



/ decision trees in or the Excel user

Nathan Green

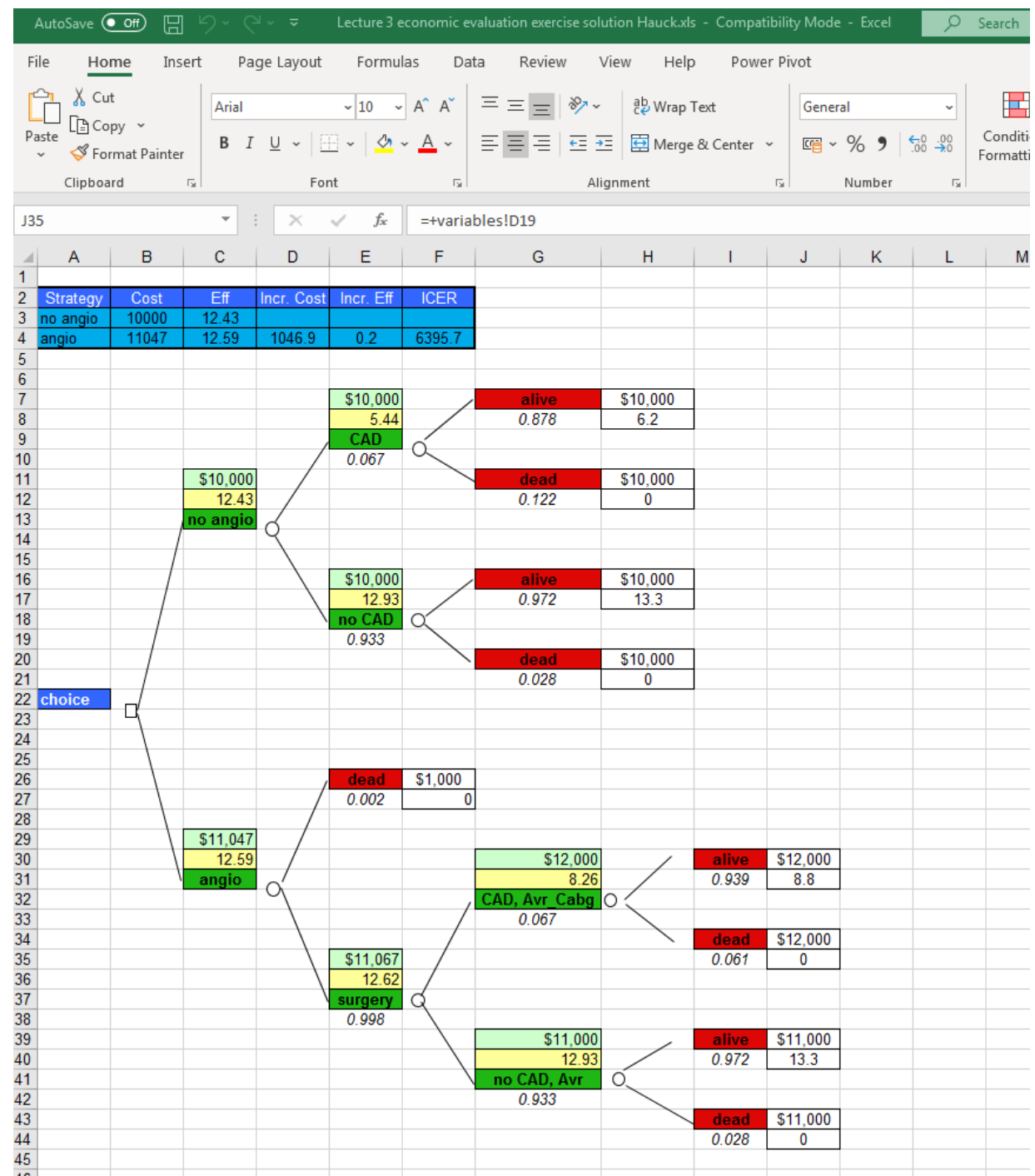
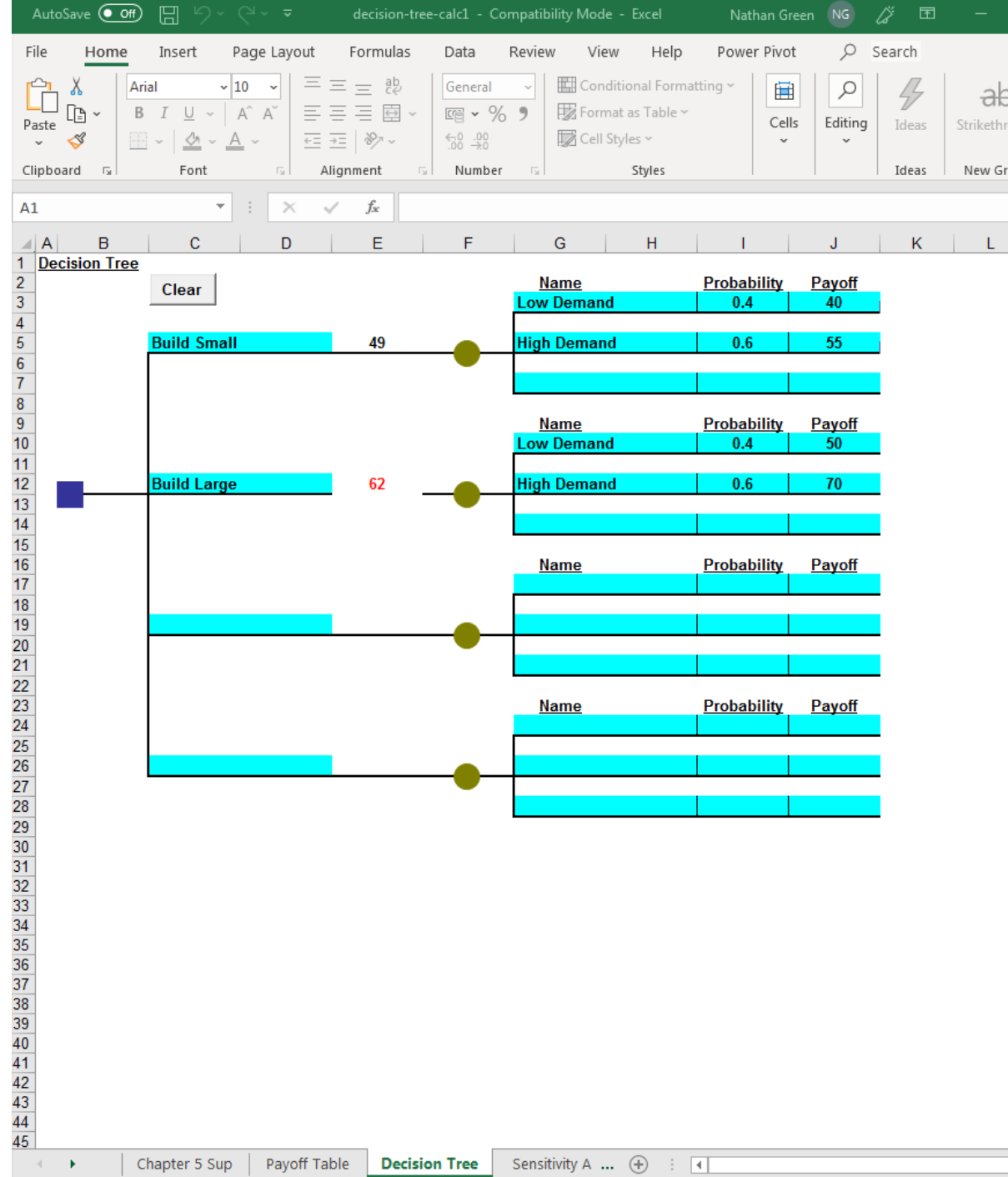
Imperial College London

