#### **Markov Chains**



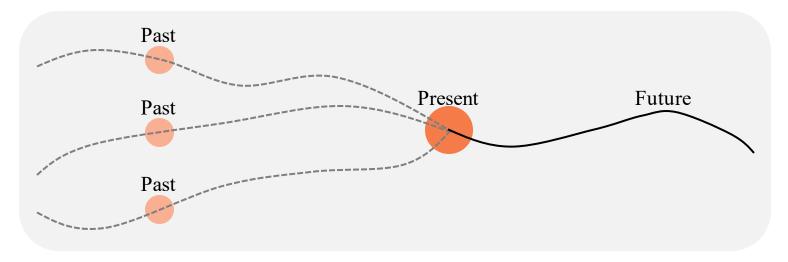
#### **Outline**

- Stochastic Processes and Markov Property
- Markov Chains
- Chapman-Kolmogorov Equations
- Classification of States
- Invariant Measures, Time Averages, Limiting Probabilities

# Stochastic Processes and Markov Property



- Stochastic Process
  - Discrete-time:  $\{X_n : n \ge 0\}$ , integer number n indexed random variables
  - Continuous-time:  $\{X(t): t \ge 0\}$ , real number t indexed random variables
  - Discrete state-space if each  $X_n$  or X(t) has a countable range
  - Continuous state-space if each  $X_n$  or X(t) has an uncountable range
  - Ex: Markov chains have discrete-time and discrete state-space
- Markov Property: Future conditioned on the present is in independent of the past



### **Markov Chains**



- Markov Chain: Discrete time, discrete state space Markovian stochastic process.
  - Often described by its transition matrix P
- Ex: Moods (Cooperative, Judgmental, Oppositional) of a person as Markov chain
- Ex: A random walk process has state space of integers ..., -2, -1, 0, 1, 2, .... For a fixed probability  $0 \le p \le 1$ , the process either moves forward or backward:

- 
$$P(X_{n+1} = i + 1 | X_n = i) = 1 - P(X_{n+1} = i - 1 | X_n = i)$$

The transition matrix has infinite dimensions and is sparse

		-2	-1	0	1	2	•••
			•••			•••	
-2		0	p		(	)	
-1	0	1-p	0	p		0	
0	(	)	1 - p	0	p	(	)
1		0		1-p	0	p	0
2		(	)		1 - p	0	
	•••	•••	•••	•••	•••		

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# **Chapman-Kolmogorov Equations**

Probability of going from state x to state y in n steps

$$p_{x,y}^{< n>} = P(X_{k+n} = y | X_k = x)$$

 $\bullet$  To go from x to y in n + m steps, go through state z in the nth step

$$p_{x,y}^{< n+m>} = \sum_{z \in \mathcal{X}} p_{x,z}^{< n>} p_{z,y}^{< m>}$$

Using transition matrices

$$P^{n+m} = P^n P^m$$

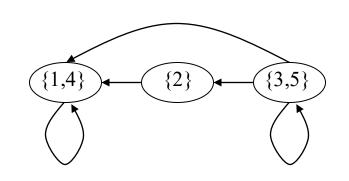
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### **Classification of States: Communication**

- State y is accessible from state x if  $p_{x,y}^{< n>} > 0$  for some n.
- Contrapositive: If state y is not accessible from x, then  $p_{x,y}^{< n>} = 0$  for all n. P(Reaching y ever | Starting in x)= $\sum_{n=0}^{\infty} p_{x,y}^{< n>} = 0$
- $\diamond$  States (x, y) communicate if y is accessible from x and x is accessible from y
- $\bullet$  Ex: Communication is a relation on  $(\mathbf{X} \times \mathbf{X})$ . This relation is reflexive, symmetric and transitive. Hence, it is an equivalence relation.
- lackloss The communication relation splits  $oldsymbol{\mathcal{X}}$  into equivalence classes: Each class includes the set of states that communicate with each other.
- ◆ Ex: The transition matrix below on the left creates classes {1,4}, {2}, {3,5}. We can define an aggregate state Markov chain whose states are these classes as below in the middle. The new chain is likely to end up in {1,4} below on the right.

	1	2	3	4	5
1				+	
2	+			+	
3	+	+			+
4	+				
5		+	+	+	

	1,4	2	3,5
1,4	+		
2	+		
3,5	+	+	+



# Classification of States: Periodicity

Ex: The transition matrix below on the left creates classes {1,2,4} and {3,5}. These classes are not accessible from each other, so the chain decomposes into two chains, with transition matrices on the right.

