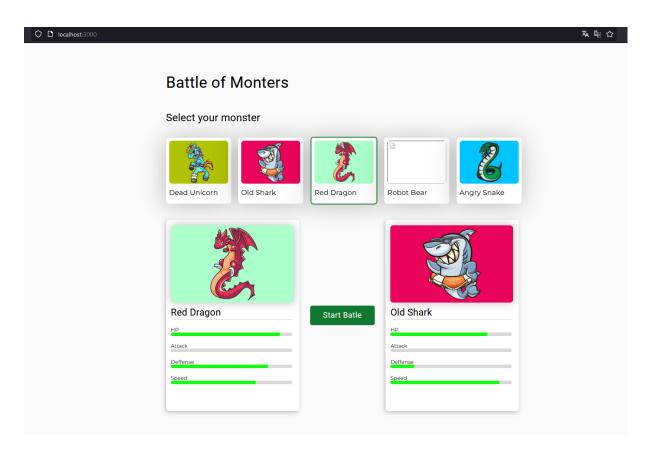
[Functional] Double-click on Monster make Monsters of the battle disappear

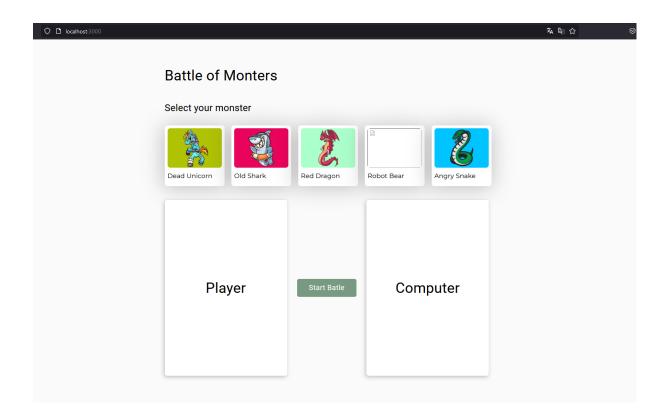
When it will choose a Monster for a Battle, if you click twice on the same Monster, the application will clean both slots of monsters.

Application printscreen:

Simple-click on the Monster:



Double-click on the same Monster:



Steps to reproduce

- 1. Enter on Battle of Monsters application
- 2. On the first screen, it is possible to see all the monsters.
- 3. Choose "Angry Snake" as the monster, doing a double click on it
- 4. Look the application is not showing any your monster even Computer monster.

Environment

localhost

Expected behaviour

A double click on a monster should not be a problem for application. It should work to choose a monster for the battle.