9th July 2019

What are decision trees?

- Can't see the trees for the forest; No, not *those* decision trees!
- Diagrammatic representations of decision analysis process
- *Decisions* are *square nodes*, a point where several alternatives are possible.
- A *chance node*, typically represented by a circle, is a point in a decision tree where chance determines which event will occur.
- The sum of probabilities for all branches emanating from a chance node must equal 1, because one of the events must occur.





JOHN L. TAVERAS

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FOR **EXCEL USERS**

AN INTRODUCTION TO R
FOR EXCEL ANALYSTS

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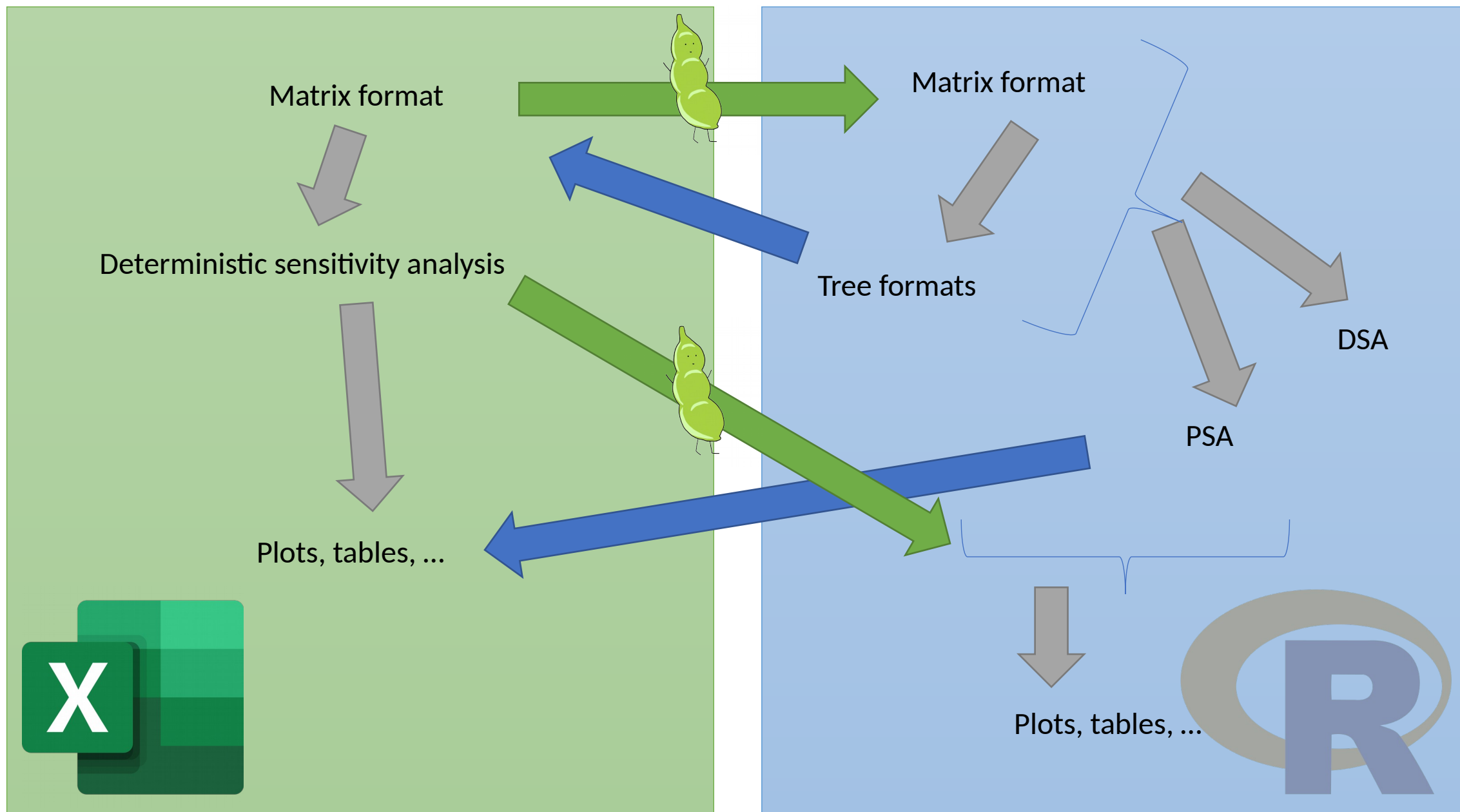
Use R!

Richard M. Heiberger
Erich Neuwirth

R Through Excel

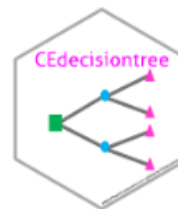
A Spreadsheet Interface for Statistics,
Data Analysis, and Graphics

 Springer



CEdecisiontree

build canceled build unknown codecov unknown stability experimental



An R package for lightweight cost-effectiveness analysis using decision trees.

Requests and comments welcome; please use [Issues](#).

Installing CEdecisiontree

To install the development version from github:

```
library(devtools)
install_github("Health-Economics-in-R/CEdecisiontree")
```

Then, to load the package, use:

```
library(CEdecisiontree)
```

Motivation

Decisions trees can be modelled as special cases of more general models using available packages in R e.g. heemod, mstate or msm. Further, full probability models could be fit using a Bayesian model with e.g. jags or WinBUGS. However, simple decision tree models are often built in Excel, using statistics from literature or expert knowledge. This package is an analogue to these, such that models can be specified in a very similar and simple way.

