

# Problem Solving Through Programming in C

## Tutorial Session 2

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# Operators in C

- Arithmetic operators
- Relational operators
- Logical operators
- Assignment operators
- Bitwise operators

Operator	Name	Description	Example
+	Addition	Adds together two values	$x + y$
-	Subtraction	Subtracts one value from another	$x - y$
*	Multiplication	Multiplies two values	$x * y$
/	Division	Divides one value by another	$x / y$
%	Modulus	Returns the division remainder → only on integers	$x \% y$
++	Increment	Increases the value of a variable by 1	$++x$
--	Decrement	Decreases the value of a variable by 1	$--x$

operands

only on integers

# Operators in C

- Arithmetic operators
- **Relational operators**
- Logical operators
- Assignment operators
- Bitwise operators

Operator	Name	Example
==	Equal to	x == y
!=	Not equal	x != y
>	Greater than	x > y
<	Less than	x < y
>=	Greater than or equal to	x >= y
<=	Less than or equal to	x <= y

# Operators in C

- Arithmetic operators
- Relational operators
- Logical operators**
- Assignment operators
- Bitwise operators

Operator	Name	Description	Example
&&	Logical and	Returns true if both statements are true	$x < 5 \ \&\& \ x < 10$
	Logical or	Returns true if one of the statements is true	$x < 5 \    \ x < 4$
!	Logical not	Reverse the result, returns false if the result is true	$!(x < 5 \ \&\& \ x < 10)$

	$x < 5$	$\&\&$	$x < 10$	
$x = 1$	True		True	True
$x = 6$	False		True	False
$x = 10$	False		False	False

	$x$	OR	$x    y$
	1	1	1
	1	0	1
	0	1	1
	0	0	0

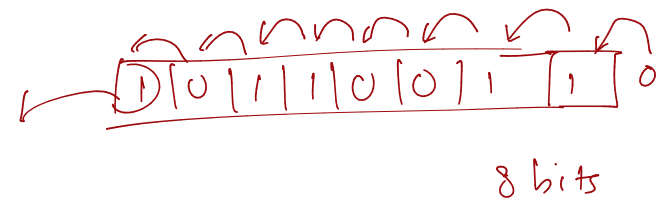
Courtesy: w3schools.com

# Operators in C

- Arithmetic operators
- Relational operators
- Logical operators
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- Bitwise operators

Operator	Example	Same As
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3
&=	x &= 3	x = x & 3
=	x  = 3	x = x   3
^=	x ^= 3	x = x ^ 3
>>=	x >>= 3	x = x >> 3
<<=	x <<= 3	x = x << 3

Bitwise



Courtesy: w3schools.com

# Operators in C

- Unary operators
- Binary operators
- Ternary operators

on basis of  
no. of operands

$a = 1$   
 $x = 5$   
 $x = (a < 4) ? 5 : 3;$   
 ↑      ↑  
 true   false

$x++$   
 $a + b$

## Operators in C

Unary operator

Operator	Type
+, -	Unary operator
+, -, *, /, %	Arithmetic operator
<, <=, >, >=, ==, !=	Relational operator
&&,   , !	Logical operator
&,  , <<, >>, ~, ^	Bitwise operator
=, +=, -=, *=, /=, %=	Assignment operator
?:	Ternary or conditional operator

Binary operator

Ternary operator

# Operators Precedence & Associativity

Precedence	Operator	Description	Associativity
<u>1</u>	++ --	Suffix/postfix increment and decrement	Left-to-right
	()	Function call	
	[]	Array subscripting	
	.	Structure and union member access	
	->	Structure and union member access through pointer	
	(type){list}	Compound literal(c99)	
<u>2</u>	++ --	Prefix increment and decrement <sup>[note 1]</sup>	Right-to-left
	+ -	Unary plus and minus	
	! ~	Logical NOT and bitwise NOT	
	(type)	Cast ✓	
	*	Indirection (dereference)	
	&	Address-of	
	sizeof	Size-of <sup>[note 2]</sup>	
	_Alignof	Alignment requirement(c11)	
<u>3</u>	* / %	Multiplication, division, and remainder	<u>Left-to-right</u>
<u>4</u>	+ -	Addition and subtraction	
<u>5</u>	<< >>	Bitwise left shift and right shift	
<u>6</u>	< <=	For relational operators < and ≤ respectively	
	> >=	For relational operators > and ≥ respectively	

<u>7</u>	== !=	For relational = and ≠ respectively	
<u>8</u>	&	Bitwise AND	
<u>9</u>	^	Bitwise XOR (exclusive or)	
<u>10</u>		Bitwise OR (inclusive or)	
<u>11</u>	&&	Logical AND	
<u>12</u>		Logical OR	
<u>13</u>	?:	Ternary conditional <sup>[note 3]</sup>	Right-to-left
<u>14</u> <sup>[note 4]</sup>	=	Simple assignment	
	+= -=	Assignment by sum and difference	
	*= /= %=	Assignment by product, quotient, and remainder	
	<<= >>=	Assignment by bitwise left shift and right shift	
	&= ^=  =	Assignment by bitwise AND, XOR, and OR	
<u>15</u>	,	Comma	<u>Left-to-right</u>

