

Department of Electronical Engineering, Telecommunications and
Computers

Remote Lab

50565: Ângelo Azevedo (a50565@alunos.isel.pt)
50539: António Alves (a50539@alunos.isel.pt)

Report for Project and Seminar Class
of Computer Science and Computer Engineering BSc

Advisor: Prof. Pedro Miguens Matutino

LISBON SCHOOL OF ENGINEERING

Remote Lab

50565 Ângelo Azevedo

50539 António Alves

Advisor: Pedro Matutino

Report for Project and Seminar Class of Computer Science and Computer Engineering
BSc

June 2025

Abstract

The design, development, implementation, and validation of digital systems require, in addition to simulators, the use of hardware for verification of their implementation in real devices. However, access to these real devices is sometimes restricted, not being available 24/7. In the current teaching paradigm where face-to-face time is reduced and remote and autonomous work is increased, it is necessary to create alternatives to the usual model.

The Remote Lab project aims to provide a virtual lab with access to remote hardware. This lab consists of a web application running on an embedded system. The web application, accessed via a website, aims to provide a dashboard where users can join a laboratory. This is where users can control the remote hardware. A hierarchy system will be implemented to provide different roles, each with their own permissions relative to how users can browse the information provided by the web application.

This project will implement the infrastructure to support the configuration, manipulation and visualization of remote hardware. Based on an architecture with back-end (database and Web API) and front-end (Web App, with a dashboard).

Resumo

A concepção, desenvolvimento, implementação, e por fim a validação de sistemas digitais requerem para além dos simuladores, a utilização de hardware para uma verificação da sua concretização em dispositivos reais. No entanto, o acesso a esses dispositivos reais é por vezes restrito, não estando acessíveis 24h/7. No atual paradigma de ensino em que se reduz o tempo presencial, aumentando o trabalho remoto e autónomo, é necessário criar alternativas ao modelo habitual.

O projeto Remote Lab tem como objetivo fornecer um laboratório virtual com acesso a hardware remoto. Este laboratório consiste numa aplicação web executada num sistema embebido. A aplicação web, acedida através de um website, visa fornecer um dashboard onde os utilizadores podem aderir a um laboratório. É aqui que os utilizadores podem controlar o hardware remoto. Será implementado um sistema hierárquico para fornecer diferentes funções, cada uma com as suas próprias permissões relativamente à forma como os utilizadores podem navegar pela informação fornecida pela aplicação web.

Este projeto implementará a infraestrutura de suporte à configuração, manipulação e visualização de hardware remoto. Baseado numa arquitetura com back-end (base de dados e Web API) e front-end (Web App, com um dashboard).

Contents

List of Figures	xi
List of Listings	xiii
Acronyms	1
1 Introduction	3
1.1 Context and Motivation	3
1.2 Objectives	3
1.3 Scope	3
1.4 Methodology	3
1.5 Structure of the Document	4
2 Placement	5
2.1 Related Work	5
2.2 Similar Systems	5
3 Proposed Architecture	7
3.1 System Overview	7
3.2 Main Components	7
3.3 Component Interactions	8
3.4 Architecture Diagram	8
3.5 Design Rationale	8
4 Implemented Infrastructure	9
4.1 Overview	9
4.2 Project Structure	10
4.3 Implementation Details	11
4.3.1 Authentication	11
4.3.2 Role-Based Access Control (RBAC)	12
4.3.3 Cloudflare Tunneling	13
4.4 Database	13

4.4.1	Entity-Relationship Model	13
4.4.2	Implementation Details	17
4.4.3	Conclusion	17
4.5	Web API	17
4.6	Web Application	18
4.6.1	Overview	18
4.6.2	Client-Server Logic Separation	18
4.6.3	Main Features	18
4.6.4	Integration and Security	19
4.7	Deployment	19
4.7.1	Containerization and Orchestration	19
4.7.2	Environment Configuration and Secrets	19
4.7.3	Automation with start.sh	19
4.7.4	Deployment Steps	20
4.7.5	Local and Production Deployment	20
4.8	Technologies Used	20
4.9	System Components	21
4.10	Deployment Architecture	21
4.11	Build and CI/CD	22
4.12	Notable Implementation Details	22
4.13	Summary	22
References		23

List of Figures

3.1	High-level architecture of the Remote Lab platform.	8
4.1	System Architecture Overview	9
4.2	Entity-Relationship Model (ER Model)	14
4.3	User Entity	15
4.4	Token Entity	15
4.6	Hardware Entity	15
4.5	Laboratory Entity	16
4.7	Group Entity	16
4.8	Lab Session Entity	17

Listings

Acronyms

API Application Programming Interface

BSc Bachelor of Science

ER Model Entity-Relationship Model

Chapter 1

Introduction

1.1 Context and Motivation

In the recent years, the need for remote access to laboratory resources has grown significantly, driven by the expansion of online education, research collaboration, and the increasing complexity of experimental setups. Traditional laboratories often require physical presence, which can limit accessibility and flexibility for students, researchers, and professionals. The **Remote Lab** project aims to address these challenges by providing a platform that enables secure, efficient, and user-friendly remote access to laboratory equipment and resources.