Calculation

A decision tree is defined by parent-child pairs, i.e. from-to connections, and the probability and associated value (e.g. cost) of traversing each of the connections. Denote the probability of transitioning from node i to j as p_{ij} and the cost attributable to node i as c_i . Where no connection exists between two nodes we shall say that the parent's set of children is the empty set \emptyset . Denote the set of children by $child(\cdot)$. Clearly, there are no p_{ij} or c_j in this case but for computational purposes we will assume that $p_{ij} = NA$ and $c_j = 0$.

The expected value at each node $i \in S$ is calculated by 'folding back' using the recursive formula

$$\hat{c}_i = c_i + \sum_{j \in child(i)} p_{ij} \hat{c}_j$$

Expected cost formula

A decision tree is defined by parent-child pairs, i.e. from-to connections, and the probability and associated value (e.g. cost) of traversing each of the connections. Denote the probability of transitioning from node i to j as p_{ij} and the cost attributable to node i as c_i . Where no connection exists between two nodes we shall say that the parent's set of children is the empty set \emptyset . Denote the set of children by $child(\cdot)$. Clearly, there are no p_{ij} or c_j in this case but for computational purposes we will assume that $p_{ij} = NA$ and $c_j = 0$.

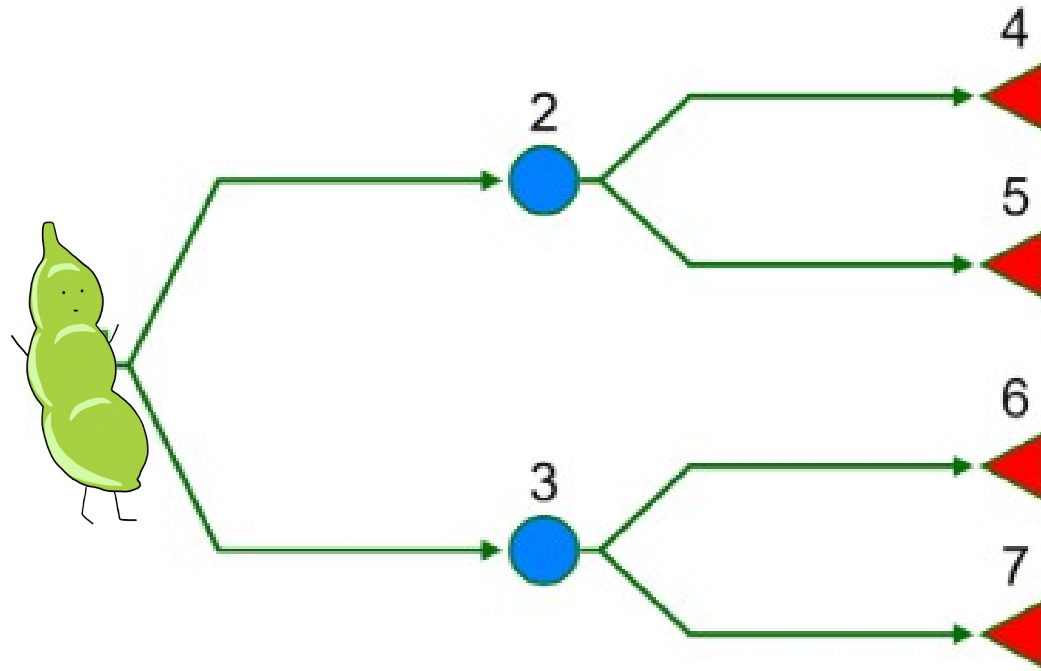
The expected value at each node $i \in S$ is calculated by 'folding back' using the recursive formula

$$\hat{c}_i = c_i + \sum_{j \in child(i)} p_{ij} \hat{c}_j$$

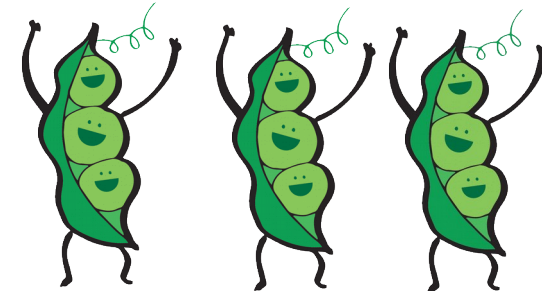
with boundary values at the terminal nodes

