Tutorial CMA-ES — Evolution Strategies and Covariance Matrix Adaptation

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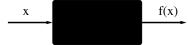
Problem Statement

Continuous Domain Search/Optimization

 Task: minimize an objective function (fitness function, loss function) in continuous domain

$$f: \mathcal{X} \subseteq \mathbb{R}^n \to \mathbb{R}, \qquad \mathbf{x} \mapsto f(\mathbf{x})$$

Black Box scenario (direct search scenario)



- gradients are not available or not useful
- problem domain specific knowledge is used only within the black box, e.g. within an appropriate encoding
- Search costs: number of function evaluations

Problem Statement

Continuous Domain Search/Optimization

- Goal
 - fast convergence to the global optimum
 - ... or to a robust solution x os solution x with small function value f(x) with least search cost
 - there are two conflicting objectives

- Typical Examples
 - shape optimization (e.g. using CFD)
 - model calibration
 - parameter calibration

curve fitting, airfoils biological, physical

controller, plants, images

- Problems
 - exhaustive search is infeasible
 - naive random search takes too long
 - deterministic search is not successful / takes too long

Approach: stochastic search, Evolutionary Algorithms

Objective Function Properties

We assume $f:\mathcal{X}\subset\mathbb{R}^n\to\mathbb{R}$ to be *non-linear, non-separable* and to have at least moderate dimensionality, say $n\not\ll 10$. Additionally, f can be

- non-convex
- multimodal

there are possibly many local optima

non-smooth

derivatives do not exist

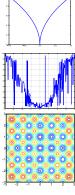
- discontinuous, plateaus
- ill-conditioned
- noisy
- ...

Goal: cope with any of these function properties
they are related to real-world problems

What Makes a Function Difficult to Solve?

Why stochastic search?

- non-linear, non-quadratic, non-convex on linear and quadratic functions much better search policies are available
- ruggedness non-smooth, discontinuous, multimodal, and/or noisy function
- dimensionality (size of search space)
 (considerably) larger than three
- non-separability
 dependencies between the objective variables
- ill-conditioning

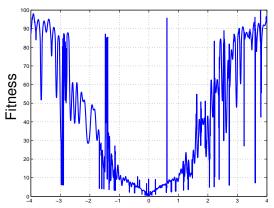




gradient direction Newton direction

Ruggedness

non-smooth, discontinuous, multimodal, and/or noisy



cut from a 5-D example, (easily) solvable with evolution strategies

Curse of Dimensionality

The term *Curse of dimensionality* (Richard Bellman) refers to problems caused by the **rapid increase in volume** associated with adding extra dimensions to a (mathematical) space.

Example: Consider placing 100 points onto a real interval, say [0,1]. Now consider the 10-dimensional space $[0,1]^{10}$. To get **similar coverage** in terms of distance between adjacent points would require $100^{10} = 10^{20}$ points. A 100 points appear now as isolated points in a vast empty space.

Remark: **distance measures** break down in higher dimensionalities (the central limit theorem kicks in)

Consequence: a **search policy** that is valuable in small dimensions **might be useless** in moderate or large dimensional search spaces. Example: exhaustive search.

Separable Problems

Definition (Separable Problem)

A function f is separable if

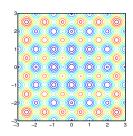
$$\arg\min_{(x_1,\ldots,x_n)} f(x_1,\ldots,x_n) = \left(\arg\min_{x_1} f(x_1,\ldots),\ldots,\arg\min_{x_n} f(\ldots,x_n)\right)$$

 \Rightarrow it follows that f can be optimized in a sequence of n independent 1-D optimization processes

Example: Additively decomposable functions

$$f(x_1, \dots, x_n) = \sum_{i=1}^n f_i(x_i)$$

Rastrigin function



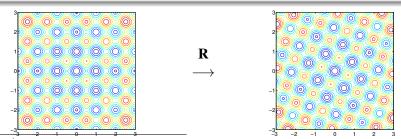
Non-Separable Problems

Building a non-separable problem from a separable one (1,2)

Rotating the coordinate system

- $f: x \mapsto f(x)$ separable
- $f: x \mapsto f(\mathbf{R}x)$ non-separable

R rotation matrix



¹ Hansen, Ostermeier, Gawelczyk (1995). On the adaptation of arbitrary normal mutation distributions in evolution strategies: The generating set adaptation. Sixth ICGA, pp. 57-64, Morgan Kaufmann

Salomon (1996). "Reevaluating Genetic Algorithm Performance under Coordinate Rotation of Benchmark Functions; A survey of some theoretical and practical aspects of genetic algorithms." BioSystems, 39(3):263-278

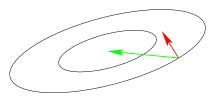
III-Conditioned Problems

Curvature of level sets

Consider the convex-quadratic function

$$f(\mathbf{x}) = \frac{1}{2} (\mathbf{x} - \mathbf{x}^*)^T \mathbf{H} (\mathbf{x} - \mathbf{x}^*) = \frac{1}{2} \sum_i h_{i,i} (x_i - x_i^*)^2 + \frac{1}{2} \sum_{i \neq j} h_{i,j} (x_i - x_i^*) (x_j - x_j^*)$$

$$\mathbf{H} \text{ is Hessian matrix of } f \text{ and symmetric positive definite}$$



gradient direction $-f'(x)^{T}$

Newton direction $-\mathbf{H}^{-1}f'(\mathbf{x})^{\mathrm{T}}$

Ill-conditioning means **squeezed level sets** (high curvature). Condition number equals nine here. Condition numbers up to 10^{10} are not unusual in real world problems.

If $H \approx I$ (small condition number of H) first order information (e.g. the gradient) is sufficient. Otherwise **second order information** (estimation of H^{-1}) is **necessary**.

What Makes a Function Difficult to Solve?

... and what can be done

| The Problem | Possible Approaches |
|------------------|---|
| Dimensionality | exploiting the problem structure separability, locality/neighborhood, encoding |
| III-conditioning | second order approach changes the neighborhood metric |
| Ruggedness | non-local policy, large sampling width (step-size) as large as possible while preserving a reasonable convergence speed |
| | population-based method, stochastic, non-elitistic |
| | recombination operator serves as repair mechanism |
| | restarts |
| | |

Metaphors

Optimization/Nonlinear Programming **Evolutionary Computation** individual, offspring, parent candidate solution decision variables design variables object variables population set of candidate solutions fitness function objective function loss function cost function error function generation iteration

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Stochastic Search

A black box search template to minimize $f: \mathbb{R}^n \to \mathbb{R}$

Initialize distribution parameters θ , set population size $\lambda \in \mathbb{N}$ While not terminate

- **1** Sample distribution $P(x|\theta) \rightarrow x_1, \dots, x_{\lambda} \in \mathbb{R}^n$
- ② Evaluate x_1, \ldots, x_{λ} on f
- **3** Update parameters $\theta \leftarrow F_{\theta}(\theta, x_1, \dots, x_{\lambda}, f(x_1), \dots, f(x_{\lambda}))$

Everything depends on the definition of P and F_{θ}

deterministic algorithms are covered as well

In many Evolutionary Algorithms the distribution P is implicitly defined via **operators on a population**, in particular, selection, recombination and mutation

