

Cash Flow

Let's represent cash using a dictionary (**dict**) where the keys are the values of coins or banknotes, and the values are the quantities of coins or banknotes. For example, `{100: 5, 50: 2, 10: 5, 1: 15}` represents 5 one-hundred-baht notes, 2 fifty-baht notes, 5 ten-baht coins, and 15 one-baht coins. Write the following functions (see the example below):

- **total(pocket)** returns the total amount of cash in **pocket**.
- **take(pocket, money)** adds the cash from **money** to **pocket** (both are **dict** containing money).
- **pay(pocket, amt)** deducts the amount **amt** (an integer) from **pocket**. The function will return a **dict** representing the cash paid. If the exact amount cannot be paid, return an empty **dict**.

When paying cash, prioritize taking the highest value coins or bills from the pocket that can cover the payment. For example, if **pocket** = `{100: 5, 50: 2, 10: 5, 1: 15}` and the required payment is 57, you would take **one 50-baht bill** and **seven 1-baht coins**.

```
def total(pocket):  
  
def take(pocket, money_in):  
  
def pay(pocket, amt):  
  
# The following command must be included when submitting to Grader  
exec(input().strip())
```

Input

Python commands to test function behavior.

Output

Result from executing input Python commands.

Example

Input (from keyboard)	Output (on screen)
<code>p={100:2, 50:2, 5:2, 1:2};print(total(p))</code>	312
<code>p={100:5};take(p,{100:2, 1:3});print(p)</code>	<code>{100: 7, 1: 3}</code>
<code>p={100:5};take(p,{100:0, 1:0});print(p)</code>	<code>{100: 5, 1: 0}</code>
<code>p={10:5, 1:7};print(pay(p, 12));print(p)</code>	<code>{10: 1, 1: 2}</code> <code>{10: 4, 1: 5}</code>
<code>p={10:5, 1:7};print(pay(p, 18));print(p)</code>	<code>{}</code> <code>{10: 5, 1: 7}</code>
<code>p={10:5, 1:7};print(pay(p, 100));print(p)</code>	<code>{}</code> <code>{10: 5, 1: 7}</code>
<code>p={10:5, 1:7};print(pay(p, 57));print(p)</code>	<code>{10: 5, 1: 7}</code> <code>{10: 0, 1: 0}</code>