



# Summary

- Multimodal processing, recognition and interaction
- What is machine learning
- Supervised learning
- Unsupervised learning
- Machine learning information flow

# Multimodality

## ➤ Goals:

- Integrate computational skills of computers in the real world
- Extend perceptual and cognitive human capabilities

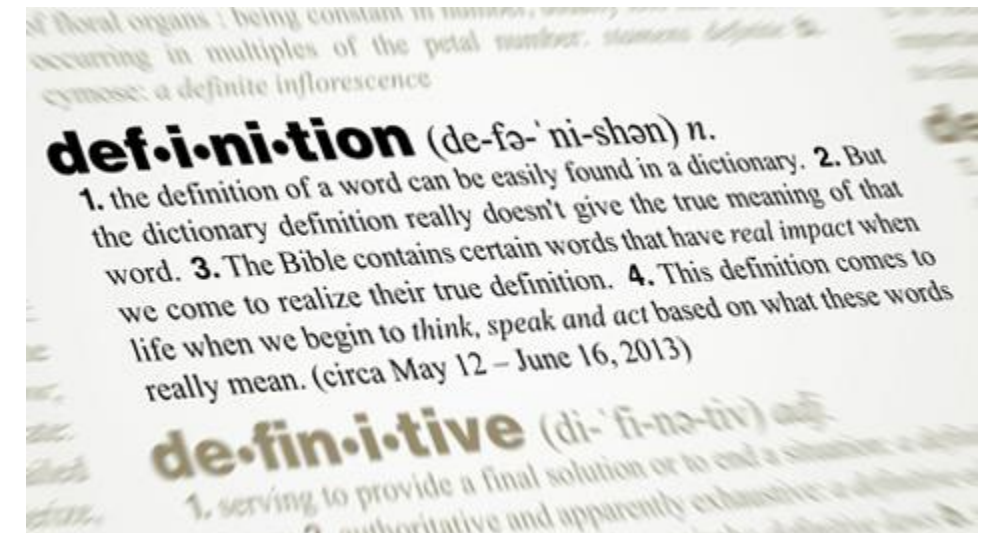


# Multimodality: definition

➤ **Modality** – A channel or path of communication between the human and the computer.

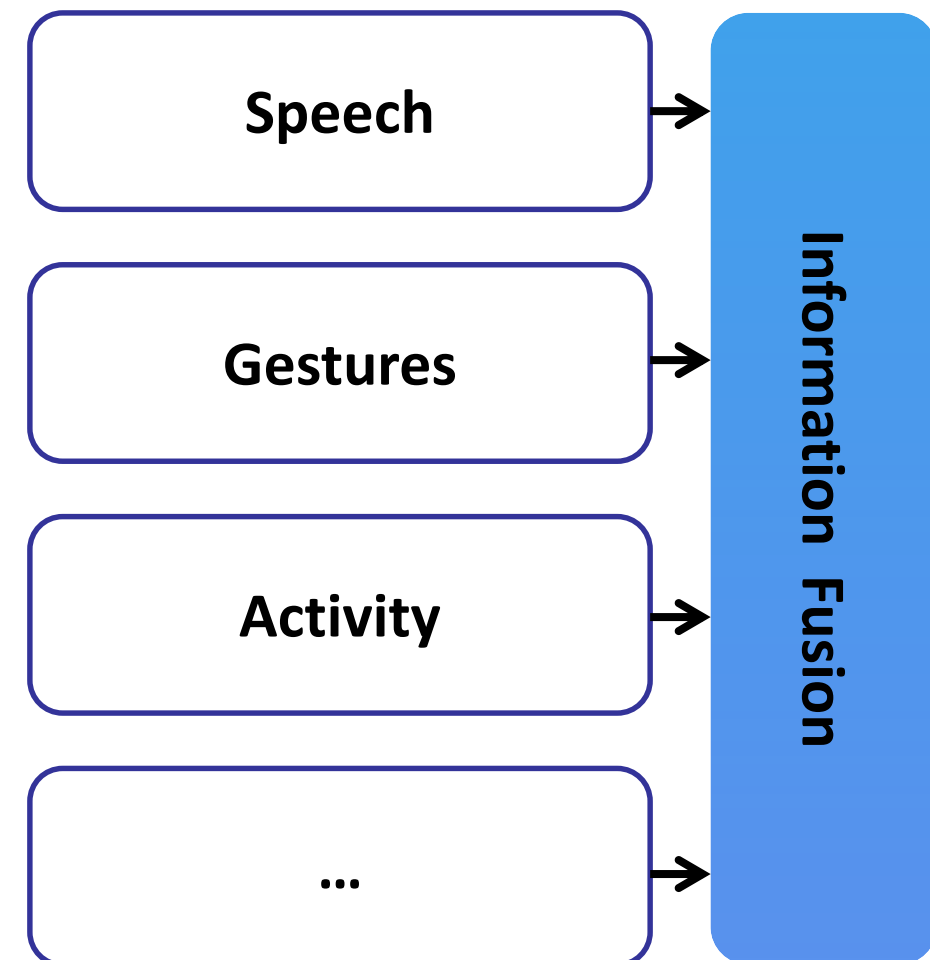
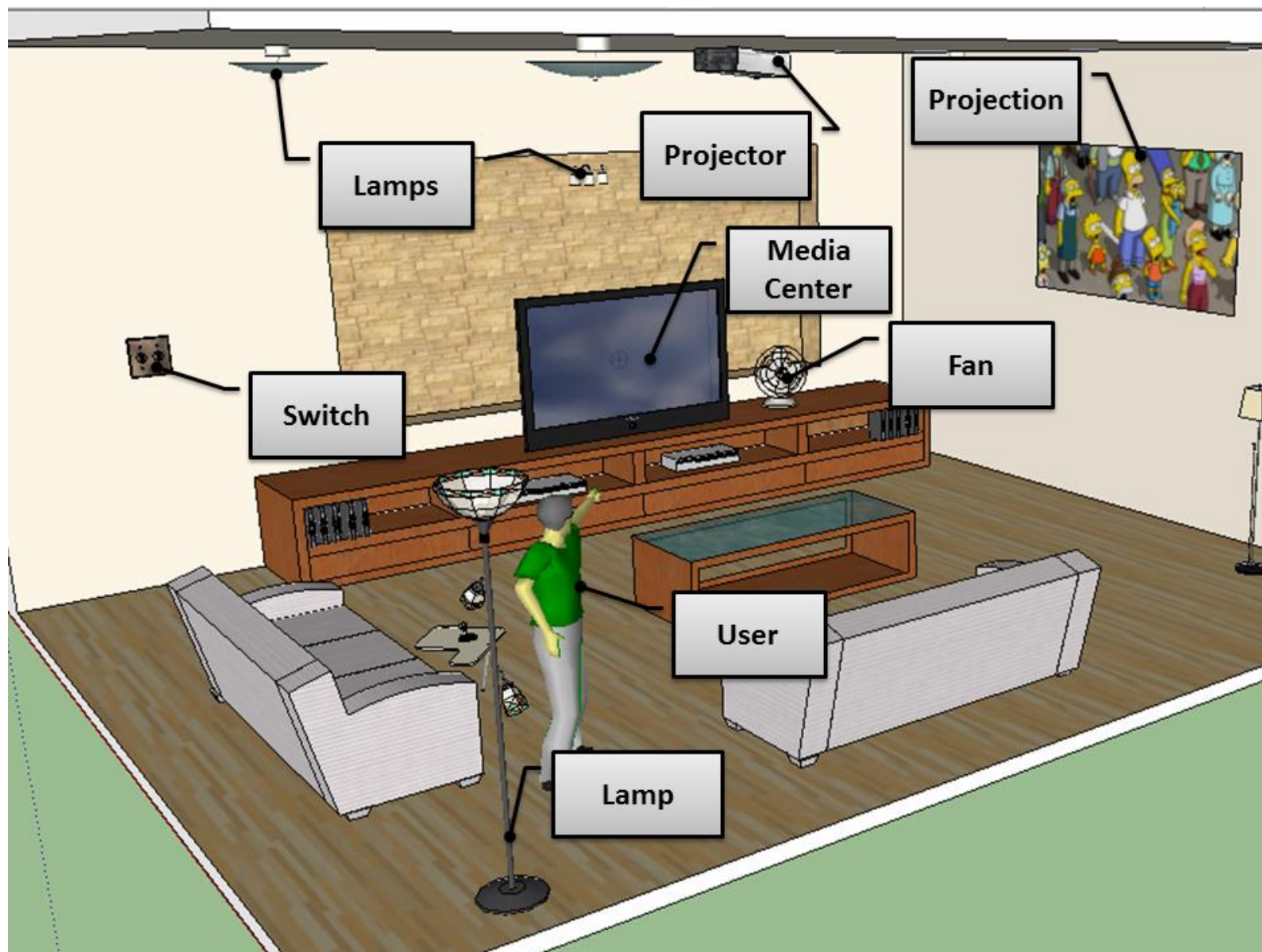
➤ **Multimodality**<sup>1</sup> – The two features that define a multimodal system are:

- Fusion of different types of data;
- Real-time processing: Temporal constraints imposed on information processing;



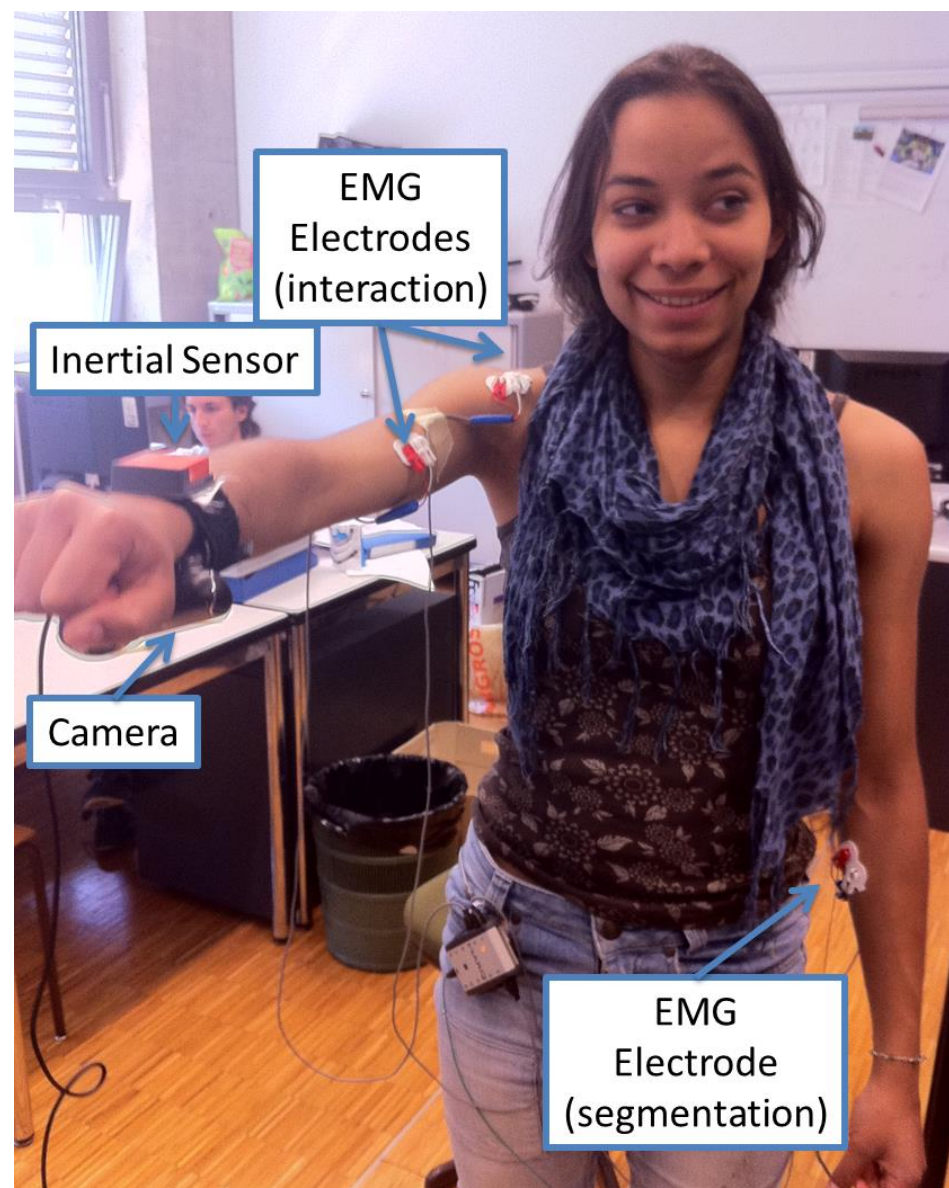
1 - Definition of (Nigay & Coutaz, 1993)

# Example 1: Multimodality as multiple interaction channels



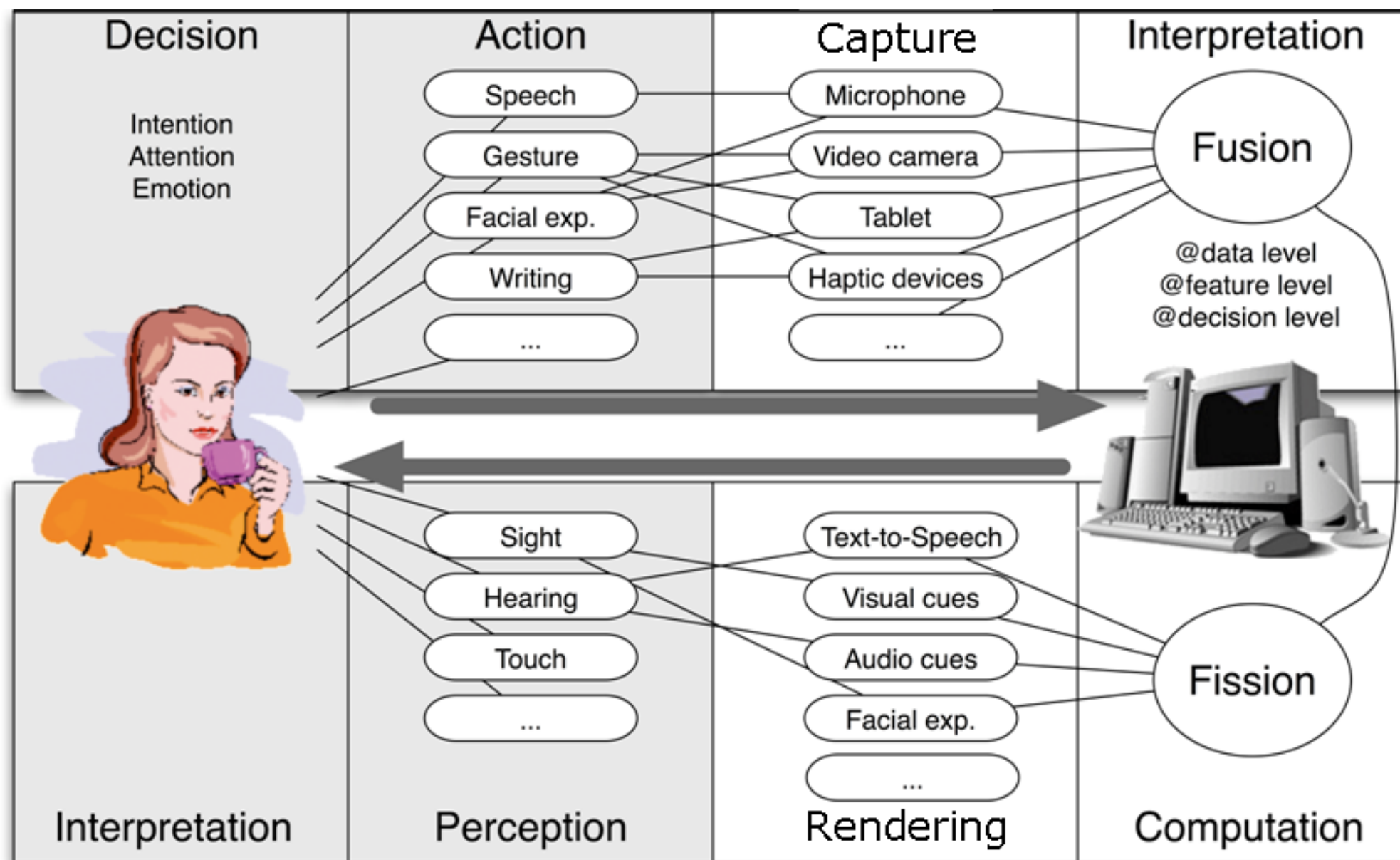


## Example 2: Multimodality as fusion of different data types



- Multiple signals:
- Cameras
  - Accelerometers
  - Physiological data
  - ...