Natural template for (incremental) Estimation of Distribution Algorithms

The CMA-ES

Input: $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, λ Initialize: $\mathbf{C} = \mathbf{I}$, and $\mathbf{p_c} = \mathbf{0}$, $\mathbf{p_\sigma} = \mathbf{0}$, Set: $c_\mathbf{c} \approx 4/n$, $c_\sigma \approx 4/n$, $c_1 \approx 2/n^2$, $c_\mu \approx \mu_w/n^2$, $c_1 + c_\mu \leq 1$, $d_\sigma \approx 1 + \sqrt{\frac{\mu_w}{n}}$, and $w_{i=1...\lambda}$ such that $\mu_w = \frac{1}{\sum_{\mu=w^2}^2} \approx 0.3 \ \lambda$

While not terminate

$$\begin{aligned} & \boldsymbol{x}_i = \boldsymbol{m} + \sigma \boldsymbol{y}_i, \quad \boldsymbol{y}_i \sim \mathcal{N}_i(\boldsymbol{0}, \mathbf{C}) \,, \quad \text{for } i = 1, \dots, \lambda \\ & \boldsymbol{m} \leftarrow \sum_{i=1}^{\mu} w_i \boldsymbol{x}_{i:\lambda} = \boldsymbol{m} + \sigma \boldsymbol{y}_w \quad \text{where } \boldsymbol{y}_w = \sum_{i=1}^{\mu} w_i \boldsymbol{y}_{i:\lambda} \\ & \boldsymbol{p}_c \leftarrow (1 - c_c) \boldsymbol{p}_c + \mathbb{1}_{\{\|\boldsymbol{p}_\sigma\| < 1.5\sqrt{n}\}} \sqrt{1 - (1 - c_c)^2} \sqrt{\mu_w} \boldsymbol{y}_w \quad \text{cumulation for } \mathbf{C} \\ & \boldsymbol{p}_\sigma \leftarrow (1 - c_\sigma) \boldsymbol{p}_\sigma + \sqrt{1 - (1 - c_\sigma)^2} \sqrt{\mu_w} \, \mathbf{C}^{-\frac{1}{2}} \boldsymbol{y}_w \quad \text{cumulation for } \sigma \\ & \mathbf{C} \leftarrow (1 - c_1 - c_\mu) \, \mathbf{C} + c_1 \, \boldsymbol{p}_c \boldsymbol{p}_c^{\mathrm{T}} + c_\mu \sum_{i=1}^{\mu} w_i \boldsymbol{y}_{i:\lambda} \boldsymbol{y}_{i:\lambda}^{\mathrm{T}} \\ & \boldsymbol{\sigma} \leftarrow \sigma \times \exp\left(\frac{c_\sigma}{d\sigma} \left(\frac{\|\boldsymbol{p}_\sigma\|}{\mathbf{E}\||\mathcal{N}(\mathbf{0},\mathbf{I})\|} - 1\right)\right) \quad \text{update of } \sigma \end{aligned}$$

Not covered on this slide: termination, restarts, useful output, boundaries and encoding

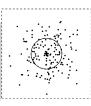
Evolution Strategies

New search points are sampled normally distributed

$$\mathbf{x}_i \sim \mathbf{m} + \sigma \mathcal{N}_i(\mathbf{0}, \mathbf{C})$$
 for $i = 1, \dots, \lambda$

for
$$i = 1, \ldots, \lambda$$

as perturbations of m, where $x_i, m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, $\mathbf{C} \in \mathbb{R}^{n \times n}$



where

- the mean vector $\mathbf{m} \in \mathbb{R}^n$ represents the favorite solution
- the so-called step-size $\sigma \in \mathbb{R}_+$ controls the step length
- the covariance matrix $C \in \mathbb{R}^{n \times n}$ determines the **shape** of the distribution ellipsoid

here, all new points are sampled with the same parameters

The question remains how to update m, \mathbb{C} , and σ .

Why Normal Distributions?

- widely observed in nature, for example as phenotypic traits
- Only stable distribution with finite variance

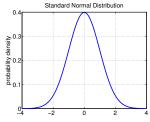
stable means that the sum of normal variates is again normal:

$$\mathcal{N}(\mathbf{x}, \mathbf{A}) + \mathcal{N}(\mathbf{y}, \mathbf{B}) \sim \mathcal{N}(\mathbf{x} + \mathbf{y}, \mathbf{A} + \mathbf{B})$$

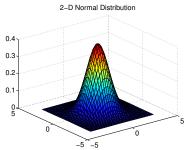
helpful in **design and analysis** of algorithms related to the *central limit theorem*

- most convenient way to generate isotropic search points the isotropic distribution does not favor any direction, rotational invariant
- Maximum entropy distribution with finite variance the least possible assumptions on f in the distribution shape

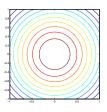
Normal Distribution



probability density of the 1-D standard normal distribution



probability density of a 2-D normal distribution

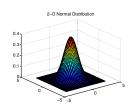


The Multi-Variate (*n*-Dimensional) Normal Distribution

Any multi-variate normal distribution $\mathcal{N}(m, \mathbb{C})$ is uniquely determined by its mean value $m \in \mathbb{R}^n$ and its symmetric positive definite $n \times n$ covariance matrix \mathbb{C} .

The **mean** value *m*

- determines the displacement (translation)
- value with the largest density (modal value)
- the distribution is symmetric about the distribution mean

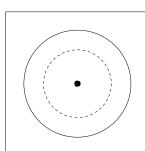


The covariance matrix C

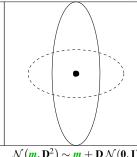
- determines the shape
- **geometrical interpretation**: any covariance matrix can be uniquely identified with the iso-density ellipsoid $\{x \in \mathbb{R}^n \mid (x-m)^T \mathbb{C}^{-1}(x-m) = 1\}$

... any **covariance matrix** can be uniquely identified with the iso-density ellipsoid $\{x \in \mathbb{R}^n \mid (x - m)^T \mathbf{C}^{-1} (x - m) = 1\}$

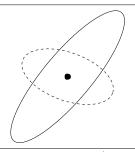
Lines of Equal Density



 $\mathcal{N}(\mathbf{m}, \sigma^2 \mathbf{I}) \sim \mathbf{m} + \sigma \mathcal{N}(\mathbf{0}, \mathbf{I})$ one degree of freedom σ components are independent standard normally distributed



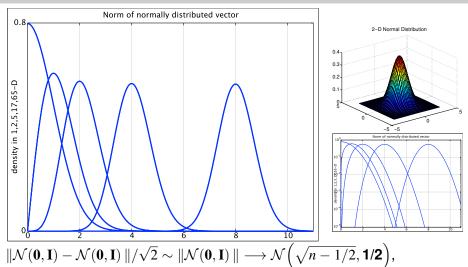
 $\mathcal{N}(m, \mathbf{D}^2) \sim m + \mathbf{D} \mathcal{N}(\mathbf{0}, \mathbf{I})$ n degrees of freedom components are independent, scaled



 $\mathcal{N}(m,\mathbf{C}) \sim m + \mathbf{C}^{\frac{1}{2}} \mathcal{N}(\mathbf{0},\mathbf{I})$ $(n^2+n)/2$ degrees of freedom components are correlated

where I is the identity matrix (isotropic case) and D is a diagonal matrix (reasonable for separable problems) and $\mathbf{A} \times \mathcal{N}(\mathbf{0}, \mathbf{I}) \sim \mathcal{N}(\mathbf{0}, \mathbf{A}\mathbf{A}^T)$ holds for all \mathbf{A} .

