

# Senior Developer Technical Assessment – Debugging & Code Review

## Introduction

As part of our selection process for **Senior Developer (Java / C#)**, we want to evaluate your ability to **analyze existing code**, identify problems, and propose improvements.

In this test, you will be given two code snippets (one in **Java**, one in **C#**). Each snippet contains intentional issues related to **thread safety, resource management, asynchronous execution, and clean coding practices**.

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## Instructions

1. Review the provided code carefully.
  2. Identify all problems you see (bugs, bad practices, scalability issues, security risks, etc.).
  3. For each problem, explain **why it is an issue** and **how you would fix it**.
  4. You may write your answers in text, or include corrected code snippets where relevant.
  5. There is **no single correct answer** – we are evaluating your reasoning, experience, and ability to justify technical decisions.
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## Part 1 – Java Snippet

```
public class FileProcessor {
    private static List<String> lines = new ArrayList<>();

    public static void main(String[] args) throws Exception {
        ExecutorService executor = Executors.newFixedThreadPool(5);

        for (int i = 0; i < 10; i++) {
            executor.submit(() -> {
                try {
                    BufferedReader br = new BufferedReader(new
FileReader("data.txt"));
                    String line;
                    while ((line = br.readLine()) != null) {
                        lines.add(line.toUpperCase());
                    }
                    br.close();
                }
            });
        }
    }
}
```

```

        } catch (Exception e) {
            e.printStackTrace();
        }
    });
}
executor.shutdown();
System.out.println("Lines processed: " + lines.size());
}
}

```

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## Part 2 – C# Snippet

```

public class Downloader
{
    private static List<string> cache = new List<string>();

    public static async Task Main(string[] args)
    {
        for (int i = 0; i < 10; i++)
        {
            DownloadAsync("https://example.com/data/" + i);
        }

        Console.WriteLine("Downloads started");
        Console.WriteLine("Cache size: " + cache.Count);
    }

    private static async Task DownloadAsync(string url)
    {
        using (HttpClient client = new HttpClient())
        {
            var data = await client.GetStringAsync(url);
            cache.Add(data);
        }
    }
}

```

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## Your Task

For each snippet:

1. Identify the problems (bugs, concurrency issues, inefficiencies, bad practices).
2. Explain **why** each problem is critical in a real-world system.

3. Suggest improvements (or provide a corrected version of the code if you prefer).

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✅ **Deliverable:** Please return an executable code, stored in you personal git repository, and a Readme.md file with your analysis.