



Physics. You work it out.

[Home](#) [Gameboard](#) [Maths](#) [Newton-Raphson Method 3ii](#)

## Newton-Raphson Method 3ii

A Level



It is given that  $f(x) = x^2 - \arctan x$  and that  $\frac{d}{dx}(\arctan x) = \frac{1}{1+x^2}$ .

### Part A Interval containing the root

Explain why the equation  $f(x) = 0$  has a root in the interval  $0.8 < x < 0.9$ .

The value of  $f(x)$  when  $x = 0.8$  is , and the value of  $f(x)$  when  $x = 0.9$  is . These values of  $f(x)$  have . Hence, as  $f(x)$  is a continuous function, there is a value of  $x$  in the interval  $0.8 < x < 0.9$  for which  $f(x) = 0$ .

A root of an equation is a value of  $x$  for which  $f(x) =$ . Hence, there is a root of  $f(x)$  in the interval  $0.8 < x < 0.9$ .

Items:

### Part B Find the root

Use the Newton-Raphson method, with a first approximation 0.8, to find the next approximation to this root. Give your answer correct to 3 significant figures.

Adapted with permission from UCLES A-level Maths papers, 2003-2017.

All materials on this site are licensed under the [Creative Commons license](#), unless stated otherwise.



Physics. You work it out.

[Home](#)[Gameboard](#)[Maths](#)[Newton-Raphson Method 1ii](#)

## Newton-Raphson Method 1ii

A Level



The diagram shows the curve with equation  $y = xe^{-x} + 1$ . The curve crosses the  $x$ -axis at  $x = \alpha$ .

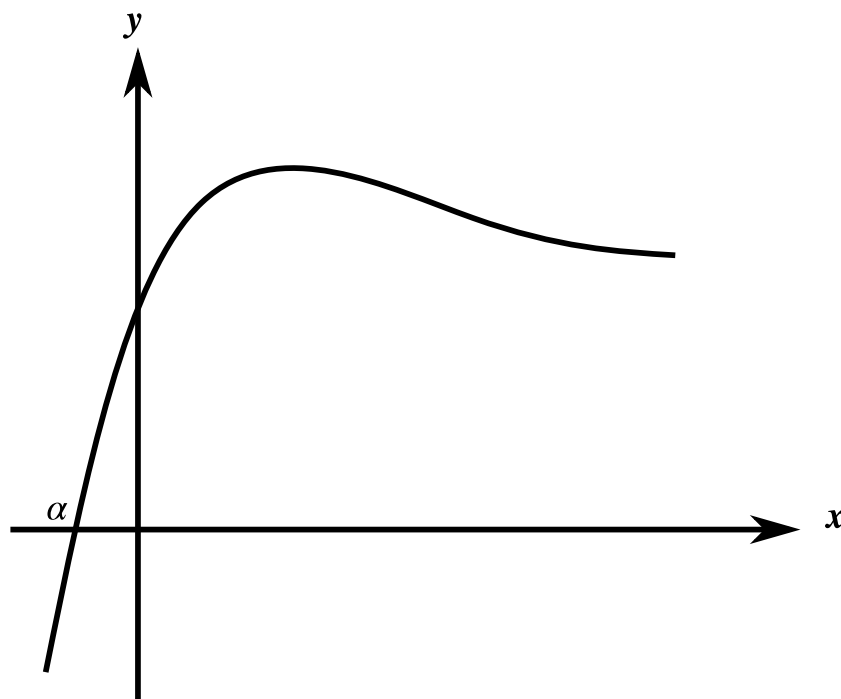


Figure 1: A sketch of the curve  $y = xe^{-x} + 1$ .

### Part A $x$ -coordinate of stationary point

Use differentiation to calculate the  $x$ -coordinate of the stationary point.

The following symbols may be useful:  $x$

## Part B Explain

$\alpha$  is to be found using the Newton-Raphson method, with  $f(x) = xe^{-x} + 1$ .

Explain why this method will not converge to  $\alpha$  if an initial approximation  $x_1$  is chosen such that  $x_1 > 1$ .

