## Sorbet:

# A Typechecker for Ruby

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## Introductions

### Speaker notes

- dmitry: PhD Compiler architecture & a bit of type theory @ next major version of Scala Compiler(3.0)
- nelhage: MIT grad, One of the longest tenured engineers at Stripe
- pt: Stanford grad, Previously at Facebook on HHVM and Hack

pt starts talking here

# Background

Speaker notes

Don't say anything

## Stripe

- Platform that developers use to accept payments
- 25 countries, 100,000 business worldwide
- 60% of people in US have used it in the last year
- If you're running an internet business, check us out
- Have a Tokyo office
  - Many in the audience
  - Come chat!
  - stripe.com/jobs

## Developer productivity

Large dedicated team

- Testing
- Code
- Dev Env
- Abstractions
- Language Tools
- Etc.

- Context
- Not overhead

## Ruby at Stripe

- Ruby is the primary programming language
  - No Rails
  - Enforced subset of Ruby (thanks @bbatsov for Rubocop)
- Most product code is in a monorepo (intentionally!)
- ~10 macroservices with a few microservices
- New code mostly goes into an existing service

- Millions of lines of Ruby
- Bozhidar Batsov

### Stats

Language	lines	Language	lines
Ruby	34%	Scala	7%
Javascript	16%	HTML	6%
YAML	10%	Go	6%

Millions of lines of code

Hundreds of engineers

Thousands of commits per day

- Top languages
- Most product engineers use Ruby.
- Next language is 2% bash

## Other ruby typing

- DRuby / PRuby / RubyDust / RTC / RDL by Jeff Foster
- Unreleased GitHub experiment by @charliesom
- Presentations tomorrow by @soutaro and @mametter
- Contracts from JetBrains by @valich

- Diamondback Ruby
- RDL Jeff Foster Maryland
- Charlie Somerville at Github
- Soutaro Matsumoto
- Yusuke Endoh
- Valentin Fondaratov

## Open source?

- Yes! Eventually
- Prove it out internally first
- Have questions? Reach us at sorbet@stripe.com

### Speaker notes

- Yes, we very much would like to open source this.
- today gather feedback and find folks who are interested in collaborating.
- I hate throwing code over the wall. Instead we want to release when we can dedicate the time to helping the community use it.
- But wait, this isn't just a vaporware announcement :) We have a browser demo.

Now open: https://sorbet.run/#%221%22%20%2B%202

## Try it ↓

https://sorbet.run



Speaker notes

And with that brief teaser, let me hand off to Dmitry to dive into our type system.

### Explicit

We're willing to write annotations, and in fact see them as beneficial; They make code more readable and predictable. We're here to help readers as much as writers.

Feel useful, not burdensome

While it is explicit, we are putting effort into making it concise. This shows in multiple ways:

- error messages should be clear
- verbosity should be compensated with more safety
- As simple as possible, but powerful enough

Overall, we are not strong believers in super-complex type systems. They have their place, and we need a fair amount of expressive power to model (enough) real Ruby code, but all else being equal we want to be simpler. We believe that such a system scales better, and -- most importantly -- is easiest for users to learn+understand.

Compatible with Ruby

In particular, we don't want new syntax. Existing Ruby syntax means we can leverage most of our existing tooling (editors, etc). Also, the whole point here is to improve an existing Ruby codebase, so we should be able to adopt it incrementally.

Scales

On all axes: in speed, team size, codebase size and time (not postponing hard decisions). We're already a large codebase, and will only get larger.

Can be adopted gradually

In order to make adoption possible at scale, we cannot require all the teams to adopt it at once, thus we need to support teams adopting it at different pace.

# Demo (usage)

Speaker notes

One of the most areas where those principles can be seen is error messages. The following slides show several examples of them.

