

Curriculum for

Certified Professional for  
Software Architecture (CPSA)<sup>®</sup>  
*Advanced Level*

**Module  
WEBSEC**

**Web Security**

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## List of Learning Goals

- LG 1-1: The is the first learning goal, in category xy
- LG 2-1: TBD
- LG 2-2: TBD
- LG 3-1: TBD
- LG 3-2: TBD
- LG 4-1: TBD
- LG 4-2: TBD
- LG 5-1: TBD
- LG 5-2: TBD
- LG 6-1: TBD
- LG 6-2: TBD

## Introduction: General information about the iSAQB Advanced Level

### What is taught in an Advanced Level module?

- The iSAQB Advanced Level offers modular training in three areas of competence with flexibly designable training paths. It takes individual inclinations and priorities into account.
- The certification is done as an assignment. The assessment and oral exam is conducted by experts appointed by the iSAQB.

### What can Advanced Level (CPSA-A) graduates do?

CPSA-A graduates can:

- Independently and methodically design medium to large IT systems
- In IT systems of medium to high criticality, assume technical and content-related responsibility
- Conceptualize, design, and document actions to achieve quality requirements and support development teams in the implementation of these actions
- Control and execute architecture-relevant communication in medium to large development teams

### Requirements for CPSA-A certification

- Successful training and certification as a Certified Professional for Software Architecture, Foundation Level® (CPSA-F)
- At least three years of full-time professional experience in the IT sector; collaboration on the design and development of at least two different IT systems
  - Exceptions are allowed on application (e.g., collaboration on open source projects)
- Training and further education within the scope of iSAQB Advanced Level training courses with a minimum of 70 credit points from at least three different areas of competence
  - existing certifications (for example: Sun/Oracle Java architect, Microsoft CSA) can be credited upon application
- Successful completion of the CPSA-A certification exam



## Essentials

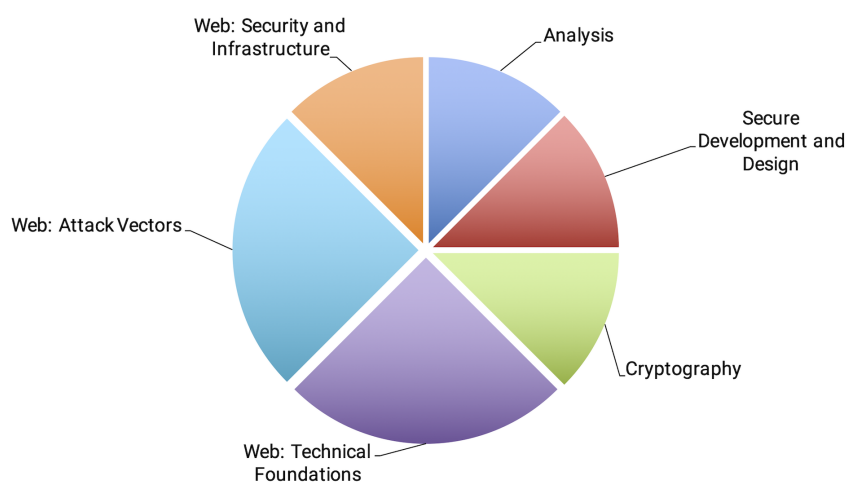
### What does the module “WEBSEC” convey?

The module presents WEBSEC to the participants ... At the end of the module, the participants know ... and are able to ...

## Curriculum Structure and Recommended Durations

Content	Recommended minimum duration (minutes)
1. Analysis	180
2. Secure Development and Design	180
3. Cryptography	180
4. Web: Technical Foundations	360
5. Web: Attack Vectors	360
6. Web: Security and Infrastructure	180
Total	1440 (24h)

Allocation of time for the topic areas



## Duration, Teaching Method and Further Details

The times stated below are recommendations. The duration of a training course on the WEBSEC module should be at least 2 days, but may be longer. Providers may differ in terms of duration, teaching method, type and structure of the exercises and the detailed course structure. In particular, the curriculum provides no specifications on the nature of the examples and exercises.

Licensed training courses for the WEBSEC module contribute the following credit points towards admission to the final Advanced Level certification exam:

Methodical Competence:	10 Points
Technical Competence:	20 Points
Communicative Competence:	0 Points

## Prerequisites

Participants **should** have the following prerequisite knowledge:

- Prerequisite 1
- Prerequisite 2, etc.