$$\hat{c}_i = c_i \text{ for } i = \{S : child(s) = \emptyset\}.$$

Example



Input formats: matrix

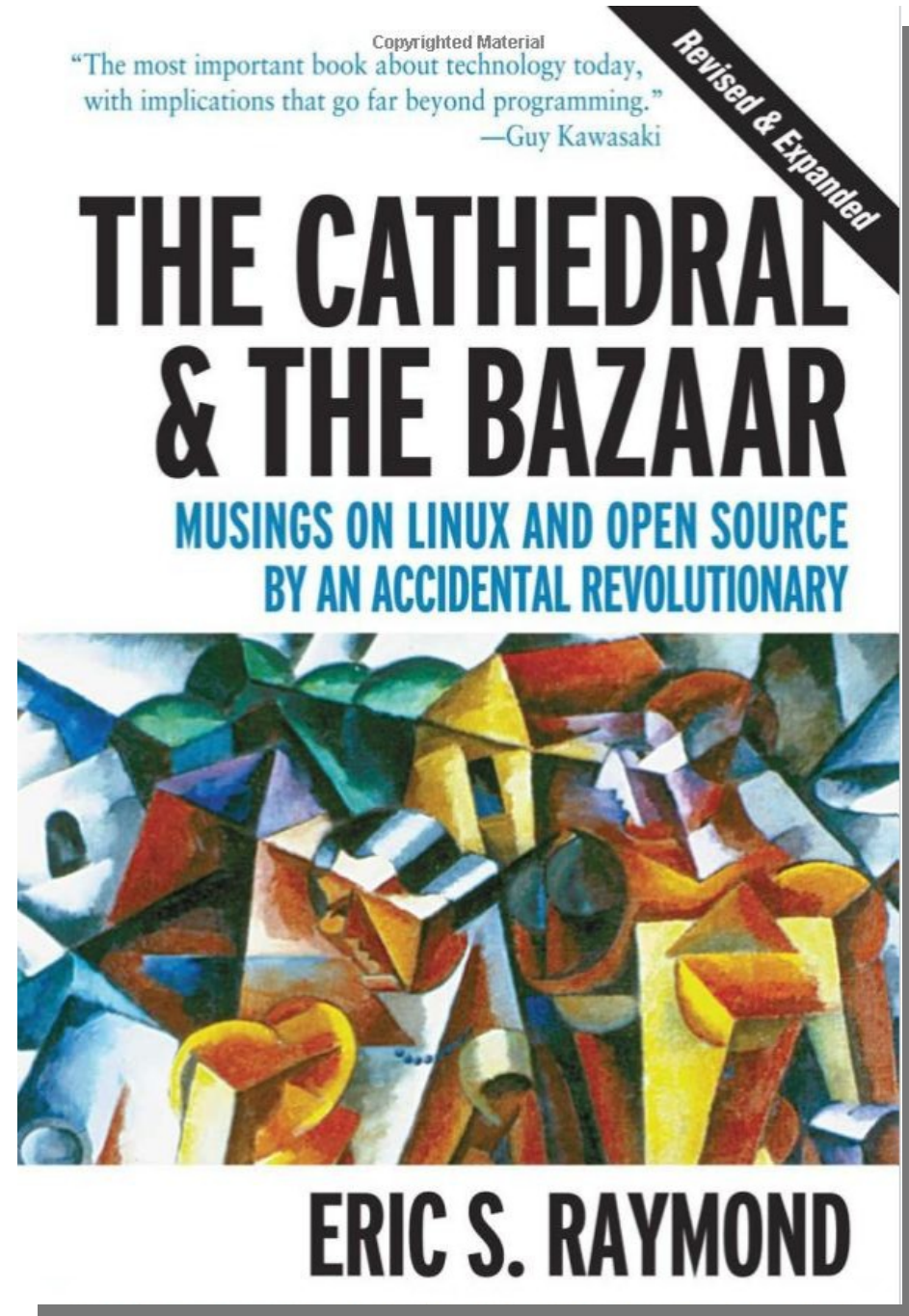


```
cost
#> # A tibble: 3 x 7
#>   `1`  `2`  `3`  `4`  `5`  `6`  `7`
#>   <dbl> <int> <int> <int> <int> <int> <int>
#> 1    NA    10     1    NA    NA    NA    NA
#> 2    NA    NA    NA    10     1    NA    NA
#> 3    NA    NA    NA    NA    NA    10     1
```

```
probs
#> # A tibble: 3 x 7
#>   `1`  `2`  `3`  `4`  `5`  `6`  `7`
#>   <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl>
#> 1    NA  0.2  0.8    NA    NA    NA    NA
#> 2    NA  NA    NA  0.2  0.8    NA    NA
#> 3    NA  NA    NA    NA    NA  0.2  0.8
```

9. Smart data structures and dumb code works a lot better than the other way around.

12. Often, the most striking and innovative solutions come from realizing that your concept of the problem was wrong.

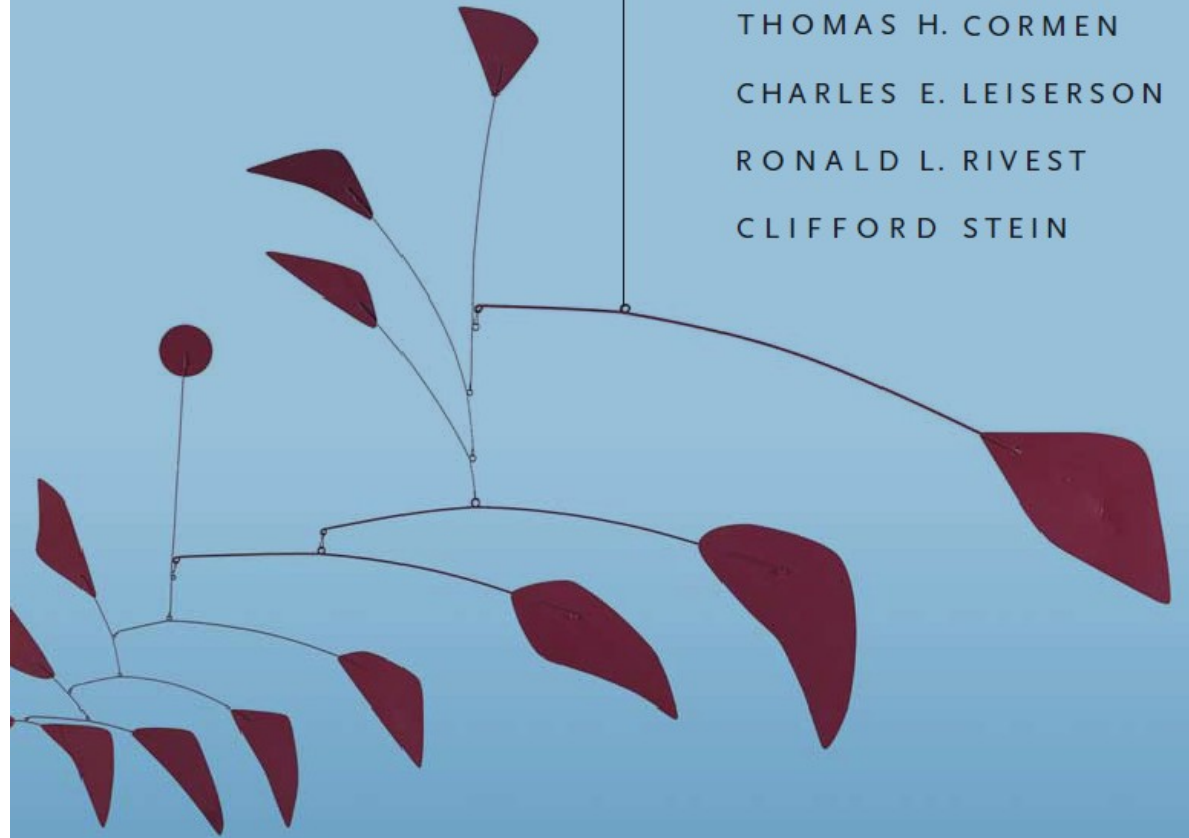




Algorithms

FOURTH EDITION

ROBERT SEDGEWICK | KEVIN WAYNE



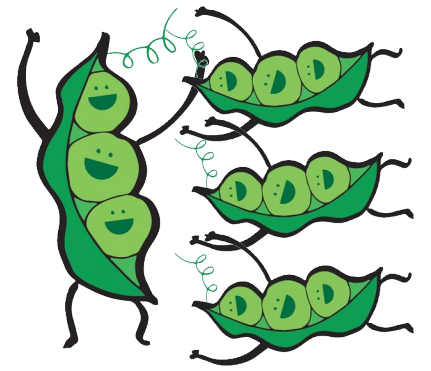
THOMAS H. CORMEN
CHARLES E. LEISERSON
RONALD L. RIVEST
CLIFFORD STEIN

INTRODUCTION TO

ALGORITHMS

THIRD EDITION

Data structures



- A way to store and organize data in order to **facilitate access and modifications**
- No single data structure works well for all purposes, and so it is important to know the strengths and limitations of several of them
- Dynamic programming
 - Allows for divide and conquer recurrence
 - Essentially a trade-off of space for time
 - Repeatedly recomputing a given quantity is harmless unless the time spent doing so becomes a drag on performance then better off storing the results of the initial computation and looking them up instead of recomputing them again.
 - E.g. Fibonacci numbers, Binomial coefficients

