Group: Team Purjolok

Date: 1/10 Chair: Joar Notetaker: Jakob

Participants: Isabelle, Hedy, Jakob, Joar, David, Johan

## Objectives (5 min)

- Resolve any issues preventing the team to continue.
- Short clear descriptions.

Remove dead branches

Fix the user stories in trello, it's messy.

Should not be able to walk over a maindancer.

# Reports (15 min) from previous meeting

- Each group member reports outcome of assigned issues, see also 'outcomes and assignments'.

### Hedy

Added so that a card contains a pattern representing the dance fans, also updated the images.

Started writing JUnit tests for the code. Helped Johan and Joar with merges. Added so that the player can choose which card they want to use out of the ones that are also displayed.

#### **David**

Worked on keeping track of turns and win conditions.

Added so that how many rounds have passed is shown.

#### Isabelle

Scaled both cards and the dancefloor to more appropriate sizes.

Will try to fix the start page during the weekend.

### **Jakob**

Experimented with previews having a lower opacity.

### **Johan**

Worked with DeepCopy (making a copy of the dancefloor for preview) and exception handling.

Fixed the bug with inputs not being read in properly. Worked with Joar and gave feedback. Have also experimented with having lower opacity of the preview.

Added so that the correct danceFan is drawn depending on the player.

#### Joar

Fixed so that players can not move outside of the danceFloor.

Added instructions at the start of the turn.

Added so that the cards are hidden until the player chooses to show them.

## Discussion items (35 min)

- Discuss the identified issues, and possibly new or more general issues (very short notes and/or keywords).

**RAD** 

SDD

**UML** 

**READ ME** 

Check that the code follows MVC and other OOP rules

**Tests** 

### Isabelle:

Should use coordinates instead of proportions

Fair distribution of tasks, make sure each person's task for the week is of the same size as the other's. Or maybe count the contribution somehow.

Merge so that the supervisor can check on how we are doing.

Travis, do we need it?

## Outcomes and assignments (5 min)

- Outcomes from discussion items. Write down what's decided and why it was

decided. Sync with other documentation (add terms to wordbook).

- (re)Assign to each group member which issues to solve.

Everyone should check if the re-sizing works.

## Isabelle note:

Re-sizing works on everyone's computer except Joars for some reason.

## Wrap up

- Write down any unresolved issues for next meeting.

## Ask supervisor:

Is it possible to change the commits so that we can add people as

contributors afterwards?

Do we need Travis?

What is needed for the peer review?

How to we add people as contributors for merges?

More specifically, what is needed on how on gitHub?

Fix the user stories on trello, more clear and less messy.

**RAD** 

SDD

**README.md** 

**UML** 

Check that the code follows MVC and other OOP rules.

**Tests**