Knowledge in the following areas may be **helpful** for understanding some concepts:

- Area 1:
  - Knowledge 1
  - Experience 2
  - Knowledge 3
  - Experience 4
  - Understanding 5

## Structure of the Curriculum

The individual sections of the curriculum are described according to the following structure:

- **Terms/principles:** Essential core terms of this topic.
- **Teaching/practice time:** Defines the minimum amount of teaching and practice time that must be spent on this topic or its practice in an accredited training course.
- **Learning goals:** Describes the content to be conveyed including its core terms and principles.

This section therefore also outlines the skills to be acquired in corresponding training courses.

## Supplementary Information, Terms, Translations

To the extent necessary for understanding the curriculum, we have added definitions of technical terms to the [iSAQB glossary](#) and complemented them by references to (translated) literature.



## 1. Analysis

Duration: XXX min	Practice time: XXX min
-------------------	------------------------

### 1.1. Terms and Principles

- Term 1
- Term 2
- Term 3

### 1.2. Learning Goals

**LG 1-1: The is the first learning goal, in category xy**

tbd.

## 2. Sicherer Entwurfs- und Entwicklungsprozess

Duration: XXX min	Practice time: XXX min
-------------------	------------------------

### 2.1. Terms and Principles

- Term 1
- Term 2
- Term 3

### 2.2. Learning Goals

#### LG 2-1: TBD

tbd.

#### LG 2-2: TBD

tbd.

### 3. Kryptographie

Duration: XXX min

Practice time: XXX min

#### 3.1. Terms and Principles

- Term 1
- Term 2
- Term 3

#### 3.2. Learning Goals

##### LG 3-1: TBD

tbd.

##### LG 3-2: TBD

tbd.

## 4. Web: Technische Grundlagen

Duration: XXX min	Practice time: XXX min
-------------------	------------------------

### 4.1. Terms and Principles

- Term 1
- Term 2
- Term 3

### 4.2. Learning Goals

#### LG 4-1: TBD

tbd.

#### LG 4-2: TBD

tbd.

## 5. Web: Bekannte Angriffe und Angriffsvektoren

Duration: XXX min	Practice time: XXX min
-------------------	------------------------

### 5.1. Terms and Principles

- Term 1
- Term 2
- Term 3

### 5.2. Learning Goals

#### LG 5-1: TBD

tbd.

#### LG 5-2: TBD

tbd.

## 6. Web: Security und Infrastruktur

Duration: XXX min	Practice time: XXX min
-------------------	------------------------

### 6.1. Terms and Principles

- Term 1
- Term 2
- Term 3

### 6.2. Learning Goals

#### LG 6-1: TBD

tbd.

#### LG 6-2: TBD

tbd.

## References

This section contains references that are cited in the curriculum.

### A

- [Anderson 2001] Ross Anderson: "Security Engineering", O'Reilly 2001, Methodology

### B

- [BSI Grundschrift] BSI IT-Grundschrift: "Umfassende Ein- und Ausgabevalidierung bei Webanwendungen und Web-Services", [https://www.bsi.bund.de/DE/Themen/ITGrundschrift/ITGrundschriftKataloge/Inhalt/\\_content/m/m04/m04393.html](https://www.bsi.bund.de/DE/Themen/ITGrundschrift/ITGrundschriftKataloge/Inhalt/_content/m/m04/m04393.html)

### C

- [CERT] CERT: "Top 10 Secure Coding Practices", <https://www.securecoding.cert.org/confluence/display/seccode/Top+10+Secure+Coding+Practices>

### F

- [FIRST] FIRST, Common Vulnerability Scoring System, <https://www.first.org/cvss>

### M

- [McGraw 2006] Garry McGraw: "Software Security - Building Security in", Addison Wesley 2006
- [Mitnick 2002] Kevin Mitnick, Steve Wozniak: "The Art of Deception", John Wiley & Sons 2002

### O

- [OWASP TM] OWASP Wiki: "Threat Modelling", [https://www.owasp.org/index.php/Application\\_Threat\\_Modeling](https://www.owasp.org/index.php/Application_Threat_Modeling)
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- [Security Patterns] Schumacher, Fernandez-Buglioni, Hybertson, Buschmann, Sommerlad: "Security Patterns", "Integrating Security and Systems Engineering", Wiley 2005