

$$\begin{array}{c}
\frac{}{\text{Proc}(\text{id}, e), \rho \Downarrow (\text{id}, e, \rho)} \text{EProc} \\
\frac{e1, \rho \Downarrow (\text{id}, e, \sigma) \quad e2, \rho \Downarrow w \quad e, \sigma \oplus \{\text{id} := w\} \Downarrow v}{\text{App}(e1, e2), \rho \Downarrow v} \text{EApp} \\
\frac{e1, \rho \Downarrow v \quad v \notin \text{CL}}{\text{App}(e1, e2), \rho \Downarrow \text{error}} \text{EAppErr}
\end{array}$$

Additional Evaluation rules for PROC (error propagation rules omitted)

$$\begin{array}{c}
\frac{}{\text{Int}(n), \rho \Downarrow n} \text{EInt} \quad \frac{\rho(\text{id}) = v}{\text{Var}(\text{id}), \rho \Downarrow v} \text{EVar} \\
\frac{e1, \rho \Downarrow m \quad e2, \rho \Downarrow n \quad n \neq 0 \quad p = m/n}{\text{Div}(e1, e2), \rho \Downarrow p} \text{EDiv} \\
\frac{e, \rho \Downarrow 0}{\text{IsZero}(e), \rho \Downarrow \text{true}} \text{EIZTrue} \quad \frac{e, \rho \Downarrow m \quad m \neq 0}{\text{IsZero}(e), \rho \Downarrow \text{false}} \text{EIZFalse} \\
\frac{e1, \rho \Downarrow \text{true} \quad e2, \rho \Downarrow v}{\text{ITE}(e1, e2, e3), \rho \Downarrow v} \text{EITETTrue} \quad \frac{e1, \rho \Downarrow \text{false} \quad e3, \rho \Downarrow v}{\text{ITE}(e1, e2, e3), \rho \Downarrow v} \text{EITEFalse}
\end{array}$$

$$\begin{array}{c}
\frac{e1, \rho \Downarrow w \quad e2, \rho \oplus \{\text{id} := w\} \Downarrow v}{\text{Let}(\text{id}, e1, e2), \rho \Downarrow v} \text{ELet} \\
\frac{\text{id} \notin \text{dom}(\rho)}{\text{Var}(\text{id}), \rho \Downarrow \text{error}} \text{EVarErr} \quad \frac{e1, \rho \Downarrow m \quad e2, \rho \Downarrow 0}{\text{Div}(e1, e2), \rho \Downarrow \text{error}} \text{EDivErr} \\
\frac{e, \rho \Downarrow v \quad v \notin \mathbb{Z}}{\text{IsZero}(e), \rho \Downarrow \text{error}} \text{EIZErr} \quad \frac{e1, \rho \Downarrow v \quad v \notin \mathbb{B}}{\text{ITE}(e1, e2, e3), \rho \Downarrow \text{error}} \text{EITEErr}
\end{array}$$

Evaluation Semantics for LET (error propagation rules omitted)

### Derivation

let x = 1 in if zero?(x) then 1 else 2

{x:=1}(x)=1

----- EVar

Var("x"), {x:=1} \|\| 1      1!=0

----- EIZFalse

IsZero(Var "x"), {x:=1} \|\| false

----- EInt

Int 2, {x:=1} \|\| 2

----- EInt

Int 1, {} \|\| 1

ITE(IsZero(Var "x"), Int 1, Int 2), {x:=1} \|\| 2

----- EITEFalse

Let("x", Int 1, ITE(IsZero(Var "x"), Int 1, Int 2)), {} \|\| 2

EInt and EVar are axioms.

### Evaluating Code

#### Rec

```

letrec add(n) = proc (m) { if zero?(n) then m else 1 + ((add (n-1)) m) } in ((add 2) 3) ==> NumVal 5
interp: Letrec ([("add", "n", None, None,
  Proc ("m", None,
    ITE (IsZero (Var "n"), Var "m",
    Add (Int 1, App (App (Var "add", Sub (Var "n", Int 1)), Var "m")))),
  App (App (Var "add", Int 2), Int 3))

```

#### Debug (REC)

let x = 5 in let true = zero?(0) in letrec fact(x) = if zero?(x) then 1 else x\*(fact (x-1)) in debug(5);;

#=> Environment:

[x:=NumVal 5,

true:=BoolVal true,

fact:=Rec(x,ITE(Zero?(Var x),Int 1,Mul(Var x,App(Var fact,Sub(Var x,Int 1)))))]

### Notes

- In an environment, the lookup of the operation starts from THE END. Bottom-most var in env is most recent.