$x = 5 * 3 + 2 * 5 / 2 \% 5 < 3 ? 5 : 3;$

→

$15 < 3 ? 5 : 3$

$x = 3$

Courtesy: cppreference.com

# Operators Precedence & Associativity

*parameter*  
`int x = 1, 2, 3;`  
*integer literals*  
*assigning operation*  
*compilation (illegal) error.*

`int x = {1, 2, 3};`  
*initialization of array*

*x=1*  
*legal (warning) ← excess values to variable*

`int x = (1, 2, 3);`  
*operator*  
*x=3*

`int a = 54;`  
`int b = (a, ++a);`

*b = ?    b = 55*

*a = 54*

*b = (a+5, a-5, a\*5)*

*b = 270*

*geeksforgeeks*

```
#include <stdio.h>
int main() {
    int a = 54;
    int b = (a++, ++a);
    a = 54,
    printf("%d\n", a),
    printf("%d\n", b),
    printf("%d\n", b++);
    return (0);
}
```

*variable declare*



# Conditional Statements in C

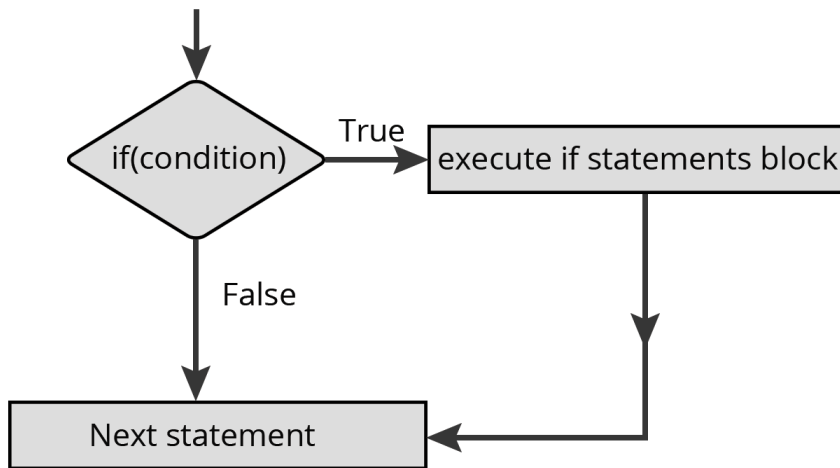
## ■ if-else if-else statement

Syntax:

```
if (condition1) {  
    // block of code to be executed if condition1 is true ✓  
} else if (condition2) {  
    // block of code to be executed if the condition1 is false and condition2 is true ✓  
} else {  
    // block of code to be executed if the condition1 is false and condition2 is false ✓  
}
```

Short hand:

```
int k = 15;  
char c = k > 5 ? 'c' : 'd';  
printf("%c", c);
```



# Operators Precedence

Q. What is the output of the following program? (% indicates modulo operation, which results the remainder of a division operation)

```
#include <stdio.h>
int main()
{
    float i = -3.0;
    int k = i % 2;
    printf("%d", k);
    return 0;
}
```

*-3.0 % 2 compilation error  
→ only on integer operands  
(int)i % 2  
= -3 % 2 = -1*

What is the output?

- a) 1
- b) -1
- c) 0
- ☒ d) Compilation error

Courtesy: w3schools.com

Q. Find the output of the following C code.

```
#include<stdio.h>
#include<math.h>
int main()
{
    int a=5, b=2, c=6;
    float x1, x2;
    if(b*b>4*a*c)
    {
        x1= -b+sqrt(b*b-4*a*c)/2*a;
        x2= -b-sqrt(b*b-4*a*c)/2*a;
        printf("\n x1=%f, x2=%f",x1,x2);
    }
    else
        printf("\n Roots are imaginary");
    return 0;
}
```

*4 > 120 false*

*X* [ *x1= -b+sqrt(b\*b-4\*a\*c)/2\*a;*  
*x2= -b-sqrt(b\*b-4\*a\*c)/2\*a;*  
*printf("\n x1=%f, x2=%f",x1,x2);* ]

- a) x1=4, x2=3
- b) x1=-5, x2=-4
- c) x1=-2.5, x2=4.2
- ☒ d) Roots are imaginary

# Operators in C

Q Find the output of the following C program

```
#include<stdio.h>
int main()
{
    int a, z, x=10, y=12;
    z=x*y++;
    a= x*y;
    printf("%d, %d", z, a);
    return 0;
}
```

- a) 120, 120
- ✓ b) 120, 130
- c) 130, 120
- d) 130, 130

post fix increment  $\rightarrow$  do the operation first, then the increment.