# Multimodal H/M interaction

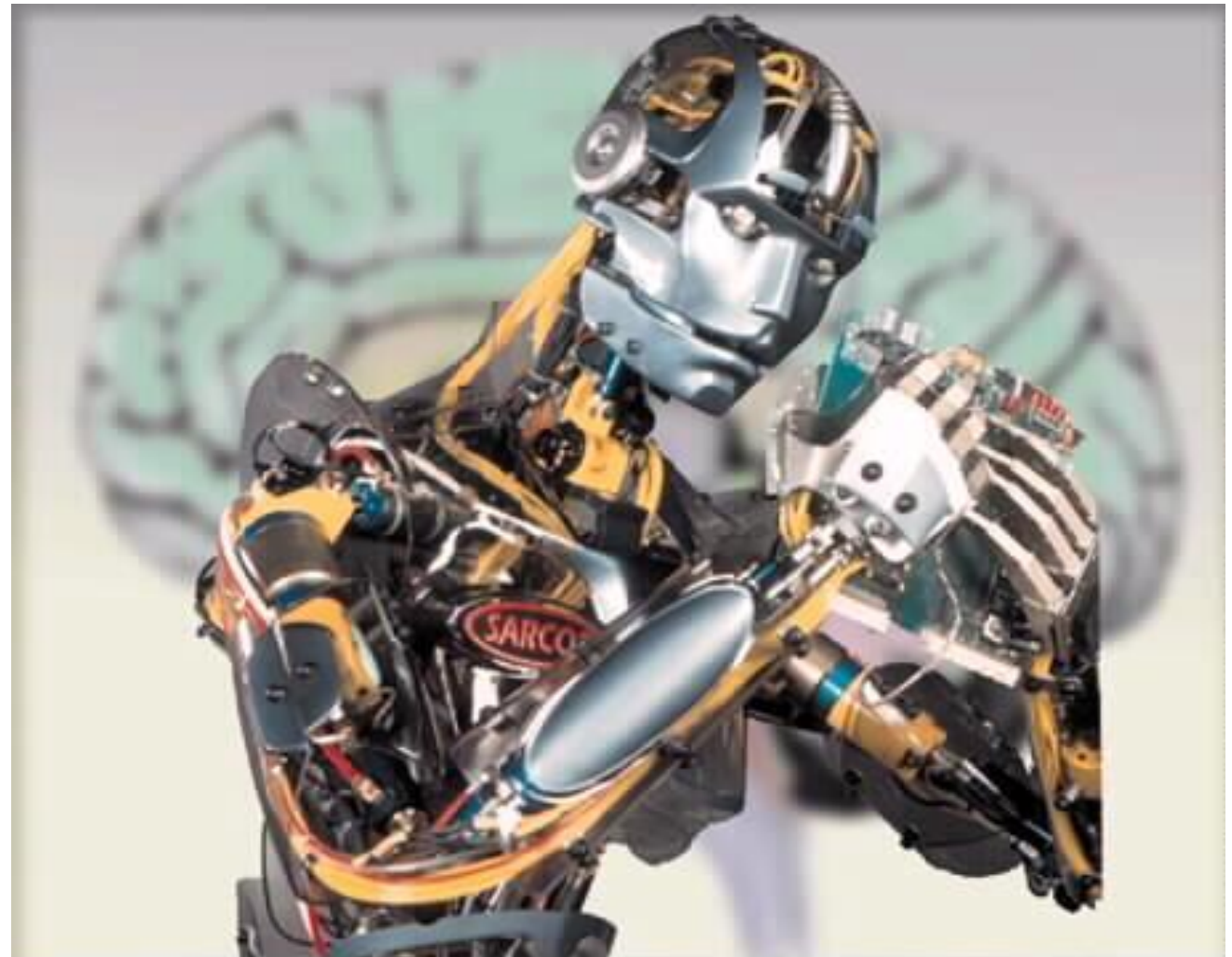


# Advantages of Multimodality (potential benefits)

- A list by Maybury and Wahlster [1998, p. 15]:
  - Efficiency
  - Redundancy
  - Perceptability
  - Naturalness
  - Accuracy
  - Synergy
  
- Mutual disambiguation of recognition errors [Oviatt, 1999a]



# What is machine learning?



# Why Machine Learning

## ➤ 3D objects recognition

- Different points of view
- Different illuminations
- Occlusion
- Cluttered scene

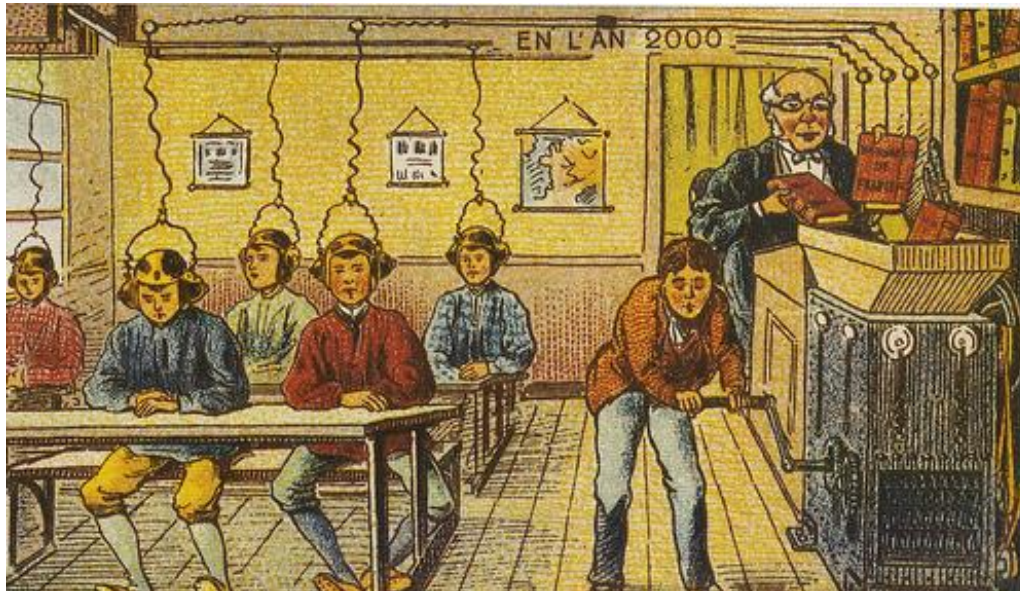
## ➤ Probability that a credit card transaction is fraudulent

- Not rules that are both simple and reliable
- Need to combine a very large number of weak rules
- Fraud is a moving target... program needs to keep changing

# What is Machine Learning

- The real question is what is *learning*?
  - *Using past experiences to improve future performance*
- For a machine, experiences come in the form of data
- What does it mean to improve performance?
  - Learning is guided by an objective, associated with a particular notion of loss to be minimized (or, equivalently, gain to be maximized)





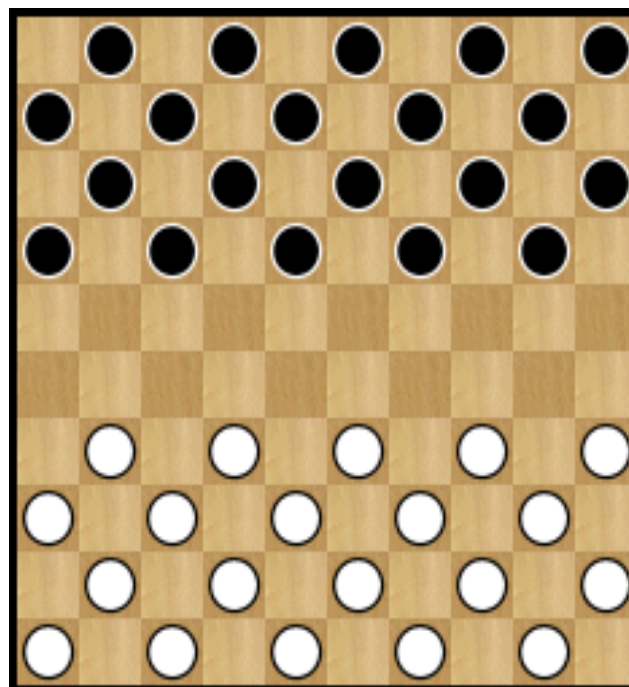
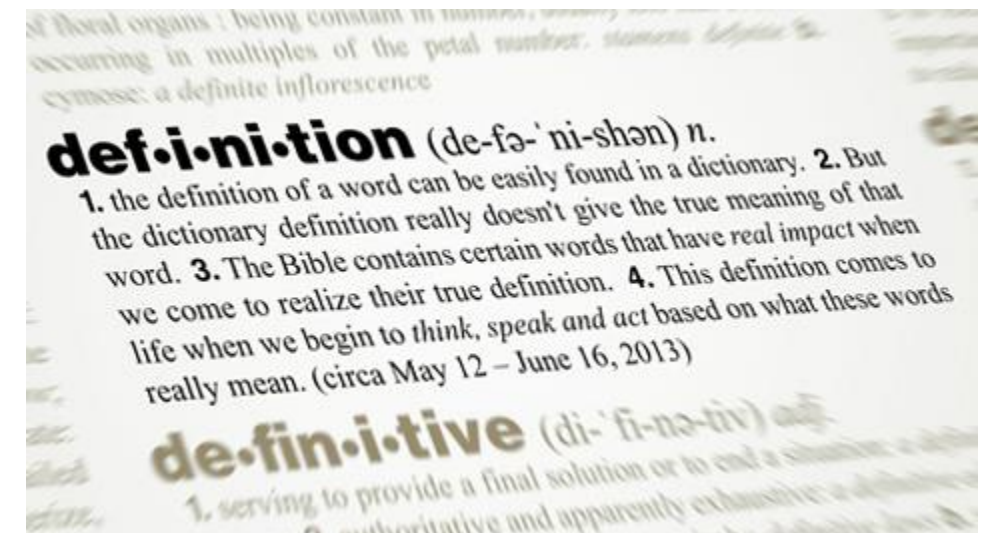
VS



# Machine Learning: definition

## ➤ *Arthur Samuel (1959).*

- Machine Learning: Field of study that gives computers the ability to learn without being explicitly programmed.





# Machine Learning: definition (2)

➤ *Tom Mitchell (1998).*

- Well-posed Learning Problem: A computer program is said to *learn* from experience **E** with respect to some task **T** and some performance measure **P**, if its performance on **T**, as measured by **P**, improves with experience **E**.





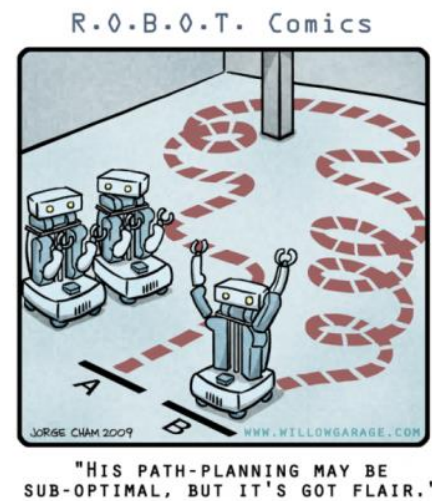
# Example of tasks (best) resolved by learning

- Recognizing patterns:
  - Objects in real scenes
  - Facial identities or facial expressions
  - Spoken words
- Recognizing anomalies:
  - Unusual sequences of credit card transactions
  - Unusual patterns of sensor readings
- Prediction:
  - Future stock prices or currency exchange rates
  - Which movie will a person like

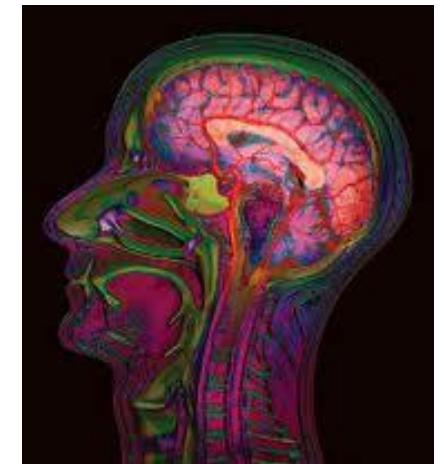
# Applications domains



Recognition



Planning



Diagnosis



Robot Control



Prediction



# Typologies

- Machine learning algorithms:
  - **Supervised** learning
  - **Unsupervised** learning
  - Reinforcement learning
- Others:
  - **Semi-supervised** learning
  - Recommender systems.
- We will talk about:
  - Practical advice for applying learning algorithms.



