TMA 4190 Introduction to Topology

Lecturer: Gereon Quick Lecture 07¹

7. Submersions

Let $f: X \to Y$ be a smooth map between smooth manifolds. Remember that the derivative at $x \in X$, $df_x: T_xX \to T_{f(x)}Y$, is a linear map between vector spaces, and we are trying to answer the question:

A natural question:

How much does df_x tell us about f?

We move to the third case:

Third case: df_x is surjective

Assume dim $X > \dim Y$. The best possible behavior of df_x is then that

$$df_x \colon T_x(X) \to T_{f(x)}(Y)$$

is a surjective linear map.

Again, there is a name for this case:

Submersions

If df_x is surjective, we say that f is a submersion at x. If f is a submersion at every point, we say that f is an submersion.

The **canonical submersion** for $n \geq m$ is the standard projection

$$\mathbb{R}^n \to \mathbb{R}^m$$
, $(a_1, \dots, a_n) \mapsto (a_1, \dots, a_m)$

onto the first m coordinates (i.e. omitting the remaining n-m coordinates).

Up to diffeomorphism the canonical submersion is **locally** the only submersion:

¹Following the books of Guillemin and Pollack: Differential Topology, and Milnor: Topology from the differentiable viewpoint.

Local Submersion Theorem

Suppose that $f: X \to Y$ is a submersion at x, and y = f(x). Then there exist local coordinates around x and y such that

$$f(x_1,\ldots,x_n)=(x_1,\ldots,x_m).$$

In other words, f is locally equivalent to the canonical submersion.

Proof of the Local Submersion Theorem:

As for the immersion case, we start by choosing any local parametrization $\phi \colon U \to X$ with $\phi(0) = x$ and $\psi \colon V \to Y$ with $\psi(0) = y$:

$$X \xrightarrow{f} Y$$

$$\downarrow \phi \qquad \qquad \downarrow \psi$$

$$U \xrightarrow{\theta = \psi^{-1} \circ f \circ \phi} V$$

Now we are going to manipulate ϕ and ψ such that θ becomes the canonical submersion.

By the assumption, we know $d\theta_0 \colon \mathbb{R}^n \to \mathbb{R}^m$ is surjective. Hence, after choosing a suitable basis for \mathbb{R}^m , we can assume that $d\theta_0$ is the matrix

$$M(I_m|0)$$

which consists of the $m \times m$ -identity matrix sitting in the first n columns, and the zero $n \times (n-m)$ -matrix occupying the remaining columns.

Choosing a basis

This time we need to choose a suitable basis for \mathbb{R}^n . Let $e_1^m, \dots, e_m^m \in \mathbb{R}^m$ be the standard basis. Since $d\theta_0$ is surjective, the induced linear map

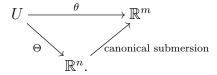
$$d\bar{\theta}_0 \colon \mathbb{R}^n / \mathrm{Ker} \left(d\theta_0 \right) \to \mathbb{R}^m$$

from the quotient vector space \mathbb{R}^n modulo the kernel of $d\theta_0$ to \mathbb{R}^m is an isomorphism. Hence we can choose unique vectors $b_1, \ldots, b_m \in \mathbb{R}^n/\text{Ker}(d\theta_0)$ with $d\bar{\theta}_0(b_i) = e_i^m$ for $i = 1, \ldots, m$, and these b_1, \ldots, b_m form a basis of $\mathbb{R}^n/\text{Ker}(d\theta_0)$. Now we choose a basis vector b_{m+1}, \ldots, b_n of $\text{Ker}(d\theta_0)$. This gives us a basis b_1, \ldots, b_n of \mathbb{R}^n such that $d\theta_0(b_i) = e_i^m$ for $i = 1, \ldots, m$ and $d\theta_0(b_i) = 0$ for $i = m+1, \ldots, n$. Hence in this basis for \mathbb{R}^n and the standard basis for \mathbb{R}^m the matrix for $d\theta_0$ is exactly $M(I_m|0)$ (remember: the columns are the images of the basis vectors).