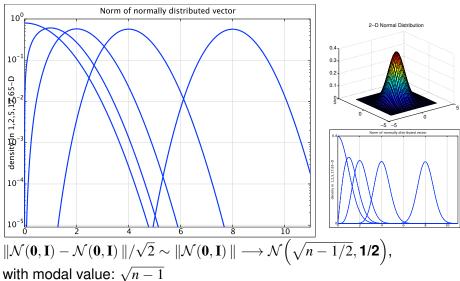
Effect of Dimensionality



with modal value: $\sqrt{n-1}$

yet: maximum entropy distribution

Effect of Dimensionality



yet: maximum entropy distribution

Evolution Strategies

Terminology

Let μ : # of parents, λ : # of offspring

Plus (elitist) and comma (non-elitist) selection

$$(\mu + \lambda)$$
-ES: selection in {parents} \cup {offspring} (μ, λ) -ES: selection in {offspring}

$$(1+1)$$
-ES

Sample one offspring from parent m

$$\mathbf{x} = \mathbf{m} + \sigma \, \mathcal{N}(\mathbf{0}, \mathbf{C})$$

If x better than m select

$$m \leftarrow x$$

The $(\mu/\mu, \lambda)$ -ES

Non-elitist selection and intermediate (weighted) recombination

Given the *i*-th solution point
$$x_i = m + \sigma \underbrace{\mathcal{N}_i(\mathbf{0}, \mathbf{C})}_{=:y_i} = m + \sigma y_i$$

Let $x_{i:\lambda}$ the *i*-th ranked solution point, such that $f(x_{1:\lambda}) \leq \cdots \leq f(x_{\lambda:\lambda})$. The new mean reads

$$m \leftarrow \sum_{i=1}^{\mu} w_i \mathbf{x}_{i:\lambda} = m + \sigma \underbrace{\sum_{i=1}^{\mu} w_i \mathbf{y}_{i:\lambda}}_{=: \mathbf{v}_w}$$

where

$$w_1 \ge \dots \ge w_{\mu} > 0$$
, $\sum_{i=1}^{\mu} w_i = 1$, $\frac{1}{\sum_{i=1}^{\mu} w_i^2} =: \mu_w \approx \frac{\lambda}{4}$

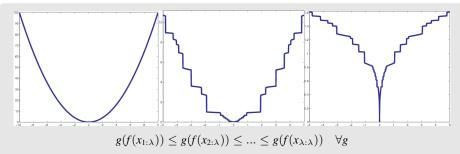
The best μ points are selected from the new solutions (non-elitistic) and weighted intermediate recombination is applied.

Invariance Under Monotonically Increasing Functions

Rank-based algorithms

Update of all parameters uses only the ranks

$$f(x_{1:\lambda}) \le f(x_{2:\lambda}) \le \dots \le f(x_{\lambda:\lambda})$$



g is strictly monotonically increasing g preserves ranks

Whitley 1989. The GENITOR algorithm and selection pressure: Why rank-based allocation of reproductive trials is best

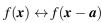
ICGA Anne Auger & Nikolaus Hansen CMA-FS

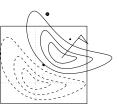
Basic Invariance in Search Space

translation invariance

is true for most optimization algorithms







Identical behavior on f and f_a

$$f: \mathbf{x} \mapsto f(\mathbf{x}), \qquad \mathbf{x}^{(t=0)} = \mathbf{x}_0$$

$$f: x \mapsto f(x), \quad x^{(t=0)} = x_0$$

 $f_a: x \mapsto f(x-a), \quad x^{(t=0)} = x_0 + a$

No difference can be observed w.r.t. the argument of *f*

Rotational Invariance in Search Space

ullet invariance to orthogonal (rigid) transformations ${f R},$ where ${f R}{f R}^T={f I}$ e.g. true for simple evolution strategies recombination operators might jeopardize rotational invariance







Identical behavior on f and $f_{\mathbf{R}}$

$$f: \mathbf{x} \mapsto f(\mathbf{x}), \quad \mathbf{x}^{(t=0)} = \mathbf{x}_0$$

 $f_{\mathbf{R}}: \mathbf{x} \mapsto f(\mathbf{R}\mathbf{x}), \quad \mathbf{x}^{(t=0)} = \mathbf{R}^{-1}(\mathbf{x}_0)$

45

No difference can be observed w.r.t. the argument of f

⁵ Hansen 2000. Invariance, Self-Adaptation and Correlated Mutations in Evolution Strategies. *Parallel Problem Solving from Nature PPSN VI*

⁴ Salomon 1996. "Reevaluating Genetic Algorithm Performance under Coordinate Rotation of Benchmark Functions; A survey of some theoretical and practical aspects of genetic algorithms." BioSystems, 39(3):263-278

Invariance

The grand aim of all science is to cover the greatest number of empirical facts by logical deduction from the smallest number of hypotheses or axioms.

Albert Finstein

- Empirical performance results
 - from benchmark functions
 - from solved real world problems

are only useful if they do **generalize** to other problems

Invariance is a strong **non-empirical** statement about generalization

> generalizing (identical) performance from a single function to a whole class of functions

consequently, invariance is important for the evaluation of search algorithms

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Evolution Strategies

Recalling

New search points are sampled normally distributed

$$\mathbf{x}_i \sim \mathbf{m} + \sigma \mathcal{N}_i(\mathbf{0}, \mathbf{C})$$
 for $i = 1, \dots, \lambda$

for
$$i = 1, \ldots, \lambda$$

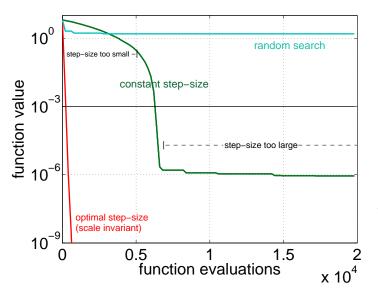
as perturbations of m, where $x_i, m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, $\mathbb{C} \in \mathbb{R}^{n \times n}$



where

- the mean vector $\mathbf{m} \in \mathbb{R}^n$ represents the favorite solution and $m \leftarrow \sum_{i=1}^{\mu} w_i x_{i:\lambda}$
- the so-called step-size $\sigma \in \mathbb{R}_+$ controls the step length
- the covariance matrix $\mathbf{C} \in \mathbb{R}^{n \times n}$ determines the **shape** of the distribution ellipsoid

The remaining question is how to update σ and \mathbb{C} .

