## **BI / read / 14**

BI 1		BI / read / 14
BI 2	query	
BI 3	title	International dialog
BI 4 BI 5 BI 6 BI 7 BI 8 BI 9 BI 10 BI 11 BI 12 BI 13 BI 14	pattern	For each pair of countries, calculate the cost as a sum of cases #1-4. Cases that have a match add to the final score with the specified value. Each case only counts once, multiple matches do not increase to the score.    Country
BI 15 BI 16 BI 17 BI 18 BI 19 BI 20		Case 3: score += 10  person1: Person  likes  Message  hasCreator  Case 4: score += 1  person2: Person  likes  Message
	desc.	Consider all pairs of people (person1, person2) such that (1) they know each ther, (2) one is located in a City of Country country1, and (3) the other is located in a City of Country country2. For each City of Country country1, return the highest scoring pair. The score of a pair is defined as the sum of the subscores awarded for the following kinds of interaction. The initial value is score = 0.  1. person1 has created a reply Comment to at least one Message by person2: score += 4 2. person1 has created at least one Message that person2 has created a reply to: score += 1 3. person1 liked at least one Message by person2: score += 10 4. person1 has created at least one Message that was liked by person2: score += 1  Consequently, the maximum score a pair can obtain is: 4 + 1 + 10 + 1 = 16.
	params	Country1 Long String  (A) Correlated with parameter country2, i.e. the Countries are close and there are many Persons knowing each other  (B) Uncorrelated with parameter country2, i.e. the Countries are afar and there are few Persons knowing each other  Country2 Long String
	result	1         person1.id         ID         R           2         person2.id         ID         R           3         city1.name         Long String         R           4         score         32-bit Integer         C
	sort	1 score ↓ 2 person1.id ↑ 3 person2.id ↑
	limit	n/a
	CPs	1.3, 1.4, 2.1, 3.1, 3.3, 5.1, 5.2, 5.3, 8.3, 8.4
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