.1 • 1 .							
n the right.		1	2	3	4	5	
	1		+		+		
	2	+					
	3					+	
	4		+				
	5			+			

	1	2	4
1		+	+
2	+		
4		+	

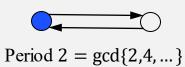
	3	5
3		+
5	+	

- An irreducible Markov chain has only one class of states. A reducible Markov chains as two examples above illustrate either eventually moves into a class or can be decomposed. In view of these, limiting probability of a state in an irreducible chain is considered. Irreducibility does not guarantee the presence of limiting probabilities.
- Ex: A Markov chain with two states  $X = \{x, y\}$  such that  $p_{x,y} = p_{y,x} = 1$ . Starting in state x, we can ask for  $p_{x,x}^{< n}$ . This probability has a simple but periodic structure: It is 1 when n is even; 0 otherwise. The limit of  $p_{x,x}^{< n}$  does not exist as n approached infinity.
- To talk about limiting probabilities, we need to rule out periodicity. Period d(x) of state x is the greatest common divisor (gcd) of all the integers in  $\{n \ge 1: p_{x,x}^{< n} > 0\}$ .

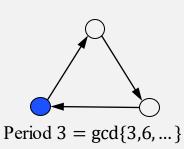
$$d(x) = gcd\{n \ge 1: p_{x,x}^{< n >} > 0\}.$$

## Markov Chain Examples with Different Periods

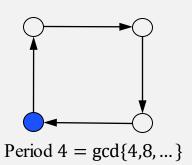
#### 2 States

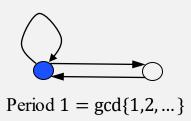


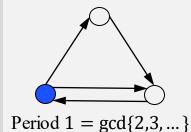
#### 3 States

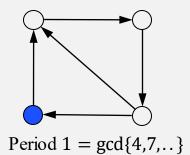


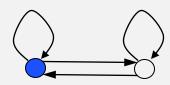
#### 4 States







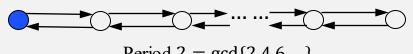




Period  $1 = \gcd\{1, 2, ...\}$ 

All possible transitions with 2 communicating states ⇒The same period

#### **Many States**



Period  $2 = \gcd\{2,4,6...\}$ 

# Period is a Class Property



n

m

- Period of any two states in the same class are the same.
  - For classes with two states only, see the last page
  - Consider classes with at least three states
  - Consider x, y such that  $p_{x,y}^{< m} > 0$  and  $p_{y,x}^{< n} > 0$  for some m and n.
    - $\bullet$  Such m, n exist because x, y are in the same class
    - » Period of state x,  $d(x) = \gcd\{s \ge 1: p_{x,x}^{\leqslant s} > 0\}$
    - By definition of m, n and for any s with  $p_{x,x}^{\langle s \rangle} > 0$ .
      - $p_{y,y}^{< n+m>} \ge p_{y,x}^{< n>} p_{x,y}^{< m>} > 0$  and  $p_{y,y}^{< n+s+m>} \ge p_{y,x}^{< n>} p_{x,x}^{< s>} p_{x,y}^{< m>} > 0$
      - Such  $s \ge 1$  exists because x communicates with another (third) state z in its class
    - » d(y) divides both n+m and n+s+m
    - » d(y) divides every s with  $p_{x,x}^{\langle s \rangle} > 0$ 
      - $\bullet$  d(y) divides gcd of such s
    - » Hence, d(y) divides d(x).
  - Repeat by changing the roles
    - $x \leftrightarrow y \Rightarrow d(y)$  divides d(x).
  - Periods d(x) and d(y) divide each other  $\Rightarrow$  they must be equal.

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### Classification of States: Recurrence

- A state is called recurrent if the chain returns to the state in finite steps with probability 1.
  - The first time state visits state y after starting at state x is a random variable  $\tau_{x,y}$ :

$$\tau_{x,y} = \min\{n \ge 1: X_n = y \text{ and } X_0 = x\}$$

- This variable is also called the hitting time
- Recurrent state x iff  $P(\tau_{x,x} < \infty) = 1$ ; Otherwise, transient state.
- A recurrent state has only finite value of hitting time.
- ♦ A positive recurrent state has  $E(\tau_{x,x}) < \infty$ . Positive recurrence  $\Rightarrow$  recurrence.
  - Ex: Heavy tail hitting time distributions, e.g., Pareto, can have infinite expected value.

