

Edexcel A Level Maths: Pure



2.9 Transformations of Functions

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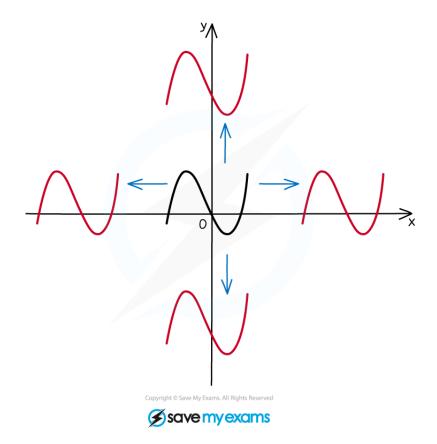
2.9.1 Translations

Your notes

Translations

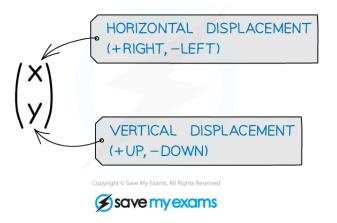
What are graph transformations?

- When you alter a function in certain ways, the effects on the graph of the function can be described by geometrical transformations
- With a **translation** the shape, size, and orientation of the graph remain unchanged the graph is merely shifted (up or down, left or right) in the *xy* plane



• A particular translation (how far left/right, how far up/down) is specified by a **translation vector**:



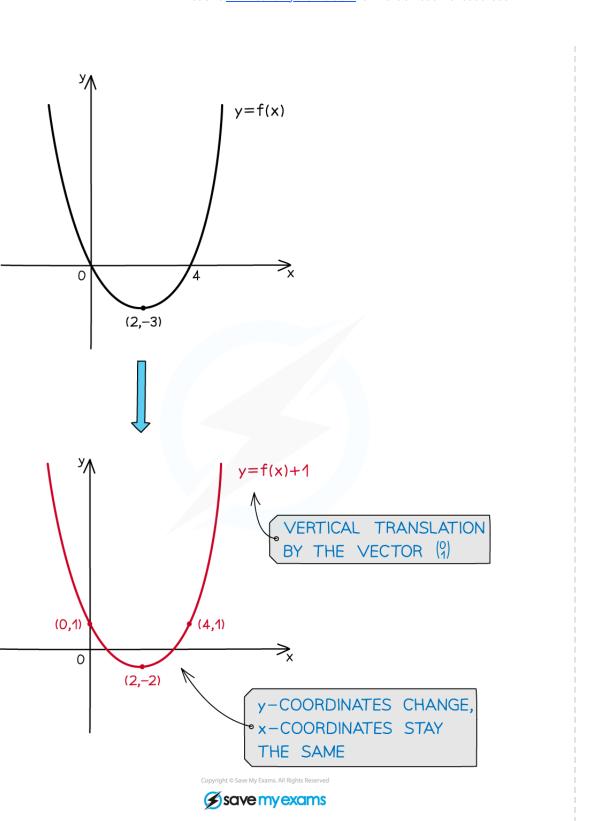




What do I need to know about graph translations?

- The graph of y = f(x) + a is a **vertical** translation of the graph y = f(x) by the vector $\begin{pmatrix} 0 \\ a \end{pmatrix}$
 - The graph moves **up for positive** values of a and **down for negative** values of a
 - The x-coordinates stay the same