1.2 Objectives

The main objectives of the Remote Lab project are:

- To design and implement a scalable platform for remote laboratory access.
- To ensure secure authentication and authorization for different user roles.
- To provide an intuitive user interface for managing and scheduling laboratory sessions.
- To support integration with various types of laboratory hardware.

1.3 Scope

This project focuses on the development of the core platform, including backend services, user management, and basic hardware integration. Advanced features such as real-time data analytics, support for a wide range of laboratory devices, and extensive reporting capabilities are considered out of scope for the current phase.

1.4 Methodology

The project follows a modular and iterative development approach, leveraging modern software engineering practices. The backend is implemented using Kotlin and follows a layered architec-

ture, while the frontend is developed with Next.js to provide a responsive and accessible user experience.

1.5 Structure of the Document

The remainder of this report is organized as follows:

- **Chapter 2:** Related Work – Overview of existing solutions and technologies.
- **Chapter 3:** System Architecture – Description of the overall system design.
- **Chapter 4:** Implementation – Details of the main components and their interactions.
- **Chapter 5:** Evaluation – Assessment of the system’s performance and usability.
- **Chapter 6:** Conclusions and Future Work – Summary of achievements and directions for future development.

Chapter 2

Placement

This chapter is organized into two sections, where we describe related work and some systems similar to the one developed in this project.

2.1 Related Work

In recent years, several initiatives have emerged to provide remote access to laboratory resources, especially in the context of higher education and research. Projects such as MIT's iLab and LabShare have demonstrated the feasibility and benefits of remote laboratories, enabling students and researchers to conduct experiments from anywhere in the world. These platforms typically focus on providing secure access, scheduling, and integration with a variety of laboratory equipment. The literature highlights the importance of usability, scalability, and security in the design of such systems, as well as the challenges associated with real-time interaction and hardware integration.

2.2 Similar Systems

There are several systems that offer functionalities similar to those of the Remote Lab project. For example, the iLab Shared Architecture (ISA) provides a framework for sharing laboratory equipment over the internet, supporting both batch and interactive experiments. LabShare is another notable example, offering a collaborative platform for remote experimentation and resource sharing among institutions. Other systems, such as WebLab-Deusto and VISIR, focus on specific domains like electronics and instrumentation, providing specialized interfaces and tools for remote experimentation. These systems serve as valuable references for the development of the Remote Lab platform, informing decisions related to architecture, user experience, and integration with laboratory hardware.

Chapter 3

Proposed Architecture

This chapter presents the proposed architecture for the Remote Lab platform, detailing its main components, their interactions, and the rationale behind the architectural choices.

3.1 System Overview

The Remote Lab platform is designed as a modular and scalable system, enabling secure and efficient remote access to laboratory equipment. The architecture follows a layered approach, separating concerns between the user interface, application logic, and hardware integration. This separation facilitates maintainability, extensibility, and the integration of new features or laboratory devices.

3.2 Main Components

The architecture consists of the following main components:

- **Frontend:** A web-based user interface developed with Next.js, providing users with access to laboratory resources, session scheduling, and experiment monitoring.
- **Backend:** Implemented in Kotlin, the backend exposes RESTful APIs for user management, authentication, authorization, and laboratory session control. It also handles business logic and enforces security policies.
- **Hardware Abstraction Layer:** This layer manages communication with laboratory equipment, abstracting hardware-specific details and providing a unified interface for the backend.
- **Database:** Stores user data, session information, access logs, and configuration settings. The database ensures data consistency and supports auditing requirements.
- **Authentication and Authorization:** Ensures secure access to the platform, supporting multiple user roles (e.g., students, professors, administrators) with different permissions.

3.3 Component Interactions

The components interact as follows:

- Users interact with the frontend to authenticate, schedule sessions, and access laboratory resources.
- The frontend communicates with the backend via secure API calls.
- The backend processes requests, applies business logic, and interacts with the database and hardware abstraction layer as needed.
- The hardware abstraction layer translates backend commands into device-specific instructions, enabling remote control of laboratory equipment.

