

Group: Team purjolok

Date: 15/10

Chair: Hedy

Notetaker: Isabelle

Participants: Isabelle, Hedy, Jakob, Joar, David, Johan

Objectives (5 min)

- Supposed to turn in the feedback today, but the date was changed. Think we should try to hand in as quickly as possible anyway.
- Check if there is anything missing.
- Anwarr is sick again, meeting with Pelle at 16:15 - 17 instead.

Reports (15 min) from previous meeting

- Johan + Jakob, have they written the last parts on the peer review? yes
- Isabelle finished the cleaned up version of the peer review? Yes, mostly. Some final touches will be fixed over lunch.
- Have the tests for everything that is public been added? no, no tests have been written this week.
- Hedy added headers to all files.
- David added the messages after the game has been finished .

Discussion items (35 min)

- Discuss the identified issues, and possibly new or more general issues (very short notes and/or keywords).

Would people be okay with having the presentation online? Ask Pelle later today if it is okay that we do some online variant.

Outcomes and assignments (5 min)

Those who have not written any tests will try to do so this afternoon / weekend.
Wait for feedback to come on Monday.

Wrap up

Remove DS_Store

Update UML MVC

Tests NEED to be finished before handing in the project.

Ask Pelle about online presentation.

If d is pressed the cards change at times where they should not.

Notes after meeting with Pelle:

After talking with Pelle, there were many things that seemed off, Hedy will do a larger refactoring over the weekend.

Online presentation okay, some members need to be on site, while some can hold the presentation online.