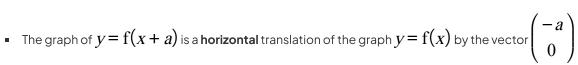




Your notes

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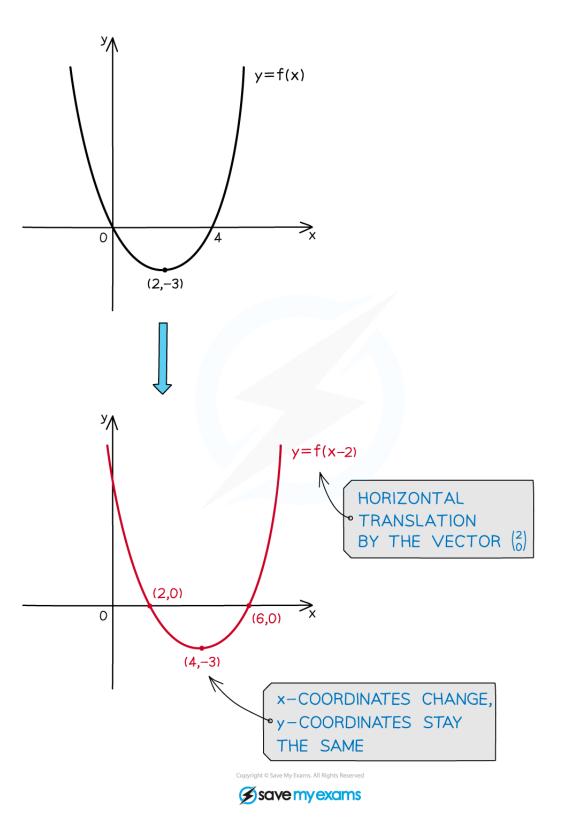






- The graph moves **left for positive** values of a and **right for negative** values of a
- The y-coordinates stay the same







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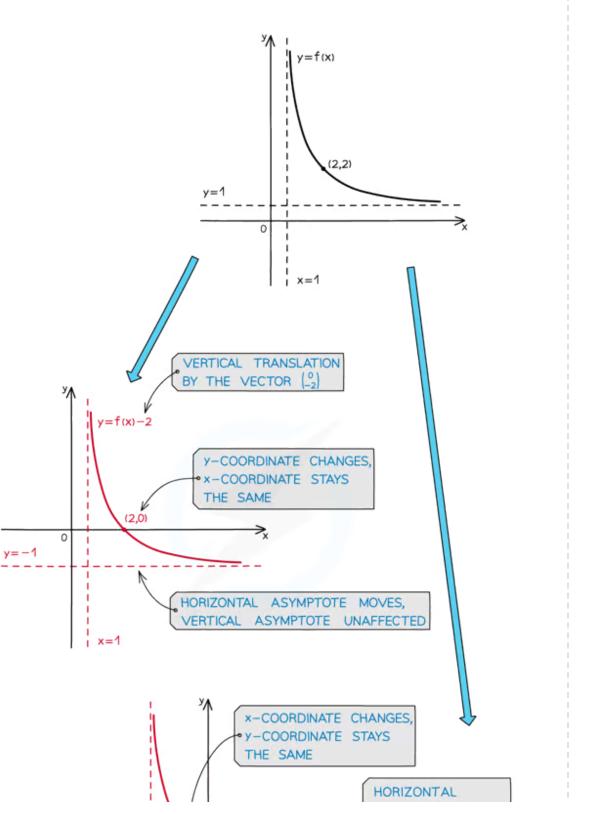


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• Any asymptotes of **f**(**x**) are also translated. If an asymptote is parallel to the direction of translation, however, it will not be affected



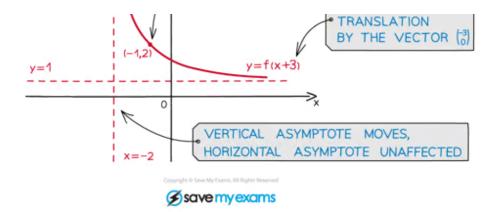






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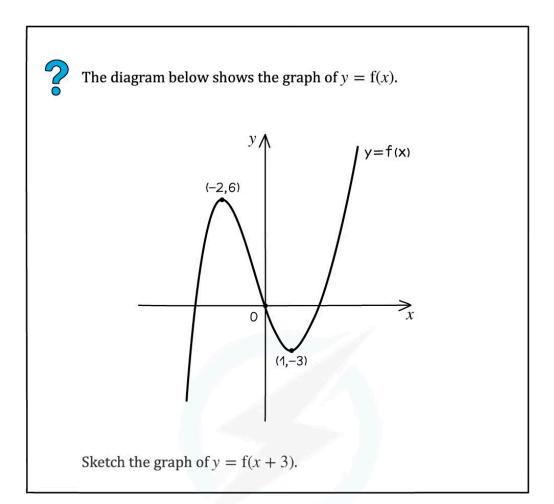