## Usage: Calls into stdlib

# Integer

([1, 2].count + 3).next

```
"str" + :sym
Expression passed as an argument `arg0` to method `+`
      does not match expected type
      github.com/stripe/sorbet/wiki/7002
     1 | "str" + :sym
    github.com/stripe/sorbet/tree/master/rbi/core/string.rbi#L18:
    Method `+` has specified type of argument `arg0` as `String`
    18
              arg0: String,
  Got Symbol(:"sym") originating from:
    -e:1:
     1 | "str" + :sym
```

## Usage: truthiness

```
foo = array_of_strings[0]
# foo is a T.nilable(String) now
return true if foo.nil?
# foo is a String now
return foo.empty?
```

## Usage: dead code

```
if Random.rand > 0.5
    foo = 1
else
    foo = 2
end
# foo is an Integer
```

```
if Random.rand
   foo = 1
else
   foo = 2
end
```

```
This code is unreachable 6 | foo = 2
```

- We see that foo is assinged on both cases in first example
  - second example has a bug that could have been made by a C person.

## Usage: union types

```
str_or_int = ["1", 2].sample
hash = str_or_int.succ
```

## Declaration Syntax

## Declaration: Compatible syntax

```
extend T::Helpers
...
sig(
    # Both positional and named parameters are referred to by name.
    # You must declare all parameters (and the return value below).
    amount: Integer,
    currency: String,
)
.returns(Stripe::Charge)
def create_charge(amount, currency)
...
end
```

### Speaker notes

here you can see the syntax used to declare types of arguments of the method. This syntax is a ruby dsl. As you can see (~read the slide)

## Declaration: Runtime Typesystem

```
sig(amount: Integer, currency: String)
.returns(Stripe::Charge)
def create_charge(amount, currency)
...
end

create_charge(10_000, :jpy)

#<TypeError: Parameter currency:
    Expected type String, got type Symbol>
```

### Speaker notes

Even before we've started building a static typechecker, we have built a dynamic one. This dynamic one uses data provided via same dsl to perform runtime type checks in production. If they fail, it raises an error that will include a complete stacktrace as well as data that violated the type constraint.

### **Declaration: Local Inference**

```
sig.returns(String) # Optional but not inferred
def foo
    a = 5 # Integer
    a = T.let("str", String) # String
end
```

### Speaker notes

some people think that typesystems can be too verbose. We agree. This is why we want our to be concise. In particular here you don't need to specify type of variable a, we can infer that it is integer.

If you do want to declare a type of variable, we you can do so with T.let. In this example, you re-assign a to a string and you explicitly daclare that you wanted a to become a string.

## Declaration: strictness level

```
#
# Basic checks such as syntax errors are enabled by default

# typed: true
# Enables type checking

# typed: strict
# Additionally requires ivars to be declared

# typed: strong
# typed: strong
# The safest level: disallows calling untyped code
```

### Declaration: Generic classes

```
class Box
  extend T::Generic

Elem = type_member

sig.returns(Elem)
  attr_reader :x

sig(x: Elem).returns(Elem)
  attr_writer :x
end
```

#### Speaker notes

Our typesystem also has minimal number of features to model Ruby code. One of such features is generics. In this example, we model a box that can store an element of a specific type. Box declaration does not know what it will store. I will be specified by use site.

The most common use of this is to model various containers: arrays, sets, hashes

### Declaration: Generic methods

```
class Array
  Elem = type_member

type_parameters(:U).sig(
        blk: T.proc(arg0: Elem).returns(T.type_parameter(:U)),
)
   .returns(T::Array[T.type_parameter(:U)])
  def map(&blk); end
end
```

### Speaker notes

We can also model methods with complex signatures such as Array map that require generic methods. They are somewhat verbose, but they are very descriptive and express the usecase well.

Hand of to Nelson

## Practical experience

Speaker notes

Throwback to the title of our talk -- "a practical typechecker for Ruby" -- and I want to link this to our experience at Stripe

### Internal rollout

- Working on this since last year
- Runtime types have been deployed for 6 months
- Static checker in internal beta
  - engineers can opt in
- Command-line tool

## Early adoption

- Human-authored signatures: 3k
- Files annotated by users: 150+
- Generated signatures: 240k

## Some bugs we found

#### Speaker notes

These are some bugs we found in the process of rolling out the typechecker, that slipped through CI and code review. Fortunately our test coverage and processes are pretty good so none of these were critical, but they are pretty informative of the experience of using the tool and the kinds of issues we can catch.

