

# Attribute Grammar

Nodo	Predicados	Reglas Semánticas
<b>program</b> → <i>definitions:definition*</i>		
<b>varDefinition:</b> <i>definition</i> → <i>name:String</i> <i>type:type</i>		
<b>structDefinition:</b> <i>definition</i> → <i>name:varType definitions:structField*</i>		
<b>funDefinition:</b> <i>definition</i> → <i>name:String</i> <i>params:definition* return_t:type</i> <i>definitions:varDefinition*</i> <i>sentences:sentence*</i>	<i>params.type</i> ∈ tiposSimples <i>return_t</i> ∈ tiposSimples	
<b>structField:</b> <i>definition</i> → <i>name:String</i> <i>type:type</i>		
<b>intType:</b> <i>type</i> → λ		
<b>realType:</b> <i>type</i> → λ		
<b>charType:</b> <i>type</i> → λ		
<b>varType:</b> <i>type</i> → <i>type:String</i>		
<b>voidType:</b> <i>type</i> → λ		
<b>arrayType:</b> <i>type</i> → <i>size:intConstant</i> <i>type:type</i>	<i>size</i> > 0	
<b>structType:</b> <i>type</i> → <i>fields:structField*</i>		
<b>errorType:</b> <i>type</i> → λ		
<b>print:</b> <i>sentence</i> → <i>expression:expression</i>	<i>expression.type</i> ∈ tiposSimples	
<b>printsp:</b> <i>sentence</i> → <i>expression:expression</i>	<i>expression.type</i> ∈ tiposSimples	
<b>println:</b> <i>sentence</i> → <i>expression:expression</i>	<i>expression.type</i> ∈ tiposSimples	
<b>read:</b> <i>sentence</i> → <i>expression:expression</i>	<i>expression.type</i> ∈ tiposSimples <i>expression.modificable</i>	
<b>assignment:</b> <i>sentence</i> → <i>left:expression</i> <i>right:expression</i>	<i>mismoTipo</i> ( <i>left.type</i> , <i>right.type</i> ) <i>left.modificable</i> <i>left.type</i> ∈ tiposSimples	
<b>return:</b> <i>sentence</i> → <i>expression:expression</i>	<i>expression.type</i> ∈ tiposSimples <i>mismoTipo</i> ( <i>expression.type</i> , <i>return.definition.return_t</i> )	<i>return.definition.hasReturn</i> = true
<b>ifElse:</b> <i>sentence</i> → <i>expression:expression</i> <i>if_s:sentence* else_s:sentence*</i>	<i>expression.type</i> == <i>intType</i>	
<b>while:</b> <i>sentence</i> → <i>expression:expression</i> <i>sentence:sentence*</i>	<i>expression.type</i> == <i>intType</i>	
<b>funcInvocation:</b> <i>sentence</i> → <i>name:String</i> <i>params:expression*</i>	<i>params.type</i> ∈ tiposSimples <i>params.size</i> == <i>funcInvocation.definition.params.size</i>	

	para cada param param.type == funcInvocation.definition.param.type	
<b>variable:</b> expression → <i>name</i> :String		variable.type = variable.definicion.type variable.modificable = true
<b>intConstant:</b> expression → <i>value</i> :String		intConstant.type = intType intConstant.modificable = false
<b>realConstant:</b> expression → <i>value</i> :String		realConstant.type = realType realConstant.modificable = false
<b>charConstant:</b> expression → <i>value</i> :String		charConstant.type = charType charConstant.modificable = false
<b>voidConstant:</b> expression → λ		voidConstant.type = voidType voidConstant.modificable = false
<b>funcInvocationExpression:</b> expression → <i>name</i> :String <i>params</i> :expression*	params.type ∈ tiposSimples params.size == funcInvocation.definition.params.size para cada param param.type == funcInvocation.definition.param.type	funcInvocationExpression.type = funcInvocationExpression.definicion.r
<b>arithmeticExpression:</b> expression → <i>left</i> :expression <i>operator</i> :String <i>right</i> :expression	mismoTipo(left.type, right.type) left.type ∈ {intType, realType}	arithmeticExpression.type = left.type arithmeticExpression.modificable = false
<b>logicalExpression:</b> expression → <i>left</i> :expression <i>operator</i> :String <i>right</i> :expression	mismoTipo(left.type, right.type) left.type == intType	logicalExpression.type = intType logicalExpression.modificable = false
<b>unaryExpression:</b> expression → <i>operator</i> :String <i>expr</i> :expression	expr.type == intType	unaryExpression.type = intType unaryExpression.modificable = false
<b>comparableExpression:</b> expression → <i>left</i> :expression <i>operator</i> :String <i>right</i> :expression	mismoTipo(left.type, right.type) left.type ∈ {intType, realType}	comparableExpression.type = intType comparableExpression.modificable = false
<b>castExpression:</b> expression → <i>type</i> :type <i>expr</i> :expression	expr.type != type expr.type ∈ tiposSimples type ∈ tiposSimples	castExpression.type = type castExpression.modificable = false
<b>fieldAccessExpression:</b> expression → <i>expr</i> :expression <i>name</i> :String	expr.type == structType	fieldAccessExpression.type = (expression.type).field(name) fieldAccessExpression.modificable = false
<b>indexExpression:</b> expression → <i>expr</i> :expression <i>index</i> :expression	expr.type == arrayType index.type == intType	indexExpression.type = expr.type.type indexExpression.modificable = true

Recordatorio de los operadores (para cortar y pegar):  $\Rightarrow \Leftrightarrow \neq \emptyset \in \notin \cup \cap \subset \not\subset \sum \exists \forall$

## Atributos

Nodo/Categoría Sintáctica	Nombre del Atributo	Tipo Java	Heredado/Sintetizado	Descripción
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funcInvocation	definition	FuncDefiniton	Sintetizado	
funcInvocationExpression	definition	FuncDefiniton	Sintetizado	
variable	definition	VarDefiniton	Sintetizado	
expression	type	Type	Sintetizado	
expression	modificable	boolean	Sintetizado	