The iterative formula for the Newton-Raphson method is  $x_{n+1} = x_n - \frac{f(x)}{f'(x)}$ . For all values of  $x$  greater than 1,  $f(x)$  is positive, and the  of  $f(x)$  is negative (and close to ). Hence,  $-\frac{f(x)}{f'(x)}$  is positive and so  $x_{n+1}$  is larger than  $x_n$ . Visually, the  $x$ -intercepts of  at successive approximations will reach progressively   $x$ -values and, hence, move further away from  $\alpha$ .

Items:











## Part C Values

$\alpha$  is to be found using the Newton-Raphson method, with  $f(x) = xe^{-x} + 1$ .

Use this method, with a first approximation  $x_1 = 0$ , to find the next three approximations  $x_2, x_3, x_4$ . Find  $\alpha$  correct to 3 significant figures.

Write down  $x_2$ .

Write down  $x_3$ , correct to 4 significant figures.

Write down  $x_4$ , correct to 4 significant figures.

Find  $\alpha$  correct to 3 significant figures.

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

**STEM SMART Single Maths 45 - Numerical Methods & Integration**

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Physics. You work it out.

[Home](#) [Gameboard](#) [Maths](#) [Roots and Iteration 3i](#)

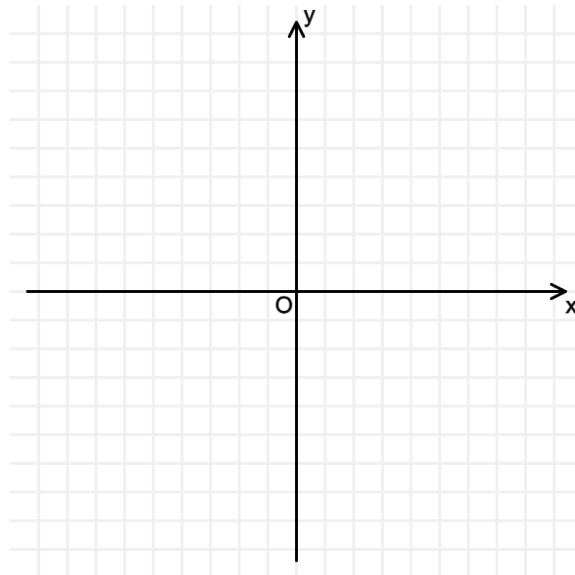
## Roots and Iteration 3i



### Part A Sketch

By sketching two suitable graphs on a single diagram, find the number of roots to the equation

$$14 - x^2 = 3 \ln x.$$



From your sketch, state how many roots there are to the equation

$$14 - x^2 = 3 \ln x$$

**Part B** Integer below  $\alpha$ 

Find by calculation the largest integer which is less than the root  $\alpha$ .

---

**Part C** Iteration

Use the iterative formula  $x_{n+1} = \sqrt{14 - 3 \ln x_n}$ , with a suitable starting value to find  $\alpha$  correct to 3 significant figures.

---

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

**STEM SMART Single Maths 45 - Numerical Methods & Integration**

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Physics. You work it out.

[Home](#) [Gameboard](#) [Maths](#) [Roots and Iteration 1i](#)

# Roots and Iteration 1i

A Level



It is required to solve the equation  $f(x) = \ln(4x - 1) - x = 0$ .

## Part A Root existence

Show that the equation  $f(x) = 0$  has two roots,  $\alpha$  and  $\beta$ , such that  $0.5 < \alpha < 1$  and  $1 < \beta < 2$ .

We find that  $f(0.5) =$  ,  $f(1) =$   and  $f(2) =$  .

Since there is a  between  $f(0.5)$  and  $f(1)$ , there must be a root  $\alpha$  such that  $0.5 < \alpha < 1$ . As there is also a  between  $f(1)$  and  $f(2)$ , there must be a root  $\beta$  such that  $1 < \beta < 2$ .

Items:

change of value

1

0.109

0.5

1.099

-0.5

1.61

change of sign

-0.303

-0.0541

1.95

difference

0.0986

**Part B** Iteration with  $g(x)$ 

Let  $g(x) = \ln(4x - 1)$ . Use the iterative formula  $x_{r+1} = g(x_r)$  with  $x_0 = 1.8$  to find  $x_1$ ,  $x_2$ , and  $x_3$ , correct to 5 decimal places.