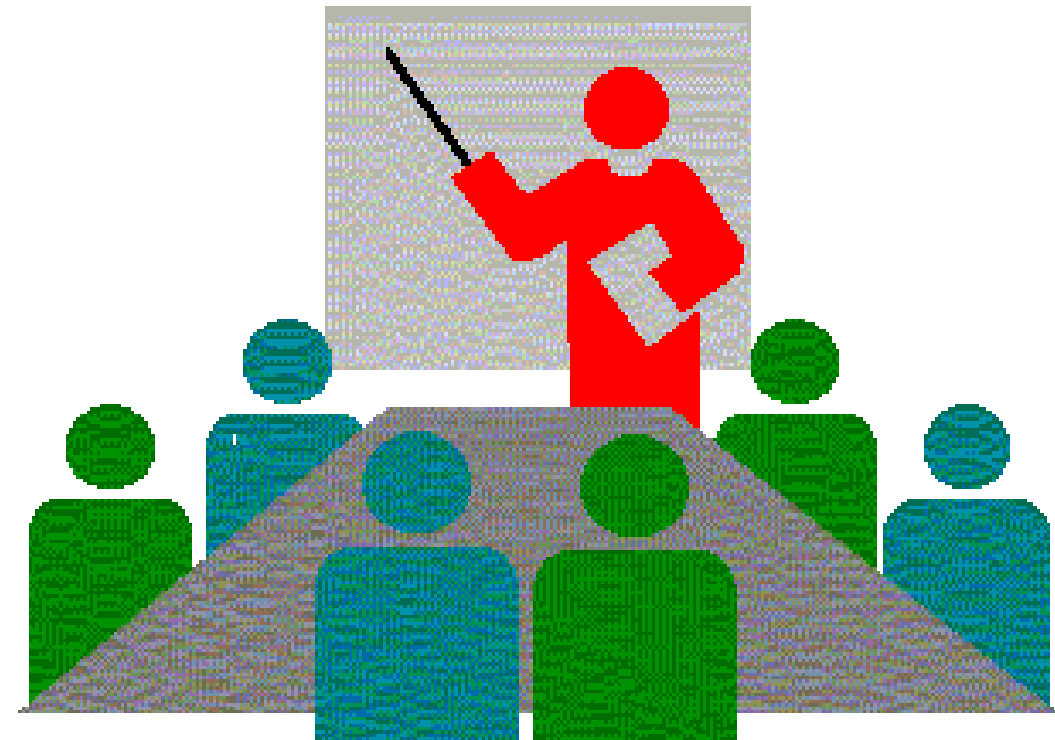


# This course

- ... will deal with 5 main topics
  - Classification
  - Prediction
  - Anomaly detection
  - Clustering
  - Generative (artistic) approaches
- Real world problems and use cases
- Real world data
- But before starting basic knowledge is required...



# Supervised Learning







# Supervised Learning





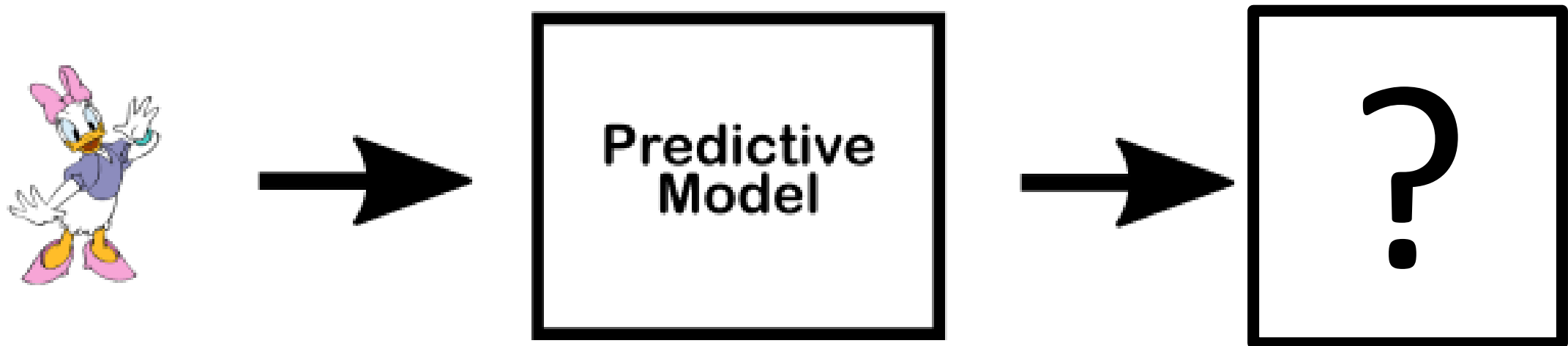
# Supervised Learning

	<b>Duck</b>
	<b>Duck</b>
	<b>Not Duck</b>
	<b>Not Duck</b>
Data	Labels

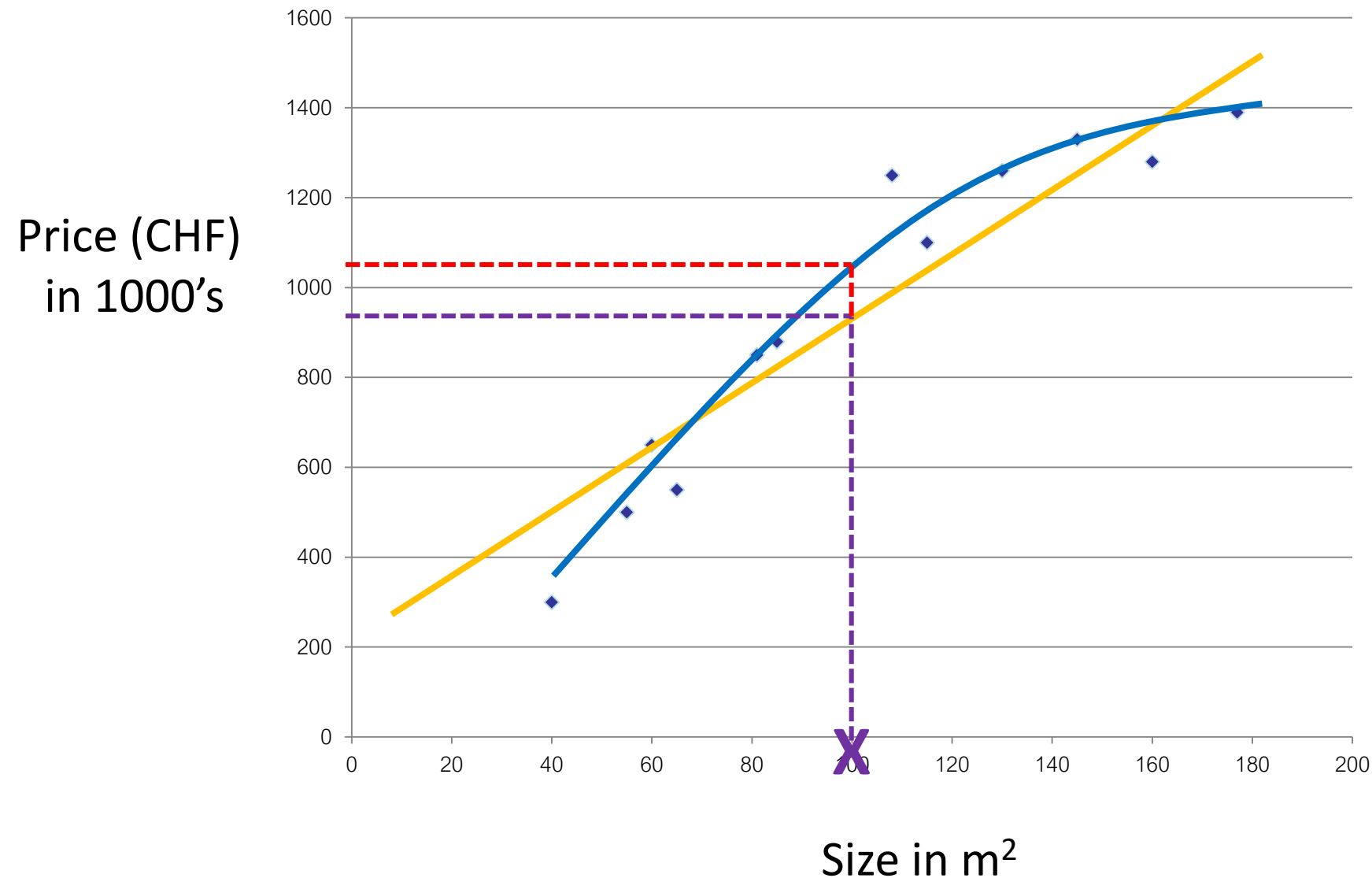


**Predictive  
Model**

# Supervised Learning



# Housing price in Lausanne - prediction

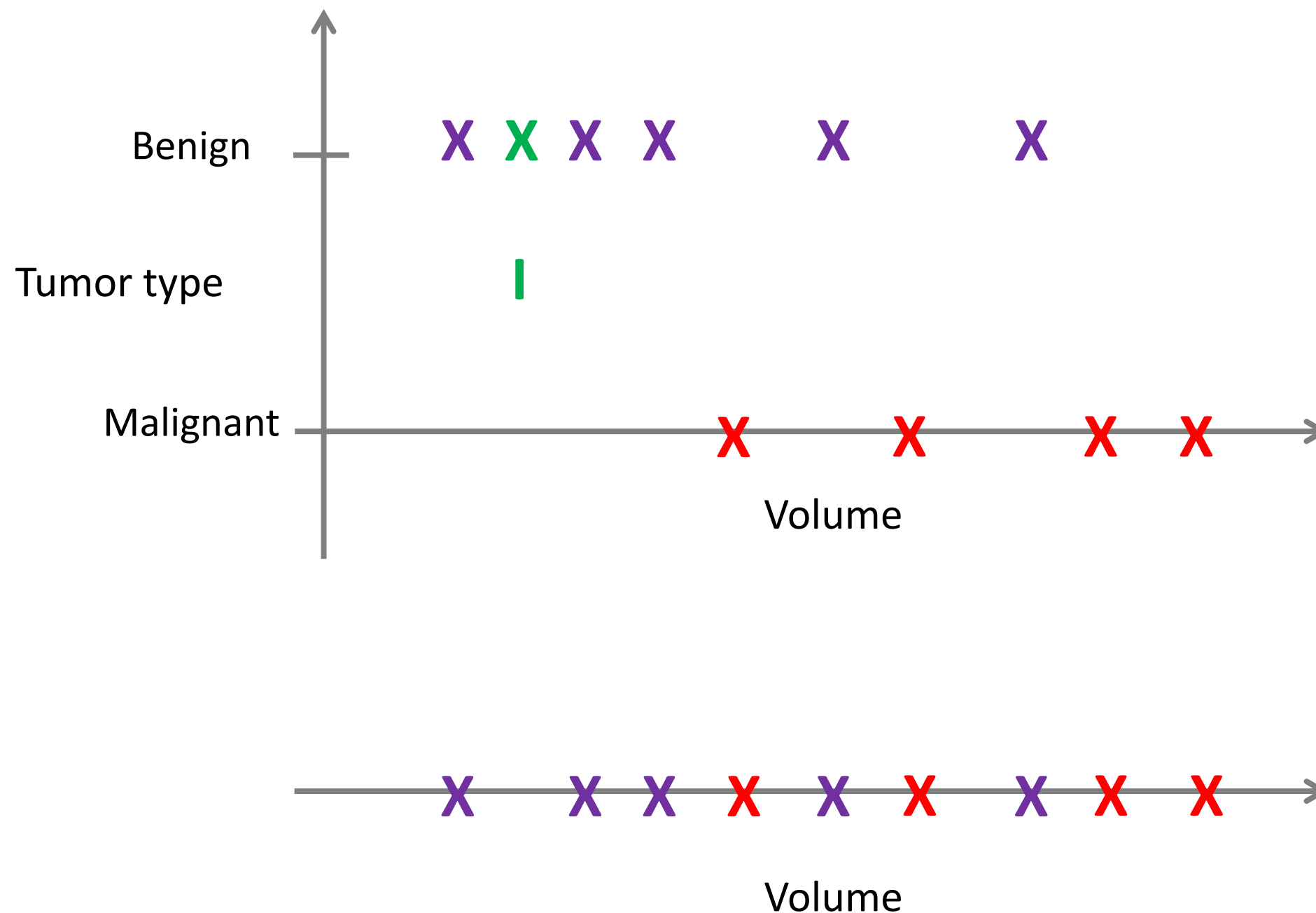


Supervised Learning:  
“right answers” given for the  
training

Regression: Predict  
continuous valued output  
(price)

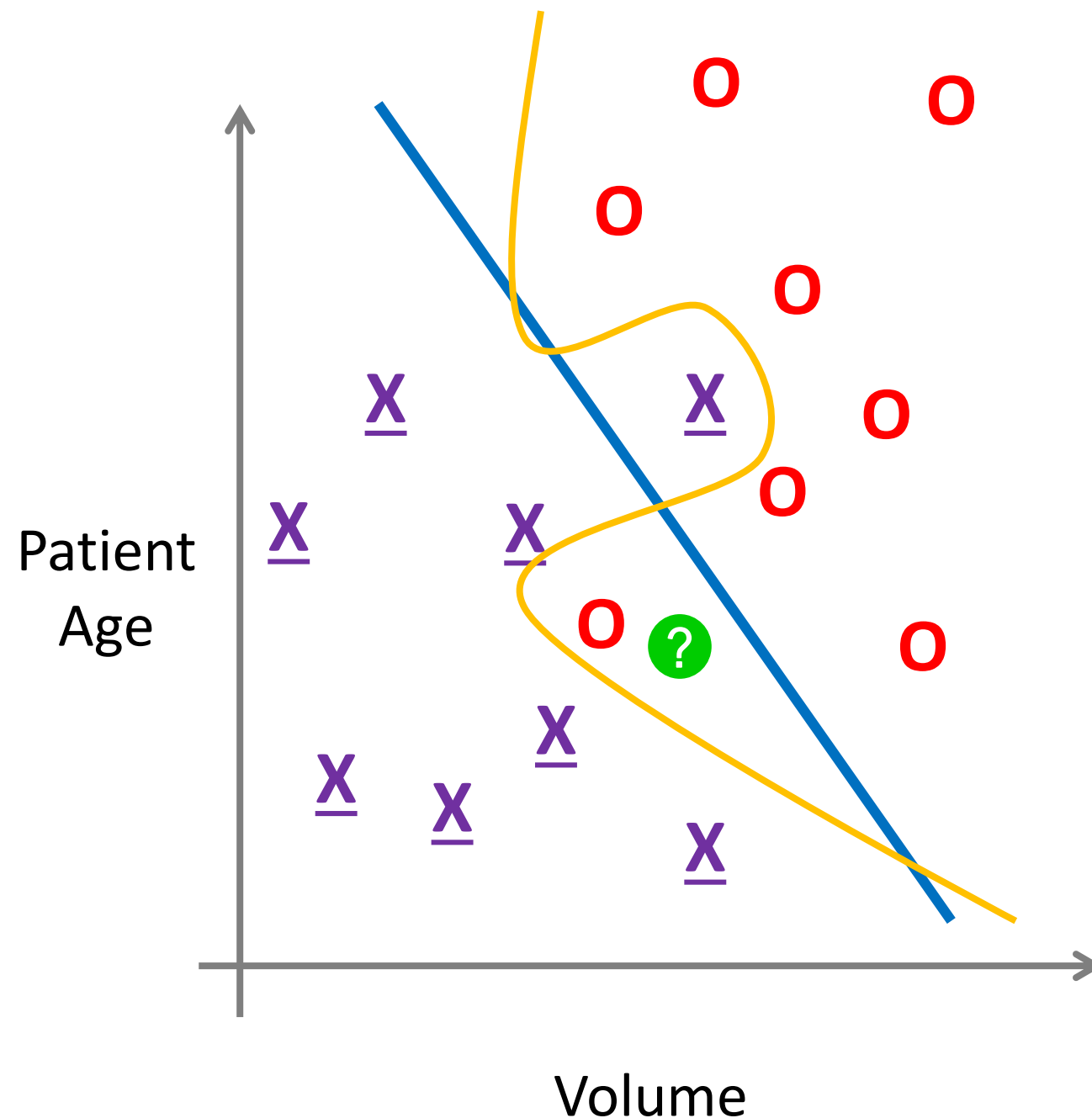


# Tumor - Benign, Malignant ?



Classification  
Discrete  
valued output  
(in this case: B  
or M)