Back to the proof: We define a new map

$$\Theta \colon U \to \mathbb{R}^n$$
, by $\Theta(a) = (\theta(a), a_{m+1}, \dots, a_n)$

for a point $a = (a_1, \ldots, a_n)$. It is related to θ by the commutative diagram

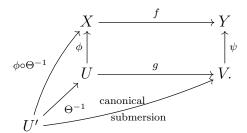


The derivative $d\Theta_0$ at 0 is given by the identity matrix I_n . Hence Θ is a **local diffeomorphism at** 0. Thus we can find a small neighborhood U' around 0 in \mathbb{R}^n such that Θ^{-1} **exists** as a diffeomorphism from U' onto some small neighborhood around 0 in U.

By construction,

 $\theta = \text{canonincal submersion} \circ \Theta$, i.e. $\theta \circ \Theta^{-1} = \text{canonincal submersion}$.

This gives us the commutative diagram



Hence it suffices to replace U with U' and ϕ with $\phi \circ \Theta^{-1}$ to get the desired commutative diagram

$$\begin{array}{ccc}
X & \xrightarrow{f} & Y \\
\downarrow^{\phi \circ \Theta^{-1}} & & \uparrow^{\psi} \\
U' & \xrightarrow{\text{canonical}} & V
\end{array}$$

which proves the theorem. **QED**

We observe from the proof of the theorem that if $f: X \to Y$ is a submersion at x, then it is also a **submersion for all points in a neighborhood of** x. For, local parametrization $\phi: U \to X$ of the proof also parametrizes any point in the image of ϕ which is an open subset around x (open because ϕ is a diffeomorphism onto its image).

Given a map $f: X \to Y$ and a point $y \in Y$, we would like to study the **fiber** of f over y, i.e. the set

$$f^{-1}(y) = \{x \in X : f(x) = y\} \subseteq Y.$$

Be aware

In general, there is no reason for that set $f^{-1}(y)$ has any nice geometric structure.

But life is much nicer in the world of submersions. So suppose that $f: X \to Y$ is a **submersion at a point** $x \in X$ with f(x) = y or in other words $x \in f^{-1}(y)$. By the Local Submersion Theorem, we can choose local coordinates around x and y such that, expressed in these local coordinates, y = (0, ..., 0) and f becomes the canonical submersion. Let $V \subset X$ be the chosen local neighborhood around x on which the local coordinates are defined. We write $u_1, ..., u_n$ for the local coordinate functions. Expressed in these local coordinates f becomes

$$f(u_1,\ldots,u_n)=(u_1,\ldots,u_m).$$

Moreover, still in these coordinates, the fiber over y is the set of points

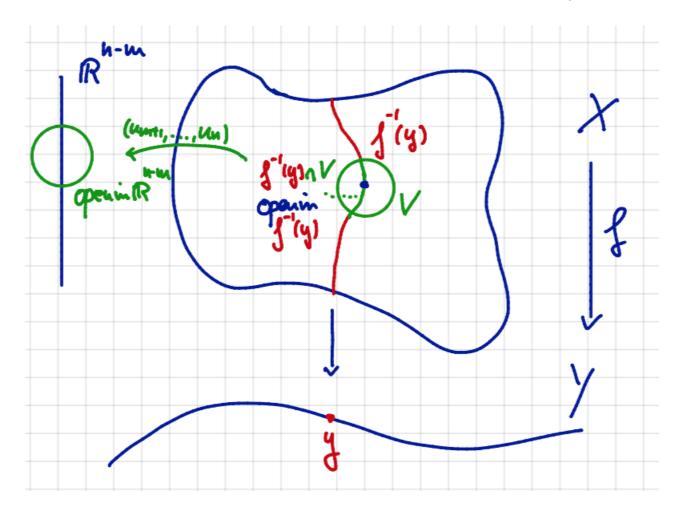
$$f^{-1}(y) \cap V = \{ p \in V : u_1(p) = \dots = u_m(p) = 0 \}.$$

Hence we can use the remaining functions u_{m+1}, \ldots, u_n to define a local coordinate system on $f^{-1}(y) \cap V$ which is an **open subset in** $f^{-1}(y)$. With these local coordinates, $f^{-1}(y)$ looks like Euclidean space \mathbb{R}^{m-n} in a neighborhood of x.