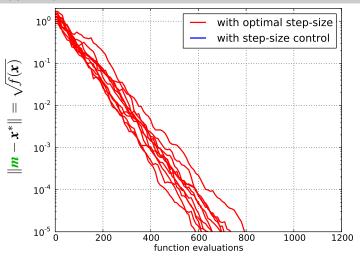


(1+1)-ES (red & green)

$$f(\mathbf{x}) = \sum_{i=1}^{n} x_i^2$$

in $[-2.2, 0.8]^n$ for n = 10

 $(5/5_w, 10)$ -ES, 11 runs

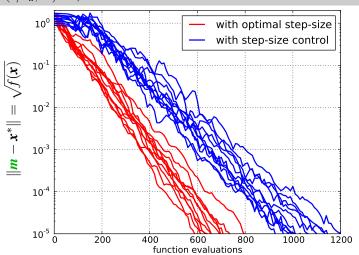


$$f(\mathbf{x}) = \sum_{i=1}^{n} x_i^2$$

for
$$n = 10$$
 and $x^0 \in [-0.2, 0.8]^n$

with optimal step-size σ

 $(5/5_{\rm w}, 10)$ -ES, 2×11 runs

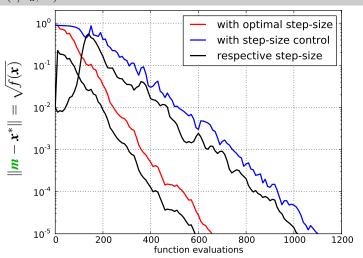


$$f(\mathbf{x}) = \sum_{i=1}^{n} x_i^2$$

for
$$n = 10$$
 and $x^0 \in [-0.2, 0.8]^n$

with optimal versus adaptive step-size σ with too small initial σ

 $(5/5_w, 10)$ -ES

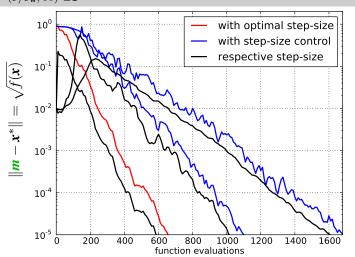


$$f(\mathbf{x}) = \sum_{i=1}^{n} x_i^2$$

for n = 10 and $x^0 \in [-0.2, 0.8]^n$

comparing number of f-evals to reach $||m|| = 10^{-5}$: $\frac{1100-100}{650} \approx$ **1.5**

 $(5/5_{\rm w}, 10)$ -ES



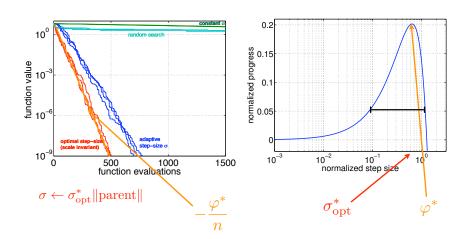
$$f(\mathbf{x}) = \sum_{i=1}^{n} x_i^2$$

in
$$[-0.2, 0.8]^n$$

for $n = 10$

comparing optimal versus default damping parameter d_{σ} : $\frac{1700}{1100} \approx 1.5$

Why Step-Size Control?



evolution window refers to the step-size interval (I——I) where reasonable performance is observed

Methods for Step-Size Control

■ 1/5-th success rule^{ab}, often applied with "+"-selection

increase step-size if more than 20% of the new solutions are successful, decrease otherwise

• σ -self-adaptation^c, applied with ","-selection

mutation is applied to the step-size and the better, according to the objective function value, is selected

simplified "global" self-adaptation

 path length control^d (Cumulative Step-size Adaptation, CSA)^e self-adaptation derandomized and non-localized

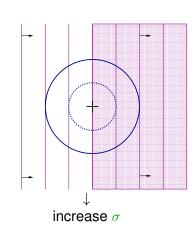
^aRechenberg 1973, Evolutionsstrategie, Optimierung technischer Systeme nach Prinzipien der biologischen Evolution, Frommann-Holzboog

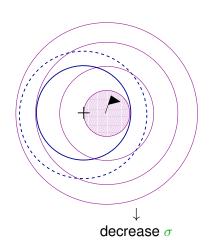
^bSchumer and Steiglitz 1968. Adaptive step size random search. *IEEE TAC*

^CSchwefel 1981, Numerical Optimization of Computer Models, Wiley

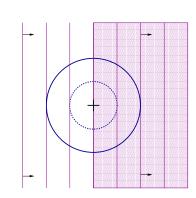
^aHansen & Ostermeier 2001, Completely Derandomized Self-Adaptation in Evolution Strategies, *Evol. Comput.*

One-fifth success rule



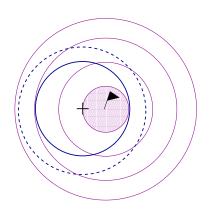


One-fifth success rule



Probability of success (p_s)

1/2



Probability of success (p_s)

1/5

"too small"

One-fifth success rule

 p_s : # of successful offspring / # offspring (per generation)

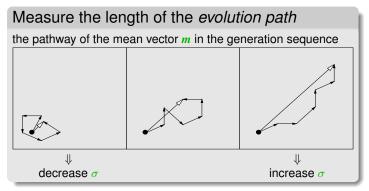
$$\sigma \leftarrow \sigma \times \exp\left(\frac{1}{3} \times \frac{p_s - p_{\text{target}}}{1 - p_{\text{target}}}\right) \qquad \text{Increase } \sigma \text{ if } p_s > p_{\text{target}} \\ \text{Decrease } \sigma \text{ if } p_s < p_{\text{target}}$$

$$(1+1)$$
-ES
$$p_{target} = 1/5$$
 IF offspring better parent
$$p_s = 1, \ \sigma \leftarrow \sigma \times \exp(1/3)$$
 ELSE
$$p_s = 0, \ \sigma \leftarrow \sigma / \exp(1/3)^{1/4}$$

Path Length Control (CSA)

The Concept of Cumulative Step-Size Adaptation

$$\begin{array}{rcl} \boldsymbol{x}_i & = & \boldsymbol{m} + \sigma \, \boldsymbol{y}_i \\ \boldsymbol{m} & \leftarrow & \boldsymbol{m} + \sigma \boldsymbol{y}_w \end{array}$$



loosely speaking steps are

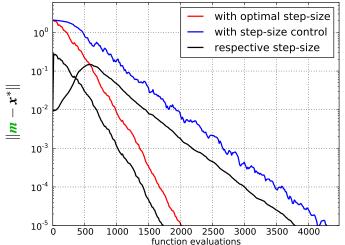
- perpendicular under random selection (in expectation)
- perpendicular in the desired situation (to be most efficient)

Path Length Control (CSA)

The Equations

Initialize $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, evolution path $p_{\sigma} = 0$, set $c_{\sigma} \approx 4/n$, $d_{\sigma} \approx 1$.

(5/5,10)-CSA-ES, default parameters



$$f(\mathbf{x}) = \sum_{i=1}^{n} x_i^2$$

in $[-0.2, 0.8]^n$
for $n = 30$

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Evolution Strategies

Recalling

New search points are sampled normally distributed

$$x_i \sim m + \sigma \mathcal{N}_i(\mathbf{0}, \mathbf{C})$$
 for $i = 1, \dots, \lambda$

as perturbations of m, where $x_i, m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, $\mathbf{C} \in \mathbb{R}^{n \times n}$



where

- the mean vector $m \in \mathbb{R}^n$ represents the favorite solution
- the so-called step-size $\sigma \in \mathbb{R}_+$ controls the step length
- the covariance matrix $\mathbb{C} \in \mathbb{R}^{n \times n}$ determines the **shape** of the distribution ellipsoid

The remaining question is how to update C.