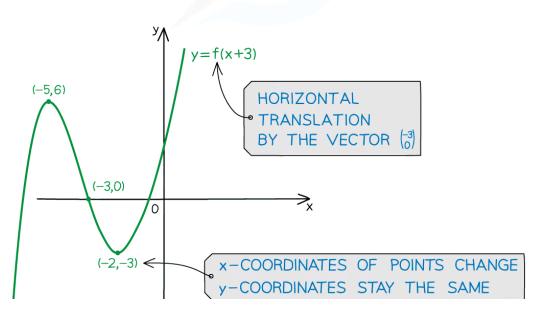


✓ Worked example	i
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 	Your notes



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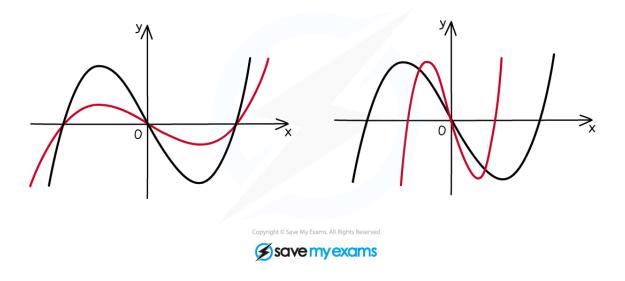
2.9.2 Stretches

Your notes

Stretches

What are graph transformations?

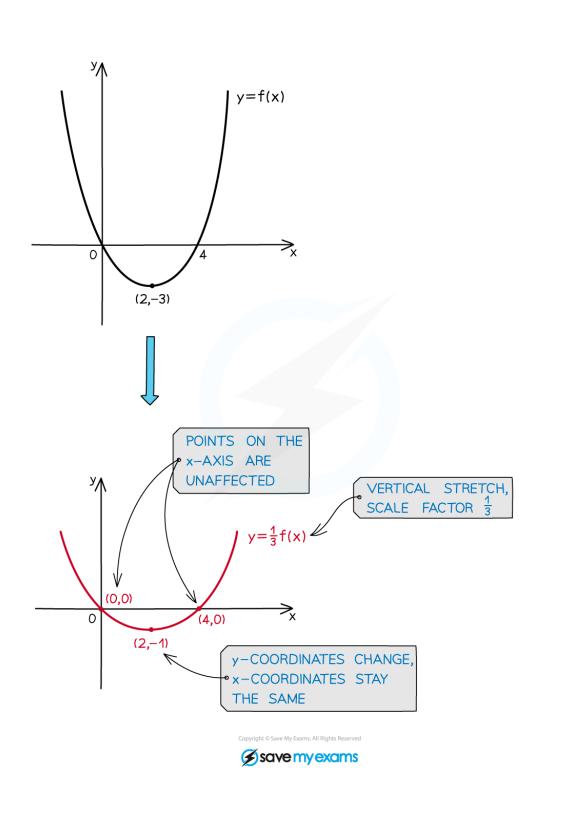
- When you alter a function in certain ways, the effects on the graph of the function can be described by geometrical transformations
- With a **stretch** all the points on the graph are moved towards or away from either the **x** or the **y** axis by a constant scale factor



What do I need to know about graph stretches?