Give  $x_1$

---

Give  $x_2$

---

Give  $x_3$

---

Continue the iterative process with  $x_{r+1} = g(x_r)$  to find  $\beta$  correct to 3 decimal places.

---

**Part C** New rearrangement  $h(x)$ 

The equation  $f(x) = 0$  can be rearranged into the form

$$x = h(x) = \frac{e^{ax} + b}{c}$$

where  $a$ ,  $b$  and  $c$  are constants. Find  $h(x)$ .

The following symbols may be useful:  $e$ ,  $h$ ,  $x$

---

**Part D** Iteration with  $h(x)$ 

Use the iterative formula  $x_{r+1} = h(x_r)$  with  $x_0 = 0.8$  to find  $\alpha$  correct to 4 decimal places.

---



## Part E Root finding analysis

Show that the iterative formula  $x_{r+1} = g(x_r)$  will not find the value of  $\alpha$ . Similarly, determine whether the iterative formula  $x_{r+1} = h(x_r)$  will find the value of  $\beta$ .

The iterative formula  $x_{r+1} = g(x_r)$  will not converge to a root if  near that root.

For  $g(x)$ , differentiating we find that  $g'(x) = \text{$ . Using the value for  $\alpha$  calculated in Part D, this gives  $g'(\alpha) = \text{$   $> 1$ . Therefore the iterative formula  $x_{r+1} = g(x_r)$  will not converge to  $\alpha$ .

For  $h(x)$ , differentiating we find that  $h'(x) = \text{$ . Using the value for  $\beta$  calculated in Part B,  $h'(\beta) = \text{$   $> 1$ . Therefore the iterative formula  $x_{r+1} = h(x_r)$  will not converge to  $\beta$ .

Items:

## Part F Staircase diagrams

From the figures below, select the two figures that illustrate the iterations for  $x_{r+1} = g(x_r)$  and  $x_{r+1} = h(x_r)$ .

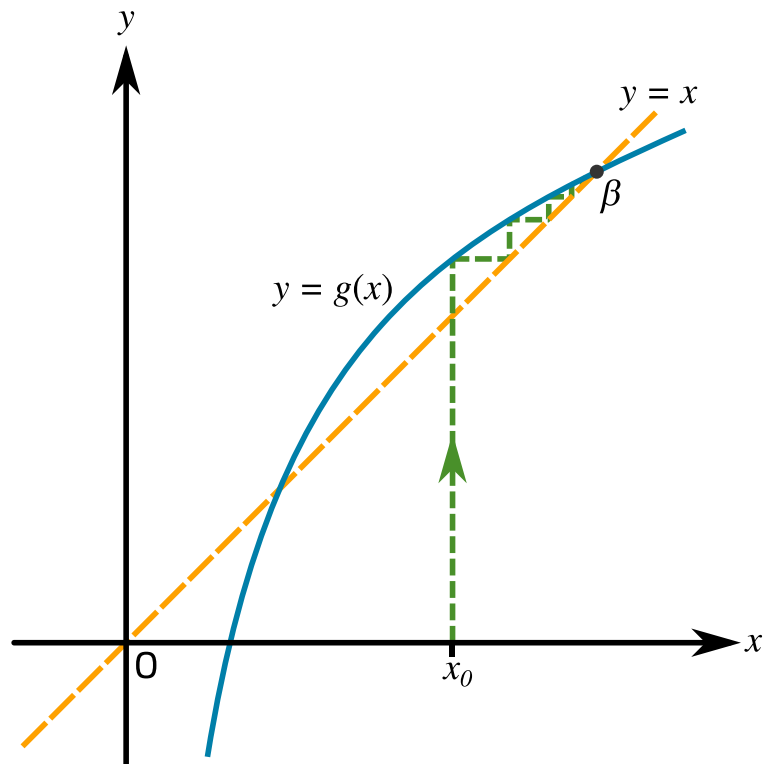


Figure 1: Graph of the iterative process for  $x_{r+1} = g(x_r)$  towards  $\beta$ .