3.4 Architecture Diagram

Figure 3.1 illustrates the high-level architecture of the Remote Lab platform.

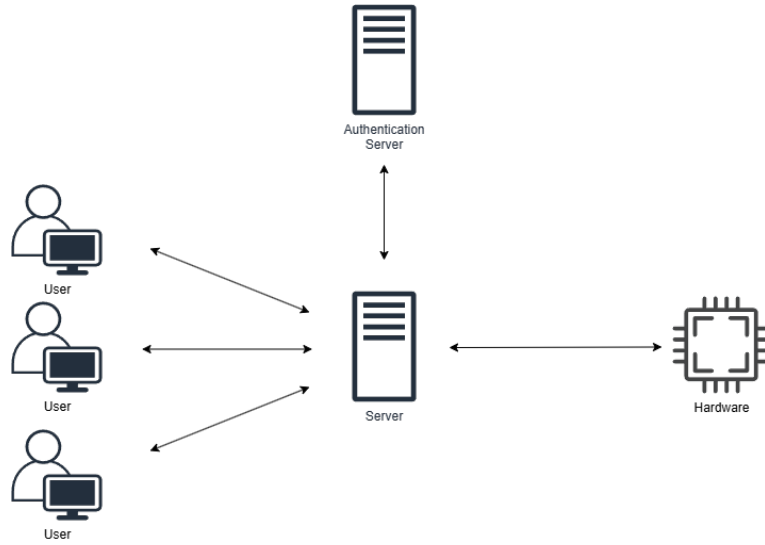


Figure 3.1: High-level architecture of the Remote Lab platform.

3.5 Design Rationale

The architectural choices were guided by the need for scalability, security, and ease of integration with diverse laboratory equipment. The use of a layered architecture and standardized interfaces ensures that the platform can evolve to meet future requirements and support additional functionalities.

4.2 Project Structure

The Remote Lab project is organized into several main directories, each of which is managed as a GitHub submodule. This approach allows for independent development, versioning, and access control of each core component, supporting both modularity and security. The use of submodules also facilitates collaboration among different teams and ensures that sensitive information is handled appropriately.

The main submodules of the project are:

- **api/** – Contains the backend source code, implemented in Kotlin with Spring Boot. This submodule is responsible for business logic, user management and laboratory session control.
- **db/** – Includes database scripts, supporting the persistence layer of the system.
- **docs/** – Stores project documentation, including technical reports, user guides, and architectural diagrams.
- **img/** – Stores project images, including diagrams, screenshots, and other visual representations of the system.
- **nginx/** – This directory is not a GitHub submodule but it provides Nginx configuration files for reverse proxying, load balancing, and secure access to backend services.
- **private/** – Dedicated to sensitive files and configurations, such as environment variables and secrets necessary for the secure operation of the system, and specific to our implementation choices. This submodule contains the information and configuration files required to run the project with our selected authentication (login) and database setup, reflecting the particular options chosen for our use case. It is not included directly in the main repository, ensuring that only authorized members have access to confidential information like API keys, external service credentials, and other private data essential for both production and development environments.
- **website/** – Holds the frontend web application, built with Next.js (React). This submodule provides the user interface for laboratory access, scheduling, and management.
- **wiki/** – Stores the GitHub Wiki pages, including the project documentation, deployment instructions, and other relevant information.

This modular structure, based on GitHub submodules, allows for independent development, testing, and deployment of each component, supporting both scalability and maintainability. By clearly separating concerns and leveraging best practices such as containerization and secure secret management, the project is well-positioned for collaborative development and future expansion.

4.3 Implementation Details

Key implementation decisions and details include:

- **Authentication:** Microsoft OAuth (via NextAuth) is used for secure authentication, enabling university login. The system is designed to be flexible, so other OAuth providers or even an internal login mechanism could be used if required.
- **Role-based Access Control:** The system enforces permissions based on user roles, ensuring secure and appropriate access to resources.
- **Frontend:** The frontend is built with Next.js, providing a modern, responsive interface and integrating with the backend via RESTful APIs.
- **Backend:** The backend uses JDBI for type-safe database access and is configured via environment variables for flexibility and security.
- **Hardware Abstraction:** The backend abstracts hardware-specific details, allowing for easy extension to new laboratory equipment.
- **Containerization:** All major components (frontend, backend, database) are containerized using Docker, ensuring consistent environments across development and production.
- **Orchestration:** Docker Compose is used to manage multi-container deployments, networking, and environment configuration.
- **Automation:** The `start.sh` script automates the bootstrap process, starting all necessary services with a single command.
- **Cloudflare Tunneling:** Cloudflare tunneling is used to securely expose local development environments to the internet, enabling remote access and testing without requiring direct network configuration or public IP addresses.

