



Jan Smolders

Visual Designer & Web Designer and Developer

ABOUT ME

I'm a 30 year old Designer and web developer based in the Netherlands, with over 10 years of experience. I've had the tremendous privilege to work with amazing companies all over the world. I'm a firm believer that a Jack of all trades is better than a master of none so I pride myself to learn something new each project or task I am a part of. I love to create things, both in design as well as with code.

GRAPHIC TOOLS

Adobe Photoshop
Adobe Illustrator
Adobe Indesign
Adobe After Effects
Adobe Lightroom
Sketch
KeyShot
Invision
Krita/Sketchable
Zbrush



CODING TOOLS AND LANGUAGES

HTML(S)/Pug
(S)CSS/SASS/LESS/PostCSS
ES5/ES6/Coffeescript/NodeJS
AngularJS
GIT/SVN/Perforce
ReactJS/Flux/Altjs/Redux
ThreeJS
Webpack
Magento e-commerce
Grunt/Gulp/Docker/Haibu/Yarn



NOTABLE WORK EXPERIENCE

- October 2016 - present
Epic Games Europe
Lead Publishing Designer
- July 2014 - Present
Epic Games
Visual Designer & Developer / UI/UX Designer
- March 2012 - February 2015
ISAAC
Senior Front-end developer
- June 2010 - March 2012
BidYes
Art Director
- May 2009 - May 2010
Schroer Smart Web Solutions
Junior Web Designer & Developer

NOTABLE FREELANCE EXPERIENCE

- July 2014 - present
Epic Games
Visual designer / Developer
- May 2015
Lloyds Bank
Web Designer
- April 2012
Amazon
Web Designer
- May 2011
Hitgrab
Concept artist
- 2009 - 2012
EOS Magazine
Illustrator

NOTABLE TOOLS AND DISCIPLINES



Webtools

Jira
Confluence
BitBucket
Trello
Desk
Basecamp



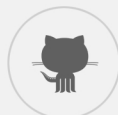
Principles

Agile
Scrum



Tools

Nikon/Canon SLR's
Wacom tablets
Sculpy
LEAP Motion
Unreal Engine 4



Open Source

MediacenterJS
Knockout Generic Forms
BlocksJS

NOTABLE EDUCATION / CERTIFICATES



May 2013
Certificate
Magento Front-end Developer



January 2013
Certificate
ISAAC Front-end Developer



September 2006 - Juli 2009
Education
Bachelor Interactive Media Design

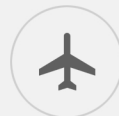
LANGUAGES



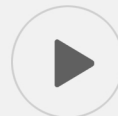
HOBBIES



Videogames



Traveling



Music/Movies



Sculpting/Drawing



Reading