- The graph of y = af(x) is a vertical stretch of the graph y = f(x) by a scale factor of a, centred on the x axis
 - The x coordinates of points stay the same; y coordinates are multiplied by a
 - Points on the x axis stay where they are
 - All other points move **parallel to the y axis**, away from (a > 1) or towards (0 < a < 1) the x axis







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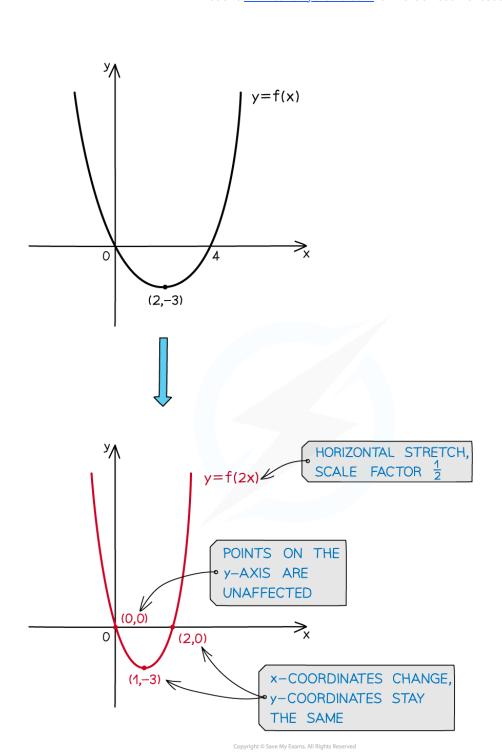
The graph of y = f(ax) is a horizontal stretch of the graph y = f(x) by a scale factor of $\frac{1}{a}$, centred on the



У

- The y coordinates of points stay the same; x coordinates are multiplied by $\frac{1}{a}$
- Points on the y axis stay where they are
- All other points move parallel to the x axis, away from (0 < a < 1) or towards (a > 1) the y axis





Your notes

• Any asymptotes of **f(x)** are also affected by the stretch (stretch them as you would stretch the function of a straight line)

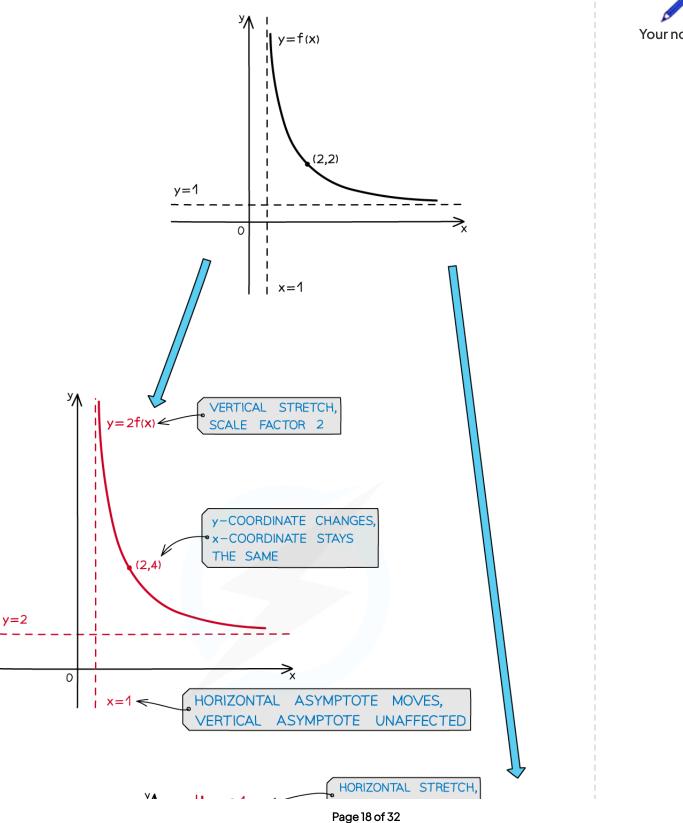
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• If an asymptote is one of the coordinate axes, or is parallel to the direction of the stretch, however, it will not be affected

