$14 - x^2 = 3 \ln x.$$



From your sketch, state how many roots there are to the equation

$$14 - x^2 = 3 \ln x$$

Part B Integer below α

Find by calculation the largest integer which is less than α .

Part C Iteration

Use the iterative formula $x_{n+1} = \sqrt{14 - 3 \ln x_n}$, with a suitable starting value to find α correct to 3 significant figures.

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

STEM SMART Double Maths 36 - Numerical Methods & Integration

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Roots and Iteration 1i

It is required to solve the equation $f(x) = \ln(4x - 1) - x = 0$.

Part A Root existence

Show that the equation $f(x) = 0$ has two roots, α and β , such that $0.5 < \alpha < 1$ and $1 < \beta < 2$.

We find that $f(0.5) =$, $f(1) =$ and $f(2) =$.

Since there is a between $f(0.5)$ and $f(1)$, there must be a root α such that $0.5 < \alpha < 1$.

As there is also a between $f(1)$ and $f(2)$, there must be a root β such that $1 < \beta < 2$.

Items:

Part B Iteration with $g(x)$

Let $g(x) = \ln(4x - 1)$. Use the iterative formula $x_{r+1} = g(x_r)$ with $x_0 = 1.8$ to find x_1 , x_2 , and x_3 , correct to 5 decimal places.

Give x_1

Give x_2

Give x_3

Continue the iterative process with $x_{r+1} = g(x_r)$ to find β correct to 3 decimal places.

Part C New rearrangement $h(x)$

The equation $f(x) = 0$ can be rearranged into the form

$$x = h(x) = \frac{e^{ax} + b}{c}$$

where a , b and c are constants. Find $h(x)$.

The following symbols may be useful: e , h , x

Part D Iteration with $h(x)$

Use the iterative formula $x_{r+1} = h(x_r)$ with $x_0 = 0.8$ to find α correct to 4 decimal places.

Part E Root finding analysis

Show that the iterative formula $x_{r+1} = g(x_r)$ will not find the value of α . Similarly, determine whether the iterative formula $x_{r+1} = h(x_r)$ will find the value of β .

The iterative formula $x_{r+1} = g(x_r)$ will not converge to a root if near that root.

For $g(x)$, differentiating we find that $g'(x) =$. Using the value for α calculated in Part D, this gives $g'(\alpha) =$ > 1 . Therefore the iterative formula $x_{r+1} = g(x_r)$ will not converge to α .

For $h(x)$, differentiating we find that $h'(x) =$. Using the value for β calculated in Part B, $h'(\beta) =$ > 1 . Therefore the iterative formula $x_{r+1} = h(x_r)$ will not converge to β .

Items:

e^x

$|g'(x)| > 1$

0.443

$|g'(x)| < 1$

1.62

1.87

$g'(x) < 1$

$\frac{1}{4x - 1}$

$\frac{e^x}{4}$

$g'(x) > 1$

$\frac{1}{4x}$

$\frac{4}{4x - 1}$

0.307

$\frac{1}{x}$

1.77

1.23

6.47

$\frac{e^x + 1}{4}$



Part F Staircase diagrams

From the figures below, select the two figures that illustrate the iterations for $x_{r+1} = g(x_r)$ and $x_{r+1} = h(x_r)$.

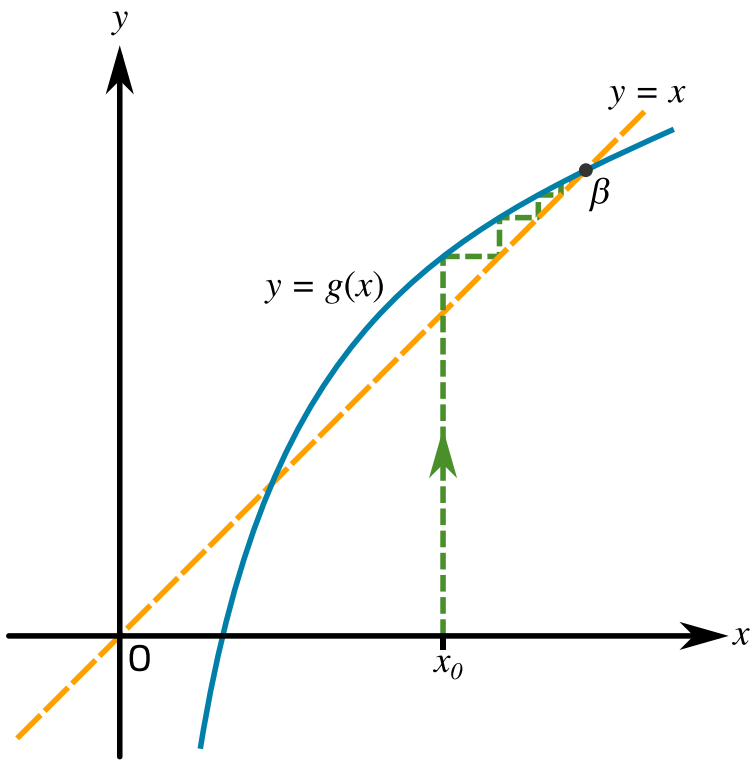


Figure 1: Graph of the iterative process for $x_{r+1} = g(x_r)$ towards β .