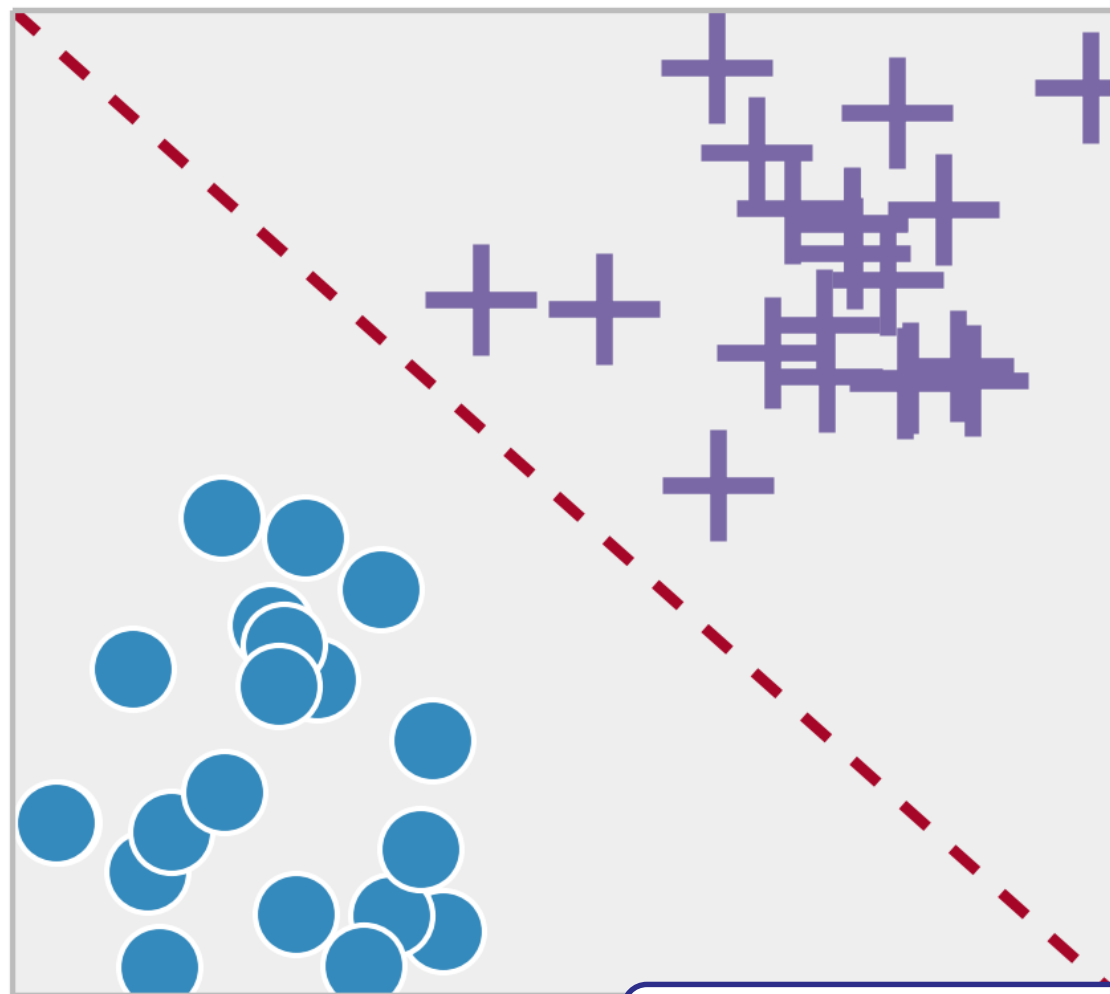
## Tumor (Benign, Malignant)



- Examples of **features**
  - Smoking habits
  - Family history
  - ...

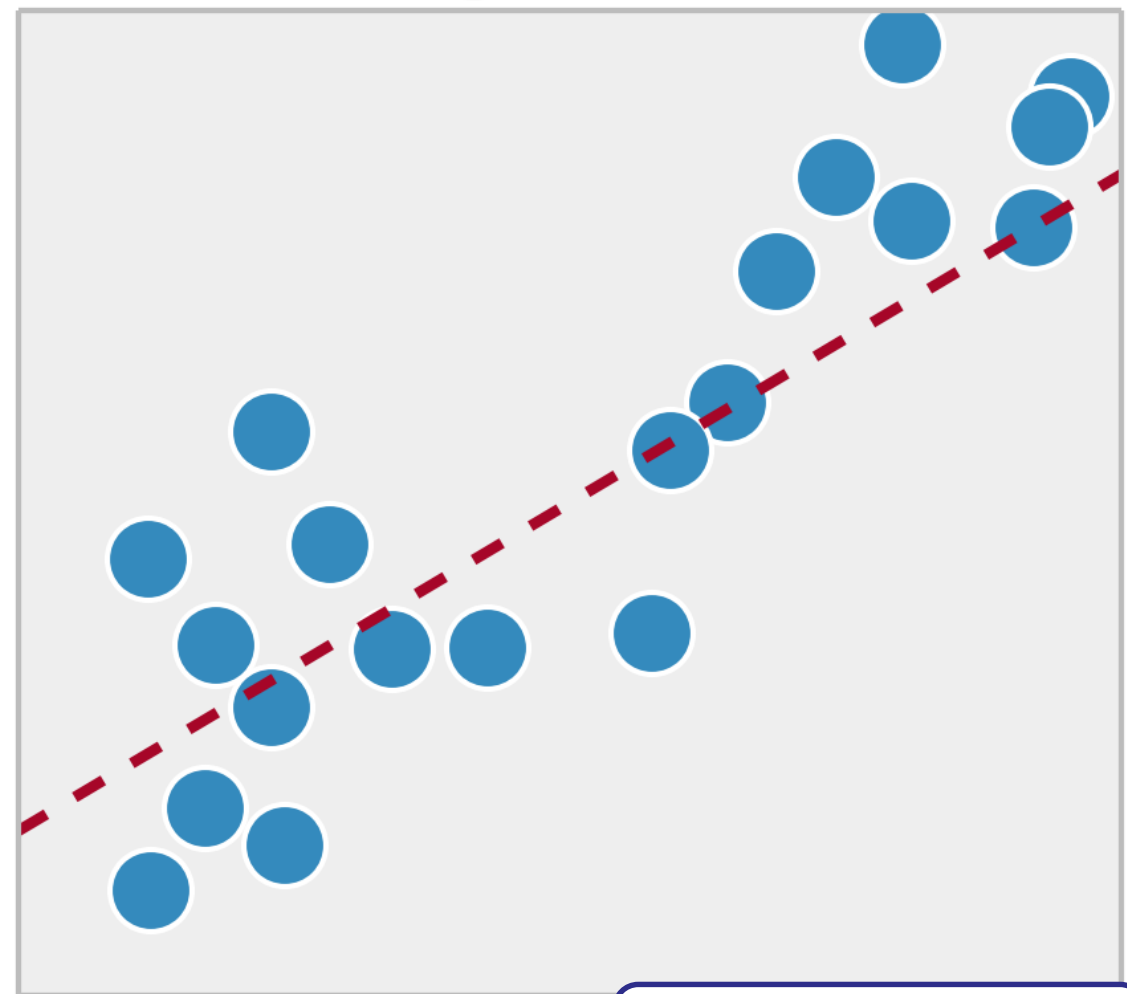
# To summarize

## Classification



Discrete

## Regression

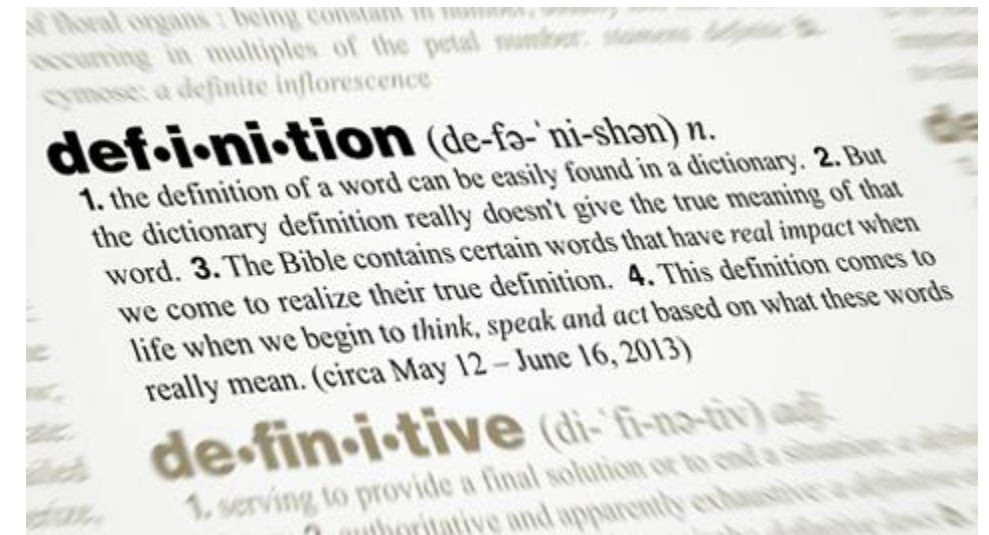


Continuous



# Supervised learning: definition

Part of the data (observations, measurements, etc.) are labeled with pre-defined classes/values.



It is like that a “teacher” gives the classes (supervision).

## **Question: Regression Vs Classification**

You're running a company developing learning algorithms. You should address of three problems for your customers:

**Problem 1:** Company\_1 has a database with information about the sells of the last 3 years. You want to predict how many products Company\_1 will sell over the next 3 months.

**Problem 2:** Company\_1 comes back to you with the same database with information about the sells of the last 3 years. You want to predict if Company\_1 will sell FEW, AVERAGE or MANY products over the next 3 months.

**Problem 3:** Company\_2 needs a software to analyze employees e-mail accounts, and for each account filter out spam messages.

# Classes and features

## ➤ Classes:

- Def: *in a classification problem a **class** is the label that we want to recognize*





# Classes and features

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- Def: *in a classification problem a **class** is the label that we want to recognize*

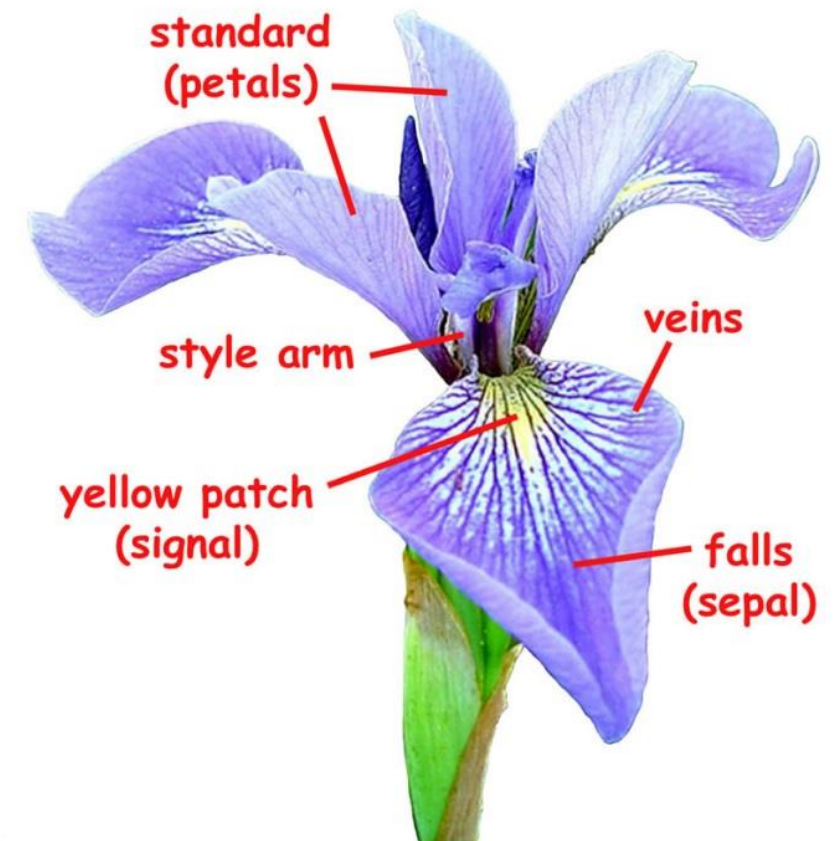
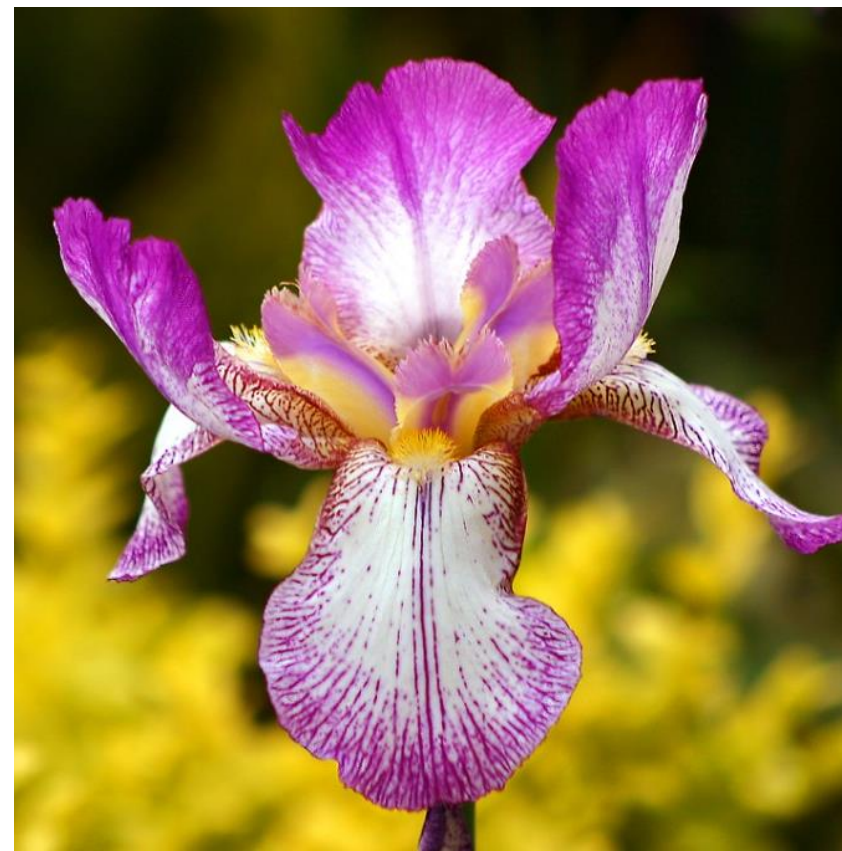




