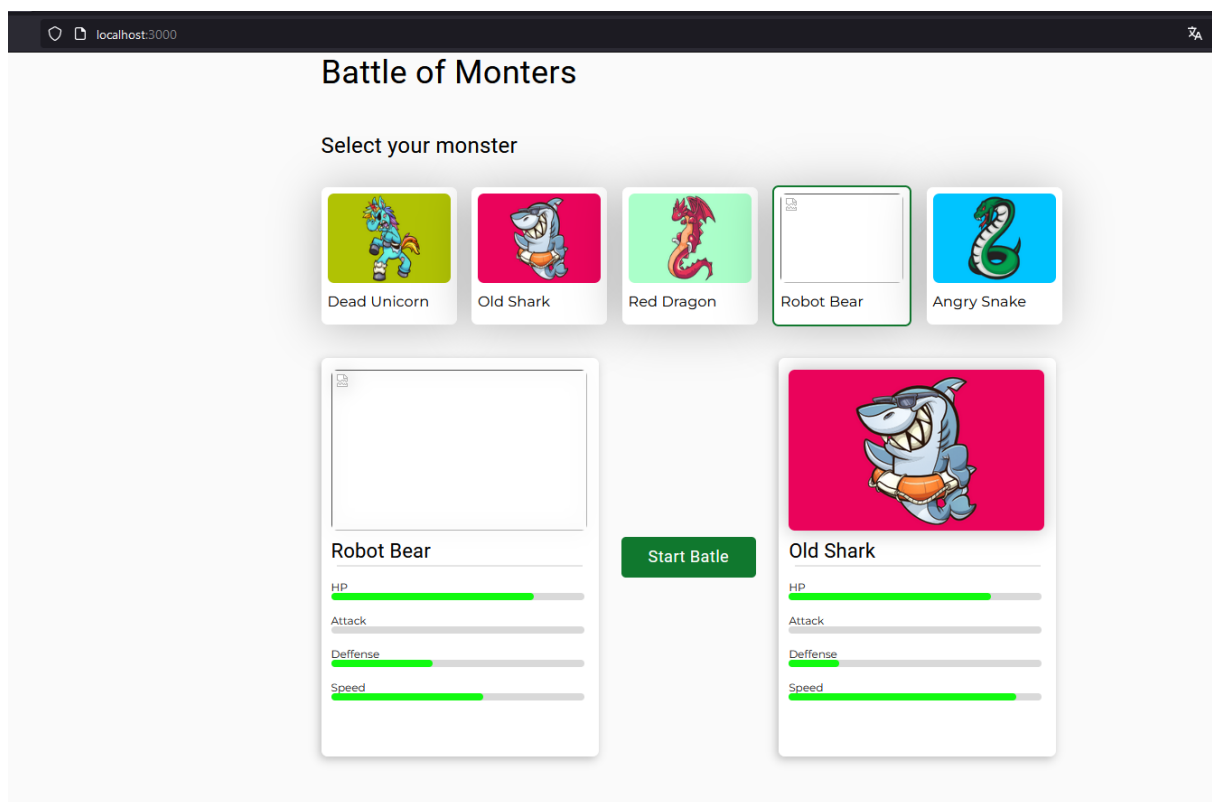


# [Functional] Attack is not showing

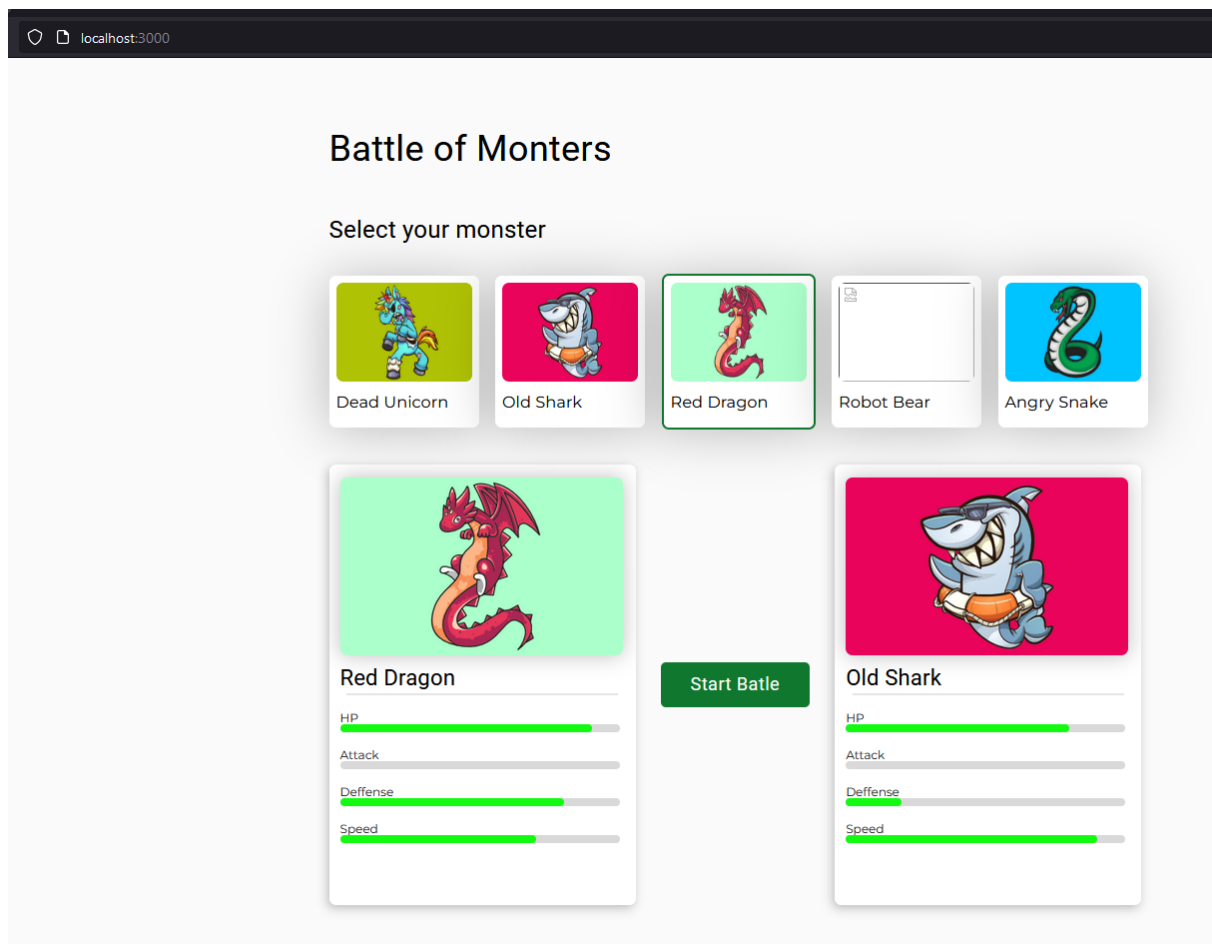
Attack for the 2 Monsters are always 0. The other topics are showing how many points they are for each monster, but the Attack topic is the only one that is not appear, Attack bar is always clean/white.

