LTL Plugin3 Input Syntax

From FSL

The MOP LTL plugin syntax instantiates the generic <Logic Name>, <Logic Syntax>, and <Logic State> from the Logic Repository Syntax. It is used in conjunction with the <Logic Repository I/0> syntax, and defined using BNF (http://en.wikipedia.org/wiki/Backus-Naur_form)

```
______
// BNF below is extended with {p} for zero or more and [p] for zero or one repetitions of p
// The mandatory MOP logic syntax
               ::= "ltl"
<LTL Name>
               ::= "true" | "false"
<LTL Syntax>
                | <Event Name>
                                                        // events are atomic propositions
                 <Not> <LTL Syntax>
                                                        // negation
                 <LTL Syntax> "and" <LTL Syntax>
                                                        // conjunction
                 <LTL Syntax> "or" <LTL Syntax>
                                                        // disjunction
                 <LTL Syntax> "xor" <LTL Syntax>
                                                        // XOR: eXclusive OR
                 <LTL Syntax> "=>" <LTL Syntax>
                                                        // implies
                 <LTL Syntax> "<=>" <LTL Syntax>
                                                        // if and only if
                 "[]" <LTL Syntax>
                                                        // always
                 "<>" <LTL Syntax>
                                                        // eventually
                 "o" <LTL Syntax>
                                                        // next
                 <LTL Syntax> "U" <LTL Syntax>
                                                       // until
                 <LTL Syntax> "~U" <LTL Syntax>
                                                        // dual until (|>release)|>
                 <LTL Syntax> "R" <LTL Syntax>
                                                       // release
                 "<*>" <LTL Syntax>
                                                        // eventually in the past
                "(*)" <LTL Syntax>
                                                        // previously
                | <LTL Syntax> "S" <LTL Syntax>
                                                        // since
                | <LTL Syntax> "~S" <LTL Syntax>
                                                         // dual since
              ::= "violation"
 <LTL State>
```

<LTL Name>

<LTL Name> instantiates <Logic Name> from the MOP Syntax. It denotes the LTL logic using the string
"ltl".

<LTL Syntax>

<LTL Syntax> instantiates <Logic Syntax> from the MOP Syntax. <LTL Syntax> is based on constants
and atomic propositions with boolean operators and temporal operators. The different operators in
decreasing order of precedence are [], [*], <>, <*>, o, (*), !, not > U > S > <And> > <Xor> > <Or> >
<Implies> ><->.

The last eight operators from <LTL Syntax> are called *temporal* and have the following interpretation:

- [] X holds if X holds in all time points
- X holds if X holds in some future time point
- X U Y holds if Y holds in some future time point, and X has holds until Y holds (strict since)
- o X holds if X holds at the next time point
- [*] X holds if X holds in all past time points
- <*> X holds if X holds in some past time point

- X S Y holds if Y holds in some past time point, and since then X has held (strict since)
- (*) X holds if X holds at the previous time point

<LTL State>

<LTL State> instantiates <Logic State> from the MOP Syntax. In a LTL specification, <LTL State> can
be either the special state violation. The special state violation occurs when the trace is not a prefix of
any trace that satisfy the give formula.

<Not>

The LTL plugin supports various kinds of not operators

<And>

The LTL plugin supports various kinds of and operators

<0r>

The LTL plugin supports various kinds of or operators

<Xor>

The LTL plugin supports various kinds of xor operators

<Implies>

The LTL plugin supports various kinds of implies operators

Example

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