Data formats: long array

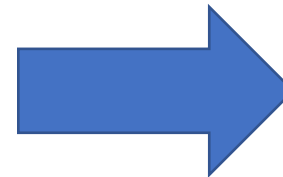
```
probs_long <-  
  probs %>%  
  mutate('from' = rownames(.)) %>%  
  melt(id.vars = "from",  
       variable.name = 'to',  
       value.name = 'prob') %>%  
  na.omit()  
  
cost_long <-  
  cost %>%  
  mutate('from' = rownames(.)) %>%  
  melt(id.vars = "from",  
       variable.name = 'to',  
       value.name = 'cost') %>%  
  na.omit()  
  
dat_long <-  
  merge(probs_long,  
        cost_long)
```

dat_long

#>	from	to	prob	cost
#> 1	1	2	0.2	10
#> 2	1	3	0.8	1
#> 3	2	4	0.2	10
#> 4	2	5	0.8	1
#> 5	3	6	0.2	10
#> 6	3	7	0.8	1

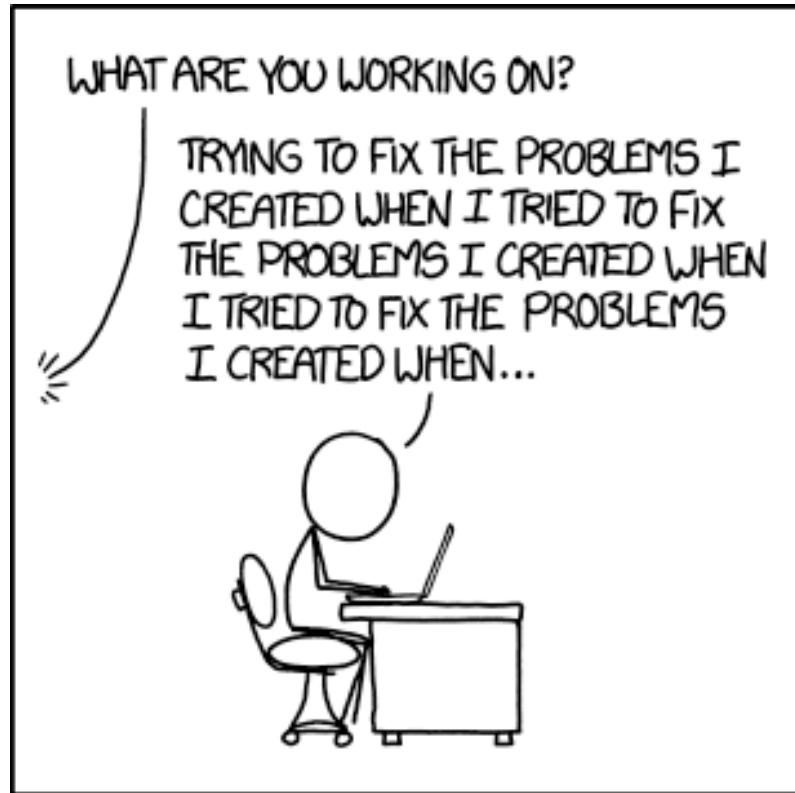
Data format: parent-child str

```
tree <-  
  list("1" = c(2,3),  
        "2" = c(4,5),  
        "3" = c(6,7),  
        "4" = c(),  
        "5" = c(),  
        "6" = c(),  
        "7" = c())  
dat <-  
  data.frame(node = 1:7,  
             prob = c(NA, 0.2, 0.8, 0.2, 0.8, 0.2, 0.8),  
             vals = c(0,10,1,10,1,10,1))
```



```
tree  
#> $`1`  
#> [1] 2 3  
#>  
#> $`2`  
#> [1] 4 5  
#>  
#> $`3`  
#> [1] 6 7  
#>  
#> $`4`  
#> NULL  
#>  
#> $`5`  
#> NULL  
#>  
#> $`6`  
#> NULL  
#>  
#> $`7`  
#> NULL  
dat  
#>   node prob vals  
#> 1     1  NA     0  
#> 2     2  0.2    10  
#> 3     3  0.8     1  
#> 4     4  0.2    10  
#> 5     5  0.8     1  
#> 6     6  0.2    10  
#> 7     7  0.8     1
```

Why tree data structure?



Why tree data structure?

From this

```
for (i in num_from_nodes:1) {  
  
  total <- 0  
  for (j in 1:num_to_nodes) {  
  
    if (!is.na(p[i,j])) {  
  
      total <- total + p[i,j]*c_hat[j]  
    }  
  }  
  c_hat[i] <- total + c_hat[i]  
  
}
```


Why tree data structi

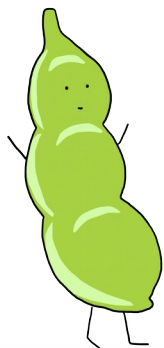
From this

```
for (i in num_from_nodes:1) {  
  
  total <- 0  
  for (j in 1:num_to_nodes) {  
  
    if (!is.na(p[i,j])) {  
  
      total <- total + p[i,j]*c_hat[j]  
    }  
  }  
  c_hat[i] <- total + c_hat[i]  
}
```

To this:

```
dectree_expected_recursive <- function(node,  
                                         tree,  
                                         dat) {  
  
  if (is.na(node)) {  
    return(0)  
  }  
  
  c_node <- dat$vals[dat$node == node]  
  
  child <- tree[[node]]  
  
  if (is.null(child)) {  
    return(c_node)  
  } else {  
  
    pL <- dat$prob[dat$node == child[1]]  
    pR <- dat$prob[dat$node == child[2]]  
  
    if (any(is.na(pL))) pL <- 0  
    if (any(is.na(pR))) pR <- 0  
  
    return(c_node +  
           pL*dectree_expected_recursive(child[1], tree, dat) +  
           pR*dectree_expected_recursive(child[2], tree, dat))  
  }  
}
```

