

**Aufgabe 7.1**

(1) Type

MAP[K,V]

(2) Functions

mt\_map: MAP[K,V]

insert:  $K \times V \times \text{MAP}[K,V] \rightarrow \text{MAP}[K,V]$ update:  $K \times V \times \text{MAP}[K,V] \rightarrow \text{MAP}[K,V]$ is\_in\_dom:  $K \times \text{MAP}[K,V] \rightarrow \text{Bool}$ lookup:  $K \times \text{MAP}[K,V] \rightarrow V$ lookup\_opt:  $K \times \text{MAP}[K,V] \rightarrow \text{Option}[V]$ delete:  $K \times \text{MAP}[K,V] \rightarrow \text{MAP}[K,V]$ union:  $\text{MAP}[K,V] \times \text{MAP}[K,V] \rightarrow \text{MAP}[K,V]$ size:  $\text{MAP}[K,V] \rightarrow \text{Nat}$ (3) Preconditions:  $\forall k : K; m : \text{MAP}[K,V] \bullet$  $\text{pre}(\text{lookup}(k, m)) \Leftrightarrow \text{is\_in\_dom}(k, m)$ 

(4) Axioms

 $\forall k_1, k_2 : K; v_1, v_2 : V; m, m' : \text{MAP}[K,V] \bullet$  $k_1 = k_2 \Rightarrow \text{insert}(k_2, v_2, \text{insert}(k_1, v_1, m)) = \text{insert}(k_2, v_2, m)$  $k_1 \neq k_2 \Rightarrow \text{insert}(k_2, v_2, \text{insert}(k_1, v_1, m)) = \text{insert}(k_2, v_2, \text{insert}(k_1, v_1, m))$  $k_1 = k_2 \Rightarrow \text{update}(k_2, v_2, \text{insert}(k_1, v_1, m)) = \text{insert}(k_1, v_2, m)$  $\text{update}(k_1, v_1, \text{mt\_map}) = \text{mt\_map}$  $k_1 \neq k_2 \Rightarrow \text{update}(k_2, v_2, \text{insert}(k_1, v_1, m)) = \text{insert}(k_1, v_2, \text{insert}(k_1, v_1, m))$  $\text{is\_in\_dom}(k_1, \text{mt\_map}) = \text{false}$  $k_1 = k_2 \Rightarrow \text{is\_in\_dom}(k_2, \text{insert}(k_1, v_1, m)) = \text{true}$  $k_1 \neq k_2 \Rightarrow \text{is\_in\_dom}(k_2, \text{insert}(k_1, v_1, m)) = \text{is\_in\_dom}(k_2, m)$  $k_1 = k_2 \Rightarrow \text{lookup}(k_2, \text{insert}(k_1, v_1, m)) = v_1$  $k_1 \neq k_2 \Rightarrow \text{lookup}(k_2, \text{insert}(k_1, v_1, m)) = \text{lookup}(k_2, m)$  $\text{lookup\_opt}(k_1, \text{mt\_map}) = \text{none}$  $k_1 \neq k_2 \Rightarrow \text{lookup\_opt}(k_2, \text{insert}(k_1, v_1, m)) = \text{lookup\_opt}(k_2, m)$  $k_1 = k_2 \Rightarrow \text{lookup\_opt}(k_2, \text{insert}(k_1, v_1, m)) = \text{some}(v_1)$  $k_1 = k_2 \Rightarrow \text{delete}(k_2, \text{insert}(k_1, v_1, m)) = m$  $k_1 \neq k_2 \Rightarrow \text{delete}(k_2, \text{insert}(k_1, v_1, m)) = \text{insert}(k_1, v_1, \text{delete}(k_2, m))$  $\text{union}(m, \text{mt\_map}) = m$  $\text{union}(\text{mt\_map}, m) = m$

$$\text{union}(\text{insert}(k_1, v_1, m), m') = \text{insert}(k_1, v_1, \text{union}(m, m'))$$
$$\text{size}(\text{mt\_map}) = \text{zero}$$
$$\text{size}(\text{insert}(k_1, v_1, m)) = \text{succ}(\text{size}(m))$$
**Aufgabe 7.2**

---

```
// Map.java
/**
 * Created by liangchun on 05.06.17.
 */
public interface Map<K, V> {
    void insert(K x, V y);
    void update(K x, V y);
    boolean is_in_dom(K x);
    V lookup(K x);
    MyOption<V> lookup_opt(K x);
    void delete(K x);
    void union(Map<K, V> x);
    int size();
}
```

---

---

```
// MyMap.java
import java.util.HashMap;
/**
 * Created by liangchun on 05.06.17.
 */
public class MyMap<K, V> implements Map<K, V> {
    public HashMap<K, V> map;
    MyMap() {
        this.map = new HashMap<>();
    }
    public void insert(K x, V y) {
        if (this.map.get(x) == null)
            this.map.put(x, y);
        else
            this.update(x, y);
    }
    public void update(K x, V y) {
        if (this.map.get(x) != null)
            this.map.put(x, y);
    }
    public V lookup(K x) {
        return this.map.get(x);
    }
    public void delete(K x) {
        if (this.map.get(x) != null)
            this.map.remove(x);
    }
    public void union(Map<K, V> x) {
        MyMap<K, V> temp = (MyMap<K, V>) x;
        temp.map.putAll(this.map);
        this.map = temp.map;
    }
    public boolean is_in_dom(K x) {
        return (this.map.containsKey(x)) ? true : false;
    }
    public int size() {
        return this.map.size();
    }
    public MyOption<V> lookup_opt(K x) {
        if (this.map.containsKey(x))
            return new MyOptionSome<>(this.map.get(x));
        return new MyOptionNone<>();
    }
}
```

---

---

```
/**
 * Created by liangchun on 05.06.17.
 */
public class Main {
    public static void main(String args[]) {
        MyMap<String, Integer> x = new MyMap<>();

        // insert
        x.insert("s", 2);
        System.out.println("Lookup s in x: " + x.lookup("s"));

        // delete
        x.insert("delete", 123);
        x.delete("delete");
        System.out.println("Deleted key-value pair 'delete' from map");

        // lookup
        System.out.println("Lookup 'delete' in x: " + x.lookup("delete"));

        // is_in_dom
        System.out.println("Check if delete is_in_dom in x: " + x.is_in_dom("delete"));

        // update
        x.update("s", 999);
        System.out.println("Update s to 999: " + x.map);

        // union
        MyMap<String, Integer> y = new MyMap<>();
        y.insert("Key", 24);
        y.union(x);
        System.out.println("Union map of y with x: " + y.map);

        // size
        System.out.println("Size of x: " + x.size());
    }
}
```

---