

# Stochastic Modelling

isakhammer

2020

## Contents

<b>1</b>	<b>Lecture 1</b>	<b>2</b>
1.1	Practical Information . . . . .	2
1.2	Mathematical description . . . . .	2
1.3	Recall from Statistics Course . . . . .	2
1.3.1	Combining Event . . . . .	2
1.3.2	Probability . . . . .	3
1.3.3	Law of total probability . . . . .	3
1.3.4	Independence . . . . .	3
1.3.5	Random Variables . . . . .	4
1.3.6	Notation for random variables . . . . .	4
1.3.7	Discrete random variables . . . . .	4
1.3.8	CFD . . . . .	5
1.3.9	Continious random vairbales . . . . .	5
1.3.10	Important properties . . . . .	5
1.3.11	Expectation . . . . .	5
1.3.12	Variance . . . . .	6
1.3.13	Joint CDF . . . . .	6
1.3.14	Joint distrubution for discrete random variables . . . . .	6
1.3.15	Joint distrubution for continous random variables . . . . .	6
1.3.16	Independence . . . . .	7
<b>2</b>	<b>Lecture 3</b>	<b>8</b>
2.1	Randoms sum . . . . .	8
2.2	Self Study . . . . .	8
2.3	Stochastic process in descrete time . . . . .	8
2.4	Markov chain . . . . .	9
2.5	Doing n transitions. . . . .	11
<b>3</b>	<b>Lecture 4</b>	<b>13</b>
3.1	Introduction to first step analysis . . . . .	13
<b>4</b>	<b>References</b>	<b>17</b>

# 1 Lecture 1

## 1.1 Practical Information

Two projects

- The projects count 20% and exam 80%.
- Must be done with two people.
- If you want to do statistics is it worth learning  $R$ .

### Course Overview

- Markov chains for discrete time and discrete outcome.
  - Set of states and discrete time points.
  - Transition between states
  - Future depends on the present, but not the past.
- Continuous time Markov chains. (continuous time and discrete outcome.)
- Brownian motion and Gaussian processes (continuous time and continuous outcome.)

## 1.2 Mathematical description

**Definition 1.1.** A *stochastic process*  $\{x(t), t \in T\}$  is a family of random variables, where  $T$  is a set of indices, and  $X(t)$  is a random variable for each value of  $t$ .

## 1.3 Recall from Statistics Course

A random experiment is performed the outcome of the experiment is random.

- The set of possible outcomes is the **sample space**  $\omega$ 
  - An **event**  $A \subset \omega$  if the outcome is contained in  $A$
  - The **complement** of an event  $A$  is  $A^c = \omega \setminus A$
  - The **null event**  $\emptyset$  is the empty set  $\emptyset = \omega \setminus \omega$

### 1.3.1 Combining Event

Let  $A$  and  $B$  be events

- The **union**  $A \cup B$  is the event that at least one of  $A$  and  $B$  occur.
- the **intersection**  $A \cap B$  is the event that both  $A$  and  $B$  occur.

The events  $A_1, A_2, \dots$  are called disjoint (or **mutually exclusive**) if  $A_i \cap A_j = \emptyset$  for  $i \neq j$

### 1.3.2 Probability

$Pr$  is called a probability on  $\omega$  if

- $Pr \{\omega\} = 1$
- $0 \leq P\{A\} \leq 1$  for all events  $A$
- For  $A_1, A_2, \dots$  that are mutually exclusive

$$P\left\{\bigcup_{i=1}^{\infty} A_i\right\} = \sum_{i=1}^{\infty} P\{A_i\}$$

We call  $P\{A\}$  the probability of  $A$ .

### 1.3.3 Law of total probability

Let  $A_1, A_2, \dots$  be a partition of  $\omega$  ie

- $\omega = \bigcup_{i=1}^{\infty} A_i$
- $A_1, A_2, A_3, \dots$  are mutually exclusive.