Applications printscreen:

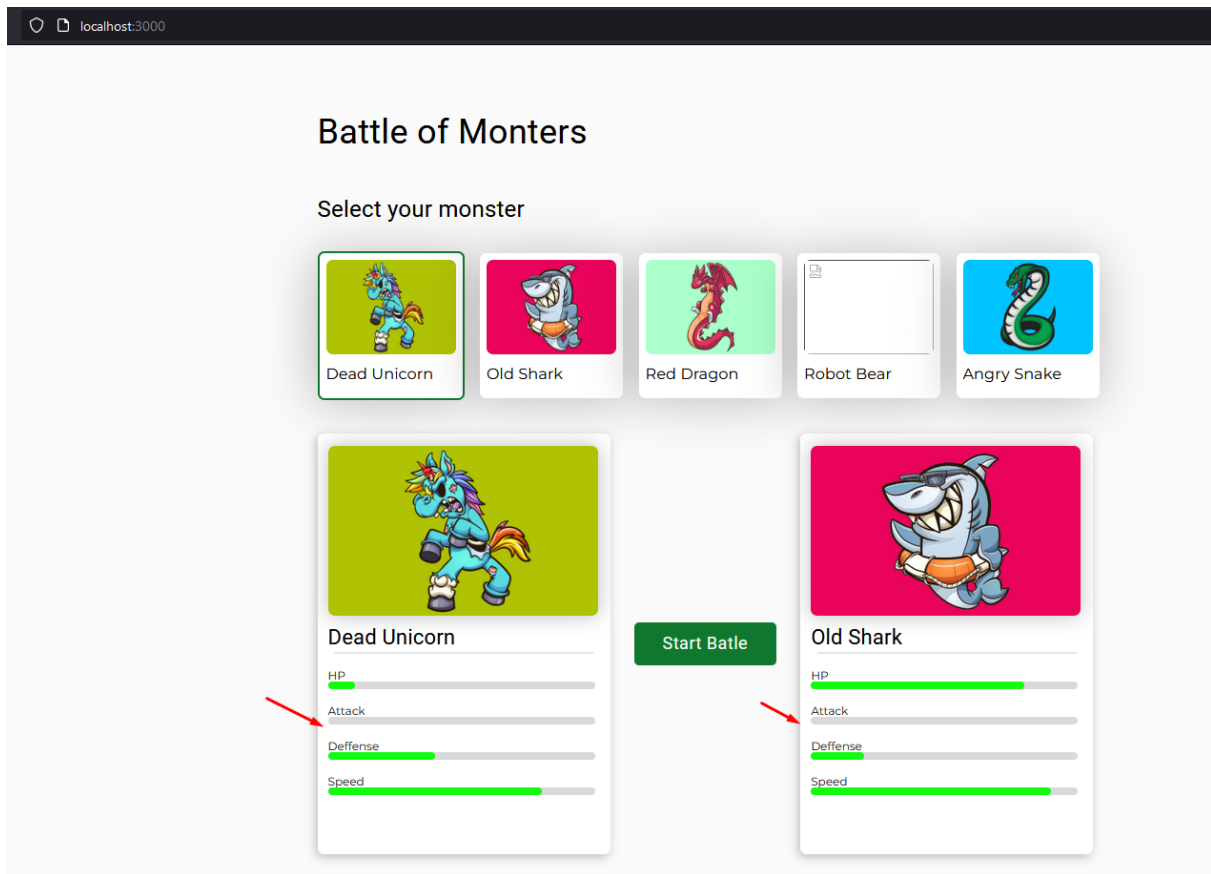
Choosing Angry Snake as my monster:



Choosing Red Dragon as my monster:



Choosing Dead Unicorn as my monster:



## Steps to reproduce

1. Enter on Battle of Monsters application
2. On the first screen, it is possible to see all the monsters.
3. Choose “Angry Snake” as the monster
4. Look that the Attack bar is always clean/white.

## Environment

localhost

## Expected behaviour

It should show the Attack. On the figma mockup, it is possible to see that each monster has a different quantity of Attack, so it should appear for the user.