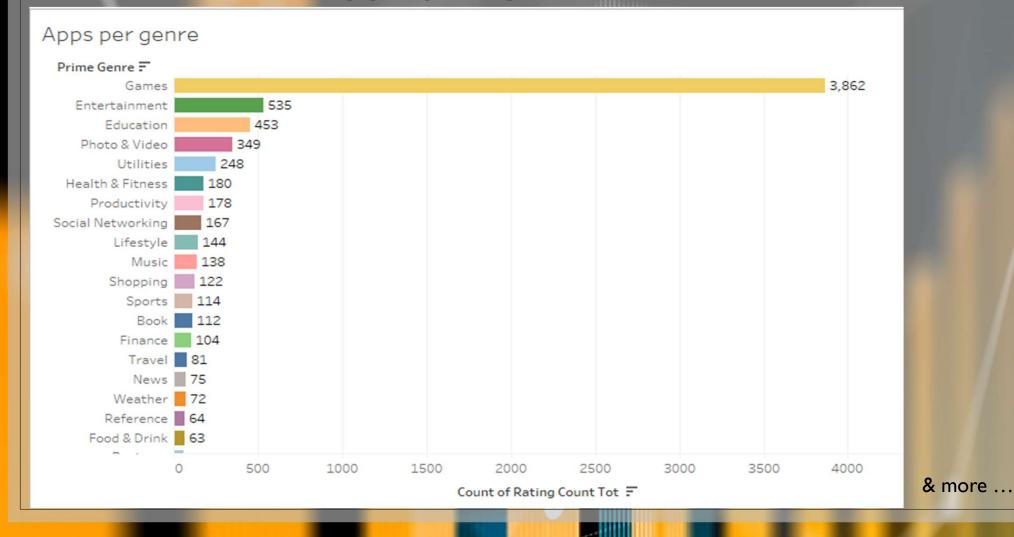




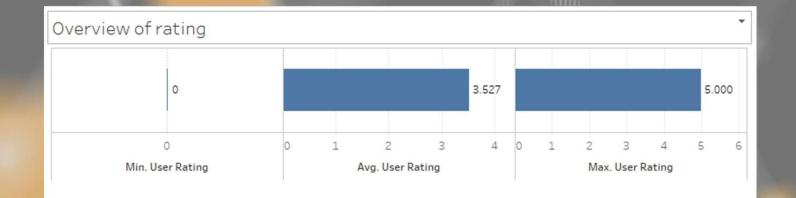
Visualizing of an interesting data set using Tableu that covers information about apps available on the Apple Store



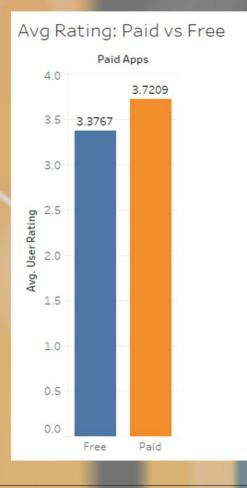
The number of apps per genre

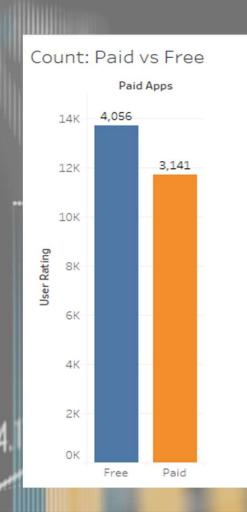


An overview of ratings

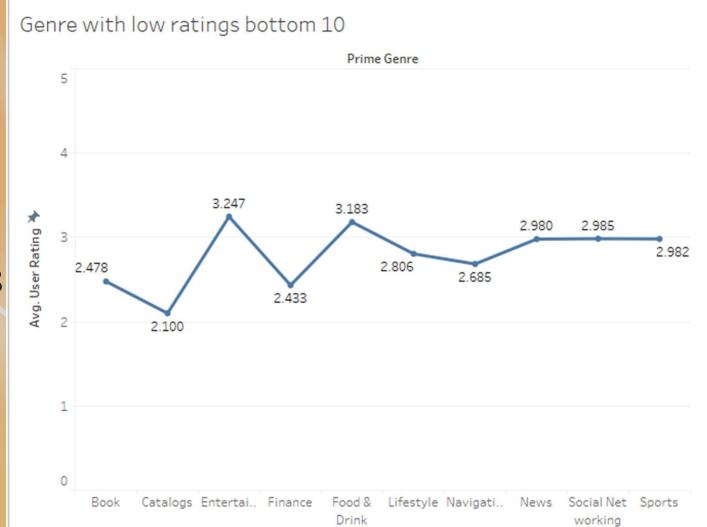


Paid apps VS Free apps



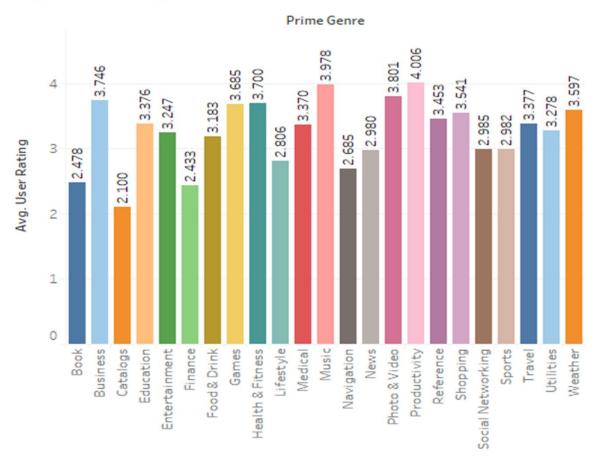


Genre with lower ratings

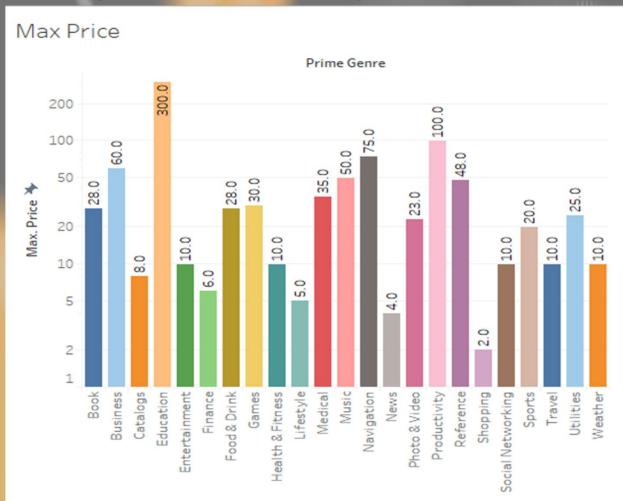


Average user per genre





Max price in each genre



Key outcomes of the analysis

- Paid apps have better ratings
- Finance and Catalogs apps have low ratings
- The most and least expensive app is in Education and Shopping genre
- A new app should aim for an average rating above 3.5
- Games genre have highest competition