These choices ensure the platform is robust, extensible, and easy to deploy or develop locally.

4.3.1 Authentication

Authentication in the Remote Lab platform is implemented using Microsoft OAuth, integrated via the NextAuth library on the frontend. This setup allows users to log in using their university credentials, providing a secure and familiar authentication experience. Upon successful login, users are assigned roles (such as student, professor, or administrator) that determine their permissions within the system.

The authentication process is enforced on both the frontend and backend. The frontend uses NextAuth to handle the OAuth flow, manage user sessions, and securely store authentication

tokens. The backend validates these tokens on each request to ensure that only authenticated users can access protected resources and perform actions according to their assigned roles.

The system is designed to be flexible and extensible. While Microsoft OAuth is used for university login, the authentication layer can be adapted to support other OAuth providers (such as Google or GitHub) or even an internal login mechanism if required. User information and session data are managed securely, following best practices to protect sensitive data and maintain user privacy.

4.3.2 Role-Based Access Control (RBAC)

The system implements Role-Based Access Control (RBAC) to ensure that users have access only to the resources and actions appropriate for their role. Each authenticated user is assigned a role, such as student, professor, or administrator, which determines their permissions within the platform.

Roles are enforced both on the backend and frontend. On the backend, endpoints and business logic check the user's role before allowing access to sensitive operations, such as managing laboratory sessions, accessing administrative features, or modifying user data. On the frontend, the user interface dynamically adapts to the user's role, displaying only the features and options relevant to their permissions.

The main roles in the system are:

- **Student:** Can view and book laboratory sessions, access their own session history, and interact with laboratory equipment during their reserved times. Students have access only to features relevant to their participation in laboratory activities.
- **Professor:** In addition to all student permissions, professors can create and manage laboratory sessions, view and manage student participation, and access additional data and reports related to their classes or laboratories.
- **Administrator:** Has full access to all system features, including user management, system configuration, and oversight of all laboratory sessions and resources. Administrators can manage roles, permissions, and perform maintenance or troubleshooting tasks across the platform.

In addition, the web application allows users to view and interact with the platform as if they had a lower role than their own. This feature is particularly useful for testing, support, and understanding the user experience from different perspectives. For example, an administrator or professor can switch to a student view to verify permissions, troubleshoot issues, or provide guidance, without needing to log in as a different user.

4.3.3 Cloudflare Tunneling

Cloudflare tunneling is used in the project to securely expose local development environments to the internet. This is achieved by creating a secure tunnel between the local machine and a public Cloudflare endpoint, allowing remote access to the platform for testing, demonstrations, or collaboration without requiring firewall changes or public IP addresses.

In our implementation, Cloudflare tunneling is integrated with the deployment workflow through the `start.sh` script and Docker Compose. By passing the appropriate flag (`cloudflare` or `c`) to `start.sh`, the system automatically starts a Cloudflare tunnel alongside the other services. The Docker Compose configuration includes a service for Cloudflare, which establishes the tunnel and routes external traffic securely to the local environment. This setup enables developers and stakeholders to access the development instance remotely in a secure and convenient manner, facilitating real-time testing and collaboration.

This approach provides a secure and flexible way to manage access, making it easy to introduce new roles or adjust permissions as the platform evolves. The RBAC system is central to maintaining the integrity and security of the Remote Lab environment.

4.4 Database

The database serves as the foundational component of the system architecture. PostgreSQL was selected as the database management system due to its reliability, open-source nature, and robust support for relational data models. This choice aligns with previous project implementations and provides the consistency and performance required for the system's operational needs.

This section presents an overview of the Entity-Relationship Model (ER Model) and critical implementation details. Complete technical documentation is provided in the accompanying appendix.

4.4.1 Entity-Relationship Model

The database design follows a normalized relational structure that supports user authentication, secure session management, and the remaining system functionalities. The ER model encompasses the core entities required for system functionality while maintaining data integrity and scalability.

Core Entities

User

The **User** entity represents a user in the system. The username and email attributes are provided by the authentication system. The role serves as a discriminator attribute to identify whether the user is an administrator, professor or student.