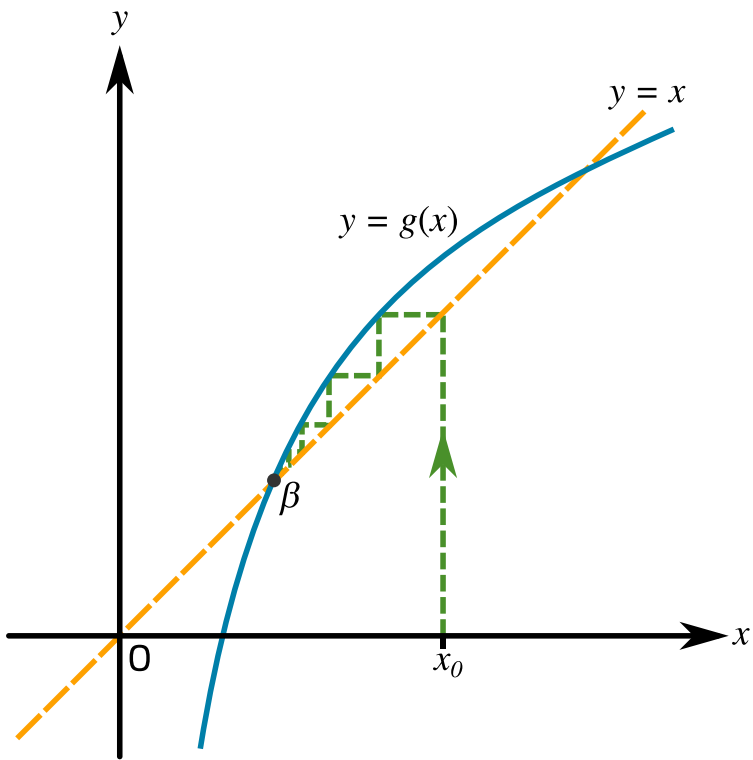


Figure 2: Graph of the iterative process for $x_{r+1} = g(x_r)$ towards β .

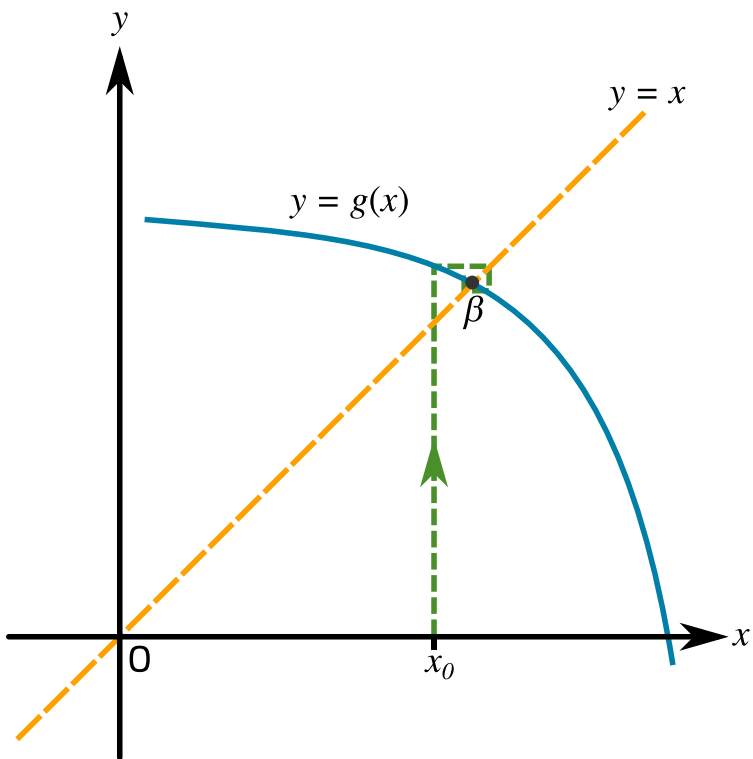


Figure 3: Graph of the iterative process for $x_{r+1} = g(x_r)$ towards β .

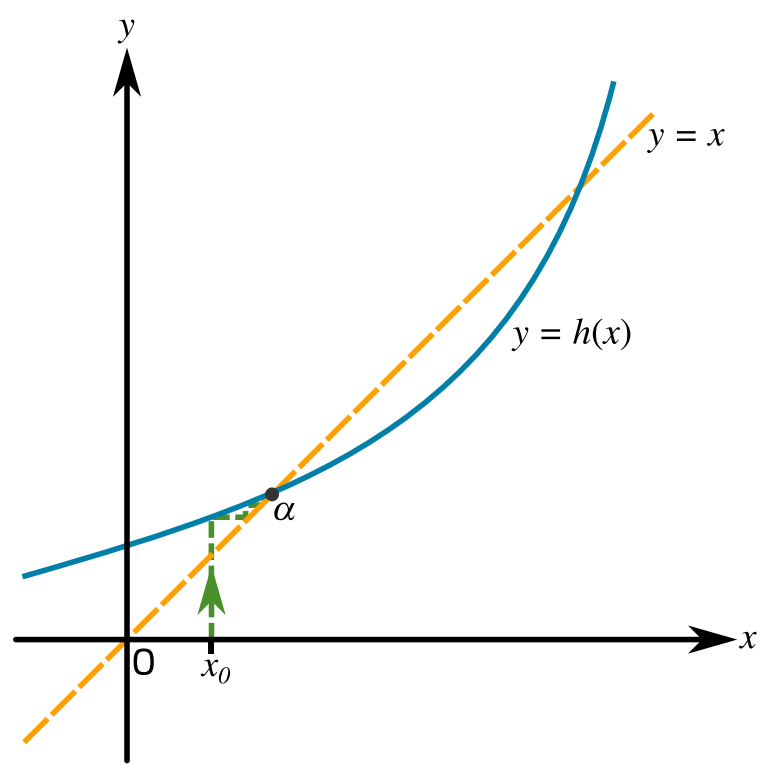


Figure 4: Graph of the iterative process for $x_{r+1} = h(x_r)$ towards α .