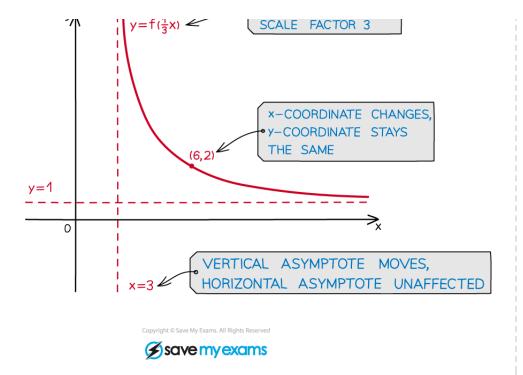








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Examiner Tip

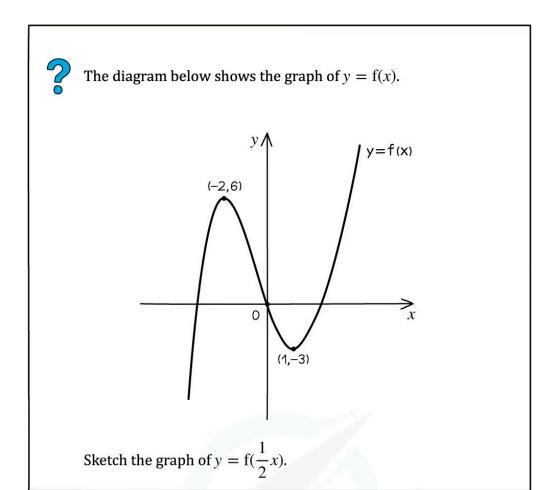
- When you sketch a stretched graph, be sure to indicate the new coordinates of any points that are marked on the original graph.
- Try to indicate the coordinates of points where the stretched graph intersects the coordinate axes (if you don't have the equation of the original function this may not be possible).
- If the graph has asymptotes, don't forget to sketch the asymptotes of the stretched graph as well.

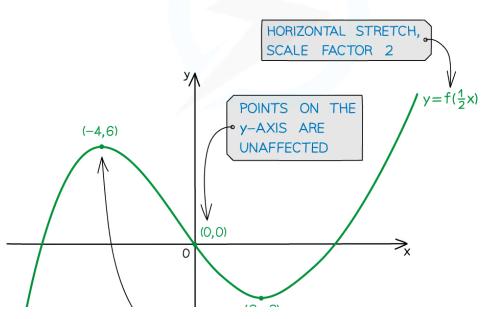


✓ Worked example	



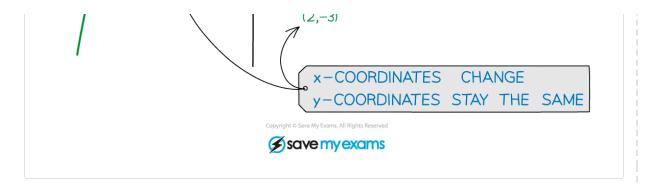






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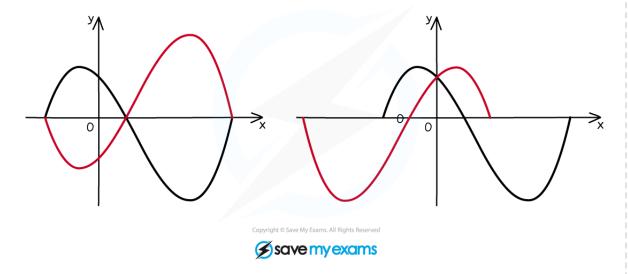
2.9.3 Reflections

Your notes

Reflections

What are graph transformations?