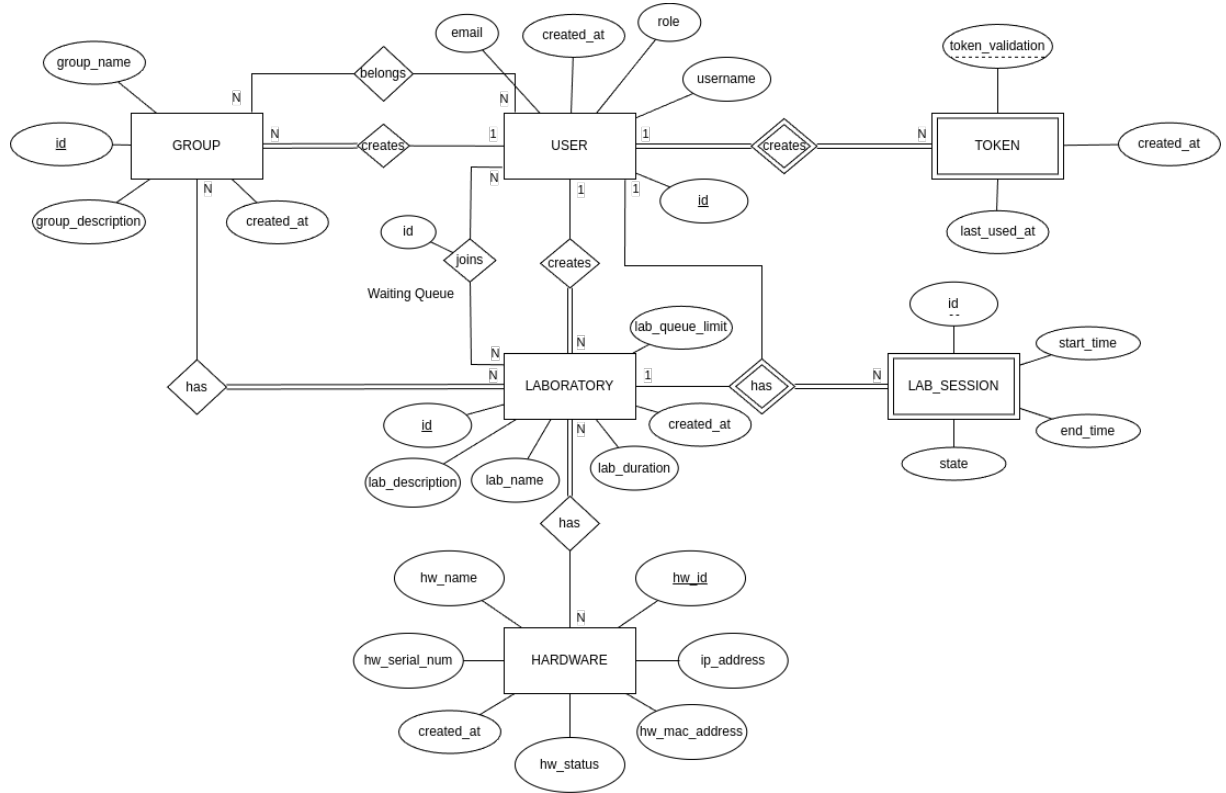


Figure 4.2: Entity-Relationship Model (ER Model)

Token

A user can create N tokens. The **Token** is a weak entity because it cannot be identified by its attributes alone and therefore requires a user, which is a strong entity, to be identified. Its attributes cannot uniquely identify it. A token is created by only one user.

This is a useful entity for authentication purposes. It was designed to hold a hash value in the *token_validation* attribute.

Authentication workflow:

1. Upon successful user login, a unique token is created with cryptographically secure values and stored in the database.
2. For subsequent authenticated operations, the system queries the database to verify the client-provided token against stored values.
3. Valid tokens enable secure user identification without transmitting unique identifiers.

The *last_used_at* and the *created_at* are useful for determining token expiration.

