

# Numerical Maths

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A20

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# 1 Lecture 1

## 1.1 Practical Information

- Brynjulf Owren, room 1350, Sentralbygg 2, brynjulf.owren@ntnu.no
- Alvar Lindell, room 1201, Sentralbygg 2, alvar.lindell@ntnu.no

There will be a total of 6 assignment where 4 should be approved. It should be delivered in blackboard as a jupyter notebook file including some control questions.

- **Project 1** It counts 10 percent on the final grade, relatively small work, but somewhat large assignment. Every student submits her own separate .ipynb file. Discuss problem if you like, but make your own write-up. Likely to be a topic of algebra. Deadline. 10-15 September.
- **Project 2** Counts 20 percent on the final grade. Group project 1-3 students. Numerical ODE and may some optimization.

Lecture contents of the course

- Introduction 3.6%
- Numerical linear algebra 21.4%
- Numerical ODE 28.6%
- Nonlinear Systems and Numerical Optimization 7.1%

May be jupyter programming on the exam.

## 1.2 M2 Basic Linear Algebra

### 1.2.1 Background summary

**Vectors.** Most of the time we think of vectors as  $n$ -plets of real numbers.

$$v = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

Vecotrs are columns vectors if row vectors are needed use.

$$v^T = [v_1 \quad v_2 \quad v_3 \quad \dots \quad v_n]$$

Linear Transformations are given by  $A : \mathbb{R}^n \rightarrow \mathbb{R}^m$ . These are represented ass  $m \times n$  matrices.  $A = ((a_{ij}))$  such that  $1 \leq i \leq m$  and  $1 \leq j \leq n$  . Notation  $A \in \mathbb{R}^{m \times n}$

$$(Av)_i = \sum_{j=1}^n a_{ij}v_j, \quad i = 1, \dots, m.$$

If  $A = ((a_{ij}))$ ,  $B = ((b_{ij}))$  then  $A + B = C$ ,  $C = ((c_{ij}))$ ,  $c_{ij} = a_{ij} + b_{ij}$ .  
 Given to matrices,  $A \in \mathbb{R}^{m \times k}$  and  $B \in \mathbb{R}^{k \times n}$

$$\mathbb{R}^n \rightarrow \mathbb{R}^k \rightarrow \mathbb{R}^m$$

$$\mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$(A \cdot B)_{ij} = \sum_{r=1}^k a_{ir} b_{rj}$$

Fix a way to have notation on top of arrow and a better snippet for the summation. Might also train making quick vector notations.

### 1.2.2 Linear Independence

Let assume that we have  $v_1, \dots, v_k$  be vectors in  $\mathbb{R}^n$  and let  $\alpha_1, \alpha_2, \dots, \alpha_k$  be scalar if

$$\sum_{i=1}^k \alpha_i v_i = 0 \quad \text{then is} \quad \alpha_1 = \alpha_2 = \dots = 0$$

Then  $v_1, v_2, \dots, v_k$  is linear independent.

### 1.2.3 Inverse of an matrix

If there is a matrix  $B \in \mathbb{R}^{n \times n}$  such that

$$A \cdot B = B \cdot A = I$$

Then  $B$  is the inverse of  $A$ .  $B$  is denoted  $B = A^{-1}$  Basis of  $\mathbb{R}^n$ . Any set of  $n$  linearly independent vectors in  $\mathbb{R}^n$  is called a basis.

### 1.2.4 Permutation Matrix

**Permutation Matrix.** Let  $I \in \mathbb{R}^{n \times n}$  be the identity matrix.  $I$  has columns  $e_1, e_2, \dots, e_n$  where  $e_i$  is the  $i$ -th canonical unit vector

$$\begin{bmatrix} 0 & 0 & \dots & 1 & \dots & 0 \end{bmatrix} = e^T$$

Let  $p = [i_1, i_2, \dots, i_n]^T$  Be a permutation of the set  $\{1, \dots, n\}$  then

$$P = \begin{bmatrix} e_1 & e_2 & e_2 \end{bmatrix}$$

The permutation matrix.

Implement example snippet

The inverse of a permutation matrix in  $P^{-1} = P^T$  and  $(P^{-1})_{ij} = P_{ji}$ .

### 1.2.5 Types of Matrices

- Symmetric:  $A^T = A$
- Skew symmetric:  $A^T = -A$
- Orthogonal.  $A^T A = I$

## 2 Lecture 3 - August 25 - 2020

### 2.1 Continuation of previous lecture

Lets find a practical computation of  $p^{(0)}, p^{(1)}, \dots$ . Always start with  $p^{(0)} = r^{(0)} = b - Ax^{(0)}$ . Suppose that  $p^{(0)}, \dots, p^{(k)}$  have been found. Set  $p^{(k+1)} = r^{(k+1)} - \beta_k p^{(k)}$ . Require that

$$0 = \langle p^{(k)}, p^{(k+1)} \rangle_A = \langle p^{(k)}, r^{(k+1)} \rangle - \beta_k \langle p^{(k)}, p^{(k)} \rangle$$

$$\text{so } \beta_k = \frac{\langle p^{(k)}, r^{(k+1)} \rangle_A}{\langle p^{(k)}, p^{(k)} \rangle_A}$$