# Classes and features

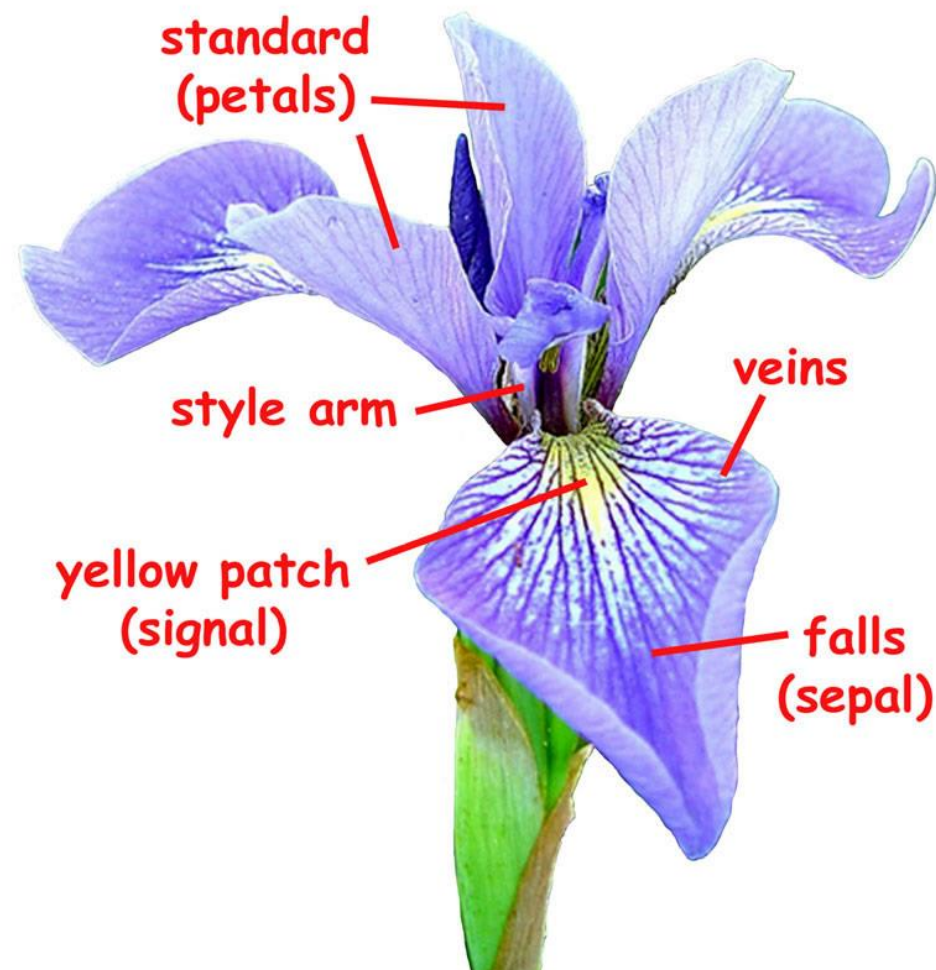
## ➤ Features:

- Def: A feature is the specification of an attribute and its value.
  - For example, *color* is an attribute. ``Color is blue" is a feature of an example.



# Classes and features

## ➤ Number of features?



- Color
- Size
- Number of pistils
- Veins colors
- Stem color
- Stem width
- ...

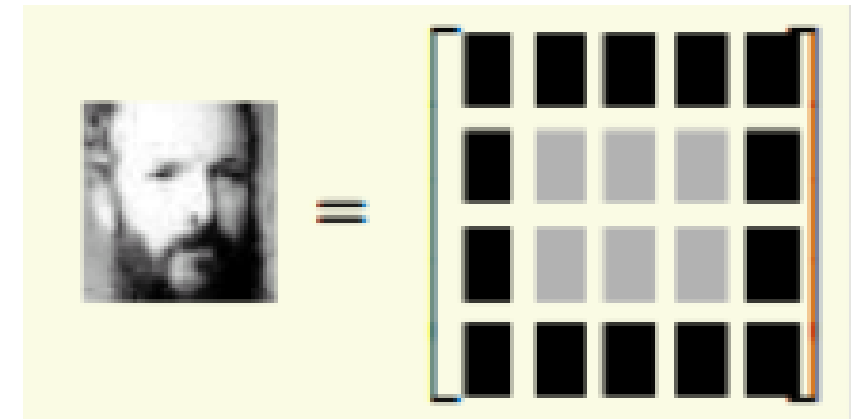
In a computer vision application:  
Simply all the pixels in the image!

Or not?



# Classes and features

Example: Face detection



Classes: faces/no face

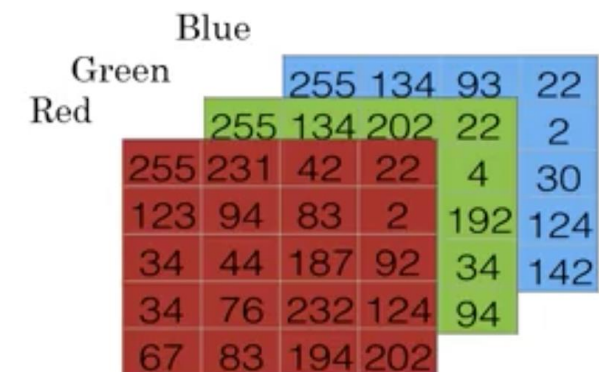
Features: image pixels

Ex. 20 by 20 pixels = 400 features!

Are these 400 features really interesting??

=> Only the most relevant features should be used!! \*

\* Or you should have A LOT of data!

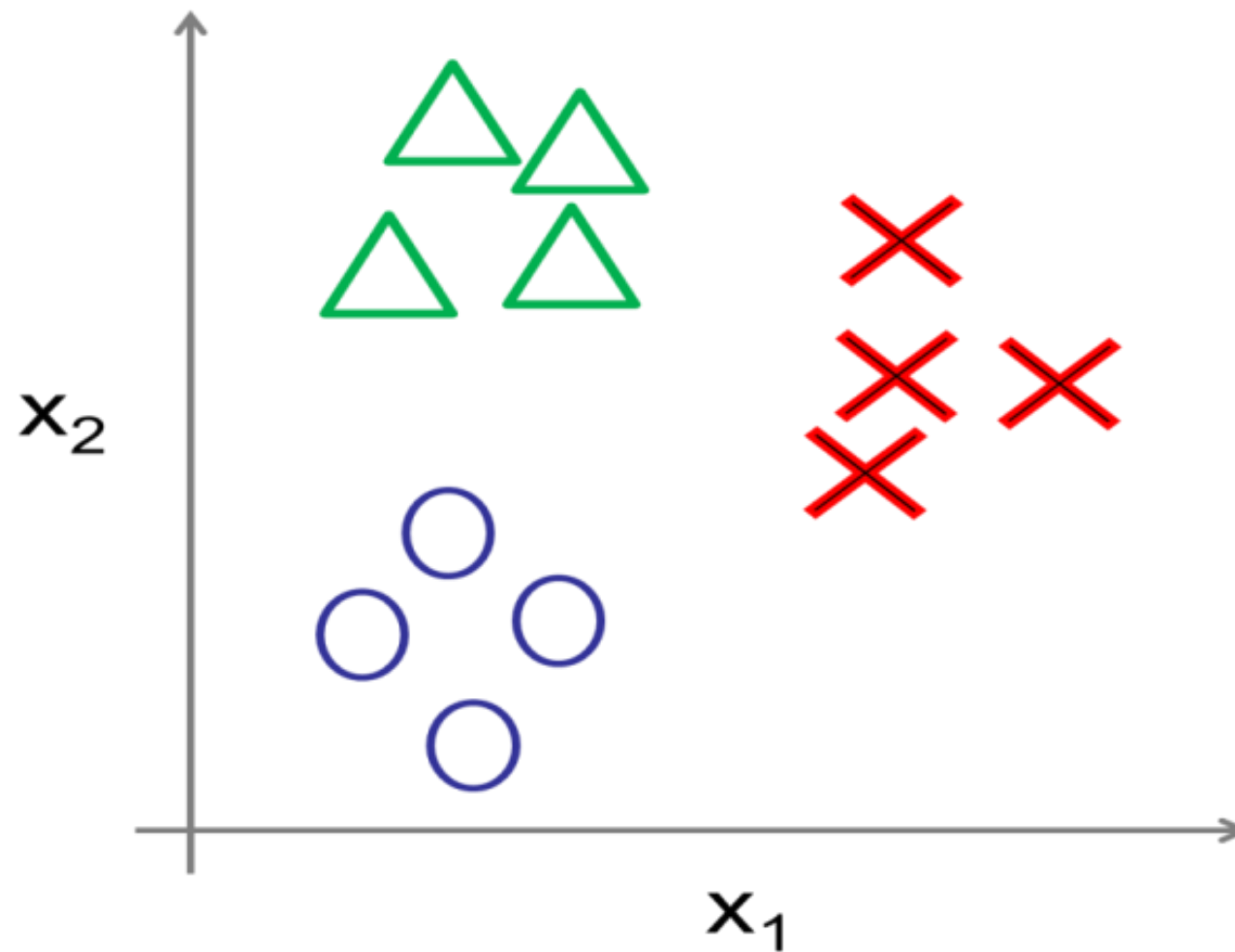


# Feature Extraction

- **Essential** step in pattern recognition and machine learning problems.
- It is often decomposed into **feature construction** and **feature selection**
  - Feature Construction:
    - Goal: balance expressiveness of features with the size of the corresponding feature space
  - Feature Selection:
    - Goal: Select relevant and informative features

## Question: Terminology - Features Vs. Classes

In the following representation, how many classes, how many features?