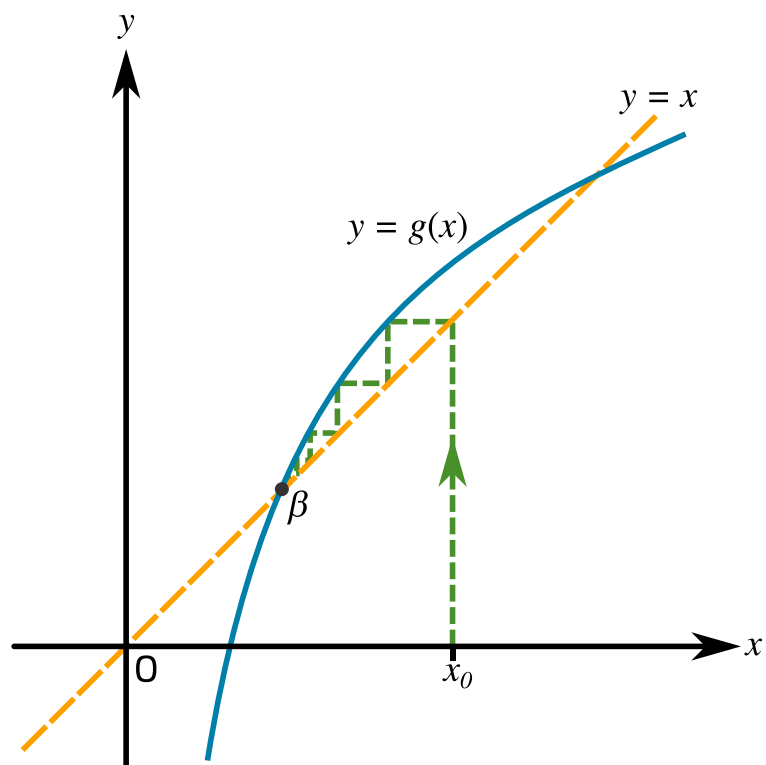
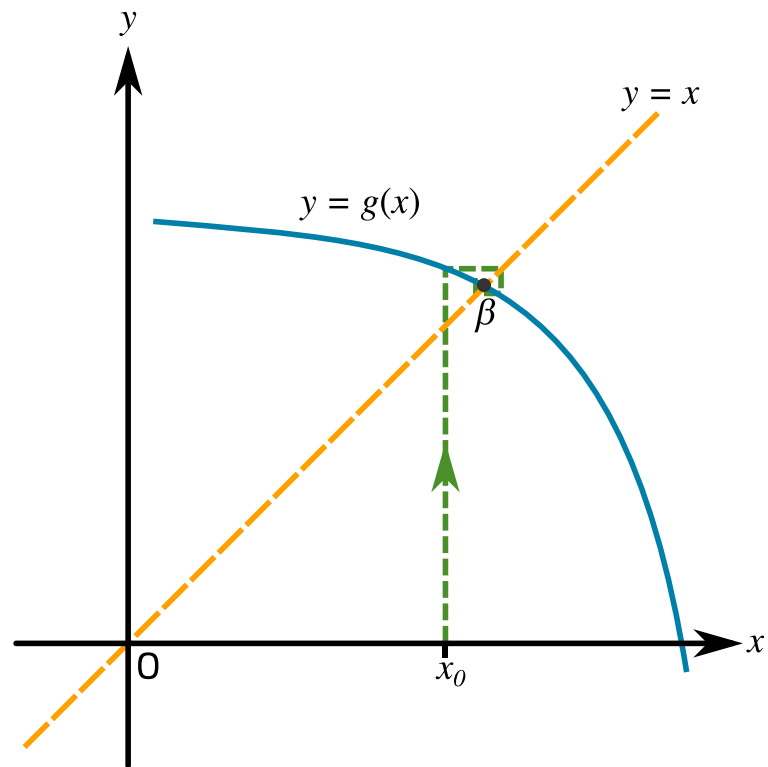
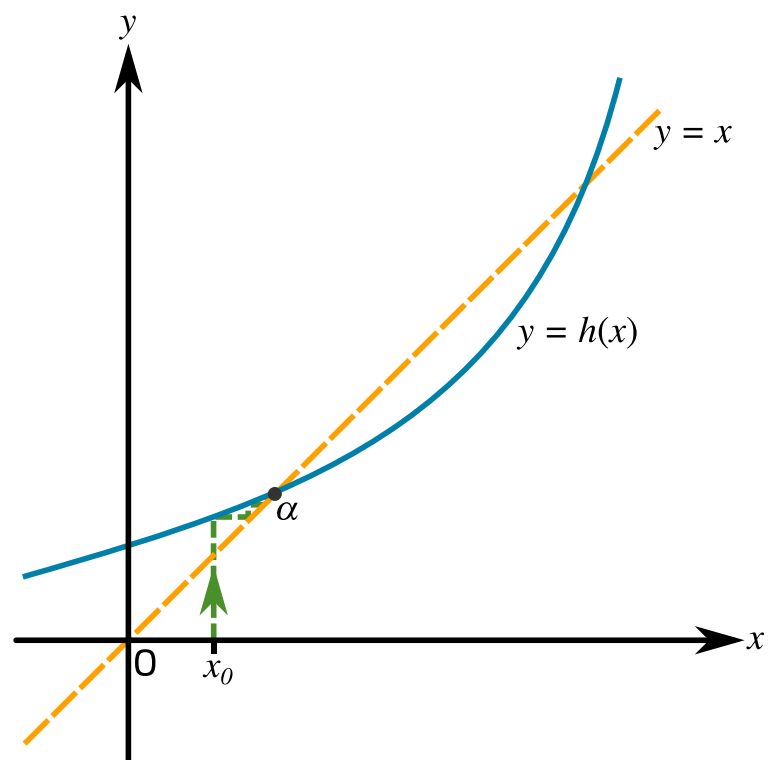