Covariance Matrix Adaptation

Rank-One Update

$$m \leftarrow m + \sigma \mathbf{y}_w, \quad \mathbf{y}_w = \sum_{i=1}^{\mu} w_i \mathbf{y}_{i:\lambda}, \quad \mathbf{y}_i \sim \mathcal{N}_i(\mathbf{0}, \mathbf{C})$$

new distribution,

$$\mathbf{C} \leftarrow 0.8 \times \mathbf{C} + 0.2 \times \mathbf{y}_w \mathbf{y}_w^{\mathrm{T}}$$

the ruling principle: the adaptation increases the likelihood of successful steps, y_w , to appear again

another viewpoint: the adaptation **follows a natural gradient** approximation of the expected fitness

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Covariance Matrix Adaptation

Rank-One Update

Initialize $m \in \mathbb{R}^n$, and C = I, set $\sigma = 1$, learning rate $c_{cov} \approx 2/n^2$ While not terminate

$$\begin{aligned} & \boldsymbol{x}_i &= & \boldsymbol{m} + \sigma \boldsymbol{y}_i, & \boldsymbol{y}_i &\sim & \mathcal{N}_i(\boldsymbol{0}, \mathbf{C}) \,, \\ & \boldsymbol{m} &\leftarrow & \boldsymbol{m} + \sigma \boldsymbol{y}_w & \text{where } \boldsymbol{y}_w = \sum_{i=1}^{\mu} w_i \boldsymbol{y}_{i:\lambda} \\ & \mathbf{C} &\leftarrow & (1 - c_{\text{cov}})\mathbf{C} + c_{\text{cov}}\mu_w \, \underbrace{\boldsymbol{y}_w \boldsymbol{y}_w^T}_{\text{rank-one}} & \text{where } \mu_w = \frac{1}{\sum_{i=1}^{\mu} w_i^2} \geq 1 \end{aligned}$$

The rank-one update has been found independently in several domains^{6 7 8 9}

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⁶Kjellström&Taxén 1981. Stochastic Optimization in System Design, IEEE TCS

⁷Hansen&Ostermeier 1996. Adapting arbitrary normal mutation distributions in evolution strategies: The covariance matrix adaptation, ICEC

⁸Ljung 1999. System Identification: Theory for the User

⁹ Haario et al 2001. An adaptive Metropolis algorithm, JSTOR

$\mathbf{C} \leftarrow (1 - c_{\text{cov}})\mathbf{C} + c_{\text{cov}}\mu_w \mathbf{y}_w \mathbf{y}_w^{\mathrm{T}}$

covariance matrix adaptation

- learns all pairwise dependencies between variables off-diagonal entries in the covariance matrix reflect the dependencies
- conducts a **principle component analysis** (PCA) of steps y_w , sequentially in time and space

eigenvectors of the covariance matrix ${\bf C}$ are the principle components / the principle axes of the mutation ellipsoid

learns a new rotated problem representation/



components are independent (only) in the new representation

learns a new (Mahalanobis) metric

variable metric method

- approximates the inverse Hessian on quadratic functions
 - transformation into the sphere function
- for $\mu=1$: conducts a **natural gradient ascent** on the distribution $\mathcal N$ entirely independent of the given coordinate system

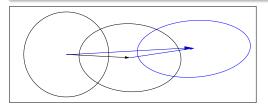
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Cumulation

The Evolution Path

Evolution Path

Conceptually, the evolution path is the search path the strategy takes over a number of generation steps. It can be expressed as a sum of consecutive steps of the mean m.



An exponentially weighted sum of steps y_w is used

$$p_{
m c} \propto \sum_{i=0}^{g} \underbrace{(1-c_{
m c})^{g-i}}_{ ext{exponentially}} y_{w}^{(i)}$$

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The recursive construction of the evolution path (cumulation):

where $\mu_{\rm w}=\frac{1}{\sum w_i^2}$, $c_{\rm c}\ll 1$. History information is accumulated in the evolution path.

"Cumulation" is a widely used technique and also know as

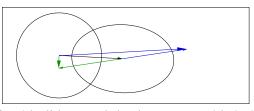
- exponential smoothing in time series, forecasting
- exponentially weighted mooving average
- iterate averaging in stochastic approximation
- momentum in the back-propagation algorithm for ANNs
- ...

"Cumulation" conducts a *low-pass* filtering, but there is more to it...

Cumulation

Utilizing the Evolution Path

We used $y_w y_w^T$ for updating C. Because $y_w y_w^T = -y_w (-y_w)^T$ the sign of y_w is lost.

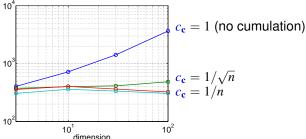


The **sign information** (signifying correlation *between* steps) is (re-)introduced by using the *evolution path*.

where $\mu_{\rm w}=\frac{1}{\sum w_i^2}$, $c_{\rm cov}\ll c_{\rm c}\ll 1$ such that $1/c_{\rm c}$ is the "backward time horizon".

Using an **evolution path** for the **rank-one update** of the covariance matrix reduces the number of function evaluations to adapt to a straight ridge **from about** $\mathcal{O}(n^2)$ **to** $\mathcal{O}(n)$. (a)

Number of f-evaluations divided by dimension on the cigar function $f(x) = x_1^2 + 10^6 \sum_{i=2}^n x_i^2$



The overall model complexity is n^2 but important parts of the model can be learned in time of order n

^aHansen & Auger 2013. Principled design of continuous stochastic search: From theory to practice.

Rank- μ Update

$$\begin{array}{rcl} \boldsymbol{x}_i & = & \boldsymbol{m} + \sigma \, \boldsymbol{y}_i, & \quad \boldsymbol{y}_i & \sim & \mathcal{N}_i(\boldsymbol{0}, \mathbf{C}) \,, \\ \boldsymbol{m} & \leftarrow & \boldsymbol{m} + \sigma \boldsymbol{y}_w & \quad \boldsymbol{y}_w & = & \sum_{i=1}^{\mu} w_i \, \boldsymbol{y}_{i:\lambda} \end{array}$$

The rank- μ update extends the update rule for large population sizes λ using $\mu > 1$ vectors to update \mathbb{C} at each generation step. The weighted empirical covariance matrix

$$\mathbf{C}_{\mu} = \sum_{i=1}^{\mu} w_i \mathbf{y}_{i:\lambda} \mathbf{y}_{i:\lambda}^{\mathrm{T}}$$

computes a weighted mean of the outer products of the best μ steps and has rank $min(\mu, n)$ with probability one.

with $\mu = \lambda$ weights can be negative

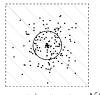
The rank- μ update then reads

$$\mathbf{C} \leftarrow (1 - c_{\text{cov}}) \mathbf{C} + c_{\text{cov}} \mathbf{C}_{\mu}$$

where $c_{\rm cov} \approx \mu_{\rm w}/n^2$ and $c_{\rm cov} < 1$.

10 lastrebski and Arnold (2006). Improving evolution strategies through active covariance matrix adaptation. CEC.

