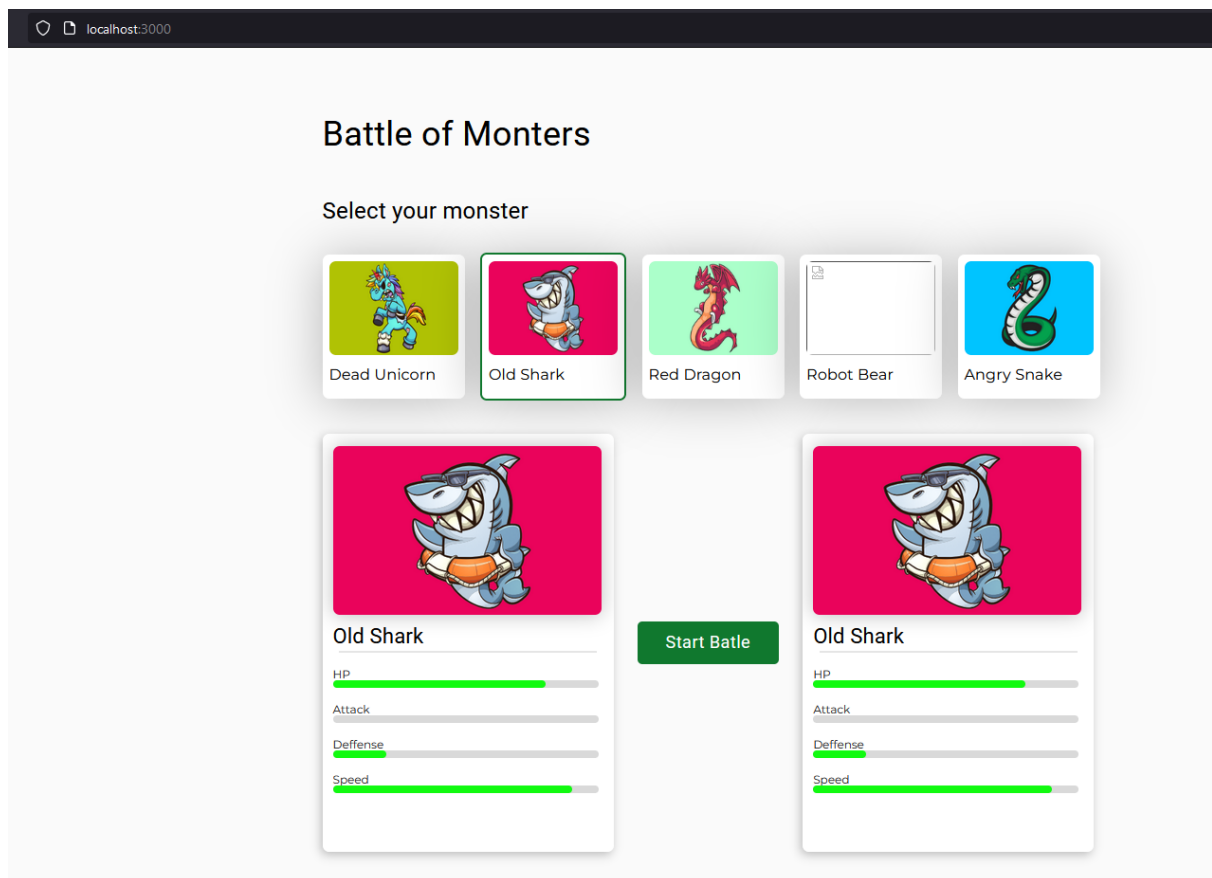# [Non-Functional] Refreshing the page, application take some time to appear the data

Once it is choosing the Monster to do the Battle, when it clicked on a Monster and refresh the page, the application take some time to appear data to user (that is not so acceptable by being a little application, there is no big data to load). It should load faster, we are talking about Performance of the system here, it is a non functional issue.

Before refreshing:

After refreshing:

Battle of Monters

No monsters avalable

Player

Start Batle

Computer