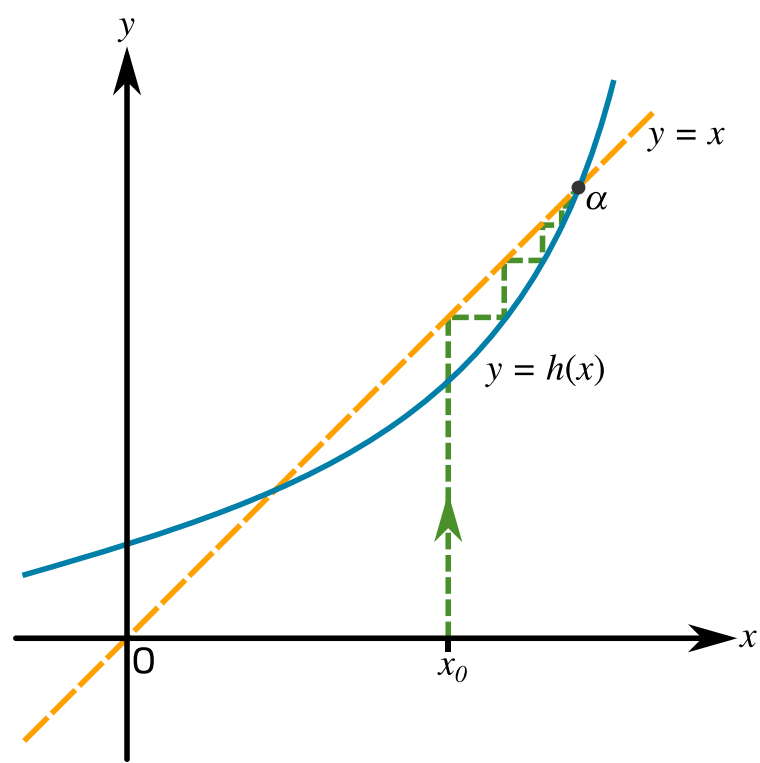


Figure 5: Graph of the iterative process for $x_{r+1} = h(x_r)$ towards α .

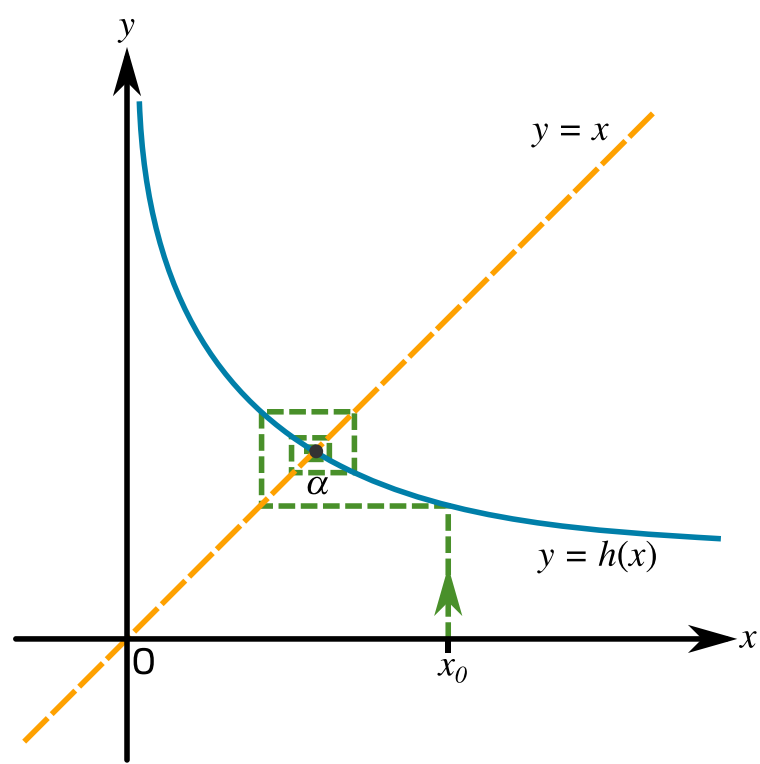


Figure 6: Graph of the iterative process for $x_{r+1} = h(x_r)$ towards α .

☐ [Figure 2](#)

☐ [Figure 3](#)

☐ [Figure 4](#)

☐ [Figure 5](#)

☐ [Figure 6](#)

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

STEM SMART Double Maths 36 - Numerical Methods & Integration

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Newton-Raphson Method 1ii

A Level



The diagram shows the curve with equation $y = xe^{-x} + 1$. The curve crosses the x -axis at $x = \alpha$.