CMA-FS Anne Auger & Nikolaus Hansen

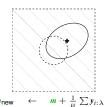


$$x_i = m + \sigma y_i, y_i \sim \mathcal{N}(0, \mathbb{C})$$



$$\mathbf{C}_{\mu} = \frac{1}{\mu} \sum \mathbf{y}_{i:\lambda} \mathbf{y}_{i:\lambda}^{\mathrm{T}}$$

$$\mathbf{C} \leftarrow (1-1) \times \mathbf{C} + 1 \times \mathbf{C}_{\mu}$$

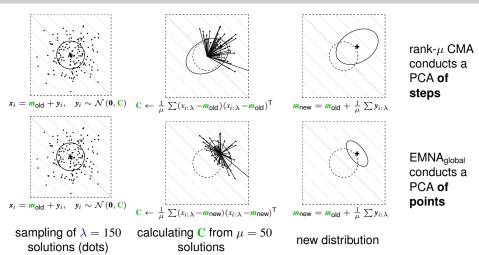


new distribution

sampling of
$$\lambda=150$$
 solutions where $\mathbf{C}=\mathbf{I}$ and $\sigma=1$

calculating C where
$$\mu=50$$
, $w_1=\cdots=w_\mu=\frac{1}{\mu}$, and $c_{\text{cov}}=1$

Rank- μ CMA versus Estimation of Multivariate Normal Algorithm EMNA $_{global}$ 11



 m_{new} is the minimizer for the variances when calculating ${f C}$

Hansen, N. (2006). The CMA Evolution Strategy: A Comparing Review. In J.A. Lozano, P. Larranga, I. Inza and E. Bengoetxea (Eds.). Towards a new evolutionary computation. Advances in estimation of distribution algorithms. pp. 75-102

The rank- μ update

- increases the possible learning rate in large populations roughly from $2/n^2$ to $\mu_{\scriptscriptstyle W}/n^2$
- can reduce the number of necessary **generations** roughly from $\mathcal{O}(n^2)$ to $\mathcal{O}(n)$ (12)

given
$$\mu_w \propto \lambda \propto n$$

Therefore the rank- μ update is the primary mechanism whenever a large population size is used

say
$$\lambda \ge 3n + 10$$

The rank-one update

• uses the evolution path and reduces the number of necessary function evaluations to learn straight ridges from $\mathcal{O}(n^2)$ to $\mathcal{O}(n)$.

Rank-one update and rank- μ update can be combined

all equation

¹² Hansen, Müller, and Koumoutsakos 2003. Reducing the Time Complexity of the Derandomized Evolution Strategy with Covariance Matrix Adaptation (CMA-ES). Evolutionary Computation, 11(1), pp. 1-18

Summary of Equations

The Covariance Matrix Adaptation Evolution Strategy

Input:
$$m \in \mathbb{R}^n$$
, $\sigma \in \mathbb{R}_+$, λ
Initialize: $\mathbf{C} = \mathbf{I}$, and $p_{\mathbf{c}} = \mathbf{0}$, $p_{\sigma} = \mathbf{0}$,

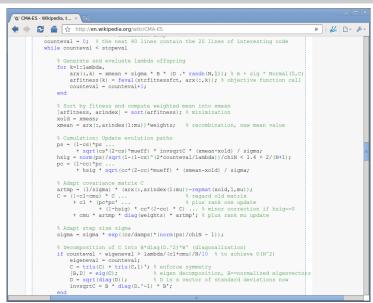
Set:
$$c_{\mathbf{c}} \approx 4/n$$
, $c_{\sigma} \approx 4/n$, $c_{1} \approx 2/n^{2}$, $c_{\mu} \approx \mu_{w}/n^{2}$, $c_{1} + c_{\mu} \leq 1$, $d_{\sigma} \approx 1 + \sqrt{\frac{\mu_{w}}{n}}$, and $w_{i=1...\lambda}$ such that $\mu_{w} = \frac{1}{\sum_{\mu=w^{2}}^{\mu} w_{i}^{2}} \approx 0.3 \lambda$

While not terminate

$$\begin{aligned} & \boldsymbol{x}_i = \boldsymbol{m} + \sigma \, \boldsymbol{y}_i, \quad \boldsymbol{y}_i \, \sim \, \mathcal{N}_i(\boldsymbol{0}, \mathbf{C}) \,, \quad \text{for } i = 1, \dots, \lambda \\ & \boldsymbol{m} \leftarrow \sum_{i=1}^{\mu} w_i \, \boldsymbol{x}_{i:\lambda} = \boldsymbol{m} + \sigma \, \boldsymbol{y}_w \quad \text{where } \boldsymbol{y}_w = \sum_{i=1}^{\mu} w_i \, \boldsymbol{y}_{i:\lambda} \\ & \boldsymbol{p}_c \leftarrow (1 - c_c) \, \boldsymbol{p}_c + 1\!\!1_{\{\|\boldsymbol{p}_\sigma\| < 1.5\sqrt{n}\}} \sqrt{1 - (1 - c_c)^2} \sqrt{\mu_w} \, \boldsymbol{y}_w \end{aligned} \quad \text{update mean cumulation for } \mathbf{C} \\ & \boldsymbol{p}_\sigma \leftarrow (1 - c_\sigma) \, \boldsymbol{p}_\sigma + \sqrt{1 - (1 - c_\sigma)^2} \sqrt{\mu_w} \, \mathbf{C}^{-\frac{1}{2}} \boldsymbol{y}_w \end{aligned} \quad \text{cumulation for } \boldsymbol{\sigma} \\ & \mathbf{C} \leftarrow (1 - c_1 - c_\mu) \, \mathbf{C} \, + \, c_1 \, \boldsymbol{p}_c \, \boldsymbol{p}_c^{\, \mathrm{T}} \, + \, c_\mu \, \sum_{i=1}^{\mu} w_i \, \boldsymbol{y}_{i:\lambda} \boldsymbol{y}_{i:\lambda}^{\, \mathrm{T}} \end{aligned} \quad \text{update } \mathbf{C} \\ & \boldsymbol{\sigma} \leftarrow \boldsymbol{\sigma} \times \exp \left(\frac{c_\sigma}{d_\sigma} \left(\frac{\|\boldsymbol{p}_\sigma\|}{\mathbb{E} \|\mathcal{N}(\mathbf{0},\mathbf{I})\|} - 1 \right) \right) \end{aligned} \quad \text{update of } \boldsymbol{\sigma} \end{aligned}$$

Not covered on this slide: termination, restarts, useful output, boundaries and encoding

Source Code Snippet



Strategy Internal Parameters

- related to selection and recombination
 - \bullet λ , offspring number, new solutions sampled, population size
 - \bullet μ , parent number, solutions involved in updates of m, C, and σ
 - $w_{i=1,...,\mu}$, recombination weights μ and w_i should be chosen such that the variance effective selection mass $\mu_w \approx \frac{\lambda}{l}$, where $\mu_w := 1/\sum_{i=1}^{\mu} w_i^2$.
- related to C-update
 - c_c, decay rate for the evolution path
 - c₁, learning rate for rank-one update of C
 - c_{μ} , learning rate for rank- μ update of C
- related to σ -update
 - c_{σ} , decay rate of the evolution path
 - d_{σ} , damping for σ -change

Parameters were identified in carefully chosen experimental set ups. **Parameters do not in the first place depend on the objective function** and are not meant to be in the users choice. Only(?) the population size λ (and the initial σ) might be reasonably varied in a wide range, depending on the objective function

