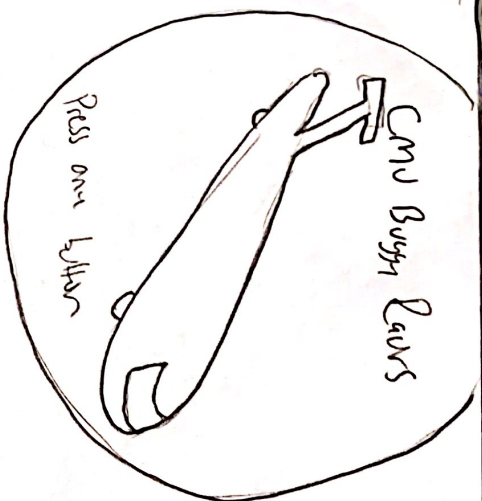


Start Mode



Menu Mode

Main Menu

Start game

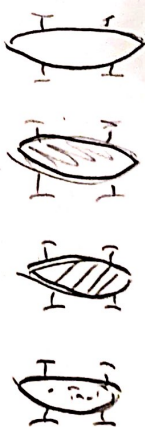
Pick color

*Can use buttons if needed

Pick Player Mode

Back

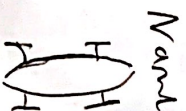
Pick your color



Game Mode

- Side scrolling
- Slows down with 'friction'
- Stops if at track boundary
- Pic changes if car rotated

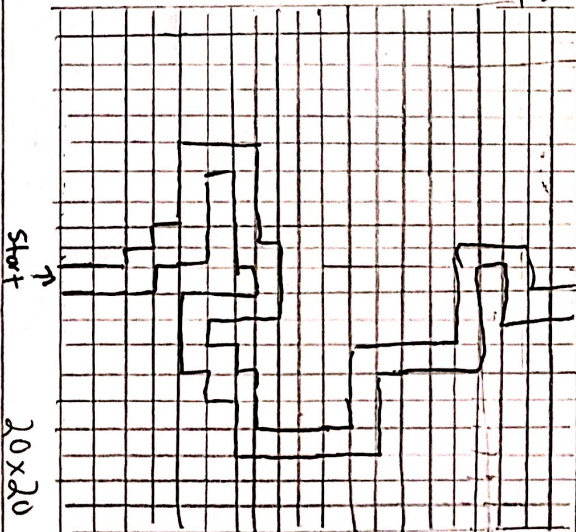
Player View Press in for menu



All Opponents



Path



"Finish line" if a player's
CPU's intersects last box,
game ends. Paper displayed

Finish



Tap up

'Name' values'

Press in for menu