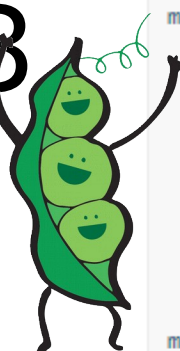
Function dispatch: S3



```
model_transmat <-  
  define_model(transmat =  
    list(prob = matrix(data = c(NA, 0.5, 0.5), nrow = 1),  
          vals = matrix(data = c(NA, 1, 2), nrow = 1)  
    )  
  )  
  
model_transmat  
#> $prob  
#>      [,1] [,2] [,3]  
#> [1,]   NA  0.5  0.5  
#>  
#> $vals  
#>      [,1] [,2] [,3]  
#> [1,]   NA    1    2  
#>  
#> attr(,"class")  
#> [1] "transmat" "list"
```



```
model_long <-  
  define_model(dat_long = data.frame(from = c(NA, 1, 1),  
                                       to = c(1, 2, 3),  
                                       prob = c(NA, 0.5, 0.5),  
                                       vals = c(0, 1, 2)))  
  
model_long  
#>   from to prob vals  
#> 1   NA  1   NA    0  
#> 2    1  2  0.5    1  
#> 3    1  3  0.5    2  
#> 4    2  3   NA   NA  
#> 5    3  3   NA   NA
```



```
model_tree <-  
  define_model(tree_dat =  
    list(child = list("1" = c(2, 3),  
                      "2" = NULL,  
                      "3" = NULL),  
          dat = data.frame(node = 1:3,  
                            prob = c(NA, 0.5, 0.5),  
                            vals = c(0, 1, 2))  
    )  
  )  
  
model_tree  
#> $child  
#> $child$`1`  
#> [1] 2 3  
#>  
#> $child$`2`  
#> NULL  
#>  
#> $child$`3`  
#> NULL  
#>  
#> $dat  
#>   node prob vals  
#> 1     1   NA    0  
#> 2     2  0.5    1  
#> 3     3  0.5    2  
#>  
#> attr(,"class")  
#> [1] "tree_dat" "list"
```

Deterministic sensitivity analysis

```
p <- c(NA_real_, 0.4, 0.6)
```

```
c2 <- c(10, 50, 100)
```

```
c3 <- c(5, 40, 150)
```

```
c_grid <-  
  expand.grid(c2 = c2,  
             c3 = c3) %>%  
  cbind(c1 = 0L, .) %>%  
  t() %>%  
  as.data.frame()
```

```
c_grid
#>      V1 V2 V3 V4 V5 V6 V7 V8 V9
#> c1    0  0  0  0  0  0  0  0  0
#> c2   10 50 100 10 50 100 10 50 100
#> c3    5  5  5 40 40 40 150 150 150
```

```
child <- list("1" = c(2, 3),
             "2" = NULL,
             "3" = NULL)
```

```
tree_dat_sa <- list()
```

```
for (i in seq_along(c_grid)) {
```

```
tree_dat_sa[[i]] <-  
  define_model(  
    tree_dat =  
      list(child = child,  
           dat = data.frame(  
             node = names(child),  
             prob = p,  
             vals = c_grid[[i]])  
          ))
```

```
str(tree_dat_sa, 1)
```

```
#> List of 9
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

```
#> $ :List of 2
```

```
#> ..- attr(*, "class")= chr [1:2] "tree_dat" "list"
```

Probabilistic sensitivity analysis (PSA)



Probabilistic sensitivity analysis



- List columns (see Jenny Brian and purrr package)

```
tree_dat <-  
  list(child = list("1" = c(2, 3),  
                    "2" = NULL,  
                    "3" = NULL),  
        dat = tibble(node = 1:3,  
                      prob =  
                        list(  
                          NA_real_,  
                          list(distn = "unif", p  
                          list(distn = "unif", p  
                      vals =  
                        list(  
                          0L,  
                          list(distn = "unif", p  
                          list(distn = "unif", p
```

```
tree_dat_sa <- list()  
  
for (i in 1:1000) {  
  
  tree_dat_sa[[i]] <-  
    define_model(  
      tree_dat =  
        list(child = tree_dat$child,  
              dat = data.frame(  
                node = tree_dat$dat$node,  
                prob = lapply(tree_dat$dat$prob, sample_distributions) %>% unlist(),  
                vals = lapply(tree_dat$dat$vals, sample_distributions) %>% unlist())  
      ))  
}
```

```

head(tree_dat_sa, 2)
#> [[1]]
#> $child
#> $child$`1`
#> [1] 2 3
#>
#> $child$`2`
#> NULL
#>
#> $child$`3`
#> NULL
#>
#>
#> $dat
#>   node      prob      vals
#> 1     1        NA 0.0000000
#> 2     2 0.08081289 0.3373387
#> 3     3 0.93112888 0.7653589
#>
#> attr("class")
#> [1] "tree_dat" "list"
#>
#> [[2]]
#> $child
#> $child$`1`
#> [1] 2 3
#>
#> $child$`2`
#> NULL
#>
#> $child$`3`
#> NULL
#>
#>
#> $dat
#>   node      prob      vals
#> 1     1        NA 0.0000000
#> 2     2 0.200610 0.5994206
#> 3     3 0.219152 0.8655122
#>
#> attr("class")
#> [1] "tree_dat" "list"

```

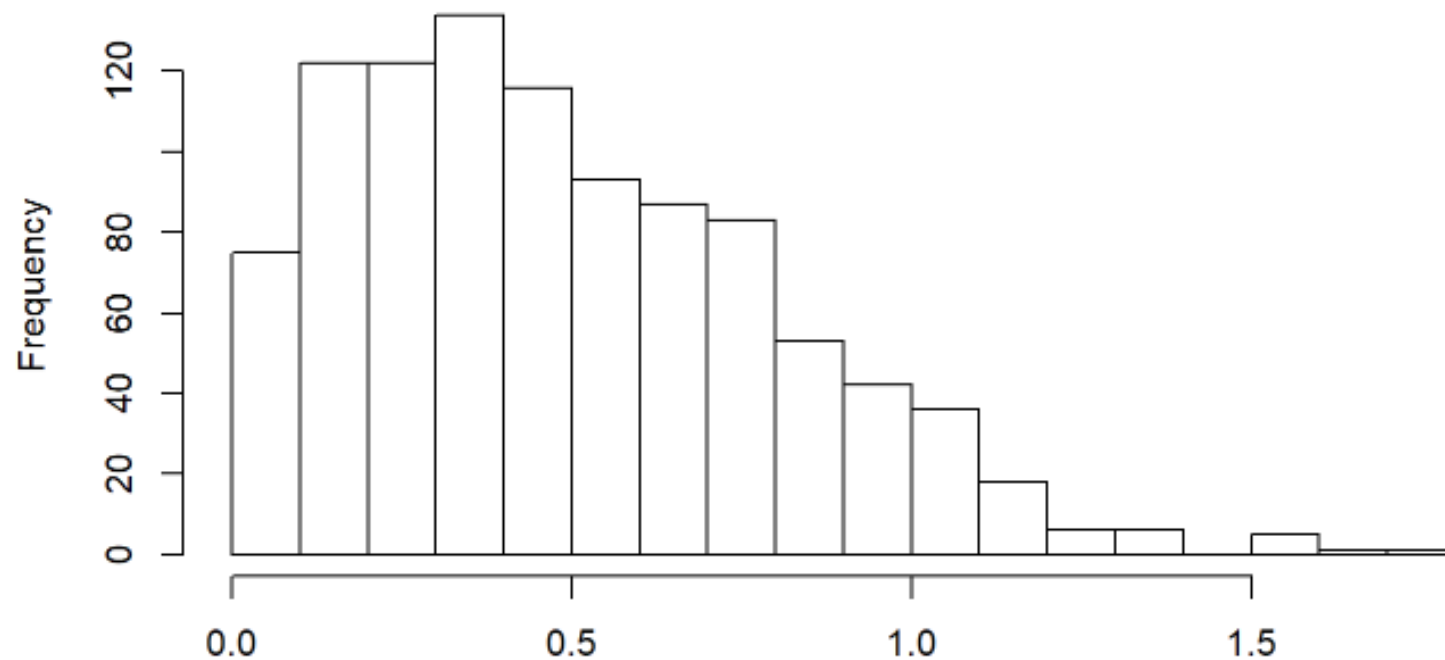
```

