Sahil Gupta

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Junior Developer

Development has always been a thing to me which excites me the most and keeps me passionate towards learning new things . I have developed mobile apps on famous frameworks like Android Studio , Flutter and currently the field of web3 has been making me more curious to get my hands on blockchain technology. Thus enhancing my web and app development skills and discovering more of web3.

SKILLS

Tools Flutter, Android Studio, GitHub, NodeJs (still learning)

Languages C++ , Java , Solidity , HTML - CSS , MySQL, Dart , Kotlin , JavaScript

PROJECTS

as Android Developer - Second Hand Book Selling Android app: BookBecho (GitHub)

05/2021 - 6/2021

GitHub: isahilgupta1306

LinkedIn: isahilgupta1306

Semester Project

- **Project Title:** Second Hand online book selling android application.
- Technology used: Android Studio (using Java), Firebase as backend
- The app is designed in a way that the seller and buyer can interact with each other through realtime chatting system integrated in the app.
 and even the UPI payment can be made through our application to the seller.
- **Learnings:** Got an overview of making minimilistic user-friendly UI with Firebase as backend, Realtime Chatting System, UPI Payment integration.

as Cross platform Flutter App Developer - Productivity App (GitHub)

09/2021 - 10/2021

Personal Project

- Project Title: Productivity App The Time Saver
- **Technology used:** Flutter Framework, Dart Language, Firebase (as backend)
- This app allows the user to type and save notes, save important URLs and search the meaning of words through the API and saving the word as your own wordbook to increase your vocabulary.
- Learnings: Got an overview of making multiple pages in application, Using APIs, Setting up Dark and Light Mode.

Started up as a CoFounder, Supporting Android App Developer, Creative Director

Floxum : Social Media for Artists (GitHub)

12/2020 - 02/2021

as a Group Project

- **Project Title:** Floxum a platform for the artists to interact with other artists and a platform for students to register for college / inter college events.
- Technology used: Android Studio (Java and Kotlin), Django as a backend service.
- This project consisted of a website and an android application which was executed as a team set up by me .Our aim was to make an online platform for the artists to set up their presentable portfolio and letting them interact with each others where all of the users were categorized between College communities and allowing them to post the college events such that even the student from college college can register.
- The plan was to launch the App(which is partially developed) + Website(fully developed) for our brand Floxum but later due to some limitations we were prone to terminate the project.
- Learnings: Learned how to set up a team and work in unison, how to make your visualized idea into product, learned to be a Team Leader and taking important decisions under rough circumstances and complex constraints.

as Smart Contract Developer - Blockchain based E-voting Application (GitHub)

3/2022

Personal Project

- Project Title: Blockchain based E-Voting Application favoring the transparent and trustworthy voting system.
- Technology used: Solidity, Flutter, Infura as API
- It allows the main host to set up their candidate and authorize the other users, once the user is authorized they can vote once for their respective candidate. This project is currently deployed on Ethereum Test Network.
- Learnings: Learned how to write and deploy your Smart Contract and encase into Flutter App.

EDUCATION

Bachelor of Technology, Computer science, MIT Art, Design and Technology

2019 - 2023

EXTRA CURRICULARS

- · Knows how to run a brand as a Creative Director
- Particular interest in writing Films, Songs and Content Creation