Then for any event  $B$

$$P\{B\} = \sum_{i=1}^{\infty} P\{B \cap A_i\}$$

**This concept is very important.**

### 1.3.4 Independence

Event  $A$  and  $B$  are independent of

$$P\{A \cap B\} = P\{A\} P\{B\}$$

Events  $A_1, \dots, A_n$  are independent if for any subset

$$P\left\{\bigcap_{j=1}^k A_{i_j}\right\} = \prod_{j=1}^k P\{A_{i_j}\}$$

In this case  $P\{\bigcap_{i=1}^n A_i\} = \prod_{i=1}^n P\{A_i\}$

### 1.3.5 Random Variables

**Definition 1.2.** A *random variable* is a real-valued function on the sample space. Informally: A random variable is a real valued variable that takes on its value by chance.

**Example.**

- Throw two dice.  $X$  = sum of the two dice
- Throw a coin.  $X$  is 1 for heads and  $X$  is 0 for tails.

### 1.3.6 Notation for random variables

We use

- upper case letters such as  $X$ ,  $Y$  and  $Z$  to represent random variables.
- lower case letters as  $x$ ,  $y$ ,  $z$  to denote the real-valued realized value of a the random variable.

Expression such as  $\{X \leq x\}$  denators the event that  $X$  assumes a valye less than or earl to the real number  $x$ .

### 1.3.7 Discrete random variables

The random variable  $X$  is **discrete** if it has a finite or countablle number of possible outcomes  $x_1, x_2, \dots$

- The **probability mass function**  $p_x(x)$  is given by

$$p_x(x) = P\{X = x\}$$

and satisfies

$$\sum_{i=1}^{\infty} p_x(x_i) = 1 \quad \text{and} \quad 0 \leq p_x(x_i) \leq 1$$

- The **cumulative distribution function** (CDF) a of  $X$  can be written

$$F_x(x) = P\{X \leq x\} = \sum_{i: x_i \leq x} p_x(x_i)$$

### 1.3.8 CDF

The CDF of  $X$  may also be called the **distribution function** of  $X$

Let  $F_x(x)$  be the CDF of  $X$ , then

- $F_x(x)$  is monotonally increasing.
- $F_x$  is a stepfunction, which is a piece-wise constant with jumps at  $x_i$ .
- $\lim_{x \rightarrow \infty} F_x(x) = 1$
- $\lim_{x \rightarrow -\infty} F_x(x) = 0$

### 1.3.9 Continuous random variables

A **continuous** random variable takes values on a continuous scale.

- The CDF,  $F_x(x) = P(X \leq x)$  is continuous.
- The **probability density function** (PDF)  $f_x(x) = F'_x(x)$  can be used to calculate probabilities

$$\begin{aligned} Pr\{a < X < b\} &= Pr\{a \leq X < b\} = Pr\{a < X \leq b\} \\ &= Pr\{a \leq X \leq b\} = \int_a^b f_x(x) dx \end{aligned}$$

### 1.3.10 Important properties

- CDF:
  - Monotonically increasing
  - continuous
  - $\lim_{x \rightarrow \infty} F_x = 1$  and  $\lim_{x \rightarrow -\infty} F_x(x) = 0$
- PDF
  - $f_x(x) \geq 0$  for  $x \in \mathbb{R}$
  - $\int_{-\infty}^{\infty} f_x(x) dx = 1$

### 1.3.11 Expectation

Let  $g : \mathbb{R} \rightarrow \mathbb{R}$  be a function and  $X$  be a random variable.

- If  $X$  is discrete, the expected value of  $g(X)$  is

$$E[g(X)] = \sum_{x: p_x(x) > 0} g(x) p_x(x)$$

- If  $X$  is continuous, the expected value of  $g(X)$  is

$$E[g(X)] = \int_{-\infty}^{\infty} g(x) f_x(x) dx$$

### 1.3.12 Variance

The variance of the random variable  $X$  is

$$\text{Var}[X] = E[(X - E[X])^2] = E[X^2] - E[X]^2$$

Important properties of expectation and variance.