We would like this to be the case for every point in the fiber $f^{-1}(y)$. This is not always the case. So let us give the desired case a name:

Regular values

For a smooth map of manifolds $f: X \to Y$, a point $y \in Y$ is called a **regular value for** f if $df_x: T_x(X) \to T_y(Y)$ at every point $x \in X$ such that f(x) = y.



Then the above argument shows the following important result:

Preimage Theorem

If y is a regular value for $f: X \to Y$, then the fiber $f^{-1}(y)$ over y is a submanifold of X, with dim $f^{-1}(y) = \dim X - \dim Y$.

As a first application, we can show once again that spheres are smooth manifolds.

Example: Spheres at preimages

Let $f: \mathbb{R}^{k+1} \to \mathbb{R}$ be the map

$$x = (x_1, \dots, x_{k+1}) \mapsto |x|^2 = x_1^2 + \dots + x_{k+1}^2.$$

The derivative dfa at the point $a=(a_1,\ldots,a_{k+1})$ has the matrix $(2a_1\ldots 2a_{k+1})$. Thus $df_a\colon \mathbb{R}^{k+1}\to \mathbb{R}$ is surjective unless f(a)=0, so every nonzero real number is a regular value of f. In particular, we get again that the sphere $S^k=f^{-1}(1)$ is a k-dimensional manifold.

Since regular values are so nice, we also want to have a name for other values:

Critical values

For a smooth map of manifolds $f: X \to Y$, a point $y \in Y$ which is not a regular value, is called a **critical value for** f.

Note that critical values got their name from the fact that $f^{-1}(y)$ can be very complicated if y is critical.

Note that all values y which are not in the image of f are also regular values for f. For, if $f^{-1}(y)$ is the **empty set**, then there is no condition to be satisfied.

Summary for regular values

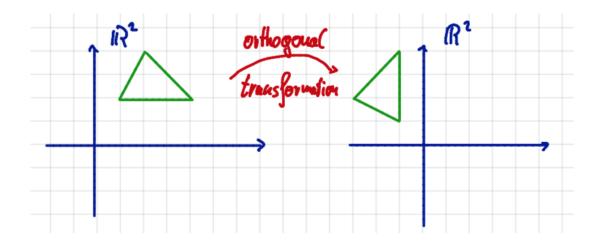
Suppose $f: X \to Y$ is a smooth map of manifolds. Then y being a regular value for f has the following meaning:

- when dim $X > \dim Y$, then f is a submersion at each point $x \in f^{-1}(y)$;
- when dim $X = \dim Y$, then f is a local diffeomorphism at each point $x \in f^{-1}(y)$;
- when dim $X < \dim Y$, then y is not in the image of f; for, all values in the image are critical $(df_x$ cannot be surjective when dim $T_x(X) < \dim T_{f(x)}(Y)$).

Matrix subgroups are manifolds

A very important application of the Preimage Theorem, is that we can use it to show that various matrix groups sare smooth manifolds. Let M(n) denote the space of real $n \times n$ -matrices. It is isomorphic as a vector space to R^{n^2} (we can write every $n \times n$ -matrix as a column vector of length n^2). Let O(n) be

the subgroup of matrices A in M(n) which satisfy $AA^t = I$ where A^t denotes the transpose of A and I is the $n \times n$ -identity matrix. Note that O(n) is the subgroup of matrices which preserve the scalar product of vectors. In particular, matrices in O(n) preserve distances in \mathbb{R}^n .



