Pro Angular

Chapter 12: Using Events and Forms

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- Q1. Which one use to events binding?
 - A. Round brackets
 - B. Angle brackets
 - C. Curly braces
 - D. Banana in a box, [(event)]

Answer: A

- Q2. Which character is used to define template reference variables?
 - Α.
 - B. #
 - C. \$
 - D. &

Answer: B

- Q3. Which one correctly uses template reference variable?
 - A. $<input id="t"/>{\{t.value\}}$
 - B. <input id="t" />{{#t.value}}
 - C. <input ame="t" />{{t.value}}
 - D. <input #t />{{t.value}}

Answer: D

- Q4. You want to pass a text input element's value to method when clicked on a button. Which code does this correctly?
 - A. <input type="text" id="t">
 - <button (click)="show(t)">Show</button>
 - B. <input type="text" name="t">
 - <button (click)="show(t)">Show</button>
 - C. <input type="text" [(ngModel)]="t">
 - <button (click)="show(t)">Show</button>
 - D. <input type="text" #t>
 - <button (click)="show(t)">Show</button>

Answer: D

- Q5. Which template properly sets two way binding to a model element?
 - A. <input [(input)]="newProduct.name" [(value)]="newProduct.name"/>
 - B. <input [ngModel]="newProduct.name" />
 - C. <input (ngModel)="newProduct.name" />
 - D. <input [(ngModel)]="newProduct.name" />

Answer: D

- Q6. Which one is not a built-in angular validation attribute?
 - A. required
 - B. minlength
 - C. maxlength
 - D. number

Answer: D

[required minlength maxlength pattern]

- Q7. Which angular form validation class is assigned if element's contents have not been changed by the user?
 - A. ng-untouched
 - B. ng-touched
 - C. ng-pristine
 - D. ng-dirty

Answer: C

- Q8. Which angular form validation class is assigned if element's contents have been changed by the user but the user then returns to the previous contents?
 - A. ng-untouched
 - B. ng-touched
 - C. ng-pristine
 - D. ng-dirty

Answer: D

- Q9. Which template is appropriate to work field level validation?
 - A. <input name="name" [(ngModel)]="newProduct.name" required /> <div class="text-danger" *nglf="name.dirty && name.invalid && name.errors.required ">You must enter a product name </div>
 - B. <input name="name" [(ngModel)]="newProduct.name" id="name" required /> <div class="text-danger" *ngIf="name.dirty && name.invalid && name.errors.required ">You must enter a product name </div>
 - C. <input name="name" [(ngModel)]="newProduct.name" #name="ngModel" required /> <div class="text-danger" *ngIf="name.dirty && name.invalid && name.errors.required ">You must enter a product name </div>
 - D. <input name="name" [(ngModel)]="newProduct.name" #name required /> <div class="text-danger" *ngIf="name.dirty && name.invalid && name.errors.required ">You must enter a product name </div>

Answer: C