- When you alter a function in certain ways, the effects on the graph of the function can be described by geometrical transformations
- With a **reflection** all the points on the graph are reflected in either the **x** or the **y**



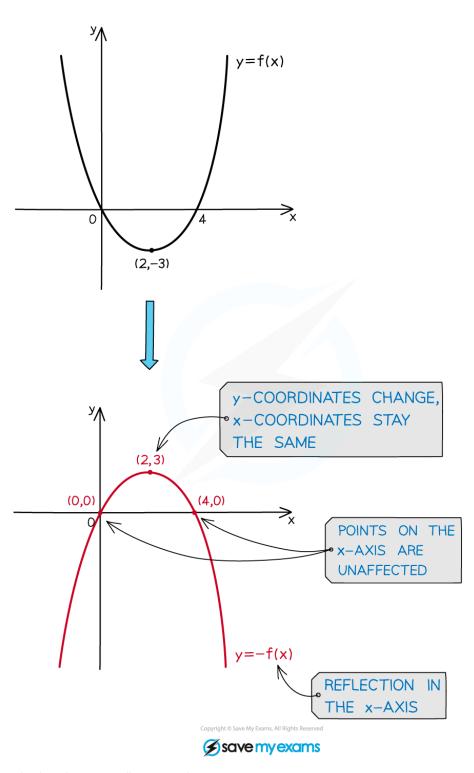
- Any asymptotes of f(x) are also affected by the reflection (reflect them as you would reflect the function of a straight line)
- If an asymptote is one of the coordinate axes, or is perpendicular to the coordinate axis in which the graph is reflected, it will not be affected

What do I need to know about graph reflections?

- The graph of y = -f(x) is a reflection in the x axis
 - The **x** coordinates of points stay the same; **y** coordinates have their signs flipped (positive to negative, negative to positive)
 - Points on the x axis stay where they are
 - All other points are reflected to the other side of the **x** axis







• The graph of y = f(-x) is a reflection in the y axis

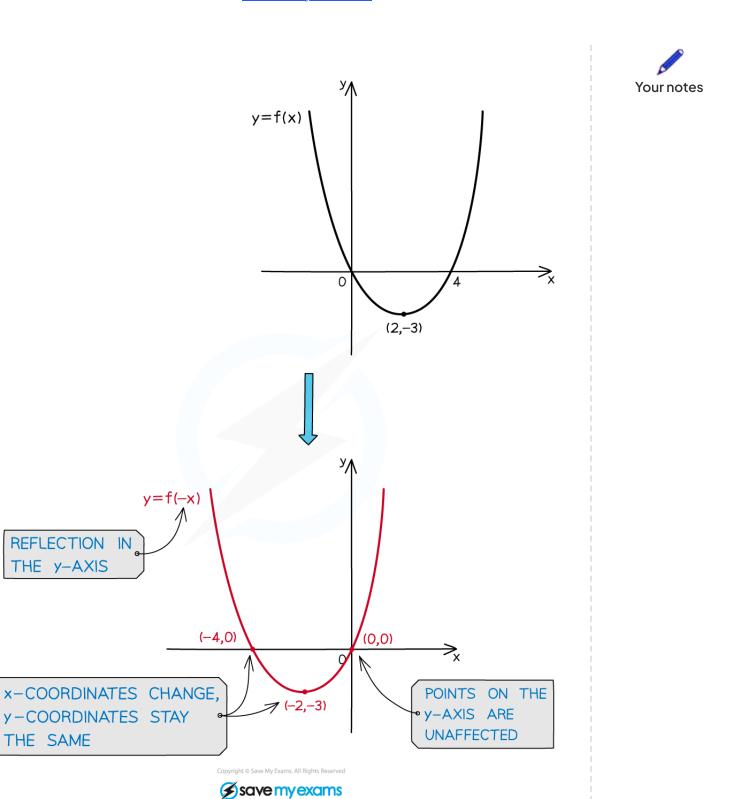
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- The **y** coordinates of points stay the same; **x** coordinates have their signs flipped (positive to negative, negative to positive)
- Points **on the y axis** stay where they are
- All other points are reflected to the other side of the **y** axis