res <- map_dbl(tree_dat_sa, dectree_expected_values)
head(res)
#> [1] 0.7399091 0.3099285 0.7204631 0.4817292 0.7451696 0.7709943

hist(res, breaks = 20)

```

Histogram of res



Future

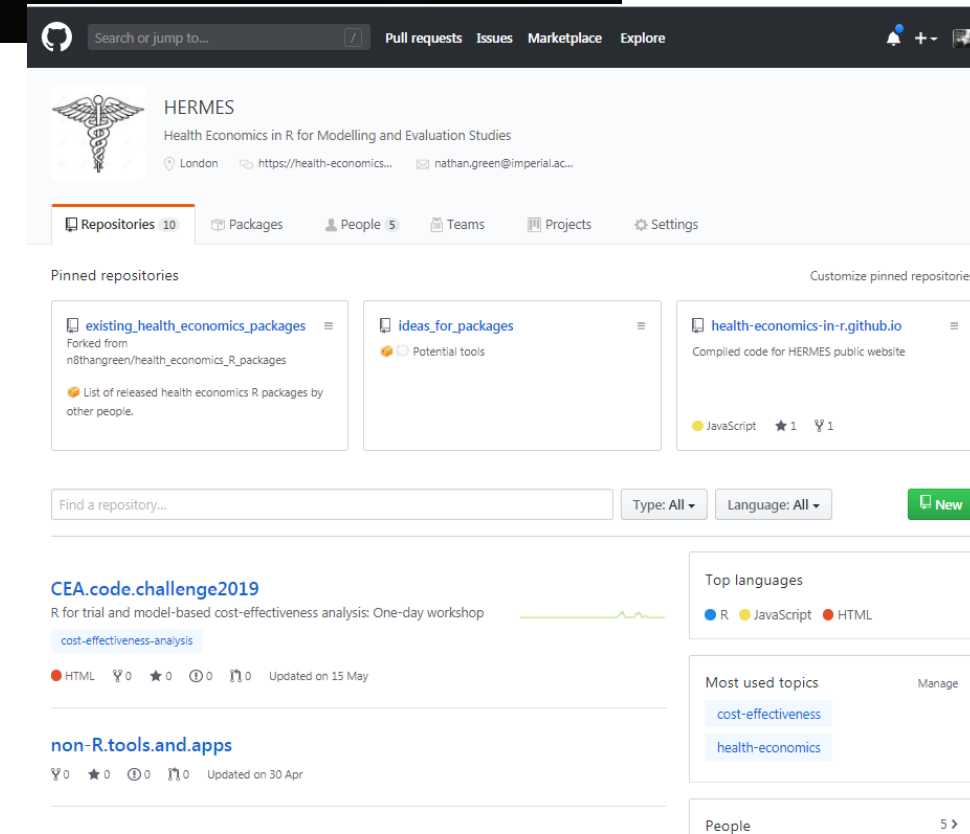
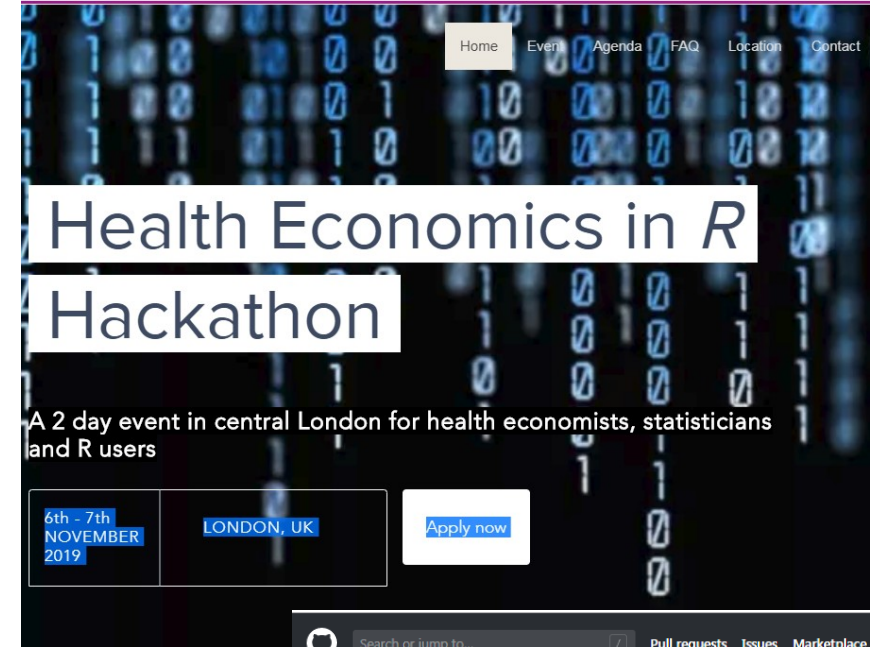
- *data.tree* package