• Ex: Starting with  $X_0 = x$ , let  $N_x$  be the number times the chain is in x:

$$N_x = 1_{X_0 = x} + 1_{X_1 = x} + 1_{X_2 = x} + \cdots$$

We have

$$E(N_x|X_0 = x) = E\left(\sum_{n=0}^{\infty} 1_{X_n = x} | X_0 = x\right) = \sum_{n=0}^{\infty} E(1_{X_n = x} | X_0 = x) = \sum_{n=0}^{\infty} p_{x,x}^{< n > n}$$

The last term is more operational as it is based on transition probabilities

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#### **Recurrence Related Derivations**

The expected value, of the number of times the chain is in x,  $E(N_x|X_0 = x) = \sum_{n=0}^{\infty} p_{x,x}^{< n}$  can also be written as

$$E(N_x|X_0 = x) = \frac{1}{1 - P(\tau_{x,x} < \infty)}$$

Note that to be in state x at time  $n \ge 1$ , the chain must come to state x for the first time in time k for  $k = 1 \dots n$ . This probabilistic reasoning yields

$$p_{x,x}^{< n>} = \sum_{k=1}^{n} P(\tau_{x,x} = k) p_{x,x}^{< n-k>}$$

On the other hand,

$$\sum_{n=0}^{\infty} p_{x,x}^{< n>} - 1 = \sum_{n=1}^{\infty} p_{x,x}^{< n>} = \sum_{n=1}^{\infty} \sum_{k=1}^{n} P(\tau_{x,x} = k) p_{x,x}^{< n-k>}$$

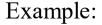
$$= \sum_{n=0}^{\infty} \sum_{k=0}^{n} P(\tau_{x,x} = k) p_{x,x}^{< n-k>} = \sum_{k=0}^{\infty} P(\tau_{x,x} = k) \sum_{n=k}^{\infty} p_{x,x}^{< n-k>}$$

$$= \sum_{k=0}^{\infty} P(\tau_{x,x} = k) \sum_{n=0}^{\infty} p_{x,x}^{< n>} = P(\tau_{x,x} < \infty) \sum_{n=0}^{\infty} p_{x,x}^{< n>}$$

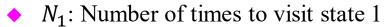
- Hence,  $E(N_x|X_0 = x) = \sum_{n=0}^{\infty} p_{x,x}^{< n} = \frac{1}{1 P(\tau_{x,x} < \infty)}$ .
- If  $P(\tau_{x,x} < \infty) = 1$ , the state x is recurrent and  $E(N_x | X_0 = x) = \sum_{n=0}^{\infty} p_{x,x}^{< n} = \infty$ .
- If  $P(\tau_{x,x} < \infty) < 1$ , the state x is transient and  $E(N_x | X_0 = x) = \sum_{n=0}^{\infty} p_{x,x}^{< n} < \infty$ .

# **Infinite Hitting Time**

• 
$$P(\tau_{x,x} < \infty) < 1 \Leftrightarrow P(\tau_{x,x} = \infty) > 0$$



• 
$$P(\tau_{1,1} = \infty) = \frac{1}{2}$$
 and  $P(\tau_{1,1} = 2) = \frac{1}{2}$ 



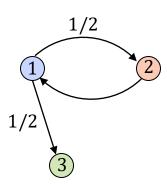
$$- N_1 = 1 \text{ wp } \frac{1}{2}, N_1 = 2 \text{ wp } \left(\frac{1}{2}\right)^2$$

$$- N_1 = k \operatorname{wp} \left(\frac{1}{2}\right)^k$$

• 
$$E(N_1) = 2 = \frac{1}{1 - \frac{1}{2}} = \frac{1}{1 - P(\tau_{1,1} < \infty)}$$

$$-\lim_{n\to\infty} \sum_{k=0}^{n} P(\tau_{1,1} = k) = 0 + \frac{1}{2} + 0 + 0 + \dots = \frac{1}{2}$$

$$- P(\tau_{1,1} = \infty) + \lim_{n \to \infty} \sum_{k=0}^{n} P(\tau_{1,1} = k) = \frac{1}{2} + \frac{1}{2} = 1$$