- Parser turns flat syntax into a tree.

- Debug() dumps environment at point of call.

$$\begin{array}{c}
\frac{e2, \rho \oplus \{\text{id} := (\text{par}, e1, \rho)^r\} \Downarrow v}{\text{Letrec}([\text{id}, \text{par}, -, -, e1]), \rho \Downarrow v} \text{ELetRec} \quad \frac{}{\text{Debug}(e), \rho \Downarrow \text{error}} \text{EDebug} \\
\frac{\rho(\text{id}) = (\text{par}, e, \sigma)^r}{\text{Var}(\text{id}), \rho \Downarrow (\text{par}, e, \sigma \oplus \{\text{id} := (\text{par}, e, \sigma)^r\})} \text{EVarLetRec}
\end{array}$$

Additional evaluation rules for REC

$e, \rho \Downarrow r$  Evaluation judgement  
 $\Gamma \vdash e : t$  Typing judgement

Figure 2.1: Evaluation rules for ARITH

### Derivation

$$\begin{array}{c}
\frac{}{\text{Int } 4 \Downarrow 4} \text{EInt} \quad \frac{}{\text{Int } 2 \Downarrow 2} \text{EInt} \\
\frac{}{\text{Div}(\text{Int } 4, \text{Int } 2) \Downarrow 2} \text{EInt} \quad \frac{}{\text{Int } 1 \Downarrow 1} \text{EInt} \\
\frac{\text{Sub}(\text{Div}(\text{Int } 4, \text{Int } 2), \text{Int } 1) \Downarrow 1}{1 = 2 - 1} \text{ESub}
\end{array}$$

An example of an evaluation judgement that is not derivable is  $\text{Sub}(\text{Int } 3, \text{Int } 1) \Downarrow 1$ .

### Evaluating Code

#### Proc

```

- let f=proc (x) { proc (y) { x + y } }
  in ((f 2) 3);; #=> Ok (NumVal 5)
- let f=proc (x) { proc (y) { x + y } }
  in (f 2);; #=> ProcVal ("y", Add (Var "x", Var "y"),
    ExtendEnv ("y", NumVal 2, EmptyEnv))
- let f=proc (x) { x + 1 }
  in let g=proc (y) { y + 2 }
  in g;; #=> ProcVal ("y", Add (Var "y", Int 2),
    ExtendEnv ("f", ProcVal ("x",
    Add (Var "x", Int 1), EmptyEnv), EmptyEnv))
- let f = proc (x) { x - 11 }
  in ( f (f 77)) #=> Ok (NumVal 55)
  ( proc (f) { (f (f 77)) } proc (x) { x - 11 }) #=> Ok (NumVal 55)
- let pred = proc(x) { x-1 } in (pred 5) #=> Ok (NumVal 4)
  parse: Let ("pred", Proc ("x", None, Sub (Var "x", Int 1)),
    App (Var "pred", Int 5)))
- let f=(let b=2 in proc (x) { x }) in f #=> ProcVal ("x", Var "x",
  ExtendEnv ("b", NumVal 2, EmptyEnv))
  parse: Let ("f", Let ("b", Int 2, Proc ("x", None, Var "x")), Var "f")
  (*middle param of Proc() will always be None rn*)
- let x = 2
  in let f = proc (z) { z - x }
  in let x = 1
  in let g = proc (z) { z - x }
  in ( f 1 ) - (g 1)
  - x in f = 2, while x in g = 1. the result = -1 (statically scoped)
  - If we let x override the value of x in f, it's dynamically scoped.

