

Assignment

//DigitalClock.java

```
package digital;
```

```
public class DigitalClock  
{
```

```
    private static State State = null;  
    private int hour;  
    private int min;  
    public enum State {Display,SetH,SetM};
```

```
    public void initialize()  
    {  
        this.State=State.Display;  
    }
```

```
    public int getHour()  
    {  
        return hour;  
    }
```

```
    public void setHour(int hour)  
    {  
        this.hour = hour;  
    }
```

```
    public int getMin()  
    {  
        return min;  
    }
```

```
    public void setMin(int min)  
    {  
        this.min = min;  
    }
```

```
    public DigitalClock(int hour, int min)  
    {  
        super();  
        this.hour = hour;  
        this.min = min;  
    }
```

```

@Override
public String toString()
{
    return "DigitalClock [hour=" + hour + ", min=" + min + "]";
}

```

```

public void displaytime()
{
    if(this.State == State.Display)
    {
        System.out.println("The present state is : ");
        System.out.println(this.toString());
    }
    else
    {
        System.out.println("Time cannot be displayed in this
state");
    }
}

```

```

public void pressA()
{
    if(this.State == State.Display)
    {
        System.out.println("\nState is changed from Display -> Set
hour");
        this.State = State.SetH;
    }
    else if(this.State == State.SetH)
    {
        System.out.println("\nState is changed from Set hour ->
Set Minute");
        this.State = State.SetM;
    }
    else
    {
        System.out.println("\nCurrent state is Set minutes (no
changes)");
    }
}

```

```

public void pressB()
{
    if(this.State == State.Display)

```

```

        {
            System.out.println("\nCurrent state is Display (no
changes)");
        }
        else if(this.State == State.SetH)
        {
            System.out.println("\nCurrent state is Set hours and the
time is");
            //System.out.println(this.toString());
            hour++;
            System.out.println(this.toString());
        }
        else
        {
            System.out.println("\nCurrent state is Set minutes and the
time is");
            //System.out.println(this.toString());
            min++;
            System.out.println(this.toString());
        }
    }
}

```

```

}

```

```

//Test.java

```

```

package digital;
import java.util.Scanner;
import digital.DigitalClock.*;

```

```

public class Test
{

```

```

    public static void main(String[] args)
    {

```

```

        int a;
        DigitalClock d=new DigitalClock(11,03);
        Scanner in = new Scanner(System.in);
        d.initialize();
        do{

```

```

            System.out.println("\n1.Display time");
            System.out.println("\n2.Press button A");
            System.out.println("\n3.Press button B");
            System.out.println("\n0.Exit");

```

```

        System.out.println("\nEnter your choice ");
        a=in.nextInt();

        switch(a)
        {
            case 1:

                d.displaytime();
                break;
            case 2:
                d.pressA();
                break;
            case 3:
                d.pressB();
                break;
            default:

                break;
        }
    }while(a!=0);
}

}

```

Output:

- 1.Display time
- 2.Press button A
- 3.Press button B
- 0.Exit

Enter your choice

1

The present state is :

DigitalClock [hour=11, min=3]

- 1.Display time
- 2.Press button A

3.Press button B

0.Exit

Enter your choice

2

State is changed from Display -> Set hour

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

1

Time cannot be displayed in this state

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

3

Current state is Set hours and the time is
DigitalClock [hour=12, min=3]

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

1

Time cannot be displayed in this state

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

2

State is changed from Set hour -> Set Minute

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

2

Current state is Set minutes (no changes)

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

1

Time cannot be displayed in this state

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

3

Current state is Set minutes and the time is
DigitalClock [hour=12, min=4]

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

1

Time cannot be displayed in this state

1.Display time

2.Press button A

3.Press button B

0.Exit

Enter your choice

0