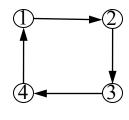


### **Invariant Measures**



- Invariant measure  $\rho$ , possibly infinite dimensional, column vector with  $\rho \ge 0$  satisfying  $\rho^T = \rho^T P$ 
  - Viewing transition matrix P as an operator, the invariant measure is the fixed point of the operator;
     successive applications of the operator does not move the invariant measure.
  - Invariant measure is not unique:  $\rho$  invariant  $\Rightarrow 2\rho$  invariant
  - Towards uniqueness, normalize the invariant measure:
  - $\pi = \frac{\rho}{\rho^T \mathbf{1}}$  for  $\rho^T \mathbf{1} < \infty$ , where **1** is a column vector of ones.
  - Invariant probability measure  $\pi$  satisfies
    - » Invariance:  $\pi^T = \pi^T P$
    - » Normalization:  $\pi^T \mathbf{1} = 1$
    - » Nonnegativity:  $\pi \ge 0$
- Ex: Consider a 4-state Markov Chain with

$$P = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$



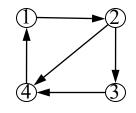
- This chain has invariant measures  $\left[\frac{1}{4}, \frac{1}{4}, \frac{1}{4}, \frac{1}{4}\right]$ , [1, 1, 1, 1], [2, 2, 2, 2] or [a, a, a, a] for  $a \ge 0$
- Among these, the only invariant probability is  $\left[\frac{1}{4}, \frac{1}{4}, \frac{1}{4}, \frac{1}{4}\right]$

# ed Page 13

# **Invariant Measure and Time Averages**

• Ex: Consider a 4-state Markov Chain with

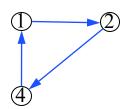
$$P = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

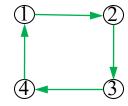


- This chain has invariant measures  $\left[\frac{2}{7}, \frac{2}{7}, \frac{1}{7}, \frac{2}{7}\right]$ , [2, 2, 1, 2], [4, 4, 2, 4] or [2a, 2a, a, 2a] for  $a \ge 0$
- Among these, the only invariant probability is  $\left[\frac{2}{7}, \frac{2}{7}, \frac{1}{7}, \frac{2}{7}\right]$  as

$$\begin{bmatrix} \frac{2}{7}, \frac{2}{7}, \frac{1}{7}, \frac{2}{7} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \frac{2}{7}, \frac{2}{7}, \frac{1}{7}, \frac{2}{7} \end{bmatrix}$$

- Consider two cycles, triangle and square, defined as
- Think of the Markov Chain as  $\frac{1}{2}$  triangle +  $\frac{1}{2}$  square.
- In the triangle, the chain takes 3 steps to come back.
- In the square, it takes 4 steps.
- In 7 steps, the chain returns to state 1 by visiting  $\{1,2,4\}$  twice and  $\{3\}$  once on average
- $\quad \mathrm{E}\big(\tau_{1,1}\big) = 3.5 = \frac{1}{2} \, 3 + \frac{1}{2} \, 4 \quad \text{and} \quad \mathrm{E}\big(\sum_{n=0}^{\tau_{1,1}} \mathbf{1}_{X_n=1} | X_0 = 1\big) = \mathrm{E}\big(\sum_{n=0}^{\tau_{1,1}} \mathbf{1}_{X_n=2} | X_0 = 1\big) = \mathrm{E}\big(\sum_{n=0}^{\tau_{1,1}} \mathbf{1}_{X_n=4} | X_0 = 1\big) = 1, \\ \text{whereas} \quad \mathrm{E}\big(\sum_{n=0}^{\tau_{1,1}} \mathbf{1}_{X_3=1} | X_0 = 1\big) = 0.5.$
- An invariant measure turns out to be the expected number of visits to a particular state:  $\left[1, 1, \frac{1}{2}, 1\right]$
- The invariant probability is  $\left[\frac{1}{3.5}, \frac{1}{3.5}, \frac{0.5}{3.5}, \frac{1}{3.5}\right] = \left[\frac{2}{7}, \frac{2}{7}, \frac{1}{7}, \frac{2}{7}\right]$





## Invariant Measure, Time Average & Limiting Probability

- In the previous example, time averages are 1/3.5, 1/3.5, 1/7, 1/3.5 represent the percentage of time the chain stays in states 1, 2, 3, 4.
- ♦ In general, time average random variable is not over single cycle but over N steps for  $N \to \infty$ :

$$\lim_{N\to\infty}\frac{\sum_{n=0}^{N}1_{X_n=x}}{N}$$

- $\diamond$  Consistency Result: An irreducible and positive recurrent Markov chain  $X_n$  has
  - The unique invariant probability  $\pi$ , and
  - Time average converges to this invariant probability almost surely  $\frac{\sum_{n=0}^{N} 1_{X_n=x}}{N} [\to as] \pi_x$
- The consistency result implies that we do not have to separately search for invariance probability and time averages; it suffices to find one of these. But the result is not operational.
- ◆ Towards an operational method, let us introduce limiting probability

$$\pi_y = \lim_{n \to \infty} p_{x,y}^{< n >}$$

- $\diamond$  Note the limiting probability is independent of the initial state x; possible only in an aperiodic chain
- lack Crude methodology: Keep multiplying the transition matrix by itself to obtain  $P^n$  until its rows converge to each other so that any one of the rows can be taken as the limiting probability.
- Issues with the crude methodology:
  - No assurance of convergence
  - No relation between limiting probability, time average and invariant measure