Our goal is to show that O(n) is a smooth manifold of dimension n(n-1)/2.

First, we note that AA^t is a symmetric matrix. For

$$(AA^t)^t = (A^t)^t A^t = AA^t.$$

The subspace S(n) of symmetric matrices in M(n) is a smooth submanifold of M(n) of dimension \mathbb{R}^k with k = n(n+1)/2 (everything below the diagonal is determined by what happens above the diagonal such that there are n(n+1)/2 free entries). We define the map

$$f: M(n) \to S(n), A \mapsto AA^t$$
.

This map is smooth, since multiplication of matrices is smooth and taking transposes is obviously smooth as well.

Now we observe $O(n) = f^{-1}(I)$. Hence, in order to show that O(n) is a smooth manifold, we just need to show that I is a regular value for f. So let

us compute the derivative of f at a matrix A:

$$df_{A}(B) = \lim_{s \to 0} \frac{f(A+sB) - f(A)}{s}$$

$$= \lim_{s \to 0} \frac{(A+sB)(A+sB)^{t} - AA^{t}}{s}$$

$$= \lim_{s \to 0} \frac{(A+sB)(A^{t}+sB^{t}) - AA^{t}}{s}$$

$$= \lim_{s \to 0} \frac{AA^{t} + sBA^{t} + sAB^{t} + s^{2}BB^{t} - AA^{t}}{s}$$

$$= \lim_{s \to 0} \frac{sBA^{t} + sAB^{t} + s^{2}BB^{t}}{s}$$

$$= \lim_{s \to 0} BA^{t} + AB^{t} + sBB^{t}$$

$$= AB^{t} + BA^{t}.$$

In order to check that I is a regular value, we need to show that

$$df_A \colon T_A(M(n)) \to T_{f(A)}(S(n))$$

is surjective for all $A \in O(n)$. Since $M(n) \cong \mathbb{R}^{n^2}$ and $S(n) \cong \mathbb{R}^{n(n+1)/2}$ are diffeomorphic to Euclidean spaces, we have

$$T_A(M(n)) = M(n) \text{ and } T_{f(A)}(S(n)) = S(n).$$

Hence, given a matrix $C \in S(n)$, we need to show that there is a matrix $B \in M(n)$ with $df_A(B) = BA^t + AB^t = C$.

Since C is symmetric, we have $C = \frac{1}{2}(2C) = \frac{1}{2}(C + C^t)$. Since $AB^t = (BA^t)^t$, we set $B = \frac{1}{2}CA$. Then, using $AA^t = I$, we get

$$df_A(B) = (\frac{1}{2}CA)A^t + A(\frac{1}{2}CA)^t = \frac{1}{2}CAA^t + \frac{1}{2}AA^tC^t = \frac{1}{2}C + \frac{1}{2}C^t = C.$$

Thus I is a regular value, and O(n) is a submanifold of M(n). We can also calculate the dimension of O(n):

$$\dim O(n) = \dim M(n) - \dim S(n) = n^2 - \frac{n(n+1)}{2} = \frac{n(n-1)}{2}.$$

Lie groups

The manifold O(n) is an example of a very important class of smooth manifolds. For, O(n) is both a smooth manifold and a group such that the group

operations are smooth. For both the multiplication map

$$O(n) \times O(n) \to O(n), (A,B) \mapsto AB$$

and the map of forming the inverse

$$O(n) \to O(n), A \mapsto A^{-1}$$

are smooth (for the latter note $A^{-1} = A^t$ for $A \in O(n)$, but taking inverse is also smooth for other matrix groups).

In general, a group which is also a manifold such that the group operations are smooth is called a **Lie group**.

Lie groups are extremely interesting and important and have a rich and exciting theory. For example, the tangent space at a Lie group at the identity element is a Lie algebra, a vector space with a certain additional operation. Such Lie algebras can be classified completely. Lie groups and Lie algebras play an important role in many different areas of mathematics and physics.