- Expectations is linear

$$E[aX + bY + c] = aE[X] + bE[Y] + c.$$

- Variance scales quadratically and is invariaient to the addition of constants

$$\text{Var}[aX + b] = a^2 \text{Var}[X]$$

- fir independent stochastic variables.

$$\text{Var}[X + Y] = \text{Var}[X] + \text{Var}[Y]$$

### 1.3.13 Joint CDF

If  $(X, Y)$  is a pair for random variables, their **joint comulative distribution function** is given by

$$F_{X,Y} = F(x, y) = \text{Pr}\{X \leq x \cap Y \leq y\}$$

### 1.3.14 Joint distrubution for discrete random variables

If  $X$  and  $Y$  are discrete, the **joint probability mass function**  $p_{x,y} = \text{Pr}\{X = x, Y = y\}$ . can be used to compute probabilities

$$\text{Pr}\{a < X < b, c < Y \leq d\} = \sum_{a < x \leq b} \sum_{c < y \leq d} p_{X,Y}(x, y)$$

### 1.3.15 Joint distrubution for continous random variables

If  $X$  and  $Y$  are continous the **joint probability density function**

$$f_{X,Y}(x, y) = f(x, y) = \frac{\partial^2}{\partial x \partial y} F(x, y)$$

can be used to compute probabilities

$$\text{Pr}\{a < X \leq b, c < Y \leq d\} = \int_a^b \int_c^d f(x, y) dx dy$$

### 1.3.16 Independence

The random variables  $X$  and  $Y$  are independent if

$$\Pr\{X \leq a, Y \leq b\} = \Pr\{X \leq a\} \cdot \Pr\{Y \leq b\}, \quad \forall a, b \in \mathbb{R}$$

In terms of CDFs:  $F_{X,Y}(a, b) = F_X(a) \cdot F_Y(b) \quad \forall a, b \in \mathbb{R}$

Thus we have

- $p_{X,Y}(x, y) = p_X(x) \cdot p_Y(y)$  for discrete random variables
- $f_{X,Y}(x, y) = f_X(x) \cdot f_Y(y)$  for continuous random variables.

## 2 Lecture 3

### 2.1 Randoms sum

Building on the hunter example from last week. we can more generally consider random sums

$$X = \begin{cases} 0, & N = 0 \\ \zeta_1 + \zeta_2 + \dots + \zeta_N, & N > 0 \end{cases}$$

where

- $N$  is a discrete random variable with values  $0, 1, \dots$
- $\zeta_1, \zeta_2, \dots$  are independent random variables
- $N$  is independent of  $\zeta_1, \zeta_2 + \dots + \zeta_N$
- **Notation**  $X = \sum_{i=1}^N \zeta_i = \zeta_1 + \zeta_2 + \dots + \zeta_N$

#### Example.

1. Insurance company

$N$  : Number of claims.

$\zeta_1, \zeta_2, \dots$  : Sizes of the claims

Total liability:

$$X = \zeta_1 + \zeta_2 + \dots + \zeta_N$$

2. Be careful!

$$\begin{aligned} \overbrace{E \left[ \sum_{i=1}^N \zeta_i \right]}^{\neq \sum_{i=1}^N E[\zeta_i]} &= E \left[ E \left[ \sum_{i=1}^N \zeta_i \mid N \right] \right] \\ &= E \left[ \sum_{i=1}^N E[\zeta_i \mid N] \right] \end{aligned}$$

### 2.2 Self Study

Section 2.2, 2.3, 2.4

### 2.3 Stochastic process in discrete time



**Definition 2.1.** A **discrete-time stochastic process** is a family of random variables  $[X_t : t \in T]$  where  $T$  is discrete.

- We use  $T = \{0, 1, 2, \dots\}$  and write  $X_n$  instead of  $X_t$
- we call  $X_n$  the **state** at time  $n = 0, 1, 2, 3, \dots$
- We call the set of all possible states the **state space**

Table 1: Table for example

Day	$n = 0$	$n = 1$	$n = 2$	$\dots$
Random Variable	$X_0$	$X_1$	$X_2$	$\dots$
Realization 1	$x_0 = 0$	$x_1 = 1$	$x_2 = 1$	$\dots$
Realization 2	$x_0 = 1$	$x_1 = 1$	$x_2 = 1$	$\dots$

**Example.**

$$X_n = \begin{cases} 1, & \text{if it rains on day } n \\ 0, & \text{no rain on day } n \end{cases}$$