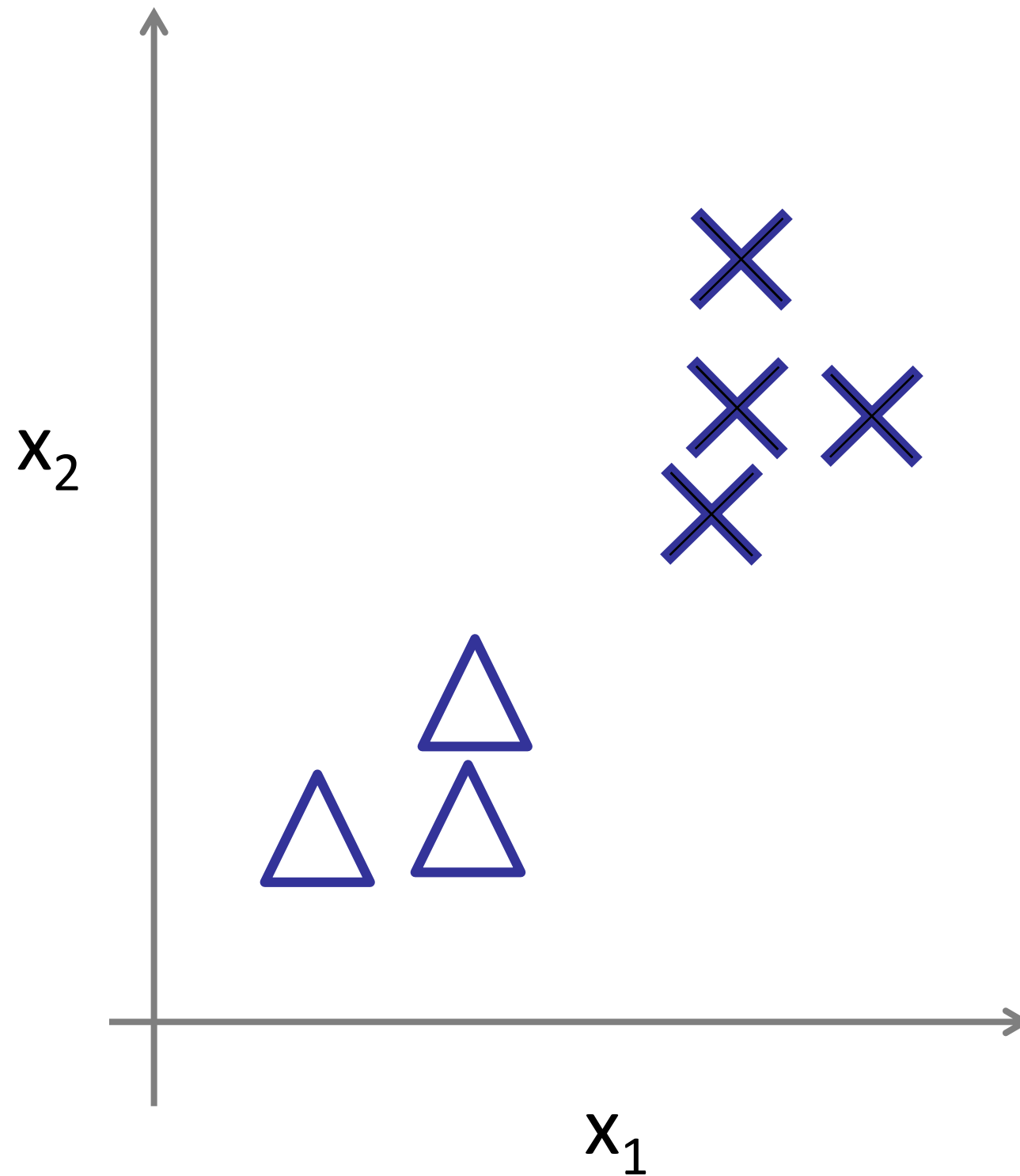


# Unsupervised Learning

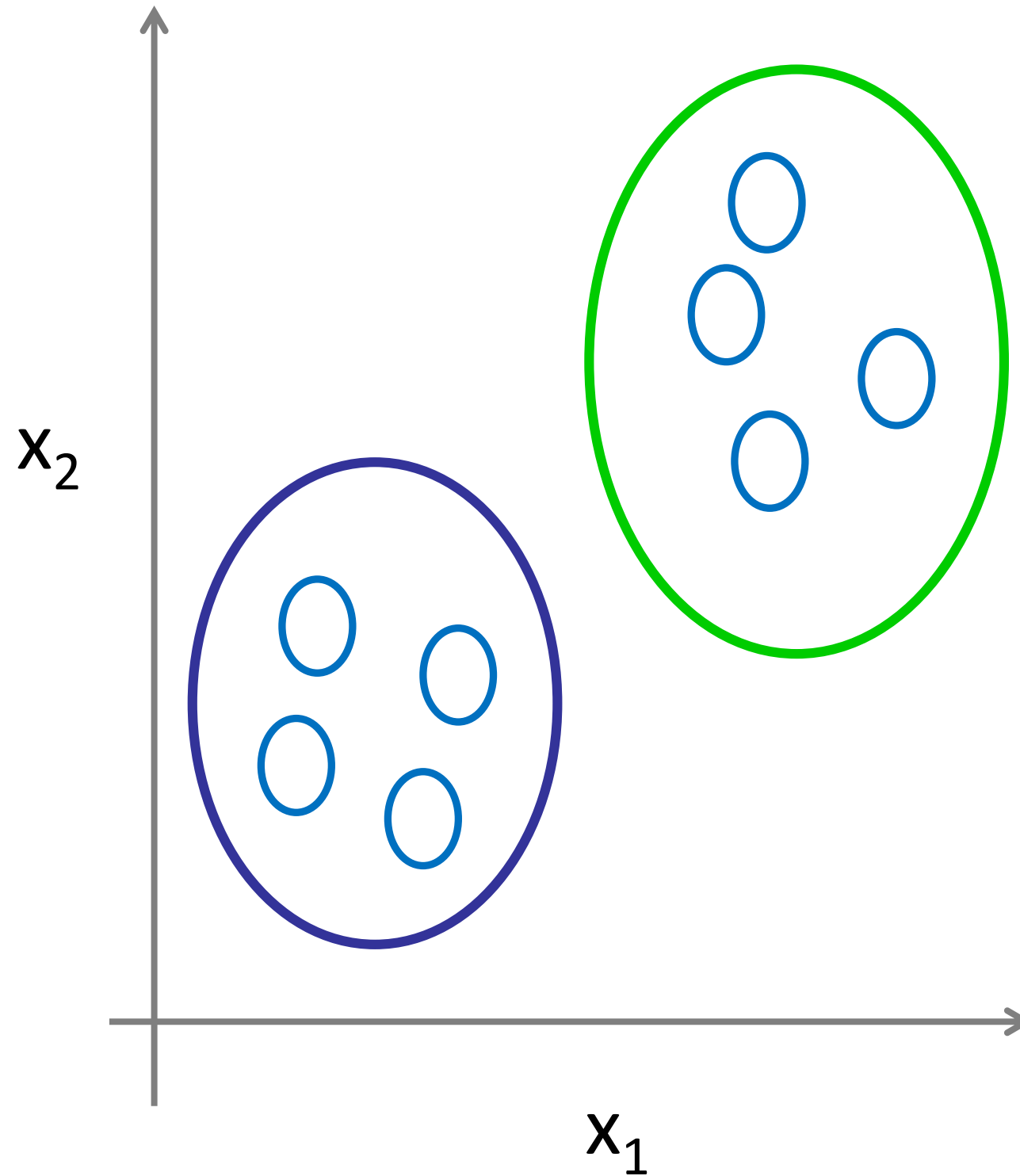




# Supervised Learning



# Unsupervised Learning





# Unsupervised learning

- Goal: the basic task of unsupervised learning is to **find hidden structure in unlabeled data**
- Why?
  - Labeling is an expensive (sometime impossible) task!

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By Greg Porter September 16 at 6:33 PM



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- 2 A woman was found dead in a hotel freezer. Video shows her last-known moments.
- 3 Juggalos march on Washington protest gang label

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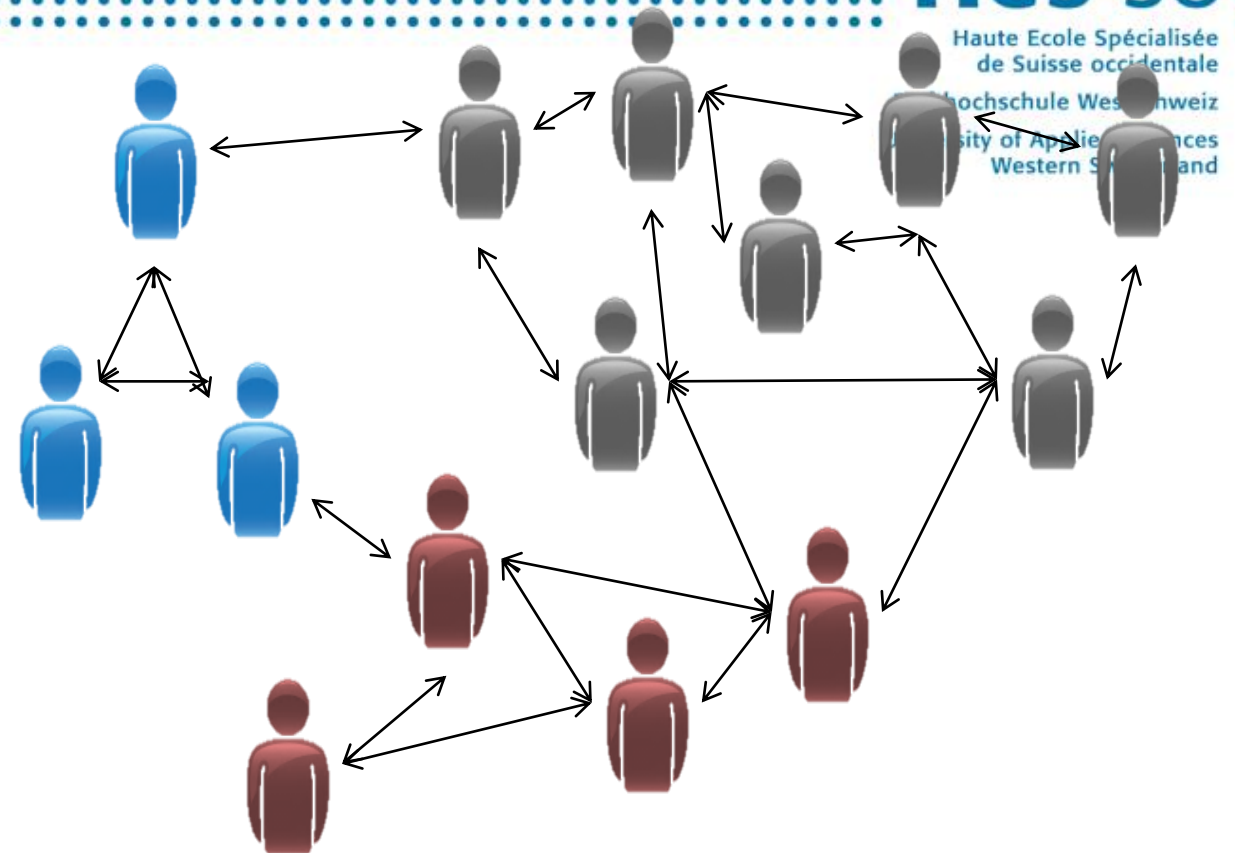
Watch



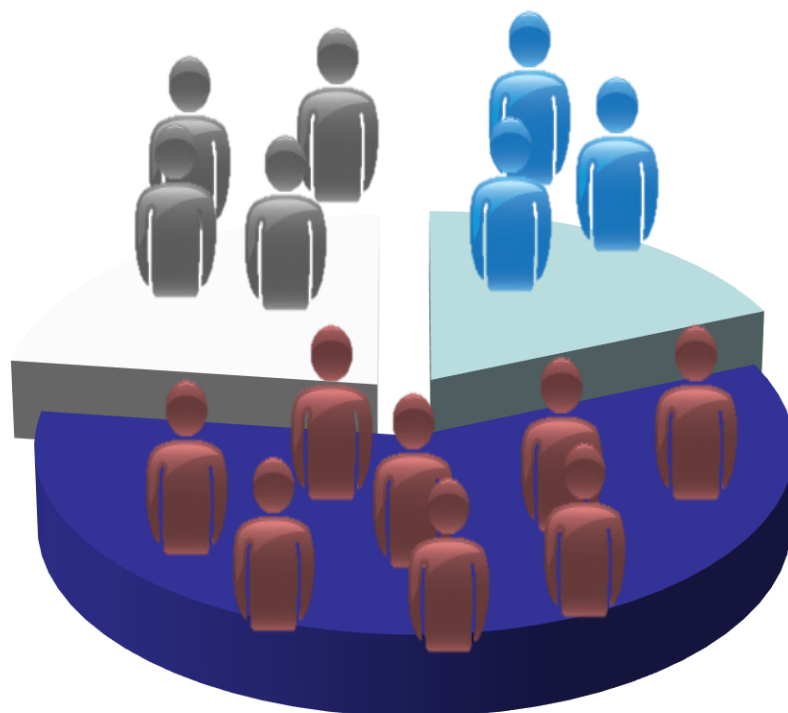




Organize computing clusters



Social Network



Market segmentation



Image credit: NASA/JPL-Caltech/E. Churchwell (Univ. of Wisconsin, Madison)

Astronomical data analysis



# Unsupervised learning: definition

- The term “unsupervised learning” or “learning without a teacher” is generically associated with the idea of using a collection of observation  $X_1, \dots, X_n$  sampled from a distribution  $p(X)$  to describe properties of  $p(X)$ .



- Definition of: Vittorio Castelli <http://www.ee.columbia.edu/~vittorio/>

Of the following examples, which would you address using an unsupervised learning algorithm?

- **Given email labeled as spam/not spam, learn a spam filter.**
- **Given a dataset of not labeled images cluster similar pictures.**
- **Given a database of customer data, automatically discover market segments and group customers into different market segments.**
- **Given a dataset of patients diagnosed as either having diabetes or not, learn to classify new patients as having diabetes or not.**



# Summary:

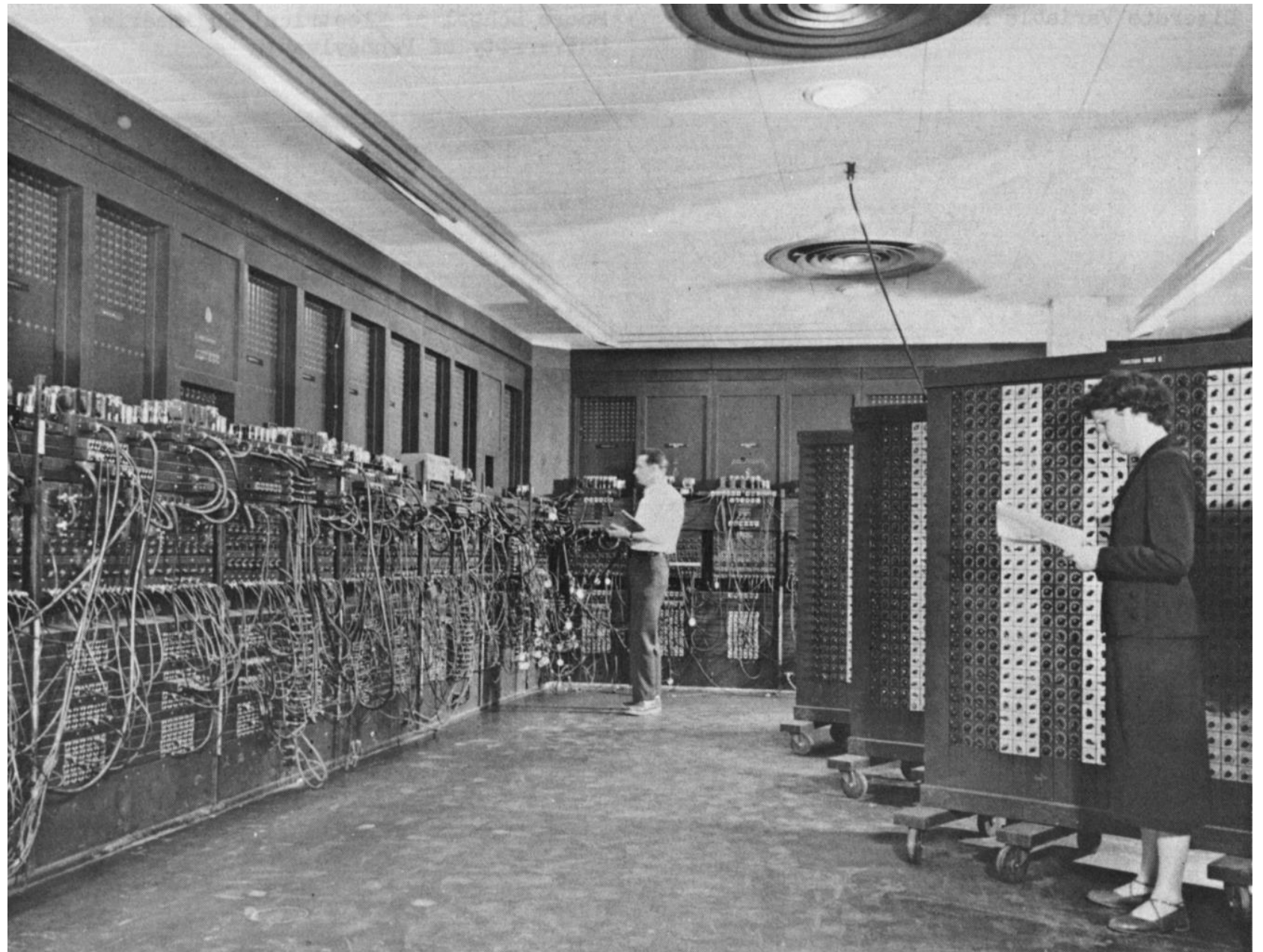
## ➤ Supervised learning

- Learn to produce an output when given an input vector
- Two flavors:
  - Regression: the target output is a real number or a whole vector of real numbers
  - Classification: the target output is a class label