Useful: restarts with increasing population size (IPOP)

Experimentum Crucis (0)

What did we want to achieve?

reduce any convex-quadratic function

$$f(\mathbf{x}) = \mathbf{x}^{\mathrm{T}} \mathbf{H} \mathbf{x}$$

to the sphere model

$$f(\mathbf{x}) = \mathbf{x}^{\mathrm{T}}\mathbf{x}$$

without use of derivatives

e.g. $f(\mathbf{x}) = \sum_{i=1}^{n} 10^{6 \frac{i-1}{n-1}} x_i^2$

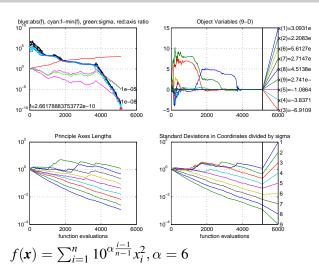
lines of equal density align with lines of equal fitness

$$\mathbf{C} \propto \mathbf{H}^{-1}$$

in a stochastic sense

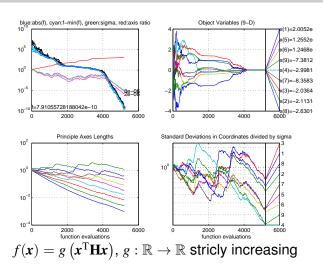
Experimentum Crucis (1)

f convex quadratic, separable



Experimentum Crucis (2)

f convex quadratic, as before but non-separable (rotated)



 $\mathbf{C} \propto \mathbf{H}^{-1}$ for all g, \mathbf{H}

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Natural Gradient Descend

• Consider $\arg\min_{\theta} \mathrm{E}(f(x)|\theta)$ under the sampling distribution $x \sim p(.|\theta)$ we could improve $\mathrm{E}(f(x)|\theta)$ by following the gradient $\nabla_{\theta}\mathrm{E}(f(x)|\theta)$:

$$\theta \leftarrow \theta - \eta \nabla_{\theta} \mathbf{E}(f(\mathbf{x})|\theta), \qquad \eta > 0$$

 ∇_{θ} depends on the parameterization of the distribution, therefore

Consider the natural gradient of the expected transformed fitness

$$\widetilde{\nabla}_{\theta} \operatorname{E}(w \circ P_f(f(\mathbf{x}))|\theta) = F_{\theta}^{-1} \nabla_{\theta} \operatorname{E}(w \circ P_f(f(\mathbf{x}))|\theta)$$
$$= \operatorname{E}(w \circ P_f(f(\mathbf{x})) F_{\theta}^{-1} \nabla_{\theta} \ln p(\mathbf{x}|\theta))$$

using the Fisher information matrix $F_{\theta} = \left(\left(\mathbb{E}^{\frac{\partial^2\log p(\mathbf{x}|\theta)}{\partial \theta_i\partial \theta_j}}\right)\right)_{ij}$ of the density p. The natural gradient is **invariant under re-parameterization** of the distribution.

A Monte-Carlo approximation reads

$$\widetilde{\nabla}_{\theta} \widehat{\mathrm{E}}(\widehat{w}(f(\mathbf{x}))|\theta) = \sum_{i=1}^{\lambda} w_i F_{\theta}^{-1} \nabla_{\theta} \ln p(\mathbf{x}_{i:\lambda}|\theta), \quad w_i = \widehat{w}(f(\mathbf{x}_{i:\lambda})|\theta)$$

CMA-ES = Natural Evolution Strategy + Cumulation

Natural gradient descend using the MC approximation and the normal distribution

Rewriting the update of the distribution mean

$$\begin{split} \pmb{m}_{\mathsf{NeW}} \leftarrow \sum_{i=1}^{\mu} w_i \pmb{x}_{i:\lambda} &= \pmb{m} + \sum_{i=1}^{\mu} w_i \big(\pmb{x}_{i:\lambda} - \pmb{m} \big) \\ &\text{natural gradient for mean } \frac{\hat{\vartheta}}{\hat{\vartheta}_m} \widehat{\mathbf{E}}(w \circ P_f(f(\pmb{x})) | \pmb{m}, \mathbf{C}) \end{split}$$

Rewriting the update of the covariance matrix¹³

$$\begin{split} \mathbf{C}_{\mathsf{new}} \leftarrow \mathbf{C} + c_1 & (p_{\mathbf{c}} p_{\mathbf{c}}^{\mathrm{T}} - \mathbf{C}) \\ &+ \frac{c_{\mu}}{\sigma^2} \sum_{i=1}^{\mu} w_i \bigg(\underbrace{(\mathbf{x}_{i:\lambda} - \mathbf{m}) \, (\mathbf{x}_{i:\lambda} - \mathbf{m})^{\mathrm{T}}}_{\text{rank} - \mu} - \sigma^2 \mathbf{C} \bigg) \\ &\text{natural gradient for covariance matrix } \underbrace{\frac{\tilde{\sigma}}{\tilde{\sigma} c}}_{\tilde{e} C} \hat{\mathbf{E}} (w \circ P_f(f(\mathbf{x})) | \mathbf{m}, \mathbf{C}) \end{split}$$

¹³ Akimoto et.al. (2010): Bidirectional Relation between CMA Evolution Strategies and Natural Evolution Strategies. PPSN XI Anne Auger & Nikolaus Hansen CMA-ES July, 2013 67 / 83

Maximum Likelihood Update

The new distribution mean m maximizes the log-likelihood

$$m_{\mathsf{new}} = \arg\max_{m} \sum_{i=1}^{\mu} w_{i} \log p_{\mathcal{N}}(\mathbf{x}_{i:\lambda}|\mathbf{m})$$

independently of the given covariance matrix

The rank- μ update matrix \mathbf{C}_{μ} maximizes the log-likelihood

$$\mathbf{C}_{\mu} = \arg \max_{\mathbf{C}} \sum_{i=1}^{\mu} w_i \log p_{\mathcal{N}} \left(\frac{\mathbf{x}_{i:\lambda} - \mathbf{m}_{\mathsf{old}}}{\sigma} \middle| \mathbf{m}_{\mathsf{old}}, \mathbf{C} \right)$$

 $\log p_{\mathcal{N}}(\mathbf{x}|\mathbf{m}, \mathbf{C}) = -\frac{1}{2}\log\det(2\pi\mathbf{C}) - \frac{1}{2}(\mathbf{x} - \mathbf{m})^{\mathrm{T}}\mathbf{C}^{-1}(\mathbf{x} - \mathbf{m})$ $p_{\mathcal{N}}$ is the density of the multi-variate normal distribution

Variable Metric

On the function class

$$f(\mathbf{x}) = g\left(\frac{1}{2}(\mathbf{x} - \mathbf{x}^*)\mathbf{H}(\mathbf{x} - \mathbf{x}^*)^{\mathrm{T}}\right)$$

the covariance matrix approximates the inverse Hessian up to a constant factor, that is:

$$\mathbb{C} \propto \mathbf{H}^{-1}$$
 (approximately)

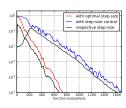
In effect, ellipsoidal level-sets are transformed into spherical level-sets.