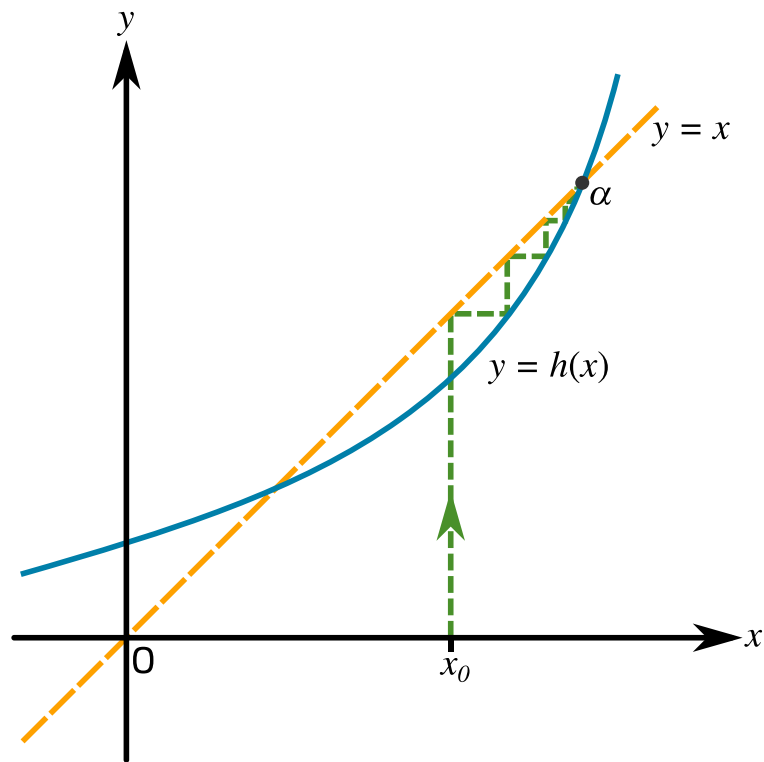
Figure 2: Graph of the iterative process for  $x_{r+1} = g(x_r)$  towards  $\beta$ .