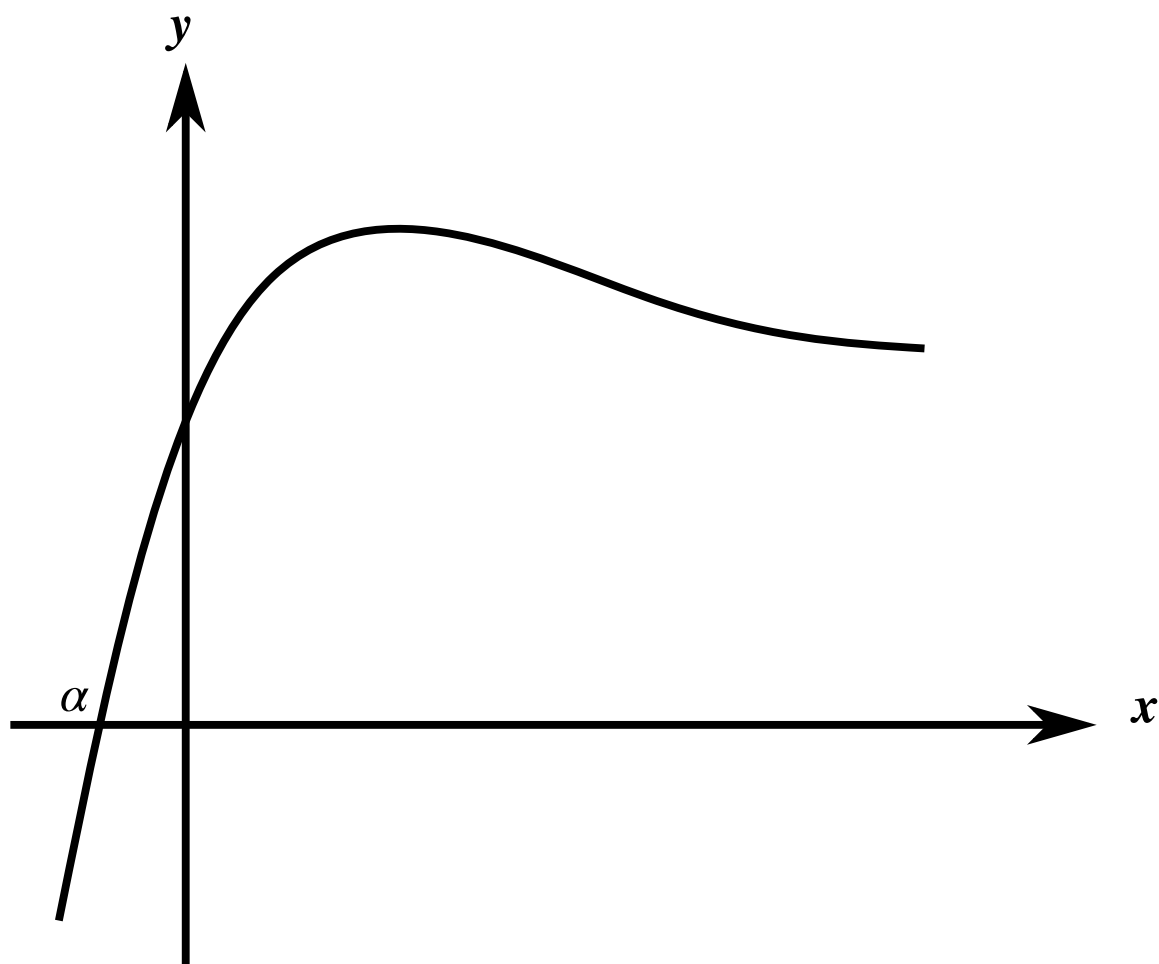


Figure 1: A sketch of the curve $y = xe^{-x} + 1$.

Part A x -coordinate of stationary point

Use differentiation to calculate the x -coordinate of the stationary point.

The following symbols may be useful: x

Part B Explain

α is to be found using the Newton-Raphson method, with $f(x) = xe^{-x} + 1$.

Explain why this method will not converge to α if an initial approximation x_1 is chosen such that $x_1 > 1$.

The iterative formula for the Newton-Raphson method is $x_{n+1} = x_n - \frac{f(x)}{f'(x)}$. For all values of x greater than 1, $f(x)$ is positive, and the of $f(x)$ is negative and close to . Hence, $-\frac{f(x)}{f'(x)}$ is positive and so x_{n+1} is larger than x_n . Visually, the x -intercepts of at successive approximations will reach progressively x -values and, hence, move further away from α .

Items:

Part C **Values**

α is to be found using the Newton-Raphson method, with $f(x) = xe^{-x} + 1$.

Use this method, with a first approximation $x_1 = 0$, to find the next three approximations x_2, x_3, x_4 .
Find α correct to 3 significant figures.

Write down x_2 .

Write down x_3 , correct to 4 significant figures.

Write down x_4 , correct to 4 significant figures.

Find α correct to 3 significant figures.

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:
STEM SMART Double Maths 36 - Numerical Methods & Integration

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Newton-Raphson Method 4ii

A Level



It is given that $f(x) = 1 - \frac{7}{x^2}$.

Part A Approximations

Use the Newton-Raphson method, with a first approximation $x_1 = 2.5$, to find the next approximations x_2 and x_3 to a root of $f(x) = 0$. Give the answers correct to 7 significant figures.

Write down a value for x_2 .

Write down a value for x_3 .

Part B Root

The root of $f(x) = 0$ for which x_1 , x_2 , and x_3 are approximations is denoted by α . Write down the exact value of α .

The following symbols may be useful: alpha

Part C Error Function

The error function e_n is defined by $e_n = \alpha - x_n$. Find e_1 , e_2 and e_3 , giving your answers to 5 decimal places.

Calculate e_1 to 5 decimal places.

Calculate e_2 to 5 decimal places.

Calculate e_3 to 5 decimal places.

