Text Classification using knn

What is Text mining?

 To discover the useful patterns/contents from the large amount of data that can be structured or unstructured.



Text mining

- What can be used for text mining??
 - Classification/categorization
 - Clustering
 - Summarization
 - Retrieval......



Pre-processing of text

- Tokenisation: Separation of tokens with removal of special symbols that are not required in the text.
- Stemming: Convering the words like 'playing', 'played' into 'play'.
- Lemmatisation: Returning the base form of the word. Eg: heard 'hear'
- Case folding: Conversion of case- caps to small
- Stop word removal: 'the', 'an', 'on'... are called stop words. They are of limited use when it comes to determine the weight of a document for retreival.
- Normalisation: Equivalence classing. Use of synonyms.
 Spell check too can be performed here.

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Different models for representation

- Term frequency and weighing
 - Bag of words: number of occurrance of word where the exact ordering is ignored.
- Vector space model and so on....



Term frequency

- Term frequency is the number of times, the term occurs in the document.
- Eg: 'Cricket is a game. Sam likes the game of cricket.'

Ter ms	Cricket	is	a	game	Sam	likes	the	of
Freq	2	1	1	2	1	1	1	1
nor mali sed	2/10	1/10	1/10	2/10	1/10	1/10	1/10	1/10

- Each documents varies in size.
- Thus the frequency of terms differs with the size. And it impacts the smaller ones
- Thus it is normalised



Inverse document frequency

- The whole intension for the terms generation is finding out relevant documents to one specific or to a query that is fired.
- Occurrence of a term more times cannot indicate the power or potential to determine relevance.
- Thus their weight needs to be scaled down.
- We use idf:
- $idf_t = \log\left(\frac{N}{df_t}\right)$
 - Where t is the terms, N = total no. of documents and
 - df_t = no. of documents with t term.



- · So,
- For 3 documents:
 - D1= Cricket is a game. Sam likes the game of cricket.
 - D2= Do you play cricket?
 - D₃ = Playing any game is good for health. I play basketball.
 - For D₁, the idf values:

	Cricket	is	a	game	Sam	likes	the	of
Tf	2	1	1	2	1	1	1	1
Normalise d tf	2/10	1/10	1/10	2/10	1/10	1/10	1/10	1/10
idf	Log(3/2)	Log(3/2)	Log(3/1)	Log(3/2)	Log(3/1)	Log(3/1)	Log(3/1)	Log(3/1)



Tf-idf

- To find relevant documents, generally a combined weighted approach is used called as tf-idf.
- So:
 - $w_{t,d} = tf_{t,d} * idf_t$
- Representation of set of documents as vectors in common vector space is known as vector space model.

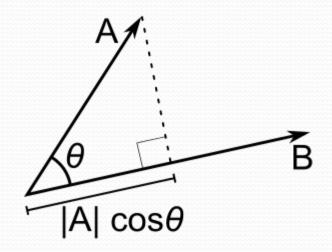


Calculating similarities between the documents

- Often cosine similarity is used.
- It is a measure of orientation and not magnitude.
- We are interested in determining the orthogonality.



- More about Dot product:
 - When we consider the dot product of two vectors say $\vec{a} \cdot \vec{b}$, we are trying to project a into b. The angle between these vectors determines the orthagonality. If it is 90 degrees, the vectors are orthogonal.





Cosine similarity

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Cosine Similarity (d1, d2) = Dot product(d1, d2) / ||d1|| * ||d2||

Dot product (d1,d2) = d1[0] * d2[0] + d1[1] * d2[1] + ... + d1[n] * d2[n]

||d1|| = \text{square root}(d1[0]^2 + d1[1]^2 + ... + d1[n]^2)

||d2|| = \text{square root}(d2[0]^2 + d2[1]^2 + ... + d2[n]^2)
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Classifying the text documents

- For the given training data:
 - Calculate tf of each document
 - Normalize it
 - For a new unknown test data, calculate tf, normalise
 - Use kNN to classify this document using cosine similarity.
 - Use training data:
 - D1: "This is big classroom" classroom
 - D2: "Classroom has many benches" classroom
 - D3: "This is house" house
 - D4: "The house has garden" house
 - D5: "The house is big" house
 - Classify: 'Big house' house