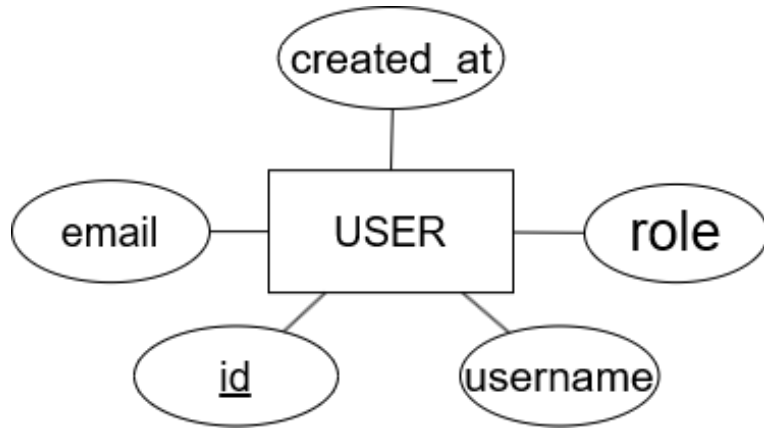


Figure 4.3: User Entity

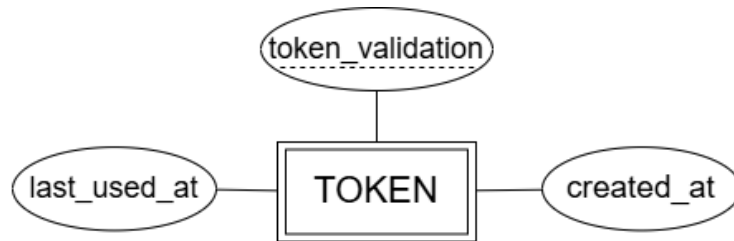


Figure 4.4: Token Entity

Laboratory

A user, as an administrator or professor, can create N laboratories. When creating a **Laboratory**, the user can define the name (*lab_name*) and description (*lab_description*). They can also define the duration of a laboratory session (*lab_duration*) and its queue limit (*lab_queue_limit*).

Hardware

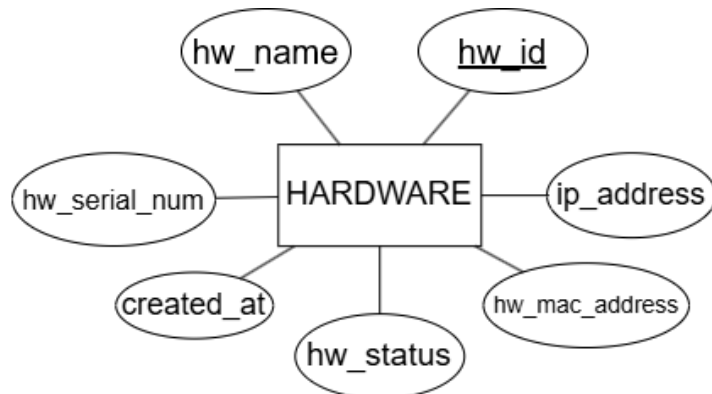


Figure 4.6: Hardware Entity

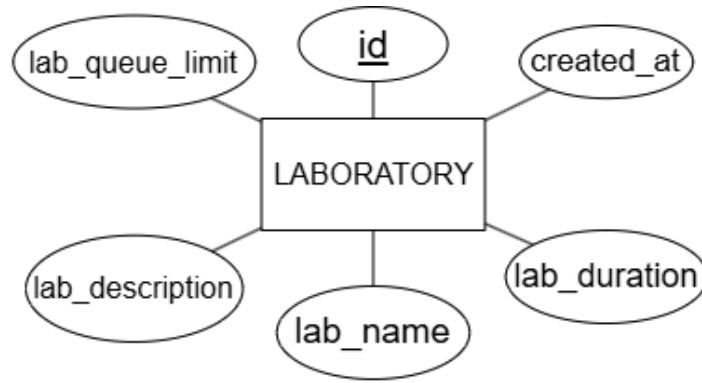


Figure 4.5: Laboratory Entity

Upon successful laboratory creation, the user can associate **Hardware** to it, which must be created separately.

For the creation, it requires a name (*hw_name*), IP (*ip_address*) and MAC (*mac_address*) addresses (which can be null depending on the hardware), a status (*hw_status*) to indicate whether the hardware is under maintenance, occupied, or available, and a serial number (*hw_serial_num*) to uniquely identify the hardware. Although it has an ID, the serial number helps physically identify the hardware.

Group

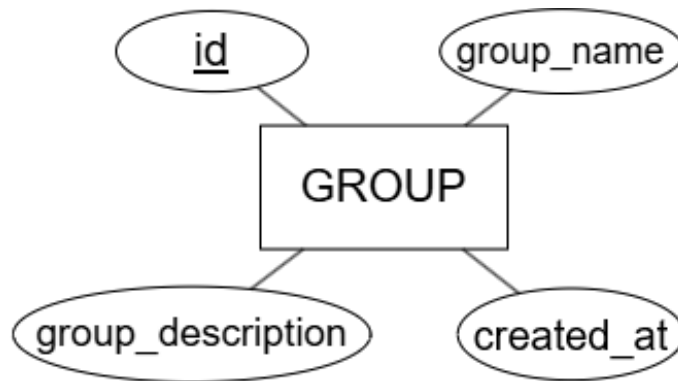


Figure 4.7: Group Entity

For a student to access a laboratory, they must be in a group that is associated with that laboratory. A professor can create a **Group** and associate users to it.

When creating a group, the user needs to name it (*group_name*) and, optionally, add a description (*group_description*) to it.