$z = x * y++;$   
 $x * y = 120, y = 12 + 1 = 13, z = 120$

$a = x * y;$   $x * y = 130, a = 130$

Q. What is the output of the following C code?

```
#include <stdio.h>
int main()
{
    int h = 8;
    int b = 4 * 6 + 3 * 4 < h * 5 ? 4 : 3;
    printf("%d\n", b);
    return 0;
}
```

What is the output?

- a) 0
- b) 3
- ✓ c) 4
- d) Compilation error

True false  $\rightarrow$  +  $\downarrow$   $\downarrow$   $\downarrow$

$24 + 12 < 8 * 5 ? 4 : 3$   
 $24 + 12 < 40 ? 4 : 3$   
 $36 < 40 ? 4 : 3$   
 True  $? 4 : 3$   
 4

# Operators in C

$-5$  unary minus  
 $+5$  unary plus  
 ← positive sign

Q. What will be the output of the following program?

```
#include<stdio.h>
int main()
{
    int p=2;
    int m=10;
    int k;
    k= !((p<2)&&(m>2));
    printf("\n%d", k);
    return 0;
}
```

$p < 2 \Rightarrow \text{false}$   
 $m > 2 \Rightarrow \text{true}$   
 $\text{false} \ \&\& \ \text{true} \Rightarrow \text{false}$   
 $! \text{false} \Rightarrow \text{true}$   
 $k = 1$   
 type conversion

- ☒ a) 1
- ☐ b) 0
- ☐ c) -1
- ☐ d) 2

$x = -5$   
 $x = 5$   
 $x = +5$

$\text{false}$   
 0

- ☐ a) 6
- ☐ b) 4
- ☒ c) 10
- ☐ d) 14

Q. Find the output of the following code.

```
#include<stdio.h>
int main()
{
    int p=6, q=4, r=10;
    if(p>q)
    {
        if(p>r)
            printf("%d", p);
        else
            printf("%d", r);
    }
    else
    {
        if(r>q)
            printf("%d", r+q);
        else
            printf("%d", q);
    }
    return 0;
}
```

$6 > 4$  true

$6 > 10$  false

X

# Conditional statements in C

Q. The output of the following program will be

```
#include<stdio.h>
int main()
{
    if(0) ← false
    printf(" C programming\n"); ✗
    if(0.5) ← true
    printf("Java \n"); ✓
    if(-0.5) ← true
    printf("Python \n"); ✓
    return 0;
}
```

- a) C programming
- ✓ b) Java  
Python
- c) C programming  
Java
- d) Compilation error

true    false  
 ↓       ↓  
 1       0  
  
 0 → false  
 anything else → true

$\text{if}(b \neq b < u \neq a \neq c)$

Q. What will be the output?

```
#include<stdio.h>
int main()
{
    int s=20;
    if(s=19) → true    s=19 false
    printf("Right\n"); ✓
    else
    printf("Wrong\n");
    return 0;
}
```

- ✓ a) Right
- b) Wrong
- c) 0
- d) No output

# Miscellaneous

Q. What will be the output of the program ?

```
#include<stdio.h>
int main()
{
    int a=2, b=3, c=5, d=8, ans;
    ans=a-b+c*a/d%b;
    printf(" The answer will be %d", ans);
    return 0;
}
```

$$\begin{aligned}
 &2 - 3 + 5 * 2 / 8 \% 3 \\
 &= 2 - 3 + 10 / 8 \% 3 \\
 &= 2 - 3 + 1 \% 3 \\
 &= 2 - 3 + 1 = -1 + 1 = 0
 \end{aligned}$$

→  
\* / % ↓  
+ - →

- a) The answer will be 15
- ✓ b) The answer will be 0
- c) The answer will be 1
- d) Compilation error

Q. What is the output of this C code?

```
#include <stdio.h>
int main()
{
    int x = 10;
    if (x > 0) ← true
        printf("inside if\n"); ✓
    else if (x > 0)
        printf("inside elseif\n");
    return 0;
}
```

- ✓ a) inside if
- b) inside elseif
- c) inside if  
inside elseif
- d) Compile time error

Compiler  $\Rightarrow$  high-level  $\rightarrow$  binary code  
(machine level)  
assembler  $\Rightarrow$  assembly level  $\rightarrow$  machine level.



# Conditional Statements in C

Write a program to enter 3 integers and print the smallest number among them.

nested if-else

```
int p, q, r;  
if (p < q)  
{  
    if (p < r)    smallest = p;  
    else        smallest = r;  
}  
else  
{  
    if (q < r)    smallest = q;  
    else        smallest = r;  
}
```

```
if ( )  
{  
    if ( )  
    else  
}  
else  
{  
    if ( )  
    else  
}  
}
```

nested if

if - else if - else

Course page



Week 1

Week 2

⋮

Problem solving session

→ link to  
an excel  
sheet

programiz

examples

if (a > 5 && a < 10) ✓

or

if (5 < a && a < 20)  
{

if (a > 5)  
{ if (a < 10)

Week 1	video link	pdf link	TA
Week 2	..	..	
⋮			
⋮			
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TA?

TA?