## ➤ Unsupervised learning

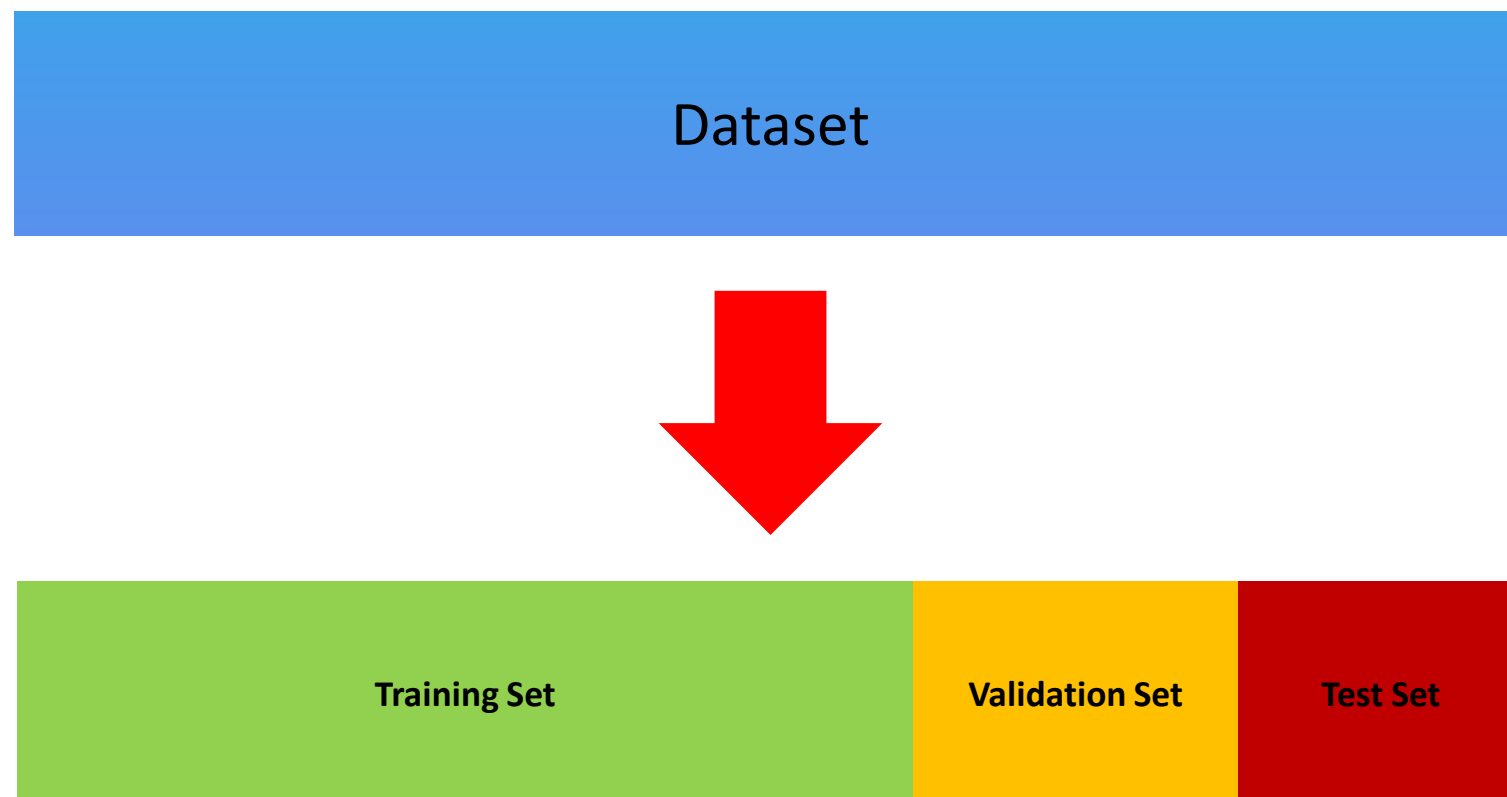
- Discover a good internal representation of the input

# Information processing





# Learning Process– General Schema





# Learning Process– General Schema



Steps:

## 1. Training Set:

- Feature extraction
- Data Modelization

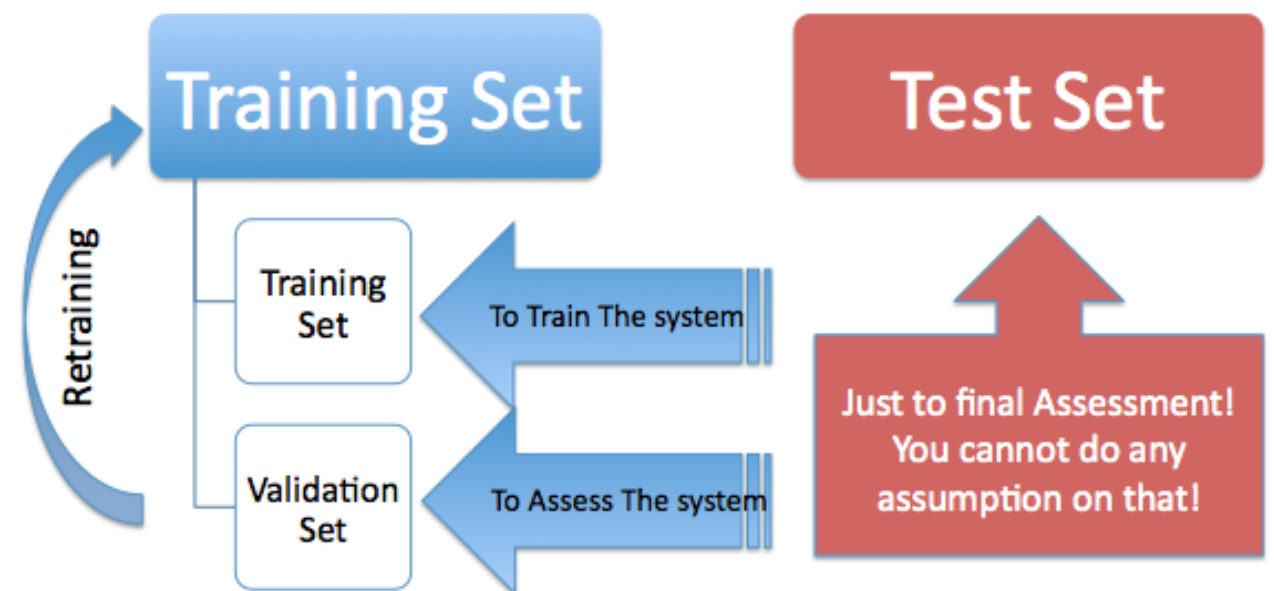
## 2. Validation Set

- Optimization of the model

## 3. Iterate 1 and 2

## 4. Test Set:

- Final assessment!
- No assumption using these data



<http://textanddatamining.blogspot.ch/2011/09/how-classifier-accuracy-is-conditioned.html>

# Learning Process– General Schema

## ➤ Dataset

### ○ Training set:

- A set of examples used for learning, where the target value is known.

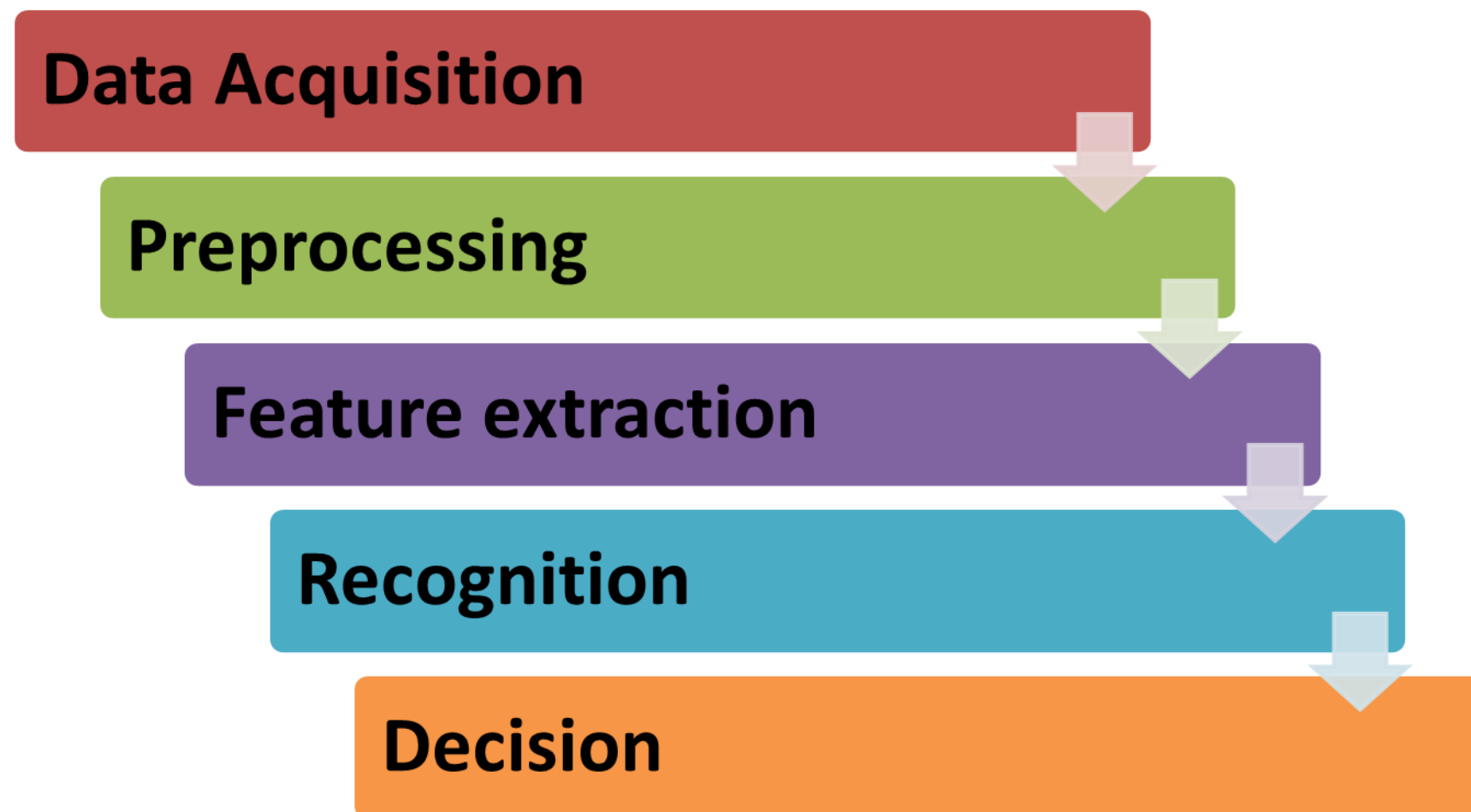
### ○ Validation set:

- A set of examples used to tune the architecture of a classifier and estimate the error.

### ○ Test set:

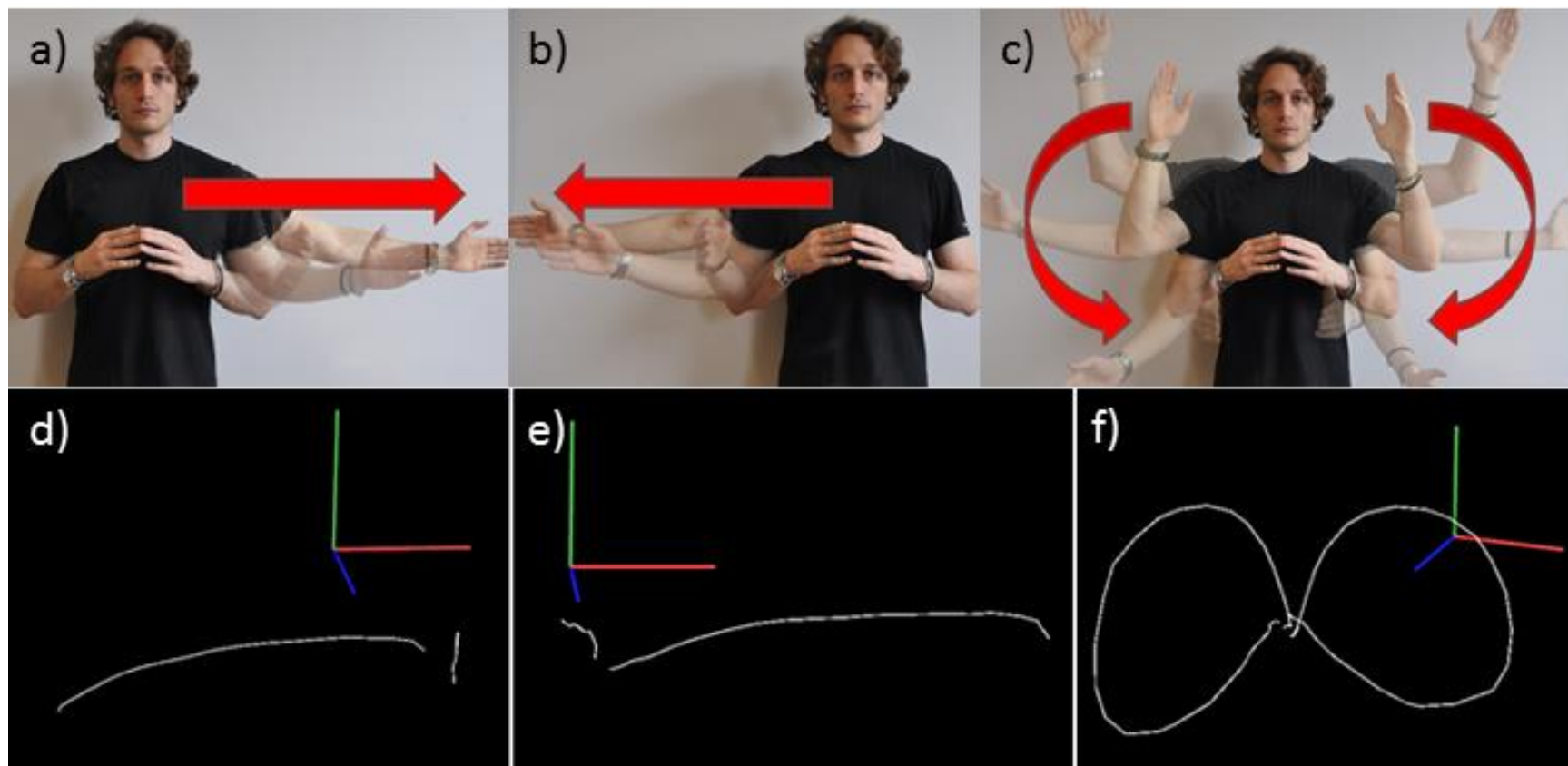
- Used only to assess the performances of a classifier.
- It is **never** used during the training process so that the error on the test set provides an unbiased estimate of the generalization error.