 $g:\mathbb{R} \to \mathbb{R}$ is strictly increasing

On Convergence

Evolution Strategies converge with probability one on, e.g., $g\left(\frac{1}{2}x^{T}Hx\right)$ like

$$\|\boldsymbol{m}_k - \boldsymbol{x}^*\| \propto e^{-ck}, \qquad c \leq \frac{0.25}{n}$$



Monte Carlo pure random search converges like

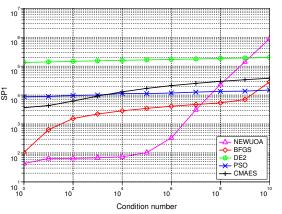
$$\|\mathbf{m}_k - \mathbf{x}^*\| \propto k^{-c} = e^{-c \log k}, \qquad c = \frac{1}{n}$$

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Comparison to BFGS, NEWUOA, PSO and DE

f convex quadratic, separable with varying condition number α

Ellipsoid dimension 20, 21 trials, tolerance 1e-09, eval max 1e+07



BFGS (Broyden et al 1970)
NEWUAO (Powell 2004)
DE (Storn & Price 1996)
PSO (Kennedy & Eberhart 1995)
CMA-ES (Hansen & Ostermeier 2001)

$$f(\mathbf{x}) = g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$$
 with

H diagonal

g identity (for BFGS and

NEWUOA)

g any order-preserving = strictly increasing function (for all other)

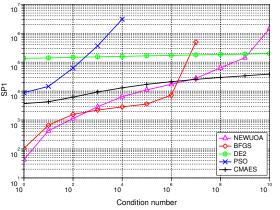
SP1 = average number of objective function evaluations 14 to reach the target function value of $g^{-1}(10^{-9})$

¹⁴ Auger et.al. (2009): Experimental comparisons of derivative free optimization algorithms, SEA

Comparison to BFGS, NEWUOA, PSO and DE

f convex quadratic, non-separable (rotated) with varying condition number α

Rotated Ellipsoid dimension 20, 21 trials, tolerance 1e-09, eval max 1e+07



BFGS (Broyden et al 1970)
NEWUAO (Powell 2004)
DE (Storn & Price 1996)
PSO (Kennedy & Eberhart 1995)
CMA-ES (Hansen & Ostermeier 2001)

$$f(\mathbf{x}) = g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$$
 with

 \boldsymbol{H} full

g identity (for BFGS and NEWUOA)

g any order-preserving = strictly increasing function (for all other)

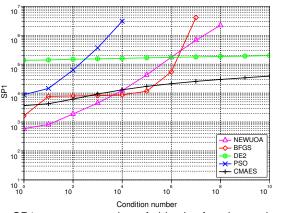
SP1 = average number of objective function evaluations 15 to reach the target function value of $g^{-1}(10^{-9})$

¹⁵ Auger et.al. (2009): Experimental comparisons of derivative free optimization algorithms, SEA

Comparison to BFGS, NEWUOA, PSO and DE

f non-convex, non-separable (rotated) with varying condition number α

Sqrt of sqrt of rotated ellipsoid dimension 20, 21 trials, tolerance 1e-09, eval max 1e+07



BFGS (Broyden et al 1970)
NEWUAO (Powell 2004)
DE (Storn & Price 1996)
PSO (Kennedy & Eberhart 1995)
CMA-ES (Hansen & Ostermeier 2001)

$$f(\mathbf{x}) = g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$$
 with \mathbf{H} full

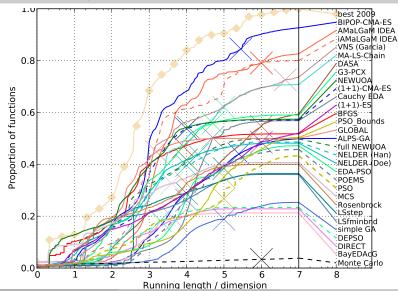
 $g: x \mapsto x^{1/4}$ (for BFGS and NEWUOA)

g any order-preserving = strictly increasing function (for all other)

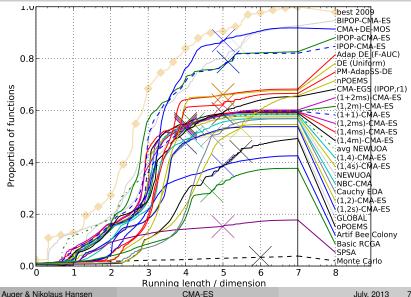
SP1 = average number of objective function evaluations 16 to reach the target function value of $g^{-1}(10^{-9})$

¹⁶ Auger et.al. (2009): Experimental comparisons of derivative free optimization algorithms, SEA

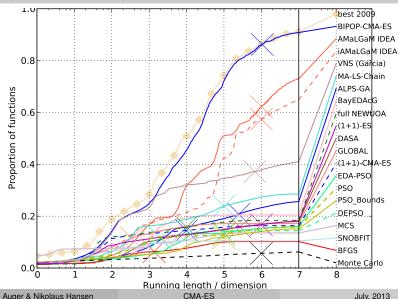
24 functions and 31 algorithms in 20-D



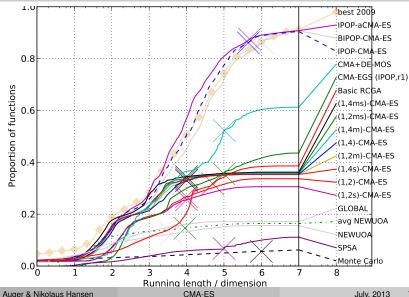
24 functions and 20+ algorithms in 20-D



30 noisy functions and 20 algorithms in 20-D



30 noisy functions and 10+ algorithms in 20-D



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The Continuous Search Problem

Difficulties of a non-linear optimization problem are

dimensionality and non-separabitity

demands to exploit problem structure, e.g. neighborhood cave: design of benchmark functions

ill-conditioning

demands to acquire a second order model

ruggedness

demands a non-local (stochastic? population based?) approach

Main Characteristics of (CMA) Evolution Strategies

- Multivariate normal distribution to generate new search points follows the maximum entropy principle
- 2 Rank-based selection implies invariance, same performance on g(f(x)) for any increasing g more invariance properties are featured
- Step-size control facilitates fast (log-linear) convergence and possibly linear scaling with the dimension in CMA-ES based on an evolution path (a non-local trajectory)
- Covariance matrix adaptation (CMA) increases the likelihood of previously successful steps and can improve performance by orders of magnitude

the update follows the natural gradient $\mathbf{C} \propto \mathbf{H}^{-1} \iff$ adapts a variable metric \iff new (rotated) problem representation $\implies f: \mathbf{x} \mapsto g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$ reduces to $\mathbf{x} \mapsto \mathbf{x}^{\mathrm{T}}\mathbf{x}$

Limitations

of CMA Evolution Strategies

- **internal CPU-time**: $10^{-8}n^2$ seconds per function evaluation on a 2GHz PC, tweaks are available 1000 000 f-evaluations in 100-D take 100 seconds *internal* CPU-time
- better methods are presumably available in case of
 - partly separable problems
 - specific problems, for example with cheap gradients

specific methods

• small dimension ($n \ll 10$)

for example Nelder-Mead

• small running times (number of f-evaluations < 100n)

model-based methods

Thank You

Source code for CMA-ES in C, Java, Matlab, Octave, Python, Scilab is available at http://www.lri.fr/~hansen/cmaes_inmatlab.html