

IOANNIS SAKIOTIS

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EDUCATION

Old Dominion University

Doctorate of Philosophy: Computer Science

May 2022

Master of Science: Modeling and Simulation Engineering

Aug. 2016

Bachelor of Science: Modeling and Simulation Engineering

May 2014

EXPERIENCE

Internship

Summer 2019

GPU Accelerated Computing at Fermilab National Laboratory

- Development of multi-dimensional integration Software
- Interface development for conditional CPU and GPU integration

Graduate Teaching Assistant

Aug. 2018 - May 2019

Object Oriented Programming

- Designed and implemented original projects and assignments to test student knowledge of OOP
- Provided teaching material in the form of tutorial videos

Thesis

Aug. 2014 - Aug. 2016

Framework for Collaborative Autonomous Systems

- Developed a Simulation Based Software Framework
- Constructed an Expandable Layered Structure using C++
- Designed a Communication System Interface
- Designed a Robotic Middleware Interface

Undergraduate Research

May 2016 - July 2016

Remote Control of Ground Robotic Vehicle

- Implemented radio-based controls via Mavlink Protocol

Aug. 2015 - May 2016

Simulation Based Production Planning and Scheduling tool

- Designed a factory-floor work-flow simulation software
- Designed and implemented an Input-handling Graphical User Interface
- Designed a Work-Scheduling Graphical User Interface

SKILLS

Programming

C++, Java, Python, MATLAB, GPU Programming (CUDA), MPI, Hadoop, PySpark, HTML, CSS, JavaScript, D3, PHP, SQL(Oracle), PL/SQL, Visual Basic for Applications, Visual Studio, LaTeX, R, Linux

Leadership

President of the Hellenic Society of Old Dominion University

May 2013- May 2014

Treasurer of the Hellenic Society of Old Dominion University

Jan. 2013 - May 2013

Tutor of the Hellenic Society of Old Dominion University

Jan. 2012 - May 2014

AWARDS AND PUBLICATIONS

- Discrete Event Simulation for Supporting Production, Planning, and Scheduling Decision in Job Shop Facilities, ModSim Conference World 2014, Norfolk 2014
- Discrete Event Simulation Implementation of a Production Planning and Scheduling Tool, Capstone Design Conference 2014, Hampton 2014
- A simulation-Based Layered Framework for the Development of Collaborative Autonomous Systems, Graduate Thesis, 2016
- Robert E. Lee Chapter of Ahepa Scholarship (2015, 2016, 2017, 2018)
- Outstanding Graduate Teaching Assistant (Spring 2019)
- Efficient Parallel Multi-bunch Beam-Beam Simulation in Particle, Colliders, HIgh PErformance Computing, Datan and Analytics, HiPC, Hyderabad, India, 2019