Part D Ratio $\frac{e_2^3}{e_1^2}$

Calculate $\frac{e_2^3}{e_1^2}$, giving your answer to 5 decimal places.

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

STEM SMART Double Maths 36 - Numerical Methods & Integration

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Physics. *You work it out.*

[Home](#) [Gameboard](#) [Maths](#) [Newton-Raphson Method 3i](#)

Newton-Raphson Method 3i

A Level



The equation $x^3 - 5x + 3 = 0$ may be solved by the Newton-Raphson method. Successive approximations to the root are denoted by $x_1, x_2, \dots, x_n, \dots$

Part A Newton-Raphson Formula

Find the Newton-Raphson formula in the form $x_{n+1} = F(x_n)$, where $F(x_n)$ is a single fraction in its simplest form.

Give an expression for $F(x_n)$.

The following symbols may be useful: x_n

Part B The derivative $F'(x)$

Give an expression for $F'(x)$.

The following symbols may be useful: $\text{Derivative}(F, x)$, x

Part C $F'(x)$ when $x = \alpha$

Show that $F'(\alpha) = 0$, where α is any one of the roots of equation $x^3 - 5x + 3 = 0$. Then, fill in the blanks to complete the argument below.

To say that α is a root of the equation $x^3 - 5x + 3 = 0$ means that α is a value of x which satisfies this equation, i.e. $\alpha^3 - 5\alpha + 3 =$.

In part B it was found that $F'(x) =$. Hence, we can write $F'(x) = g(x) \times$, where $g(x) = \frac{6x}{(3x^2-5)^2}$. When $x = \alpha$, this means $F'(\alpha) = g(\alpha) \times$. Hence, as we know $\alpha^3 - 5\alpha + 3 = 0$, $F'(\alpha) = 0$.

Items:

Part D Finding a root

Use the Newton-Raphson method to find the root of equation $x^3 - 5x + 3 = 0$ which is close to 2. Write down sufficient approximations to find the root correct to 5 significant figures.

Adapted with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

STEM SMART Double Maths 36 - Numerical Methods & Integration

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Area: Numerical Integration 2ii

A Level

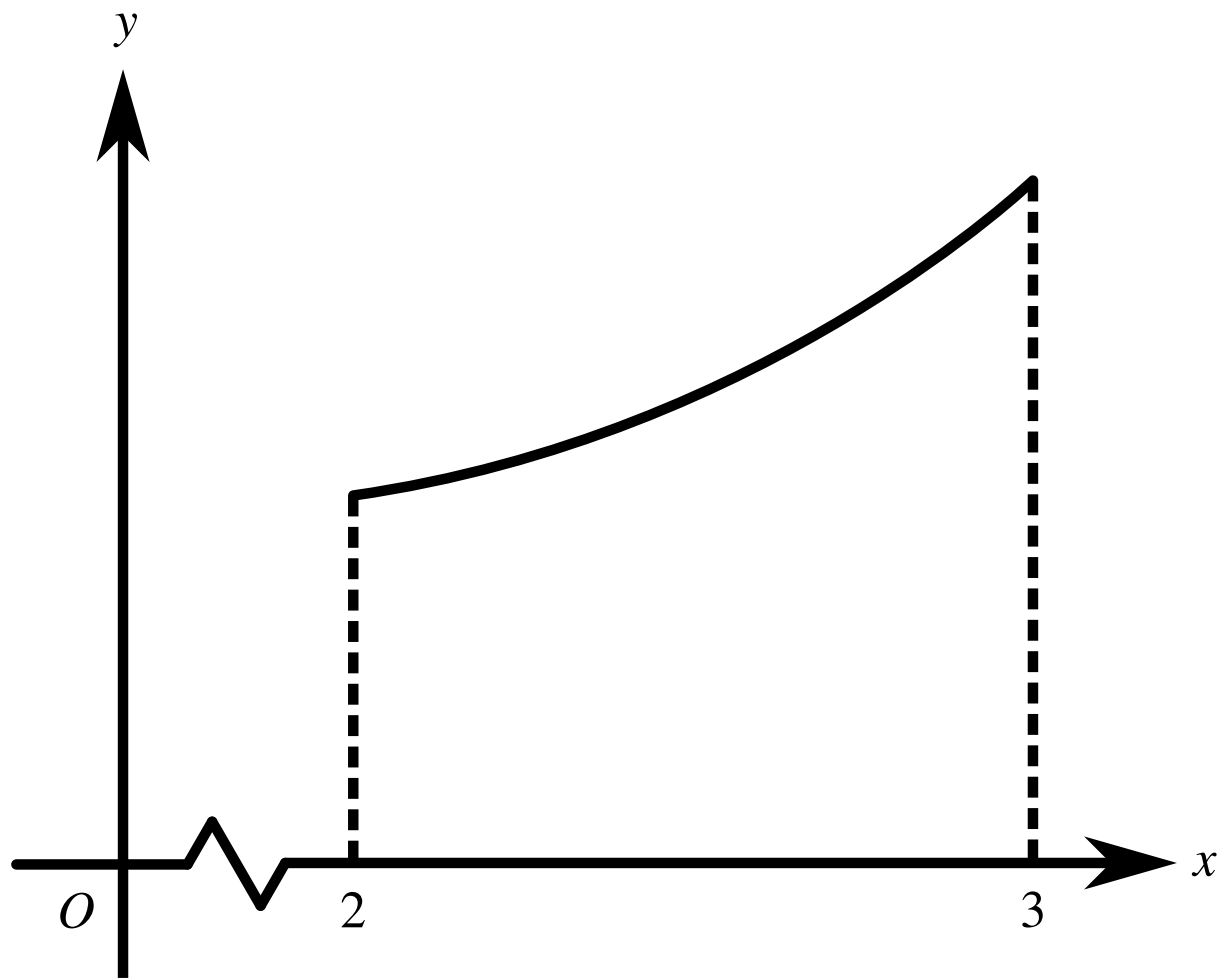


Figure 1: The curve with equation $y = \sqrt{1 + x^3}$, for $2 \leq x \leq 3$.