State space =  $\{0, 1\}$

**We have a problem.** Need

$$Pr \{X_n = x_n \mid X_{n-1} = x_{n-1}, X_{n-2} = x_{n-2}, \dots, X_0 = x_0\}.$$

for all  $n = 0, 1, 2, \dots$

## 2.4 Markov chain

**Definition 2.2** (Discrete time Markov Chain). A **Discrete time markoc chain** is a discrete time stochastic process  $\{X_n : n = 0, 1, \dots\}$  that statisfied the **markov property** such that

$$\begin{aligned} Pr \{X_{n+1} = j \mid X_n = i, X_{n-1} = i_{n-1}, \dots, X_0 = i_0\} \\ = Pr \{X_{n+1} = j \mid X_n = i\} \end{aligned}$$

for  $n = 0, 1, 2, 3, \dots$  and for all states  $i$  and  $j$

**Definition 2.3** (One-step transition probabilities). We can define it as

- For a discrete Markov chain  $\{X_n : n = 0, 1, 2, \dots\}$  we call  $P_{ij}^{n,n+1} = Pr \{X_{n+1} = j, X_n = i\}$  the **one step trainstition probabilities**.

- We will assume **stationary transition probabilities** , i.e that

$$P_{ij}^{n,n+1} = P_{ij}$$

for  $n = 0, 1, 2, \dots$  and all states  $i$  and  $j$  .

Some of the properties

1. "You will always go somewhere"

$$\sum_j P_{ij} = 1 \quad \forall i$$

2. The markov chain can be described as follows.

$$\begin{aligned} & Pr \{X_0 = i_0, X_1 = i_1, \dots, X_n = i_n\} \\ &= Pr \{X_0 = i_0\} Pr \{X_1 = i_1 \mid X_0 = i_0\} \dots \\ &\quad Pr \{X_n = i_n \mid X_{n-1} = i_{n-1} \dots X_0 = i_0\} \\ &\quad \vdots \quad \text{Markov step} \\ &= Pr \{X_0 = i_0\} \cdot Pr \{X_1 = i_1 \mid X_0 = i_0\} \dots \\ &\quad Pr \{X_n = i_n \mid X_{n-1} = i_{n-1}\} \\ &= Pr \{X_0 = i_0\} P_{i_0, i_1} \cdot P_{i_1, i_2} \dots P_{i_{n-1}, i_n} \end{aligned}$$

Which is a major simplification.

**Definition 2.4** (Transition Probability Matrix). For a discrete time markov-chain with state space  $\{0, 1, \dots, N\}$  we call

$$\mathbf{P} = \begin{bmatrix} P_{00} & \dots & P_{0N} \\ P_{10} & \dots & \\ \vdots & & \ddots \\ P_{N0} & \dots & P_{NN} \end{bmatrix}$$

Is the transition matrix. For statespace  $\{0, 1, 2, \dots\}$  we envision an infinitely sized matrix.

**Example.**

- Markoc chain :  $\{X_n : n = 0, 1, 2, \dots\}$
- State space =  $\{0, 1\}$
- Transition Matrix

$$\mathbf{P} = \begin{bmatrix} 0.9 & 0.1 \\ 0.6 & 0.4 \end{bmatrix}$$

We can compute

$$\begin{aligned} \Pr\{X_3 = 1 \mid X_2 = 0\} &= p_{01} \\ &= 0.1 \end{aligned}$$

$$\begin{aligned} \Pr\{X_{10} = 0 \mid X_9 = 1\} &= P_{10} \\ &= 0.6 \end{aligned}$$

**Definition 2.5** (Transition Diagram). *Let  $\{X_n : n = 0, 1, \dots\}$  be a discrete time Markov chain. A **state transtion diagram** visualizes the transition probabilities as a weighted directed graph where the nodes are the states and the edges are the possible transitions marked with the transistion probabilities.*

**Example.** State space =  $\{0, 1, 2\}$  and

$$P = \begin{bmatrix} 0.95 & 0.05 & 9 \\ 0 & 0.9 & 0.1 \\ 0.01 & 0 & 0.99 \end{bmatrix}$$

