

# How to Play Trivial Compute

## Goal:

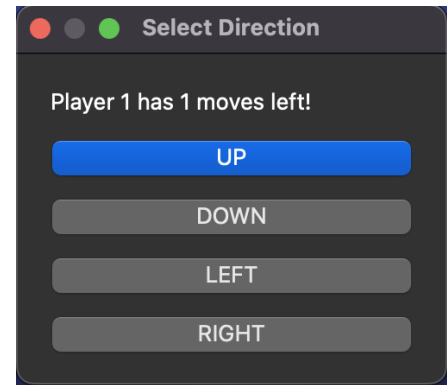
To be the first to collect all four of the category headquarters and then return to the center square and answer the final question from a category of the other players' choosing



## How to play:

To start, each player will begin on the center square of the board. There will be an initial dice roll that generates random numbers and randomly assigns one to each player to determine the turn order. There is a legend at the bottom of the board that shows which category corresponds to which color.

The current player will be displayed at the top of the board. When the roll button is clicked, a random number between 1 and 6 will be displayed and a Select Direction popup window will appear. The player can then select whether they wish to move up, down, to the left, or to the right. Once the player reaches the outer edge of the board, they can then select whether they wish to move clockwise or counterclockwise around the board to obtain all four categories as quickly as possible.



Once the player has chosen a direction, their icon will automatically move to their new spot on the board. The Question button should then be clicked to bring up the question interface.

**Category:** Math

**Question:** How many sides are there in a square?

Correct Incorrect Show Answer

The player should then answer the question aloud before clicking the Show Answer button.

**Category:** Math

**Question:** How many sides are there in a square?

**Answer:** 4

Correct Incorrect Hide Answer

If the player got the question correct, they should click the Correct button, and the question interface will close so they can roll the dice again. If they got the question wrong, they should click the Incorrect button, and the game will automatically move to the next player's turn.

Each player's name and current score is displayed on the board. If a player lands on an HQ square and they get the question correct, the board will be updated to display the new category that they have obtained.

Once a player has collected all four categories, they are then able to move inwards toward the center square where they will need to answer a final question from a category that the other players can choose. If they get the final question correct, they win the game!