Figure 1 shows the curve with equation $y = \sqrt{1 + x^3}$, for $2 \leq x \leq 3$. The region under the curve between these limits has area A .

Part A Bounding A

Using the figure below, fill in the blanks to explain why $3 < A < \sqrt{28}$.

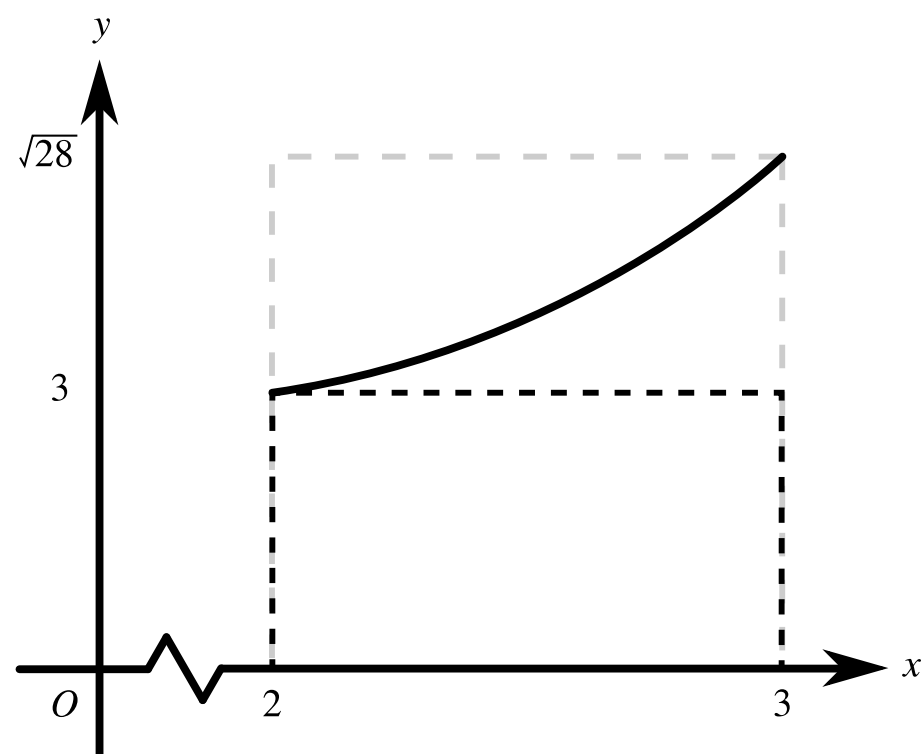


Figure 2: A diagram showing rectangles with areas which bound A .

Two rectangles are shown in Figure 2. Both rectangles begin on the x -axis and have width one. The area of the smaller rectangle, which lies the curve, is . The area of the second rectangle, the top of which lies the curve, is . The rectangles have areas which bound A , and hence:

$$3 < A < \sqrt{28}$$

Items:

- 3
- 6
- $\sqrt{28}$
- above
- $3\sqrt{28}$
- below

Part B Improved bounds

The region is divided into 5 strips, each of width 0.2. Use suitable rectangles within these strips to find improved lower and upper bounds for A . Give your answers to 3 significant figures.

Give the lower bound for A .

Give the upper bound for A .

Adapted with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

STEM SMART Double Maths 36 - Numerical Methods & Integration

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Area: Numerical Integration 3i