Transisition diagram

Nice figure of the diagram

## 2.5 Doing n transitions.

**Theorem 2.1.** *For a Markoc chain  $\{X_n : n = 0, 1, \dots\}$  and any  $m \geq 0$  we have*

$$\Pr\{X_{m-n} = j \mid X_m = i\} = P_{ij}^{(n)} = \sum_{k=0}^{\infty} P_{ik} P_{kj}^{(n-1)}, \quad n > 0$$

where we define

$$P_{ij}^{(0)} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$

*Proof.* Set  $m = 0$  then is

$$\begin{aligned} P_{ij}^{(n+1)} &= Pr \{X_{n+1} = j \mid X_0 = i\} \\ &= \sum_k Pr \{X_{n+1} = j, X_1 = k \mid X_0 = i\} \\ &= \sum_k Pr \{X_{n+1} = j \mid X_1 = k, X_0 = i\} \cdot Pr \{X_1 = k \mid X_0 = i\} \\ &= \sum_k P_{kj}^{(h)} \cdot P_{ik} = \sum_k P_{ik} P_{kj}^{(h)} \end{aligned}$$

□

**Example.**  $\{X_n : n = 0, 1, 2, \dots\}$  is a markoc chain and

$$P = \begin{bmatrix} 0.1 & 0.9 \\ 0.6 & 0.4 \end{bmatrix}$$

Find  $P_{01}^{(4)}$ . **Solution.**

$$P^2 = \begin{bmatrix} 0.55 & 0.45 \\ 0.30 & 0.70 \end{bmatrix}$$

So by doing matrix multiplication and we end up with

$$P^4 = P^2 \cdot P^2 = \begin{bmatrix} 0.4375 & 0.5625 \\ 0.3750 & 0.6250 \end{bmatrix}$$

Which therefore ends up with the answer

$$P_{01}^{(4)} = 0.5625$$

### 3 Lecture 4

#### 3.1 Introduction to first step analysis

##### Input

- $i_0$  : starting state
- $P$  : transition probability matrix
- $T$ : number of time steps

##### Algorithm

1. Set  $x_0 = i_0$
2. for  $n = 1 \dots T$
3.     Simulate  $x_n$  from  $X_n \mid X_{n-1} = x_{n-1}$
4. end

**output** : One realization  $x_0, x_1, \dots, x_T$

##### Example.

$$P = \begin{pmatrix} 0.95 & 0.05 & 0 \\ 0 & 0.90 & 0.10 \\ 0.01 & 0 & 0.99 \end{pmatrix}$$

Let  $x_0 = 0$

1.  $x_0 = 0$
- 2.

$$\begin{aligned} \Pr \{X_1 = 0 \mid X_0 = 0\} &= P_{00} = 0.95 \\ \Pr \{X_1 = 1 \mid X_0 = 0\} &= P_{01} = 0.05 \\ \Pr \{X_1 = 2 \mid X_0 = 0\} &= P_{02} = 0 \\ &\vdots \end{aligned}$$

Assume we get  $x_1 = 1$

3. States

•

$$\begin{aligned} 0 : P_{10} &= 0 \\ 1 : P_{11} &= 0.90 \\ 2 : P_{12} &= 0.10 \\ &\vdots \end{aligned}$$

General notes on simulation

- $Pr\{A\} \approx \frac{\text{times A occur}}{\text{Simulations}}$
- $E[X] \approx \frac{1}{N} \sum_{i=1}^N x_i$

**Example.** We have  $N = 100$  divided into two containers labelled  $A$  and  $B$ . At each time  $n$ , one ball is selected at random and moved to the container. Let  $Y_n$  denote the number of balls in container  $A$  at time  $n$ , and define  $X_n = Y_n - 50$ . Find the transition probabilities and simulate and plot one realization of

$$\{X_n : n = 0, 1, \dots, 500\}$$

**Answer**

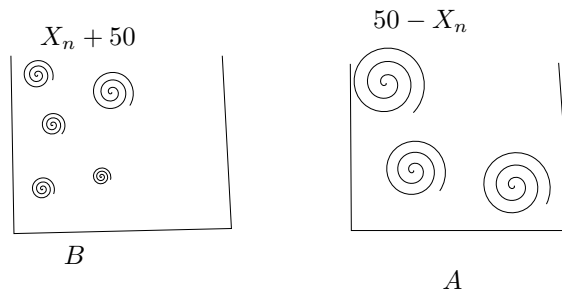


Figure 1: balls

- Only move One ball
- Can move only from  $i$  to  $j = i - 1$  or  $j = i + 1$

$$P_{ij} = \begin{cases} \frac{50-i}{100} & , j = i + 1 \\ \frac{50+i}{100} & , j = i - 1 \\ 0 & , \text{otherwise.} \end{cases}$$

**Motivation**

**Definition 3.1.** For a markov chain, a state  $i$  such that  $P_{ij} = 0 \forall j \neq i$  is

called *absorbing*.