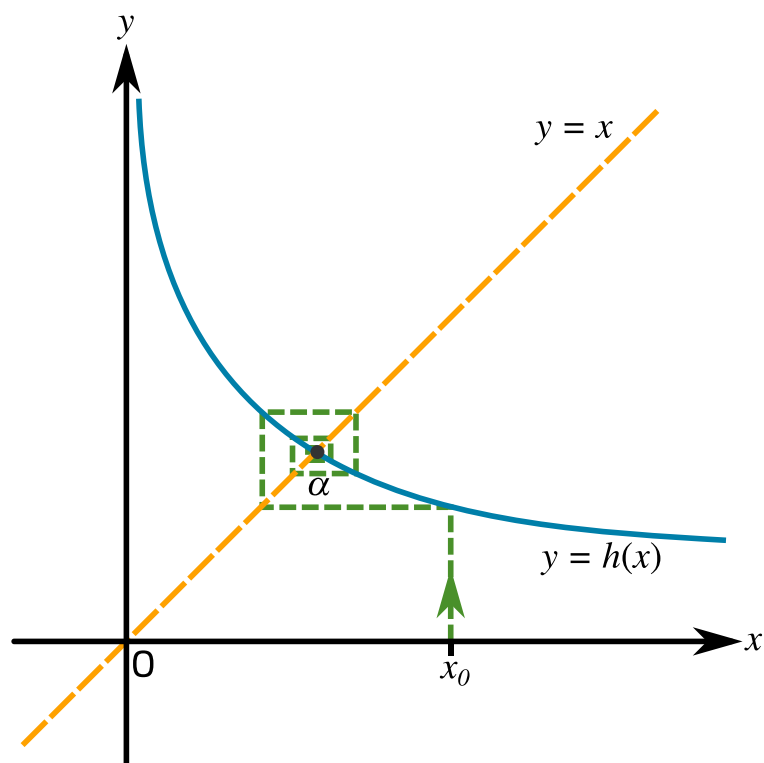
**Figure 3:** Graph of the iterative process for  $x_{r+1} = g(x_r)$  towards  $\beta$ .



**Figure 4:** Graph of the iterative process for  $x_{r+1} = h(x_r)$  towards  $\alpha$ .



**Figure 5:** Graph of the iterative process for  $x_{r+1} = h(x_r)$  towards  $\alpha$ .



**Figure 6:** Graph of the iterative process for  $x_{r+1} = h(x_r)$  towards  $\alpha$ .

- ☐ **Figure 1**
- ☐ **Figure 2**
- ☐ **Figure 3**
- ☐ **Figure 4**

☐ **Figure 5**☐ **Figure 6**

---

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

**STEM SMART Single Maths 45 - Numerical Methods & Integration**

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.

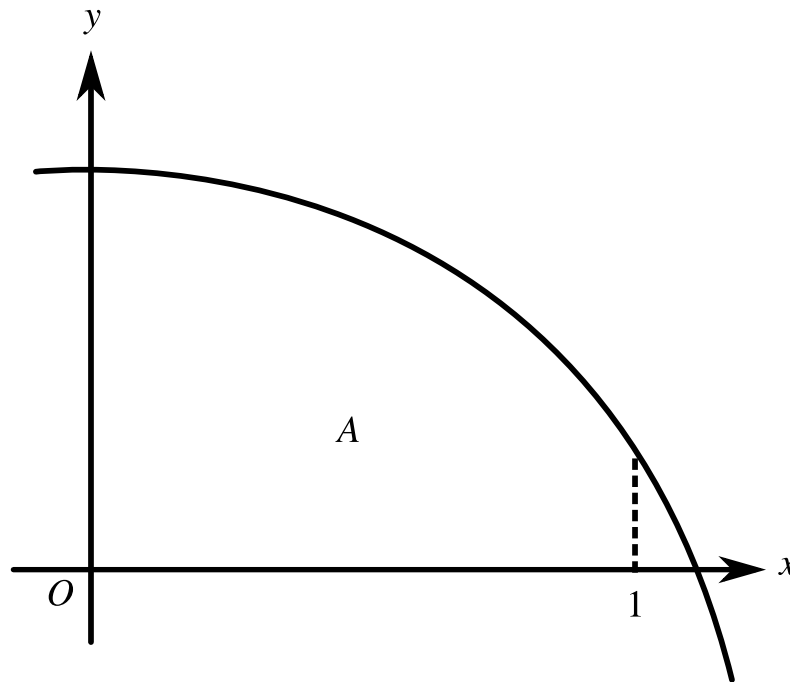


Physics. You work it out.

[Home](#) [Gameboard](#) Maths Trapezium Rule 2ii

## Trapezium Rule 2ii

A Level



**Figure 1:** The diagram of the curve  $y = \ln(16 - 12x^2)$ .

**Figure 1** shows part of the curve  $y = \ln(16 - 12x^2)$ . The region  $A$  is bounded by the curve and the lines  $x = 0$ ,  $x = 1$  and  $y = 0$ .