# Information processing – general schema

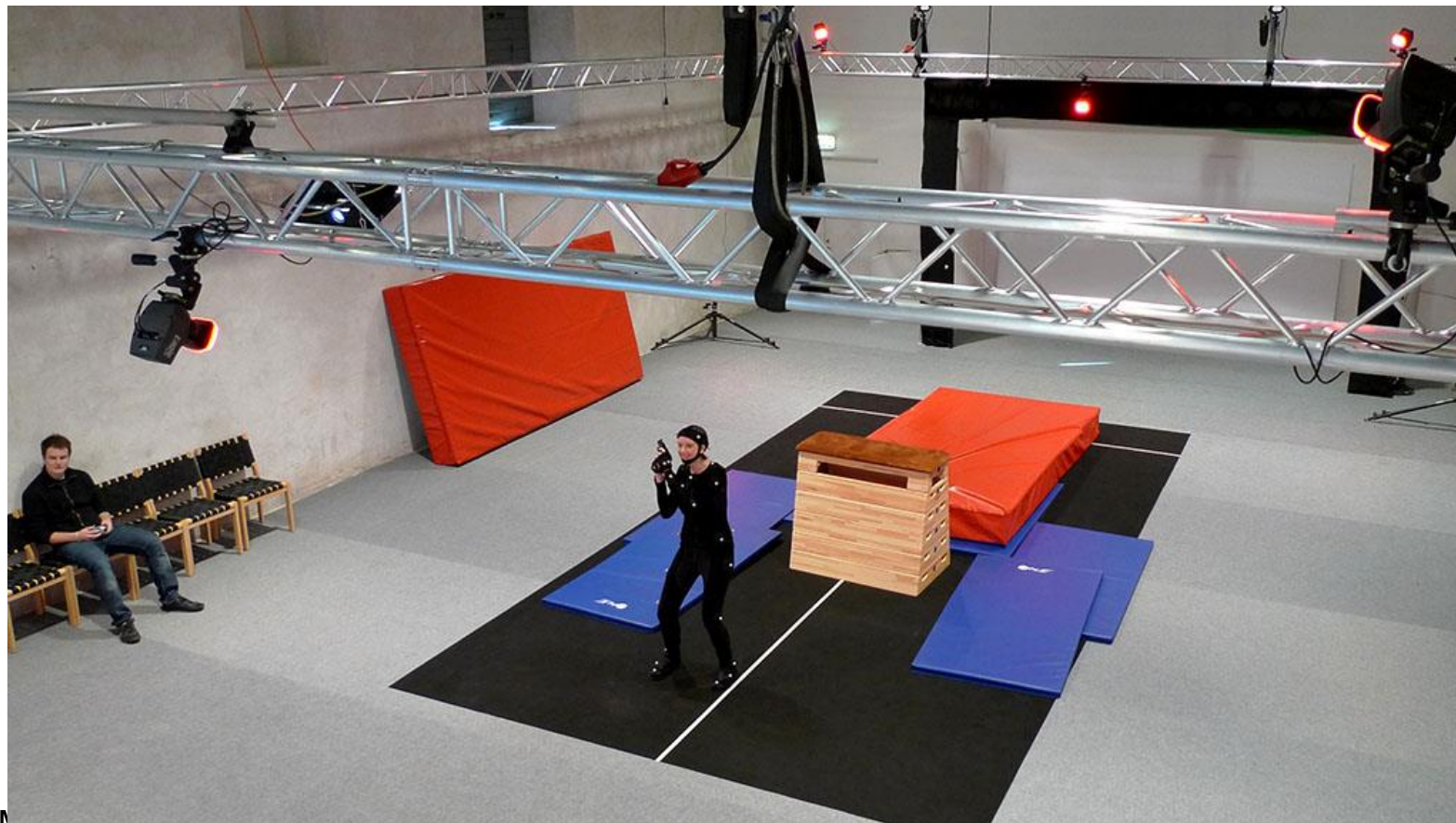
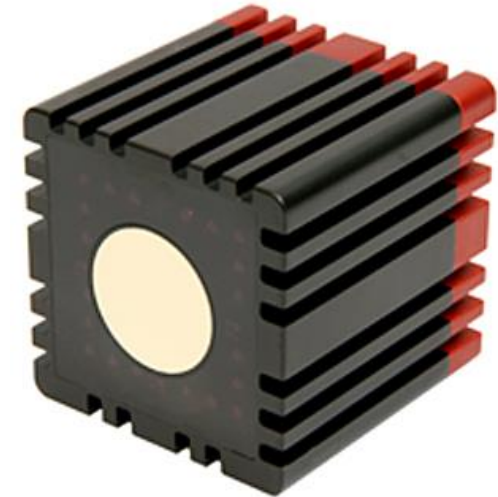




# Example



# Data Acquisition



- Driver
- Networking
- Synchronization
- ...



# Preprocessing

- Data normalization:
  - Frame resizing
- Data segmentation:
  - Color segmentation
    - ✓ Hand detection
    - ✓ Color marker detection
- Motion segmentation:
  - Background subtraction
    - Works good on known background (static background)
    - Cannot detect stationary hands or determine which moving object is the hand

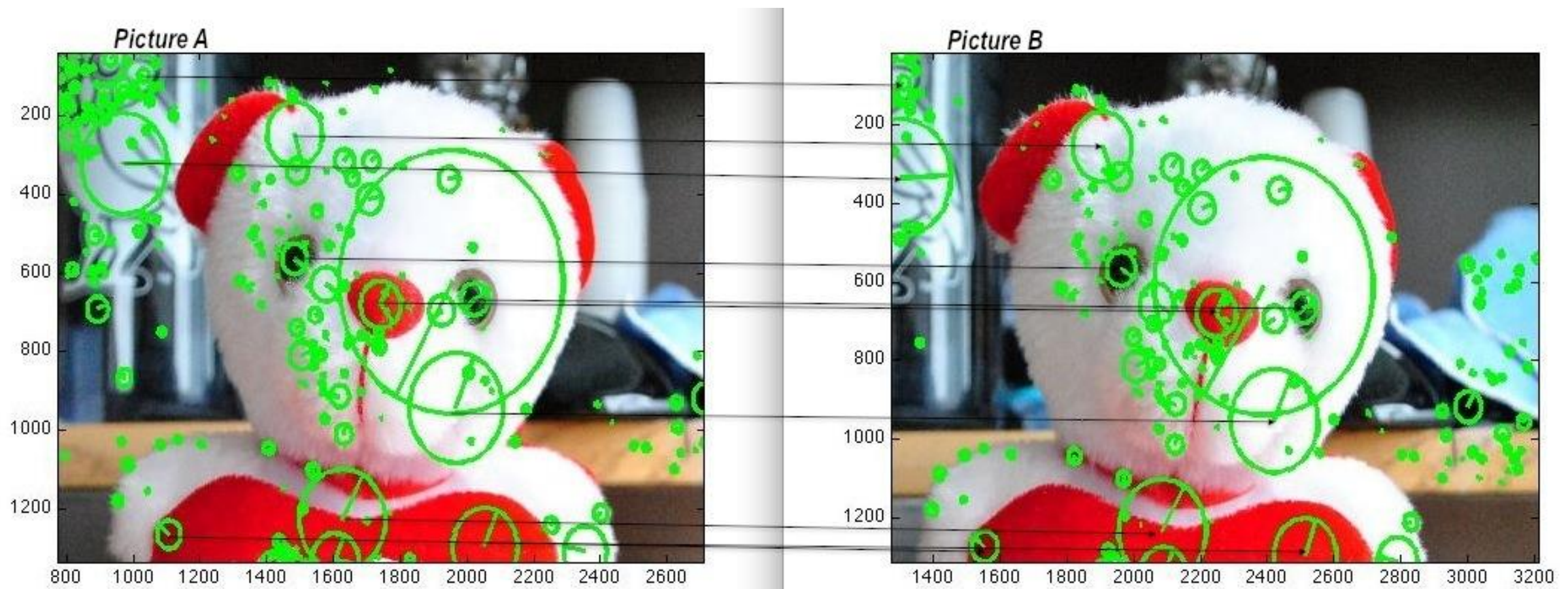




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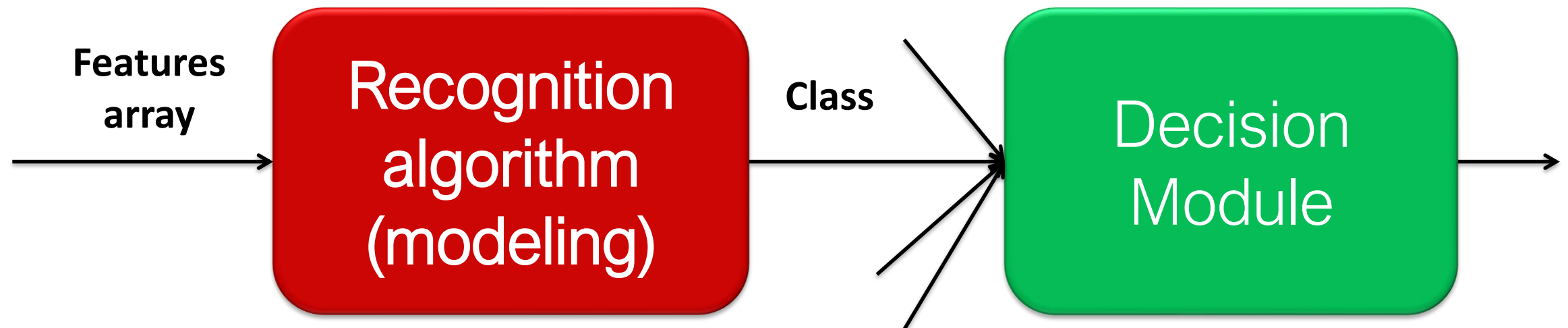
# Feature Extraction



- SIFT descriptor: 128 elements



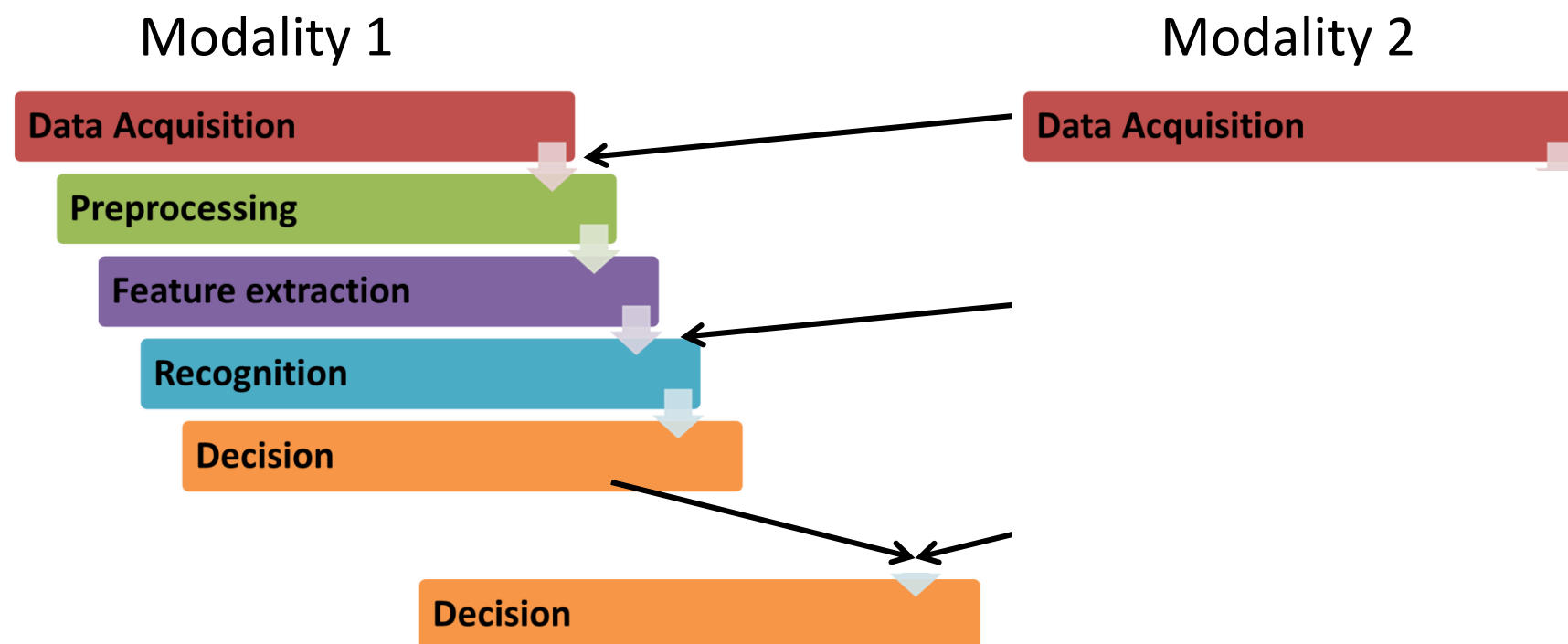
# Recognition & Decision



- Decision Trees, Hidden Markov Model (HMM), Support vector machine, (Deep) Neural Networks
- Linear/Polynomial regression, Logistic regression, Conditional Random Fields (CRF), K-nearest neighbor (KNN), Dynamic time warping (DTW), boosting algorithms (AdaBoost, CatBoost, etc.), etc.
- Hybrid algorithms



# Multimodal system – Information fusion



# Information processing – general schema



# Conclusion

- Multimodality (definition)
- Machine Learning
  - Supervised Vs Unsupervised Learning
  - Classification Vs Regression
- Learning Process
  - Training set Vs Validation Set Vs Test Set
- Information processing
  - Data acquisition, pre-processing, feature extraction, recognition, decision