**Example.** Let  $\{X_n\}$  be a Markov chain with transition probability matrix

$$\mathbf{P} = \begin{pmatrix} 1 & 0 & 0 \\ \alpha & \beta & \gamma \\ 0 & 0 & 1 \end{pmatrix}$$

where  $\alpha, \beta, \gamma > 0$  and  $\beta = 1 - \alpha - \gamma$ . Assume  $x_0 = 1$

1. What is the expected time until absorption ?
2. What is the probability to be absorbed in state 0 ?

**Realization .**

4 steps to absorption  
 $\overbrace{1, 1, 1, 1, 1, 2}^{4 \text{ steps to absorption}}, 2, 2, \dots$

**Mathematically**

Let  $T = \min \{n \geq 0 : X_n = 0 \text{ or } X_n = 2\}$ . Then is

$$Q1 : E[T \mid X_0 = 1]$$

$$Q2 : Pr\{X_T = 0 \mid X_0 = 1\}$$

The idea of first step analysis is to define

- $T^{(n)} = \min \{n \geq 0 : X_{m \times n} = 0 \text{ or } X_{m+b} = 2\}$
- $T = T^{(0)}$
- $v_i^{(m)} = E[T^{(m)} \mid X_m = i]$
- $v_i = v_i^{(0)}$

Table 2: Let  $m$  be timesteps

$m$	0	2	3	4	5
$v_0^{(m)}$	0	0	0	0	0
$v_1^{(m)}$	$v_1$	$v_1$	$v_1$	$v_1$	$v_1$
$v_2^{(m)}$	0	0	0	0	0

### First step analysis for Q1

$$\begin{aligned}
 v_i &= \sum_{k=0}^2 Pr \{X_1 = k \mid X_0 = i\} (1 + v_k) \\
 &= \sum_{k=0}^2 P_{ik} (1 + v_k) = \sum_{k=0}^2 P_{ik} v_k + 1 \quad \text{which is true for } i = 0, 1, 2
 \end{aligned}$$

Which is reduced to linear algebra. Solving it by

$$\begin{aligned}
 v_0 &= v_2 = 0 \\
 \implies v_1 &= \alpha v_0 + \beta v_1 + \gamma v_2 + 1 \\
 \implies v_1 &= \frac{1}{1 - \beta} \quad [\text{Q1}]
 \end{aligned}$$

$$P_{ij} \implies i = \text{row}, \quad j = \text{column}$$

First step analysis and let

$$\begin{aligned}
 u_i &= Pr \{X_T = 0 \mid X_0 = i\} \\
 &\downarrow \\
 u_i &= \sum_{k=0}^2 P_{ik} u_k, \quad i = 0, 1, 2
 \end{aligned}$$

- Easy:  $u_0 = 1, u_2 = 0$
- Harder:  $u_1 = \alpha u_0 + \beta u_1 + \gamma u_2$  such that

$$u_1 = \alpha \frac{1}{1 - \beta} = \frac{\alpha}{\alpha - \beta} \quad [\text{Q2}]$$



**Example.** let  $[X_n]$  be a markov chain with transition matrix

$$\mathbf{P} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0.4 & 0.3 & 0.2 & 0.1 \\ 0.1 & 0.3 & 0.3 & 0.3 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

The starting state is  $x_0 = 1$ . Calculate the probability to be absorbed in the state  $D$ .

1. Define  $u_i = Pr \{ \text{absorbed in state } 0 \mid X_0 = i \}$  for  $i = 0, 1, 2, 3$
2. Get the easy ones out of the way. In this case  $u_0 = 1$  and  $u_3 = 0$
- 3.

$$\begin{aligned} u_1 &= P_{10}u_0 + P_{11}u_1 + P_{12}u_2 + P_{13}u_3 \\ &= 0.4 + 0.3u_1 + 0.2u_2 \\ u_2 &= P_{20}u_0 + P_{21}u_1 + P_{22}u_2 + P_{23}u_3 \\ &= 0.1 + 0.3u_1 + 0.3u_2 \end{aligned}$$

4. Solve for  $u_1$  and  $u_2$

## 4 References