Deep Learning Degetal Arregnment - I Selvakumar G1 (22MAI1004)

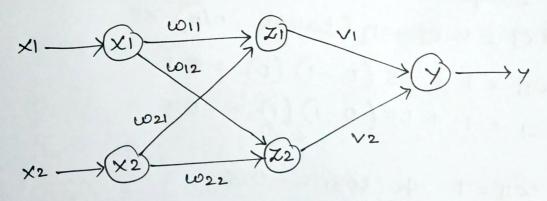
1) Implement xor function using perceptron

Truth Table

XI	X2	Y
0	0	0
0	1	١
1	0	1
1	1	0
		1

$$Y = \chi_1 \chi_2 + \chi_1 \chi_2$$

$$Y = \chi_1 + \chi_2$$



Assume: weights
$$\omega_{11} = \omega_{21} = 1$$

Therhold = 1
Learning rate $(\eta) = 1.5$

new weights

$$weg = weg + \eta (taugat - 0/p) xe$$

$$w_{11} = 1 + 1.5 (0 - 1) (0) = 1$$

$$w_{21} = 1 + 1.5 (0 - 1) (1) = -0.5$$

So,
$$\omega_{11} = 1 + \omega_{21} = -0.5$$

Threshold = 1
 $\eta = 1.5$

$$(20,0) = 1(0) + (-0.5)(0) = 0$$

$$(0,0) = 1(0) + (-0.5)(1) = -0.5 \approx 0$$

$$(0,1) = 1(0) + (-0.5)(1) = -0.5 \approx 0$$

$$(1,0) = 1(1) + (-0.5)(0) = 1$$

$$(1,1) = 1(1) + (-0.5)(1) = 0.5 \approx 0$$

	Zi Zi	X2	22
×I	×		
0	1	0	0
0	1	1	1
1	ь	D	0
1	0	1	0

$$\omega_{12} = -0.5, \quad \omega_{22} = 1, \quad \theta = 1, \quad \eta = 1.5$$

$$(0,0) = (-0.5)(0) + 1 \times 0 = 0$$

$$(0,1) = (-0.5)(0) + (1)(1) = 1$$

$$(1,0) = (-0.5)(1) + (1)(0) = -0.5 \approx 0$$

$$(1,1) = (-0.5)(1) + (1)(1) = 0.5 \approx 0$$

$$V1 + V2 = 1$$

$$0 = 1$$

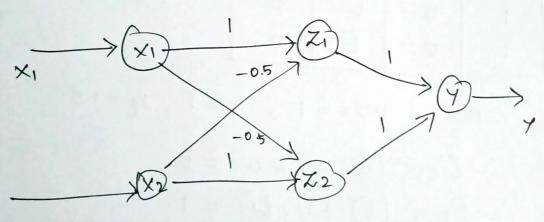
$$0 = 1$$

$$0,0) \rightarrow \text{ Yen } = 0$$

$$0,0) \rightarrow \text{ Yen } = 1$$

$$(1,0) \rightarrow \text{ Yen } = 1$$

$$(1,0) \rightarrow \text{ Yen } = 0$$



XZ

2.
$$\times \rightarrow \text{hours worked}$$

 $y \rightarrow \text{ho. of toys babaccated}$

$$\overline{x} = 5.5$$
 $\overline{y} = 24.1$
 $\sum (x - \overline{x})^2 = 82.5$
 $\sum (x - \overline{x}) * (y - \overline{y}) = 147.5$

$$y = mx + c$$

$$\Sigma (x - \overline{x}) * (y - \overline{y})$$

$$\Sigma (x - \overline{x})^{2}$$

$$m = \frac{147.5}{82.5}$$

$$\overline{y} = m\overline{x} + C$$

$$C = \overline{y} - m\overline{x}$$

$$= 24.1 - (1.7878)(5.5)$$

$$= 24.1 - 9.834$$

$$= 14.266$$

$$y = (1.7878)(2.5) + 14.266$$

$$Y = 18.7355$$

Ib
$$X = 15$$
 hrs then boys manufactured (Y) es $Y = (1.7878)(15) + 14.266$
= $26.817 + 14.266$