ENTITIES

1 . **EventRequest** - represents the client’s request for an event, stores details of requirements

**2. StaffDB** - database that stores staff schedules, availability, assignments

**3 . SubTeam** - represents teams like chefs/waiters, with their tasks and plans

**4. ApplicationStatus** - tracks event request states: Open, In Progress, Archived

BOUNDARY

**1.Service Interface** - UI or system interface through which the service manager interacts

**2. Service Staff Interface** - actors like Magy, Angelina, who interact with the system to view tasks and add comments

CONTROL OBJECTS

1. **ServiceCtrl** - The central coordinator: it handles workflows, sends requests, manages sequences like checking availability, assigning sub-teams, updating status.