### Part A Trapezium Rule

Find an approximate value for  $A$  by using the trapezium rule, with two strips each of width  $\frac{1}{2}$ . Give your answer in the form  $a \ln b$ .

**Part B Overestimate or underestimate**

Explain, using the diagram, whether the value obtained in Part A is an underestimate or overestimate for the area of  $A$ .

The diagram shows that for  $0 \leq x \leq 1$  the value of  $y$  is  and the curve has a  shape (the gradient of the curve is becoming more negative). Hence, the tops of the trapezia used in part A all lie  the curve, and so the area of the trapezia is an  of the area of  $A$ .

Items:

**Part C Improving the approximation**

Which of these options would improve the estimate of the area of  $A$ ?

- ☐ Use 4 trapezia of width  $\frac{1}{4}$ .
- ☐ Use the same number of trapezia, but double their height.
- ☐ Use a larger number of trapezia with the same width,  $\frac{1}{2}$ .
- ☐ Use 4 trapezia of width  $\frac{1}{8}$ .

Adapted with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

**STEM SMART Single Maths 45 - Numerical Methods & Integration**

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.



Physics. You work it out.

[Home](#) [Gameboard](#) [Maths](#) [Trapezium Rule 3i](#)

# Trapezium Rule 3i

A Level



The value of  $\int_0^8 \ln(3 + x^2) \, dx$  obtained by using the trapezium rule with four strips is denoted by  $A$ .

## Part A Trapezium Rule

Find the value of  $A$  correct to 3 significant figures.

---

## Part B Approximation of $\int_0^8 \ln(9 + 6x^2 + x^4) \, dx$

Write, in terms of  $A$ , an expression for an approximate value of  $\int_0^8 \ln(9 + 6x^2 + x^4) \, dx$ .

The following symbols may be useful:  $A$

---

## Part C Approximation of $\int_0^8 \ln(3e + ex^2) \, dx$

Write, in terms of  $A$ , an expression for an approximate value of  $\int_0^8 \ln(3e + ex^2) \, dx$ .

The following symbols may be useful:  $A$

---

Used with permission from UCLES A-level Maths papers, 2003-2017.

Gameboard:

**STEM SMART Single Maths 45 - Numerical Methods & Integration**



All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.

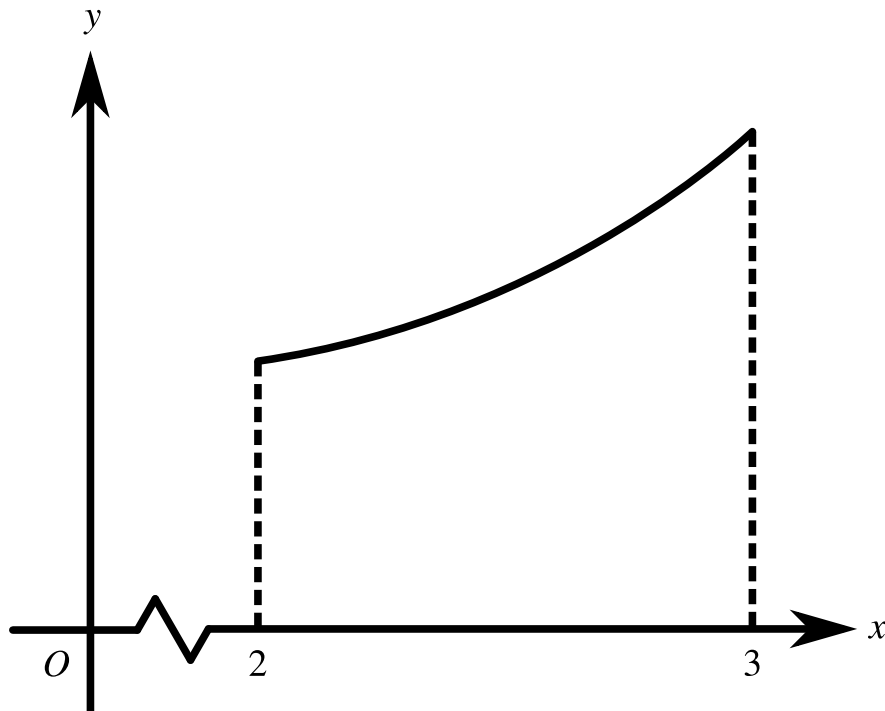


Physics. You work it out.

