**Left hand side:**

Profile:

I am a graduate from Bournemouth University with a degree in Games Technology and experience in a variety of programming languages and technologies. I am an experienced and effective communicator with a strong eye towards customer satisfaction, thanks to working in retail and customer focused web support. My vision is to create beautiful, functional and user friendly products within an interesting team.

Skills:

* Html and CSS
* JavaScript (Angular, Vue)
* C# (ASP .net)
* Git, SVN
* MS-SQL
* jQuery

Contact:

* Email: [isbard36@gmail.com](mailto:isbard36@gmail.com)
* Phone: 07999688021
* Web: [www.jamieabraham.com](http://www.jamieabraham.com)

**Achievements:**

* Awarded a scholarship from Google for the Udactiy Mobile Web Specialist course.
* Over 100,000 game plays on web portals for Paramedic, a game I developed as part of a 4 person team in 6 weeks for Edge magazines’ “Get into Games” competition.
* Developed my skills to achieve a level 2 NVQ in Stock Management at John Lewis and trained as a First Aider.

**Right Hand Side**

Education:

**Bournemouth University – 2:1 Games Technology (BSC Hons)**

**2010 – 2014**

Created games in C++ and C#, constructed high and low poly models in 3DSMax and ZBrush, and made textures and sprites in Photshop. Arranged social meetings for the Game Dev Society.

**Itchen College – 3 A Levels, 2 AS Levels**

**2007 – 2009**

A Levels in Computing, Physics and Maths, AS Levels in Psychology and Extended Project. The extended project consisted of making a compendium of games in Visual Basic.

**Bitterne Park Secondary School**

**2002 – 2007**

Attained 3 A\*s at GCSE level including Maths and 8 A's including Physics, IT and Chemistry.

Employment:

**e-mango – Full Stack Developer**

**Feb 2015 – Present**

* Develop, test, profile and debug back-end functionality for sites using ASP .NET and C#.
* Design and create responsive websites using HTML, CSS, JavaScript and jQuery.
* Support 20 large organisations and 54 town/parish councils to use our CRM and CMS to run and organise their entire business.
* Exercise strong interpersonal skills which are needed to maintain close and professional client relationships.
* Liaising with a variety of stakeholders to create targeted products that work to specification.
* Fill multiple roles in a small, agile team and ensure the organisation maintains ISO standards.

**John Lewis Southampton**

**Feb 2009 – Jan 2015**

* Resolve issues to ensure customer satisfaction and loyalty, showing my commitment to the companies’ exceptional customer service ethos.
* Mentor and train over 20 new employees to maximize corporate knowledge retention and take an active role in others development.
* Flexibly fill roles including; team leader, supply chain assistant, warehouse assistant, service building liaison and customer collections assistant.

**Vision Gear Games**

**Aug 2012 – Sept 2013**

* Engage my entrepreneurial spirit with a group of 3 others to work on passion projects.
* Fulfil a variety of roles and take part in every part of development and administration with a focus on gameplay programming and 3d asset creation.
* Organise scrum meetings to evaluate progress to facilitate efficient communication and work.

Hobbies:

* Travelling
* Cooking
* Music

Covering Letter

I feel I am well suited for this role due to my personal love in games and my professional experience working as a web developer. My dream is to have a career in the games industry I would be honoured to work with a studio as historic and prestigious as Rebellion Developments. Thanks to my love of travel and new experiences I would be very happy to move to Oxford.

I do have 3 years of professional experience working as a web developer, but I haven’t used PHP before. If I were offered a job I would work extremely hard to build my knowledge of PHP and learn as much as possible before starting. With my degree and personal learning skills I have no doubt in my ability to learn quickly so I could hit the ground running.

I’ve designed and developed multiple sites for different organisations, from town councils with only hundreds of residents to large trade associations with tens of thousands of members. As part of that role I have had to wireframe sites, negotiate designs and work with stake holders to build confidence in the product. From those plans I’ve created the sites in HTML and CSS using our in house, ASP .net based CRM and CMS to build the web application. The development environment features version control in SVN, using Visual Studio as an IDE with ReSharper and continuous integration with TeamCity. We then work with the organisation to import their membership and content data, launch the website, and continue to support them with the running of their business.

I have built my JavaScript knowledge in my own time, using Angular and Vue to build small applications. As part of that I have worked with Node, Express, Pug, SASS, Git and Webpack to build modern performant applications. The Google course I won a scholarship for is focussed on building Progressive Web Application that bring the features of native mobile development (working offline, having a home page icon, being fast and responsive) to mobile and desktop browsing.

In getting my degree I had to be disciplined and organised to continually meet tight deadlines. My organisational skills have come in handy for planning and executing those plans on a 3 week rail trip around Europe. My best skill is how well I work with other people, having to assist both customers and team members in many support roles

Website

About

Work

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Contact