

DD2459: Software Reliability, sofRel22

Lab 1: White-box Testing

Answer all 4 questions.

Introduction:

In this lab you will learn how to write glass box test requirements and glass box test cases, using different coverage models presented during the lectures. You will also investigate the concepts of test requirement redundancy and test case redundancy. Finally, you will compare glass box testing with (informal) requirements based testing – in preparation for Lab 2.

Exercises:

The *triangle program* is a famous testing problem that originated in Myers classical 1979 textbook on testing. It has appeared in many books and papers since, as it is often a good benchmark for new ideas about testing. The program requirement is defined as follows:

“The program reads three integer values. The three values are interpreted as representing the lengths of the sides of a triangle. The program prints a message that states whether the triangle is scalene, isosceles, or equilateral” (Myers, page 1)

We need to recall some facts from elementary geometry:

1. A *triangle* is a polygon with three sides.
2. The *vertices* of a triangle must not be in a straight line.
3. An *equilateral triangle* has three sides of equal length.
4. An *isosceles triangle* has two sides of equal length.
5. A *scalene triangle* has three sides of different lengths.

The **Triangle Test algorithm** below (hopefully) implements the requirement defined above. Note below that `|` is the *eager* or *sequential or* operation (aka *classical Boolean disjunction*) and `&` is the *eager* or *sequential and* operation (aka *classical Boolean conjunction*).

```
enumeration Kind = { scalene, isosceles, equilateral, notriangle,
badside } // a data type definition
```

```
Kind triangleTest( s1, s2, s3 : int ) {
    if s1 <= 0 | s2 <= 0 | s3 <= 0
    then return badside
    else
        if s1+s2 <= s3 | s2+s3 <= s1 | s1+s3 <= s2
        then return notriangle
        else
```

```

    if s1==s2 & s2==s3
    then
        return equilateral
    else
        if s1==s2 | s2==s3 | s1==s3
        then
            return isosceles
        else
            return scalene
}

```

Question 1. Draw a condensation graph for the Triangle Test algorithm.

In this exercise, you will write out test requirements as paths through this condensation graph to achieve different levels of control flow coverage. **Make sure to introduce a systematic naming convention for (a) your requirements and (b) your test cases, such as the one used below.**

Worked Example: NC TR1: n_1, n_2, n_3, n_4

is a test requirement for control flow coverage (i.e. a path in a condensation graph for the Triangle Test algorithm) that specifies to cover 4 nodes (n_1 to n_4). If all graph nodes would appear in this list, then the requirement achieves 100% node coverage (NC). If not, then more NC requirements (**NC TR2, NC TR3** etc) are needed to increase the node coverage up to 100%.

A test case satisfying NC TR1, is an assignment of values to the program input variables (and only these variables) that forces execution along the path (n_1, n_2, n_3, n_4). Depending upon how you named the graph nodes, it might be, e.g.:

NC TC1: $S1 = 1, s2 = 1, s3 = 4$.

Generally, each test requirement **TR_x** needs at least one satisfying test case **TC_x**, but a test case **TC_x** could cover more than one test requirement **TR_x, TR_y**, depending upon what you have written down. This phenomenon is called **test requirement redundancy**.

Two test cases **TC_x, TC_y** can satisfy the same test requirement **TR_x**, in which case it can make sense to only execute one of them and delete the other from the test suite. This phenomenon is called **test case redundancy**.

Note that test requirement redundancy and test case redundancy are **two different concepts**.

1.1 (a) Write a set of test requirements that achieve full **node coverage** (NC) for the Triangle Test algorithm.

(b) Write out a *minimized* set of test cases satisfying the requirements of (a), i.e. eliminate any test case redundancy.

1.2. (a) Write out a set of test requirements that achieve full **edge coverage** (EC) for the Triangle Test algorithm.

(b) Write out a minimized corresponding set of test cases, i.e. eliminate any test case redundancy.

(c) Why are node coverage and edge coverage the same in this example? Carefully explain your reasoning about this fact.

Question 2. In this exercise, you will write out test requirements as logical constraints on the input variable values s_1 , s_2 and s_3 to achieve different levels of logic coverage.