#### **Main Result**

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### **Invariant Measure=Time Average=Limiting Probability**

Main Result: For an irreducible Markov chain with a period of 1, if an invariant probability measure  $\pi$  exists, i.e., a solution to  $\pi^T = \pi^T P$ ,  $\pi^T \mathbf{1} = 1$ ,  $\pi \ge 0$  then

- the Markov chain is positive recurrent,
- $\pi$  is unique,
- $\pi$  is also the limiting probability,
- for each state x,  $\pi_x > 0$ .
- Since irreducible & positive recurrent chains have time average  $[\rightarrow as]$  invariant measure,  $\pi$  computed above is also the time average
- All we have to check is 1) irreducible, 2) aperiodic 3) solution to  $\pi^T = \pi^T P$ ,  $\pi^T \mathbf{1} = 1$ ,  $\pi \ge 0$ .
- The solution to  $\pi^T = \pi^T P$ ,  $\pi^T \mathbf{1} = 1$ ,  $\pi \ge 0$  is  $\mathbf{1}^T (I P + [])^{-1}$ , where I is the identity matrix and [] is the matrix of ones, both of these matrices have the same size as the transition matrix P.
  - To obtain this,  $\pi^T = \pi^T P$  implies  $\pi^T (I P) = \mathbf{0}$ .
  - Hence,  $\pi^T(I P + ||) = \mathbf{0}^T + \pi^T \mathbf{1} = \mathbf{1}^T$ , where **0** is the column vector of only 0s.
  - When the Markov chain is irreducible  $(I P + \parallel)$  can be shown to have the inverse  $(I P + \parallel)^{-1}$ , so

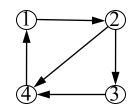
$$\pi^T = \mathbf{1}^T (I - P + \|)^{-1}$$

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# Limiting Probability Example

• Ex: Consider a 4-state Markov Chain with

$$P = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$



- The chain is irreducible and aperiodic, main result applies

$$- (I - P + [])^{-1} = \frac{\begin{bmatrix} 6.5 & 3 & -2 & -4 \\ -3.5 & 7 & 0 & 0 \\ -1.5 & -5 & 8 & 2 \\ 2.5 & -1 & -4 & 6 \end{bmatrix}}{14}, \text{ in R "solve(IP1)"}$$

$$- \mathbf{1}^{T}(I - P + [])^{-1} = \left[\frac{4}{14}, \frac{4}{14}, \frac{2}{14}, \frac{4}{14}\right] = \left[\frac{2}{7}, \frac{2}{7}, \frac{1}{7}, \frac{2}{7}\right], \text{ in R "c(1,1,1,1) %*% solve(IP1)"}$$

- On the other hand,  $P^n$  rows convergence to  $\left[\frac{4}{14}, \frac{4}{14}, \frac{2}{14}, \frac{4}{14}\right]$ :

$$P^{15} = \frac{\begin{bmatrix} 3.9375 & 5.2500 & 1.7500 & 3.0625 \\ 3.0625 & 3.9375 & 2.6250 & 4.3750 \\ 3.5000 & 2.6250 & 2.6250 & 5.2500 \\ 5.2500 & 3.5000 & 1.3125 & 3.9375 \end{bmatrix}}{14}, \quad P^{30} = \frac{\begin{bmatrix} 3.84 & 4.05 & 2.10 & 4.01 \\ 4.02 & 3.84 & 2.02 & 4.12 \\ 4.18 & 3.86 & 1.91 & 4.05 \\ 4.05 & 4.18 & 1.93 & 3.84 \end{bmatrix}}{14} \text{ and } P^{60} = \frac{\begin{bmatrix} 4.00 & 4.00 & 2.00 & 4.00 \\ 4.00 & 4.00 & 2.00 & 4.00 \\ 4.00 & 4.00 & 2.00 & 4.00 \end{bmatrix}}{14}$$

## Summary



- Stochastic Processes and Markov Property
- Markov Chains
- Chapman-Kolmogorov Equations
- Classification of States
- Invariant Measures, Time Averages, Limiting Probabilities