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REFLECTION IN THE y-AXIS

y-COORDINATES STAY

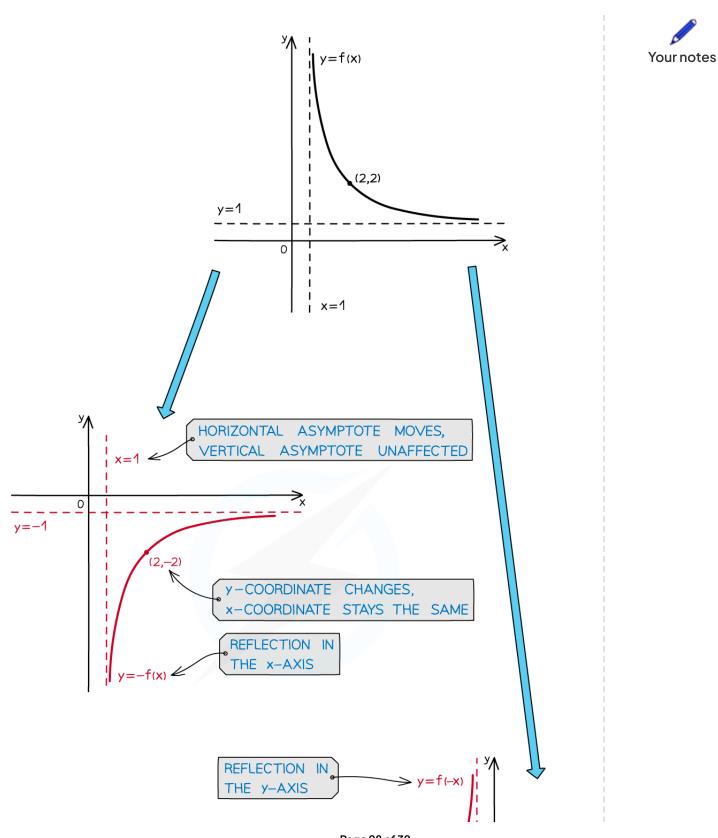
THE SAME



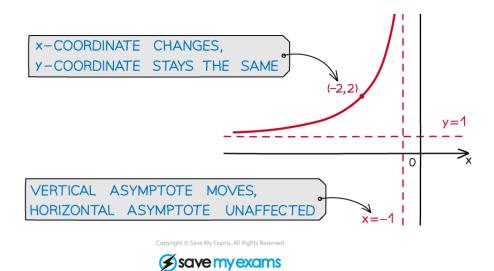
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- Any asymptotes of **f(x)** are also affected by the reflection (reflect them as you would reflect the function of a straight line)
- If an asymptote is one of the coordinate axes, or is perpendicular to the coordinate axis in which the graph is reflected, it will not be affected









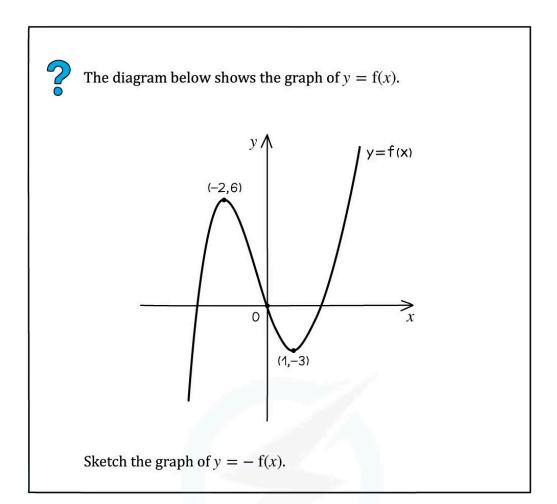


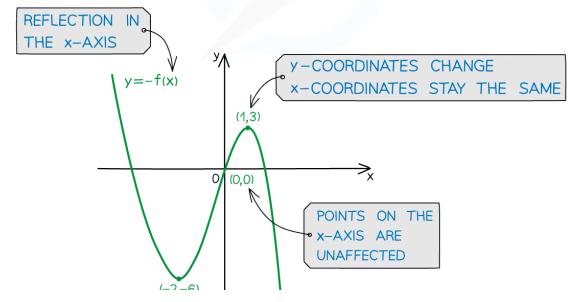


Worked example	









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