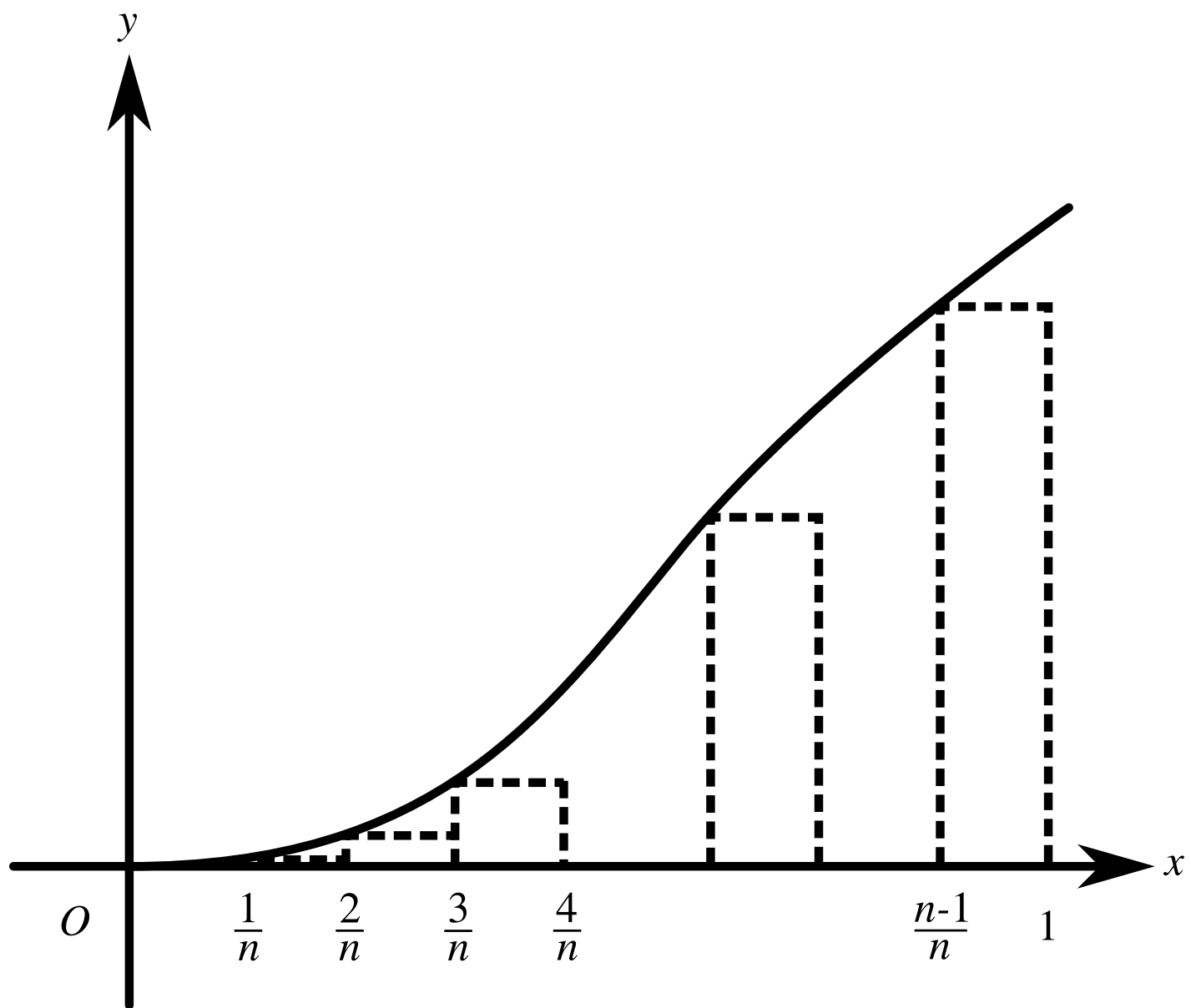


Figure 1: The diagram shows the curve $y = e^{-\frac{1}{x}}$ for $0 < x \leq 1$.

Figure 1 shows the curve $y = e^{-\frac{1}{x}}$ for $0 < x \leq 1$. A set of $(n - 1)$ rectangles is drawn under the curve as shown.

Part A Lower bound

Fill in the blanks below to explain why a lower bound for $\int_0^1 e^{-\frac{1}{x}} dx$ can be expressed as:

$$\frac{1}{n} \times \left(e^{-n} + e^{-\frac{n}{2}} + e^{-\frac{n}{3}} + \dots + e^{-\frac{n}{n-1}} \right)$$

The integral $\int_0^1 e^{-\frac{1}{x}} dx$ is the area enclosed between the curve and the x -axis between $x = 0$ and $x = 1$.

The area under the curve completely covers the rectangles, so the total area of the rectangles, each of width , is bound for $\int_0^1 e^{-\frac{1}{x}} dx$. The $(n - 1)$ rectangles have heights , $e^{-\frac{n}{2}}$, ... $e^{-\frac{n}{n-1}}$, and the total area of the rectangles is the sum of the areas of each individual rectangle. Therefore:

$$\frac{1}{n} \times \left(e^{-n} + e^{-\frac{n}{2}} + e^{-\frac{n}{3}} + \dots + e^{-\frac{n}{n-1}} \right) \text{ } \int_0^1 e^{-\frac{1}{x}} dx$$

Items:

e^{-n}

n

a lower

$\frac{1}{n}$

$e^{-\frac{1}{n}}$

an upper

>

<

=

Part B Upper bound

Using a set of 3 rectangles, write down a similar expression for an upper bound for $\int_0^1 e^{-\frac{1}{x}} dx$.

The following symbols may be useful: e

Part C Evaluate bounds

Evaluate these bounds using $n = 4$, giving your answers correct to 3 significant figures.

Give the lower bound

Give the upper bound

Part D Difference between bounds

When $n \geq N$, the difference between the upper and lower bounds is less than 0.001. By expressing this difference in terms of n , find the least possible value of N .

Adapted with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

STEM SMART Double Maths 36 - Numerical Methods & Integration

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Trapezium Rule 3i

A Level



The value of $\int_0^8 \ln(3 + x^2) \, dx$ obtained by using the trapezium rule with four strips is denoted by A .

Part A Trapezium Rule

Find the value of A correct to 3 significant figures.

Part B Approximation of $\int_0^8 \ln(9 + 6x^2 + x^4) \, dx$

Write, in terms of A , an expression for an approximate value of $\int_0^8 \ln(9 + 6x^2 + x^4) \, dx$.

The following symbols may be useful: A

Part C Approximation of $\int_0^8 \ln(3e + ex^2) \, dx$

Write, in terms of A , an expression for an approximate value of $\int_0^8 \ln(3e + ex^2) \, dx$.

The following symbols may be useful: A

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

STEM SMART Double Maths 36 - Numerical Methods & Integration



Trapezium Rule 4i

A Level



Figure 1 shows the curve $y = 1.25^x$.

