#### Textual analysis of movie popularity

Ioanna Sanida, Gian Luigi Chiesa and Sarah Hiller



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- Existing papers already achieve high accuracies
- But previous accounts focus on metadata and machine learning techniques, or texts about a movie, often coupled with sentiment analysis
- What we do: use only text available from the movie
- That is, the dialogues and a neutral plot summary
- Success is measured via HVIDB sco



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## **Background assumptions**

#### **Assumptions**

- Bag of words
- Pairwise independence



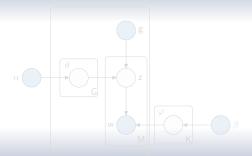
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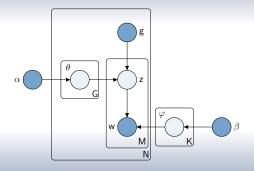


## **Generative Model**



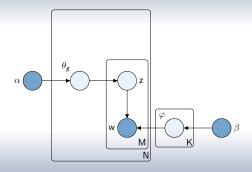


## **Generative Model**





## Submodels (fixed genre)





- Combined from two datasets which are available online
- Scripts from Mizil and Lee (2011)
- Summaries from Bamman, O'Connor and Smith (2013)
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### Outcome - LDA on "Drama" movies

n° movies: 290

vocabulary size: 35667

n° of words: 723036

• no of languages: 20

• n° of iterations: 1000



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## **Induced Languages - examples**

Language 0: don know II like just want think ve going did right got tell good time come say didn let

Language 1: president war mr people ve country sir senator general george bob washington kane jim uh chauncey american state army Language 2: ain ya got gonna don just em goin like nothin doin good man right somethin ma gotta yah yeah

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Language 17: harry film movie baxter frances andy marge fran boat kubelik mantan sheldrake christmas eddie white boone da dat famous

Language 18: fuck fucking shit fuckin yeah man gonna money gotta fucked ass guys wanna bitch shut mon cause linda bring Language 19: alex white truman house jane nathan lila gold al mitchell chief faith dennis epps castor jenny haldeman puff ranch



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## **Approach 1: Linear Regression**

- Training set: Movies 0 200, out of 290
- Model: IMDB score =  $\beta_1\theta_1 + \beta_2\theta_2 + \cdots + \beta_{20}\theta_{20}$ ,  $\theta_i$  = probability of language i in the movie.



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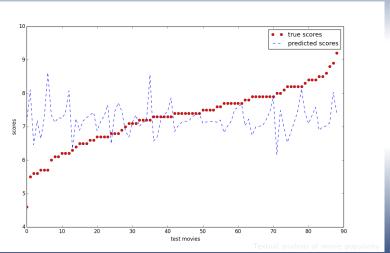


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# Predicted vs. actual rating, Linear Regression





- IMDB score  $> 7.4 \mapsto$  successful movie  $\mapsto 1$
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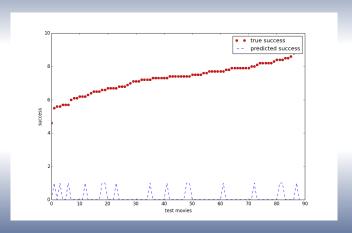
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# Predicted vs. actual rating, Logistic Regression







## **Further approaches**

#### We also tried

- 10-fold cross validation for the logistic regression
- Support Vector Machine
- Support Vector Regression
- Non-Linear Regression (degree 2)

Without achieving better results.



## **Modified Approach**

- We need to modify our model:
- Include binary success variable in the generative model.

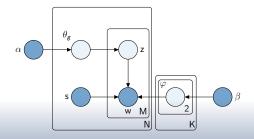


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## Modified generative model (fixed genre)





### Still To Do

- Work with altered model
- Refine other approaches:
- Binarize  $\theta_i$  in linear regression (using a threshold, or top n languages)
- Use  $\log \theta_i$  in both linear and logistic regression
- Include a buffer zone between success/failure movies