[Home](#)[Gameboard](#)[Maths](#)[Area: Numerical Integration 2ii](#)

## Area: Numerical Integration 2ii

A Level

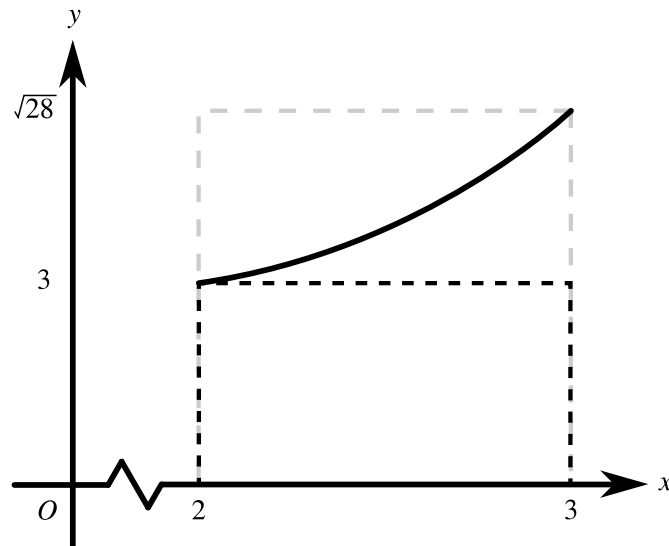


**Figure 1:** The curve with equation  $y = \sqrt{1 + x^3}$ , for  $2 \leq x \leq 3$ .

**Figure 1** shows the curve with equation  $y = \sqrt{1 + x^3}$ , for  $2 \leq x \leq 3$ . The region under the curve between these limits has area  $A$ .

## Part A Bounding $A$

Using the figure below, fill in the blanks to explain why  $3 < A < \sqrt{28}$ .



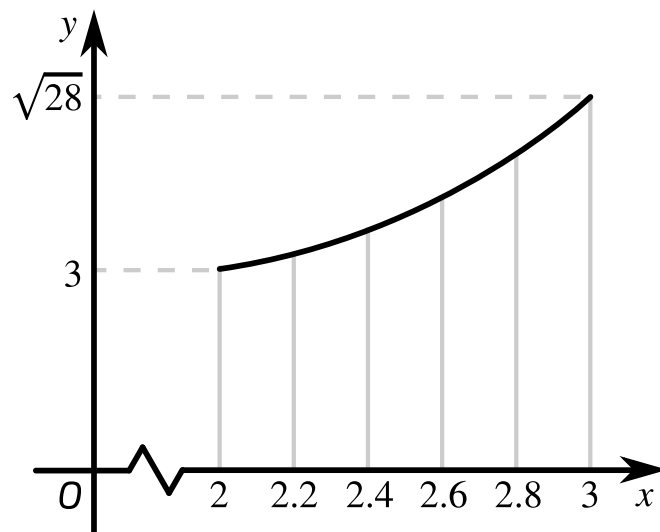
**Figure 2:** A diagram showing rectangles with areas which bound  $A$ .

Two rectangles are shown in **Figure 2**. Both rectangles begin on the  $x$ -axis and have width one. The area of the smaller rectangle, which lies  the curve, is . The area of the second rectangle, the top of which lies  the curve, is . The rectangles have areas which bound  $A$ , and hence:

$$3 < A < \sqrt{28}$$

Items:

## Part B Improved bounds



**Figure 3:** The curve with equation  $y = \sqrt{1 + x^3}$ , for  $2 \leq x \leq 3$ , divided into 5 strips of equal width.

The region is divided into 5 strips, each of width 0.2. Use suitable rectangles with these strips to find improved lower and upper bounds for  $A$ . Give your answers to 3 significant figures.

Give the lower bound for  $A$ .

Give the upper bound for  $A$ .

Adapted with permission from UCLES A-level Maths papers, 2003-2017.

All materials on this site are licensed under the **Creative Commons license**, unless stated otherwise.