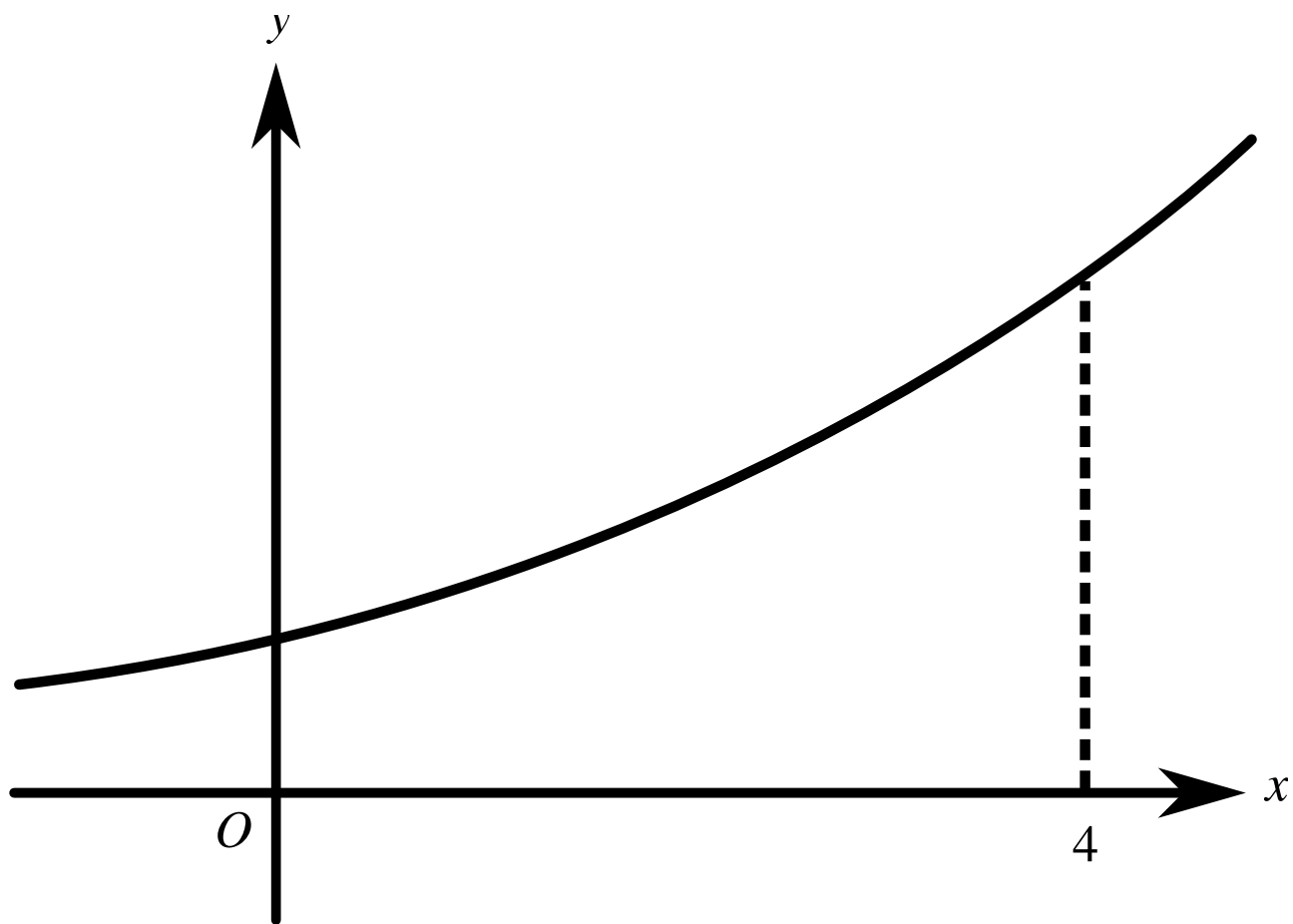


Figure 1: The curve $y = 1.25^x$.

Part A x -Coordinate

A point on the curve has y -coordinate 2 , calculate its x -coordinate, giving your answer to 3 significant figures.

Part B Derivative of y

Find $\frac{dy}{dx}$ in terms of x .

The following symbols may be useful: `Derivative(y, x)`, `e`, `ln()`, `log()`, `x`

Part C Trapezium Rule

Use the trapezium rule with 4 intervals to estimate the area of the region bounded by the curve, the axes and the line $x = 4$. Give your answer to three significant figures.

Part D Overestimate or Underestimate?

Is the estimate found in part C an overestimate or an underestimate?

- ☐ Underestimate
- ☐ Overestimate
-

Part E More Accurate Estimates

How could the trapezium rule could be used to find a more accurate estimate of the shaded region?

- ☐ Double the number of trapezia, keeping their width the same. Using more trapezia always results in a better approximation.
 - ☐ Use a larger number of (narrower) trapezia over the same interval. This will reduce the surplus area between the tops of the trapezia and the curve, and so give a more accurate approximation.
 - ☐ Use the same number of trapezia, but reduce the width of the trapezia. Narrower trapezia are a better fit to the curve as they reduce the surplus area between the tops of the trapezia and the curve, and so will yield a better approximation to the area.
 - ☐ Use rectangles instead of trapezia. Their shape will better fit this particular curve, and so give a more accurate approximation.
-

Adapted with permission from UCLES A-level Maths papers, 2003-2017.

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.