Worked Example: **PC TR1:** $!(s_1 \leq 0 \mid s_2 \leq 0 \mid s_3 \leq 0) \ \& \ (s_1 + s_2 \leq s_3 \mid s_2 + s_3 \leq s_1 \mid s_1 + s_3 \leq s_2)$

is a test requirement for logic coverage (i.e. a logical constraint on the input variables of the program, and only these variables) that makes a predicate p at some node n_i (which value of i in your graph for Question 1?) *true* or *false*, (which Boolean value?) in order to achieve predicate coverage (PC).

A test case satisfying PC TR1, is an assignment of values to the program input variables (and only these variables) that makes the formula **PC TR1** *true*. For example, a test case satisfying requirement **PC TR1** might be:

PC TC1: $s_1 = 1, s_2 = 1, s_3 = 2$

Again, the phenomena of test requirement redundancy and test case redundancy apply.

2.1. (a) Write out a set of test requirements that achieve full **predicate coverage** (PC) for the Triangle test algorithm 1. (Recall that non-distributive predicate coverage is sufficient here.) Write the corresponding set of test cases.

(b) Looking back on your answers to 1.1.(b) node coverage (NC) and 2.1.(a) predicate coverage (PC) are these always the same for every condensation graph?

(c) Can you modify your condensation graph for Question 1 in some simple way so that predicate coverage PC and node coverage NC are not the same. You do not have to preserve the functionality of the program. Verify that your answer is correct by writing out corresponding test suites for your PC and NC requirements that are different.

2.2. (a) Write out a set of test requirements that achieve full **clause coverage** (CC) for the Triangle Test Algorithm, using your condensation graph model.

(b) Write out a corresponding set of test cases.

2.3. (a) Write out a set of test requirements that achieve full **restricted active clause coverage** (RACC) (also known as *unique cause MCDC*) for the Triangle Test Algorithm, using your condensation graph model.

(b) Write out a corresponding set of test cases.

(Exercise continues on the next page.)

Question 3. Consider the following piece of code:

```
x = x+1;

while ( x < -100 | x > 100 ) {

    if (x < -100) then { x = x+1; } else

        if (x > 100) then { x = x-1; }

}

return x;
```

You can assume that `x:int` is the single input variable to the above program, and that `|` is the “*lazy or*” operation

- (a) Draw a condensation graph for this code.
- (b) Define a minimal set TR of test requirements on the input variable `x` that would achieve full (100%) node coverage for this program. Carefully explain why your test requirement set is actually minimal.
- (c) Produce a set TC of test cases that satisfy your test requirements for TR in Part 3.(b).
- (d) Would predicate coverage yield a better test suite than your answer to 3.(c)?

Motivate your answer.

PTO.

Question 4. Self-Assessment

For each of the five sets of test cases you have produced in Questions 1 and 2 (i.e. for each of the five coverage models NC, EC, PC, CC, RACC) , answer the following 14 self assessment questions. For each coverage model, score 1 point for a requirement that is satisfied (maximum possible is 12 points).

Draw up a table that compares the total score achieved for each of the 5 coverage models. Which coverage model achieves the highest score in your table? What does your table say about the coverage models?

(Exercise continues on the next page.)

1. Do you have a test case that represents a valid scalene triangle?
2. Do you have a test case that represents a valid equilateral triangle?
3. Do you have a test case that represents a valid isosceles triangle?
4. Do you have at least three test cases that represent valid isosceles triangles such that you have tried all three permutations of two equal sides?
5. Do you have a test case in which one side has a zero value?
6. Do you have a test case in which one side has a negative value?
7. Do you have a test case with three integers such that the sum of two is equal to the third?
8. Do you have at least three test cases in category 7 such that you have tried all three permutations where the length of one side is equal to the sum of the lengths of the other two sides?
9. Do you have a test case with three integers greater than zero such that the sum of two numbers is less than the third?
10. Do you have at least three test cases in category 9 such that you have tried all three permutations

11. Do you have a test case in which all sides are zero?
12. Do you have at least one test case specifying non-integer values or does this not make sense?
13. Do you have at least one test case specifying the wrong number of values (2 or less, four or more) or does this not make sense?
14. For each test case, did you specify the expected output from the program in addition to the input values?

Reference: G.J. Myers, *The Art of Software Testing*, John Wiley and Sons, 1979.