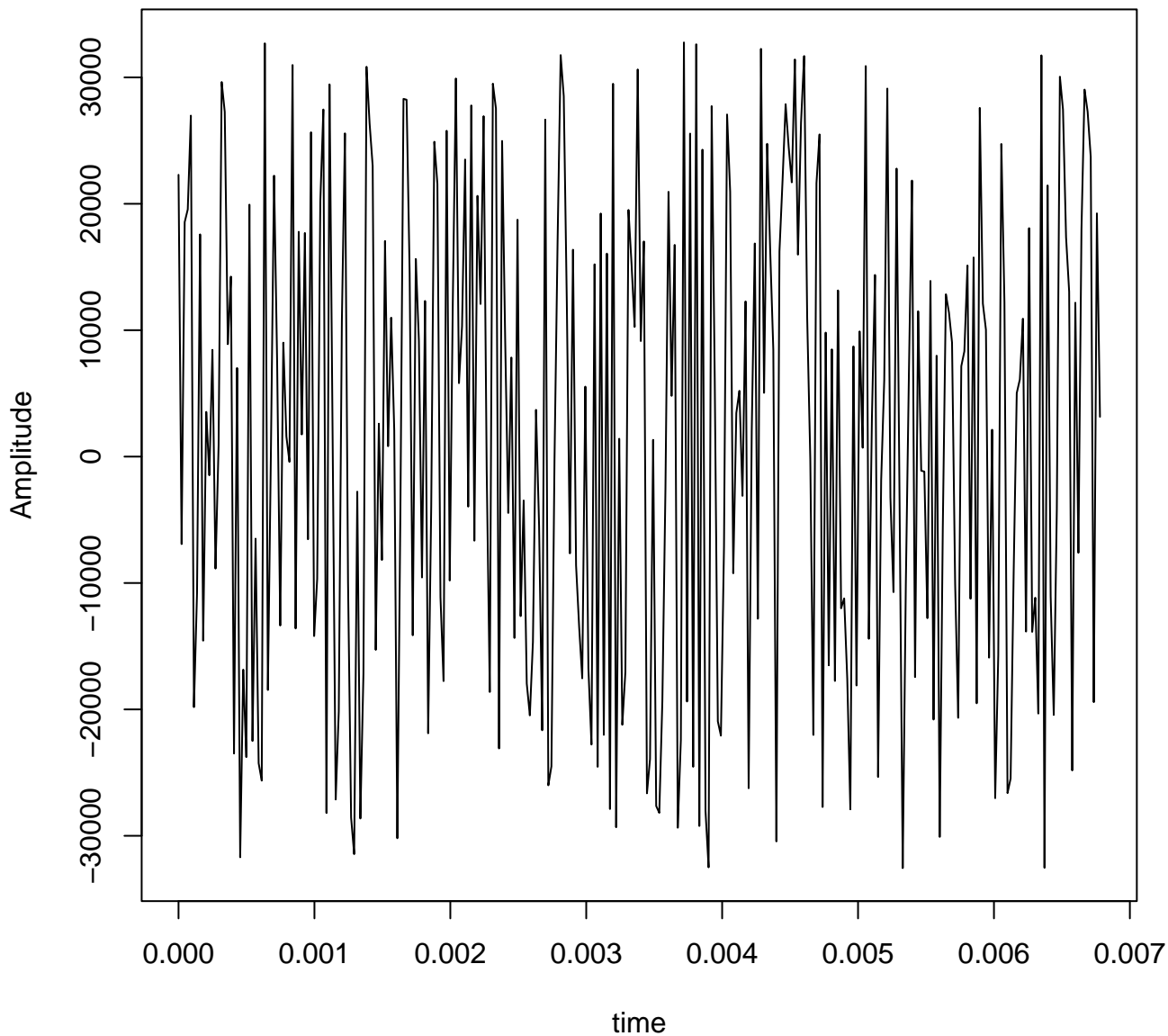


noise.wav first 300 samples raw audio data



noise.wav – Downsampled waveform