Lab Session

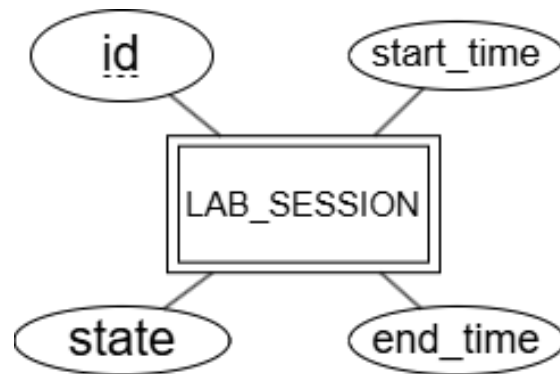


Figure 4.8: Lab Session Entity

Finally, a user can join a laboratory if they are in a group associated with it. If the laboratory is being used, the user enters a waiting queue; otherwise, a **Lab Session** is created.

Lab Session is a weak entity. It requires two strong entities to be identified: the **User** entity and the **Laboratory** entity. This is used to check whether a user is in a lab session or for statistical purposes. The *state* attribute indicates whether the session is over or still running. The *start_time* and *end_time* can be used for statistical details, such as determining how much time a user spent in a laboratory, or for future purposes, such as scheduling sessions.

4.4.2 Implementation Details

After providing an overview of the database entities and their associations, there are important details worth mentioning:

- Although PostgreSQL is being used for its functionalities, it was decided that all logic and verifications are implemented in the Web API, so that no triggers or complex constraints are implemented on the database side.

4.4.3 Conclusion

This section has provided an overview of the database architecture, implementation, and design decisions. It has also presented the ER Model of the database and described a typical user journey, explaining database interactions.

The documentation should be consulted for a comprehensive deep dive. It explains every entity, its attributes, and provides theoretical insights.

4.5 Web API

Web API

4.6 Web Application

The web application for the Remote Lab platform provides a modern, user-friendly interface that enables users to access, schedule, and manage laboratory resources remotely. Built with Next.js (React), the web app is designed to be responsive and accessible from any device, ensuring a seamless experience for students, professors, and administrators.

4.6.1 Overview

The web application serves as the primary point of interaction for users, integrating with the backend services via RESTful APIs. It supports multiple user roles, each with tailored access and features according to their permissions.

The choice of Next.js as the framework for the web application was motivated by several factors. Next.js is built on top of React, a technology already taught in the course, which allowed us to leverage our existing knowledge. At the same time, Next.js simplifies development by providing built-in solutions for routing, server-side rendering, API integration, and other common tasks. This not only accelerated our development process but also allowed us to work with a modern, widely adopted framework in the industry, expanding our understanding of full-stack web development and exposing us to new possibilities and best practices.

4.6.2 Client-Server Logic Separation

The web application leverages Next.js to achieve a clear separation between client-side and server-side logic. All requests to the backend API are made from the server side, ensuring that sensitive operations and data exchanges are handled securely and are not exposed directly to the client. This architecture enhances security, enables better control over data flow, and allows for efficient server-side rendering and data fetching.

4.6.3 Main Features

- **Authentication:** Secure login using Microsoft OAuth (NextAuth), supporting university credentials and role assignment.
- **Dashboard:** Personalized dashboard displaying relevant information, upcoming sessions, and quick access to key features.
- **Laboratory Management:** Professors and administrators can create, edit, and manage laboratory sessions, equipment, and participant lists.
- **Calendar and Scheduling:** Interactive calendar for booking and managing laboratory sessions, with real-time availability and notifications.

- **Role-Based Access:** Interface adapts to the user’s role, showing only the features and data relevant to their permissions. Users with higher roles can view and interact with the platform as if they had a lower role for testing and support purposes.
- **Responsive Design:** Optimized for desktops, tablets, and mobile devices, ensuring accessibility and usability across platforms.

4.6.4 Integration and Security

The web application communicates securely with the backend via RESTful APIs, using authentication tokens to protect sensitive operations. User sessions and data are managed according to best practices, ensuring privacy and integrity. The frontend is designed to prevent unauthorized access and to provide a robust, extensible foundation for future enhancements.

4.7 Deployment

The deployment process for the Remote Lab platform is designed to be straightforward, secure, and reproducible, leveraging modern DevOps practices and containerization technologies.

4.7.1 Containerization and Orchestration

All major components of the platform—including the backend (api), frontend (website), and database—are containerized using Docker. This ensures consistency across development, testing, and production environments. Docker Compose is used to orchestrate multi-container deployments, manage networking between services, and handle environment-specific configurations.