```
#>
#> 1  LTBI screening cost
#> 2  |--(0,50]
#> 3  |--LTBI
#> 4  |   |--Not Agree to Screen
#> 5  |   °--Agree to Screen
#> 6  |       |--1-Sensitivity
#> 7  |       °--Sensitivity
#> 8  |           |--Not Start Treatment
#> 9  |           °--Start Treatment
#> 10 |               |--Symptoms Hepatotoxicity
#> 11 |               |--Symptoms Nausea
#> 12 |                   |--Complete Treatment
#> 13 |                   |--Effective
#> 14 |                   °--Not Effective
#> 15 |                   °--Not Complete Treatment
#> 16 |                   °--Not Symptoms Nausea
#> 17 |                   |--Complete Treatment
#> 18 |                   |--Effective
#> 19 |                   °--Not Effective
#> 20 |                   °--Not Complete Treatment
#> 21 |                   °--Not Symptoms Hepatotoxicity
#> 22 |                   |--Symptoms Nausea
#> 23 |                   |--Complete Treatment
#> 24 |                   |--Effective
#> 25 |                   °--Not Effective
#> 26 |                   °--Not Complete Treatment
#> 27 |                   °--Not Symptoms Nausea
#> 28 |                   |--Complete Treatment
#> 29 |                   |--Effective
#> 30 |                   °--Not Effective
#> 31 |                   °--Not Complete Treatment
```

	levelName	distn	max	min	p	scale	shape	type
1	LTBI screening cost	unif	0.00	0.00	1.00000	NA	NA	logical
2	--(0,50]	unif	0.00	0.00	0.00000			chance
3	--LTBI	unif	0.00	0.00	0.03000			chance
4	--Not Agree to Screen	unif	0.00	0.00	0.40000			terminal
5	°--Agree to Screen	unif	106.00	50.00	0.60000			chance
6	--1-Sensitivity	unif	0.00	0.00	0.16000			terminal
7	°--Sensitivity	unif	0.00	0.00	0.84000			chance
8	--Not Start Treatment	unif	0.00	0.00	0.30000			terminal
9	°--Start Treatment	unif	0.00	0.00	0.70000			chance
10	--Symptoms Hepatotoxicity	gamma	NA	NA	0.00245	87.889	6.679	chance
11	--Symptoms Nausea	gamma	NA	NA	0.14300	13	5	chance
12	--Complete Treatment	unif	842.45	511.69	0.80000			chance
13	--Effective	unif	0.00	0.00	0.90000			terminal
14	°--Not Effective	unif	0.00	0.00	0.10000			terminal
15	°--Not Complete Treatment	unif	140.41	85.24	0.20000			terminal
16	°--Not Symptoms Nausea	unif	0.00	0.00	0.85700			chance
17	--Complete Treatment	unif	842.45	511.69	0.80000			chance
18	--Effective	unif	0.00	0.00	0.90000			terminal
19	°--Not Effective	unif	0.00	0.00	0.10000			terminal
20	°--Not Complete Treatment	unif	140.41	85.24	0.20000			terminal
21	°--Not Symptoms Hepatotoxicity	unif	0.00	0.00	0.99755			chance
22	--Symptoms Nausea	gamma	NA	NA	0.14300	13	5	chance
23	--Complete Treatment	unif	842.45	511.69	0.80000			chance
24	--Effective	unif	0.00	0.00	0.90000			terminal
25	°--Not Effective	unif	0.00	0.00	0.10000			terminal
26	°--Not Complete Treatment	unif	140.41	85.24	0.20000			terminal
27	°--Not Symptoms Nausea	unif	0.00	0.00	0.85700			chance
28	--Complete Treatment	unif	842.45	511.69	0.80000			chance
29	--Effective	unif	0.00	0.00	0.90000			terminal
30	°--Not Effective	unif	0.00	0.00	0.10000			terminal
31	°--Not Complete Treatment	unif	140.41	85.24	0.20000			terminal

Future

- Hackathon!
 - 6th-7th November 2019 @ Imperial College London
 - <https://n8thangreen.wixsite.com/hermes-hack-london>
- GitHub organisation (HERMES)



PEAS &



THANK YOU

- How to become a Hacker
- The Hacker Attitude
- 1. The world is full of fascinating problems waiting to be solved.
- 2. No problem should ever have to be solved twice.
- 3. Boredom and drudgery are evil.
- 4. Freedom is good.
- 5. Attitude is no substitute for competence.

Comparison with heemod

```
suppressPackageStartupMessages(library(heemod))

mat_base <- define_transition(
  state_names = as.character(1:8),
  0, 0.2, 0.8, 0, 0, 0, 0, 0,
  0, 0, 0, 0.2, 0.8, 0, 0, 0,
  0, 0, 0, 0, 0, 0.2, 0.8, 0,
  0, 0, 0, 0, 0, 0, 0, 0.1,
  0, 0, 0, 0, 0, 0, 0, 0.1,
  0, 0, 0, 0, 0, 0, 0, 0.1,
  0, 0, 0, 0, 0, 0, 0, 0.1,
  0, 0, 0, 0, 0, 0, 0, 0.1
)
```

```
state_1 <- define_state(
  cost_total = 0,
  qaly = 0)

state_2 <- define_state(
  cost_total = 10,
  qaly = 1)

state_3 <- define_state(
  cost_total = 1,
  qaly = 1)

state_4 <- define_state(
  cost_total = 10,
  qaly = 1)

state_5 <- define_state(
  cost_total = 1,
  qaly = 1)
```

```
state_6 <- define_state(
  cost_total = 10,
  qaly = 1)

state_7 <- define_state(
  cost_total = 1,
  qaly = 1)

state_8 <- define_state(
  cost_total = 0,
  qaly = 0)

strat_base <- define_strategy(
  transition = mat_base,
  "1" = state_1,
  "2" = state_2,
  "3" = state_3,
  "4" = state_4,
  "5" = state_5,
  "6" = state_6,
  "7" = state_7,
  "8" = state_8
)
```

```
run_model(
  strat_base,
  cycles = 100,
  cost = cost_total,
  effect = qaly)
#> No named model -> generating names.
#> 1 strategy run for 100 cycles.
#>
#> Initial state counts:
#>
#> 1 = 1000L
#> 2 = 0L
#> 3 = 0L
#> 4 = 0L
#> 5 = 0L
#> 6 = 0L
#> 7 = 0L
#> 8 = 0L
#>
#> Counting method: 'life-table'.
#>
#> Values:
#>
#>   cost_total qaly
#> I         5600 2000
```