



# Builtin Modules

Formerly JavaScript Standard Library

Seeking stage 2

<https://github.com/tc39/proposal-built-in-modules>

Champions: Michael Saboff, Mattijs Hoitink & Mark S. Miller  
*Currently Stage 1*

# Acknowledgement

- I want to thank various people who have provided feedback and suggestions to work through current issues:  
*Mattijs Hoitink, Keith Miller, Mark S. Miller, Jordan Harband, Shu-Yu Guo, Devin Rousso, Kris Kowal & Chip Morningstar*

# Agenda

- Goals
- BuiltInModule object
- High Level Operation
- Register ModuleSpecifier prefix **js** : with IANA?
- Stage 2?

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  - ➔ ~~Originally specified a coordinated namespace~~ *Eliminated.*

# Goals

- To provide the mechanism to deploy a standard library of modules provided in the implementation.

*Note, this proposal does not define any modules itself only the mechanism.*

- Advantages of module based library over adding to Global Object.
  - ➔ Reduces namespace pressure and collisions of top level names.
  - ➔ Hosts can implement modules as loadable components reducing memory footprint by only loading the modules needed by app / webpage.
  - ➔ Reduce page load time by providing common components locally.
  - ➔ Give JavaScript a library model similar to most every other language.
  - ➔ Hopefully accelerate process to add new library components.

# New `BuiltInModule` Object

Add a new `BuiltInModule` object with the following prototype methods:

- `hasModule(moduleSpecifier)` - Returns boolean based on presence of a module in the the built in module map with **`moduleSpecifier key`**.
- `import(moduleSpecifier)` - Returns the exports for module with **`moduleSpecifier key`** from the built in module map.
- `export(moduleSpecifier, exports)` - Adds or replaces the exports for module with **`moduleSpecifier key`** in the built in module map.
- `freezeModule(moduleSpecifier)` - Disallow modification of module exports for module with **`moduleSpecifier key`**.
- `freezeAllModules()` - Freezes all modules in the built in module map.

# Importing a BuiltIn Module

From a module:

```
import “js:Complex”;
```

```
import * as Comp from “js:Complex”;
```

```
let complexPromise = import(“js:Complex”);
```

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```
let complex = BuiltInModule.import(“js:Complex”);
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import "js:Complex";
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let complexPromise = import("js:Complex");
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let complex = BuiltInModule.import("js:Complex");
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*Preferred*

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let complex = BuiltInModule.import("js:Complex");
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From a script:

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let complex = BuiltInModule.import("js:Complex");
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let complexPromise = import("js:Complex");
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# Importing a BuiltIn Module

From a module:

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import "js:Complex";
```

Synchronous

```
import * as Comp from "js:Complex";
```

```
let complexPromise = import("js:Complex");
```

Async

```
let complex = BuiltInModule.import("js:Complex");
```

Sync

From a script:

```
let complex = BuiltInModule.import("js:Complex");
```

Sync

```
let complexPromise = import("js:Complex");
```

Async

# Built In Module Map

*Part of the Host*

*Internal Built In Module Map*

| <i>ModuleSpecifier (key)</i> | <i>ModuleRecord</i>              |
|------------------------------|----------------------------------|
| ModuleSpecifier <sub>1</sub> | BuiltInModuleRecord <sub>1</sub> |
| ModuleSpecifier <sub>2</sub> | BuiltInModuleRecord <sub>2</sub> |
| .                            | .                                |
| .                            | .                                |
| .                            | .                                |
| ModuleSpecifier <sub>N</sub> | BuiltInModuleRecord <sub>N</sub> |

*Host*

## Internal Built In Module Map

[illegible]

# Shimming

- Built in modules need to be “shimmable”.
- If required, shimming needs to happen before the “main app” code runs.
- Shims can be applied to prior shims.
- Setup code shimming code needs the ability to lock down the resulting shimmed modules.

# Shimming Example

Check for builtin, provide polyfill if module is missing:

```
if (!BuiltInModule.hasModule("js:Complex"))  
  BuiltInModule.export("js:Complex",  
    { Complex: myComplexPoly });
```

# Shimming Example

Check for builtin, provide polyfill if module is missing:

```
if (!BuiltInModule.hasModule("js:Complex"))  
  BuiltInModule.export("js:Complex",  
    { Complex: myComplexPoly });
```

Shim part of a builtin:

```
let shimmedComplex = BuiltInModule.import("js:Complex");  
shimmedComplex.toString = myComplexToString;  
BuiltInModule.export("js:Complex",  
  { Complex: shimmedComplex });
```



# BuiltIn Module Names

- Modules added by TC-39 will begin with the prefix **js:**, e.g. **js:Complex**.
  - Other uses of the **js:** prefix are non-standard.
  - Organizations such as other standards bodies can use other prefixes. e.g. TC-53, OpenJS Foundation, implementors...
  - Formal coordination of prefixes was rejected by TC-39 (July 2019) as well as by the W3C (Sept 2019).
  - **Should TC-39 register “js:” with IANA?**

Questions?



Stage 2?

Thank you!

# Automatic Module Loading

# Builtin Modules as Globals

- Web developers are accustomed to accessing features via globals.
- Some concern Builtin Modules will provide too much friction for devs.
- We can provide an automatic means to import Builtin Modules as globals.

# Automatic Builtin Module Importing

Provide a new internal Object for each module to automatically load on first access. Conceptually like:

```
function loadSelf(prefix, moduleName)
{
    globalThis[moduleName] = BuiltinModule.import(prefix + moduleName);
}
```

```
Object.defineProperty(globalThis, "Complex" {
    get: function() {
        loadSelf("js:", "Complex");
        return globalThis.Complex;
    },
    configurable: true,
    enumerable: true
});
```

This internal object should resolve as an Object for **typeof** and **instanceof** without loading the module. Likely this is implemented in native C++ code with a table listing each such module.

# Advantages of Auto Load to a Global

- Provides module availability as global objects while preserving the intent of Builtin Modules.
- Modules could be shimmed and polyfilled as they are today.
- Promote an unforced community driven transition to Builtin Module.
- It would provide a standard means for lazy loading features.
- Legacy features could transition to being builtin modules without any compatibility issues.

# Disadvantages of Auto Loading

- Isn't needed for other JS hosts, e.g. Node and IOT.
  - Would making this normative optional be acceptable?
  - Is this counter to a “one JavaScript” goal?
- Doesn't solve namespace pressure issues.
- Could confuse devs as to which way they access a feature.

Thank you!