```

<pre> let rec eval_expr : expr -&gt; exp_val ea_result = fun e -&gt;   match e with   (* sequence: ('a ea_result) list -&gt; ('a list) ea_result *)   (* extend_env_list: string list -&gt; exp_val list -&gt; env ea_result *)     Record(fs) -&gt; (* there's a bool before the value that we can disregard. *)     sequence (List.map (fun (_,(_,e)) -&gt; eval_expr e) fs) &gt;&gt;= fun evs -&gt;     let ids = List.map (fun (id,(_,_)) -&gt; id) fs in (* need id to evaluate to string *)     extend_env_list ids evs &gt;&gt;+     return @@ RecordVal (List.combine ids evs)     Proj(e,id) -&gt;     eval_expr e &gt;&gt;=     fields_of_recordVal &gt;&gt;= fun f -&gt;     (match List.assoc_opt id f with       None -&gt; error "Proj: field does not exist"       Some v -&gt; return v     )     IsEmpty(e1) -&gt;     eval_expr e1 &gt;&gt;=     tree_of_treeVal &gt;&gt;= fun t -&gt;     return @@ BoolVal (t = Empty)     EmptyTree(_) -&gt;     return @@ TreeVal(Empty)     Node(e1,lte,rte) -&gt;     eval_expr e1 &gt;&gt;= fun v -&gt;     eval_expr lte &gt;&gt;=     tree_of_treeVal &gt;&gt;= fun lnode -&gt;     eval_expr rte &gt;&gt;=     tree_of_treeVal &gt;&gt;= fun rnode -&gt;     return @@ TreeVal(Node(v,lnode,rnode))     CaseT(target,emptycase,id1,id2,id3,nodecase) -&gt;     eval_expr target &gt;&gt;=     tree_of_treeVal &gt;&gt;= fun t -&gt;     (match t with       Empty -&gt; eval_expr emptycase       Node(v,l,r) -&gt;       extend_env id1 v &gt;&gt;+       extend_env id2 (TreeVal(l)) &gt;&gt;+       extend_env id3 (TreeVal(r)) &gt;&gt;+       eval_expr nodecase     ) (*match for trees: target match empty/node*)     (*extend env with the node and return nodecase*) and eval_exprs : expr list -&gt; (exp_val list) ea_result = fun es -&gt; match es with   [] -&gt; return []   h::t -&gt; eval_expr h &gt;&gt;= fun i -&gt;   eval_exprs t &gt;&gt;= fun l -&gt;   return (i::l) </pre>	<pre> match e with   Int(n) -&gt; return (NumVal n)   Var(id) -&gt; apply_env id   Add(e1,e2) -&gt; ...   Sub(e1,e2) -&gt; ...   Mul(e1,e2) -&gt; ...   Div(e1,e2) -&gt;...   Let(v,def,body) -&gt;   eval_expr def &gt;&gt;=   extend_env v &gt;&gt;+   eval_expr body   ITE(e1,e2,e3) -&gt;   eval_expr e1 &gt;&gt;=   bool_of_boolVal &gt;&gt;= fun b -&gt;   if b then eval_expr e2   else eval_expr e3   IsZero(e) -&gt; ...   Pair(e1,e2) -&gt; ...   Fst(e) -&gt; ...   Snd(e) -&gt; ...   Proc(id,_,e) -&gt; ...   lookup_env &gt;&gt;= fun en -&gt;   return (ProcVal(id,e,en))   App(e1,e2) -&gt;   eval_expr e1 &gt;&gt;=   clos_of_procVal &gt;&gt;= fun (id,e,en) -&gt;   eval_expr e2 &gt;&gt;= fun ev -&gt;   return en &gt;&gt;+   extend_env id ev &gt;&gt;+   eval_expr e   Letrec([(id,par,_,_,e1)],e2) -&gt;   extend_env_rec id par e1 &gt;&gt;+   eval_expr e2   Debug(_e) -&gt;   string_of_env &gt;&gt;= fun str -&gt;   print_endline str;   error "Debug called"   _ -&gt; failwith ("Not implemented yet!"^string_of_expr e)  type exp_val =   NumVal of int   BoolVal of bool   UnitVal   PairVal of exp_val*exp_val   ProcVal of string*expr*env and env =   EmptyEnv   ExtendEnv of string*exp_val*env   ExtendEnvRec of string*string*expr*env  let int_of_numVal : exp_val -&gt; int ea_result = function   NumVal n -&gt; return n   _ -&gt; error "Expected a number!" </pre>
<p><u>Extra Notes</u></p>	<pre> let (&gt;&gt;=) (c:'a ea_result) (f: 'a -&gt; 'b ea_result) : 'b ea_result = fun env -&gt;   match c env with     Error err -&gt; Error err     Ok v -&gt; f v env (*&gt;&gt;+ produces value from env, &gt;&gt;+ produces env from value*) let (&gt;&gt;+) (c:env ea_result) (d:'a ea_result): 'a ea_result = fun env -&gt;   match c env with     Error err -&gt; Error err     Ok newenv -&gt; d newenv </pre>

DO NOT PRINT THIS PAGE

- Derivation
- Result of evaluating code in PROC
- Result of evaluating code in REC
- debug question (typically in REC).
- Simple extension to LET.
  - a. The homework pertains to this question
  - b. code the interpreter
  - c. example: extend with record, trees, etc
  - d. we are not asked to write evaluation rules, if asked to write a derivation  
we will always be given the evaluation rules
  - e. won't be asked to write an evaluation rule for a new program/feature

Write:

- which expression each evaluation rule is associated with
- EmptyEnv under evaluating code is for extendenv
- Add notes for App().