Examples are simplified but based on real code.

## Typos in error handling

## Errors in error handling

```
if look_ahead_days < 1 || look_ahead_days > 30
    raise ArgumentError('look_ahead_days must be between [...]')
end
```

argumenterror.rb:9: Method ArgumentError does not exist on [...]

### Speaker notes

Here we see another error inside an error-handling block. Someone tried to call the function ArgumentError, instead of calling its constructor -- perhaps they have been writing too much Python.

Here again we see that sorbert has identified the error and reported that that method does not exist.

### nil checks

- strict nilability found a bug in an endpoint that handled an API request.
- This endpoint takes a Webhook ID from a user and updates it in our system
- the typechecker knows that load returns a webhook object or nil if that ID doesn't exist, and that update\_webhook needs a non-nil webhook object
- We detect the missing check

## nil checks (fixed)

```
app.post '/v1/webhook/:id/update' do
  endpoint = WebhookEndpoint.load(params[:id])
  if endpoint.nil?
    raise UserError.new(:webhook_endpoint_not_found)
  end
  update_webhook(endpoint, params)
end
```

### Speaker notes

• Easy to fix; If we add the natural check you should have written anyways, we recognize the pattern and quiet the error

### Instance variables from self.

### Speaker notes

Files can opt-in to require declaring instance and class variables. Here we found a bug in existing code where an instance variable was set and then attempted to be accessed from the wrong scope.

## Incorrect pattern matching

Speaker notes

Do a careful walk through

## User response

Nice!! Beautiful errors and damn that was fast!!

"DeveloperHappiness" would be a good name for ruby-typer

I'm trying to use it locally, it's been super helpful to catch bugs in my own code.

I introduced a typo with sed and ruby-typer caught it in CI within seconds of me pushing the branch. It's really nice to get this kind of notification quickly rather than having to wait for potentially several minutes before the test job fails.

## Speed of our typer

100k lines/second/cpu core

Tool	Speed (lines/s/core)
sorbet	100,000
javac	10,000
rubocop	1,000

## Versus CI

### Speed at Stripe

Tool	Speed	Parallel Machines
Sorbet	seconds	1
CI	10 minutes	tens

## **Implementation**

- C++
- Don't depend on a Ruby VM
- C++ port of whitequark/parser by GitHub
- Extensive test suite
- CI runs against Stripe codebase

## Metaprogramming support

- Minimal native support
- Reflection-based signature generation

## Can I use it?

## Open source

- Sneak peak: https://sorbet.run
- Will open source, timeline TBD
- When released we will support it
- Will post on stripe.com/blog
- sorbet@stripe.com

- Try out the browser demo.
- core typechecker is done, most of the work for us is around how to roll it out to a big codebase.
- How do you deal with metaprogramming, or unannotated gems, or editor integrations.
- Please play with it and give us feedback.

## Using it

- Interested in your use cases
- Large orgs scaling with Ruby
- Will let you know when it's ready for beta
- sorbet@stripe.com

- · Interested in your use cases
- Two classes particularly interested in
- Our dev productivity team existed for 2.5 years now and we've focussed largely on how to scale our Ruby for the needs of Stripe, so we have some tools to share.
- We've put a lot of effort into this space.
- Having said that, we also really want to use your tools and systems too!

## **Building it**

- There are multiple parties working to add types to Ruby
- We'd love to chat and share
- sorbet@stripe.com

- if you are working on typechecking Ruby or scaling Ruby we would love to chat.
- Please email us or find us somehow.

## Take away

- We have a typechecker
- Fast, built thoughtfully
- Useful, not burdensome
- Will open source
- Reach out to us
- sorbet@stripe.com

## Thank you!

sorbet@stripe.com



- Thank you to the conference organizers for letting us speak here today.
- Thanks Ruby for the great language that we all build on.
- With that, thank you so much for listening to us and taking that.
- Arigatou gozaimasu