Note that  $x^{(k+1)} = x^{(k)} + \alpha_k p^{(k)}$  and

$$b - Ax^{(k+1)} = b - Ax^{(k)} - \alpha_k Ap^{(k)}$$

$$\underbrace{r^{(k+1)} = r^{(k)} - \alpha_k Ap^{(k)}}_{\text{essential}}$$

Let  $V_k = \text{span} \{p^{(0)}, \dots, p^{(k)}\}$  and since  $r^{(0)} = p^{(0)}$ ,  $r^{(k+1)} = p^{(k+1)} - \alpha_k Ap^{(k)}$ , it happens that  $Ap^{(k)} \in V_{k+1}$ , we have

$$V_k = \text{span} \{r^{(0)}, \dots, r^{(k)}\}$$

We want to prove that  $\langle p^{(k+1)}, p^{(j)} \rangle = 0$  for  $j = 0, \dots, k-1$

$$\langle r^{(k+1)} - \beta_k p^{(k)}, p^{(j)} \rangle_A = \langle r^{(k+1)}, p^{(j)} \rangle - \beta_k \langle p^{(k)}, p^{(j)} \rangle_A$$

We know that

$$Ap^{(j)} \in V_{j+1}, \quad Ap^{(j)} = \sum_{e=0}^{j+1} c_e p^{(e)}$$

$$\langle r^{(k+1)}, p^{(j)} \rangle_A = \sum_{e=0}^{j+1} \langle r^{(k+1)}, c_e p^{(e)} \rangle$$

Chosing the search directions like this is corresponding to the Conjugate gradient method.

## 2.2 Conjugate Gradient Method Algorithm

$x^{(0)}$  is given

$$r^{(0)} = b - A \cdot x^{(0)}$$

$$p^{(s)} = r^{(s)}$$

For  $k = 0, 1, 2, \dots$

$$\begin{cases} \alpha &= \frac{p^{(k)T} r^{(k)}}{p^{(k)T} A p^{(k)}} \\ x^{(k+1)} &= x^{(k)} + \alpha p^{(k)} \\ r^{(k+1)} &= r^{(k)} - \alpha_k A p^{(k)} \\ \beta_k &= \frac{(A p^{(k)})^T r^{(k+1)}}{(A p^{(k)})^T p^{(k)}} \\ p^{(k+1)} &= r^{(k+1)} - \beta_k p^{(k)} \end{cases}.$$

## 2.3 Simplification

We want to simplify the expression for  $\alpha_k$  and  $\beta_k$

$$p^{(k+1)} = r^{(k+1)} - \beta_k p^{(k)}$$

$$p^{(k)} = r^{(k)} - \beta_{k-1} p^{(k-1)} \implies \text{multiply } r^{(k)T}$$

$$r^{(k)T} p^{(k)} = \|r^{(k)}\|_2^2 - \beta_{k-1} r^{(k)T} p^{(k-1)}$$

$$\text{So } \alpha_k = \frac{\|r^{(k)}\|_2^2}{p^{(k)T} A p^{(k)}}$$

$$r^{(k+1)T} p^{(k+1)} = \|r^{(k+1)}\|^2 - \beta_k r^{(k+1)T} p^{(k)}$$

$$r^{(k)T} p^{(k+1)} = -\beta_k r^{(k)T} p^{(k)} = -\beta_k \|r^{(k)}\|^2 = \|r^{(k+1)}\|^2$$

In the end is the results

$$\beta_k = -\frac{\|r^{(k)}\|^2}{\|r^{(k+1)}\|^2} \quad \text{and} \quad \alpha_k = \frac{\|r^{(k)}\|_2^2}{p^{(k)T} A p^{(k)}}$$

## 2.4 Modified algorithm

$$p^{(0)} = r^{(0)}$$

$$r_l = \|r^{(0)}\|^2$$

For  $k = 0, 1, 2, \dots$

$$\left\{ \begin{array}{lll} v & = Ap^{(k)} & \\ t & = p^{(k)T}v & \rightarrow \text{saxpy} \\ \alpha_k & = \frac{r_l}{t} & \rightarrow \text{saxpy} \\ x^{(k+1)} & = x^{(k)} + \alpha_k p^{(k)} & \rightarrow \text{inner product} \\ r_c & = \|r^{(k+1)}\|^2 & \rightarrow \text{saxpy} \\ p^{(k+1)} & = r^{(k+1)} + \frac{r_c}{r_l} p^{(k)} & \rightarrow \text{saxpy} \\ r_l & \leftarrow r_c & \end{array} \right.$$

Operations done in the numerical method

$$A \times \text{vector} \quad [B(h^2) \quad \text{for full matrices}]$$

## 2.5 Convergence of the Conjugate Gradient Algorithm

Since all search directions are mutually  $A$ -orthogonal, they are linearly independent. After  $n$  iterations, they span all of  $\mathbb{R}^n$ . Since the residuals  $r^{(n)}$  is orthogonal to all of  $r^{(0)}, \dots, r^{(n-1)}$  must be 0 and therefore

$$0 = r^{(0)n} = b - Ax^{(n)} \rightarrow Ax^{(n)} = b$$

But then the algorithm is only competitive when it terminates in  $k \ll n$  iterations with a sufficient accurate solution.

**Theorem 2.1.** *Let  $A$  be SPD. The error after  $k$  iterations is bounded as*

$$\|e^{(j)}\|_A \leq \frac{2c^k}{1+c^{2k}}, \quad c = \frac{\sqrt{K_2(A)} - 1}{\sqrt{K_2(A)} + 1}$$

*Remark.*  $\|v\|_A = \sqrt{v^T A v}$

## 2.6 Next Lecture Hint

Next lecture will be about precondition. We solve  $Ax = b$ . An equivalent formulation is to pick an invertible  $P$  and solve

$$\begin{aligned} P^{-1}Ax &= xP^{-1} \\ \hat{A}x &= \hat{b} \end{aligned}$$

**Criteria**

1. Let  $P$  approximate  $A$
2. Should be cheap to solve systems

$$P^{-1}y = c$$

### 3 References