4.7.2 Environment Configuration and Secrets

Sensitive configuration files and environment variables required for deployment are managed in the **private/** submodule. This submodule contains the necessary secrets, such as API keys, database credentials, and authentication settings, tailored to the specific requirements of the platform. Access to this submodule is restricted to authorized team members, ensuring the security of confidential information.

4.7.3 Automation with `start.sh`

To further streamline the deployment process, the platform provides a `start.sh` script located at the root of the repository. This script automates the bootstrap process by orchestrating the initialization of all required services and dependencies with a single command. It handles tasks such as building Docker images, starting containers using Docker Compose, and ensuring that environment variables and configuration files are correctly loaded from the **private/** submodule.

The `start.sh` script also supports several flags to customize the deployment process, such as selecting the environment (development or production), starting only the API, enabling Cloudflare tunneling, or switching branches. These options make it easy to adapt the deployment to different scenarios with simple command-line arguments.

4.7.4 Deployment Steps

1. **Clone the Repository and Submodules:** Clone the main repository and initialize all submodules, including `private/`, to ensure all components and configurations are available.
2. **Configure Environment Variables:** Ensure that all required environment variables and secret files are present in the appropriate locations, as provided by the `private/` submodule.
3. **Build and Start Services:** Use the provided `docker-compose.yml` file to build and start all services with a single command (e.g., `docker compose up --build`).
4. **Access the Platform:** Once all containers are running, the platform can be accessed via the configured web address. Nginx is used as a reverse proxy to route traffic securely to the appropriate services.

4.7.5 Local and Production Deployment

The deployment process is designed to be nearly identical for both local development and production environments. Developers can run the entire stack locally using Docker Compose, mirroring the production setup. For production, additional considerations such as SSL certificates, domain configuration, and scaling may be applied, but the core process remains the same.

This approach ensures that deployments are reliable, repeatable, and secure, minimizing the risk of configuration drift and simplifying both initial setup and ongoing maintenance.

4.8 Technologies Used

- **Frontend:** Implemented with Next.js (React framework), providing a modern, responsive web interface for users to interact with laboratories, schedule sessions, and control hardware.
- **Backend:** Developed in Kotlin using Spring Boot, exposing RESTful APIs for user management, authentication, laboratory session control, and business logic enforcement.
- **Database:** PostgreSQL is used to persist user data, session information, access logs, and configuration settings.

- **ORM/Database Access:** JDBI is used for type-safe, modular database access in the backend.
- **Authentication:** Microsoft OAuth via NextAuth is used for user authentication, supporting multiple roles (student, professor, administrator).
- **Containerization:** Docker is used to containerize all major components (frontend, backend, database), ensuring consistent deployment across environments.
- **Orchestration:** Docker Compose manages multi-container deployment, networking, and environment configuration.

4.9 System Components

- **Web Application (Frontend):** Provides dashboards, laboratory access, real-time hardware monitoring, and session management. Built with Next.js and deployed as a Docker container.
- **API Server (Backend):** Handles authentication, authorization, laboratory and user management, and hardware abstraction. Built with Kotlin and Spring Boot, also containerized.
- **Database:** PostgreSQL instance running in a Docker container, with persistent storage volumes.
- **Hardware Abstraction Layer:** Backend modules abstract hardware-specific details, exposing unified interfaces for laboratory equipment control.

4.10 Deployment Architecture

The system is deployed using Docker Compose, which defines and manages the following services:

- **db:** PostgreSQL database container, with health checks and persistent volumes.
- **api:** Backend API container, built from the Kotlin/Spring Boot project, depending on the database service.
- **website:** Frontend container, built from the Next.js project, depending on the API service.

All services are connected via Docker networks to ensure secure and efficient communication. Environment variables and secrets are managed via `.env` files.

4.11 Build and CI/CD

- **Gradle:** Used for building and managing backend dependencies.
- **NPM:** Used for frontend dependency management and builds.
- **Dockerfiles:** Multi-stage builds are used for both backend and frontend to optimize image size and security.
- **GitHub Actions:** (If applicable) Used for continuous integration and automated builds.

4.12 Notable Implementation Details

- The backend uses JDBI for database access, configured with application-specific requirements.
- Environment variables are used to configure database connections and secrets, improving security and flexibility.
- The system supports role-based access control, with different permissions for students, professors, and administrators.
- The hardware abstraction layer allows for future extension to new types of laboratory equipment.

4.13 Summary

The implemented infrastructure leverages modern web technologies, containerization, and modular design to provide a robust, scalable, and maintainable platform for remote laboratory access.

References