

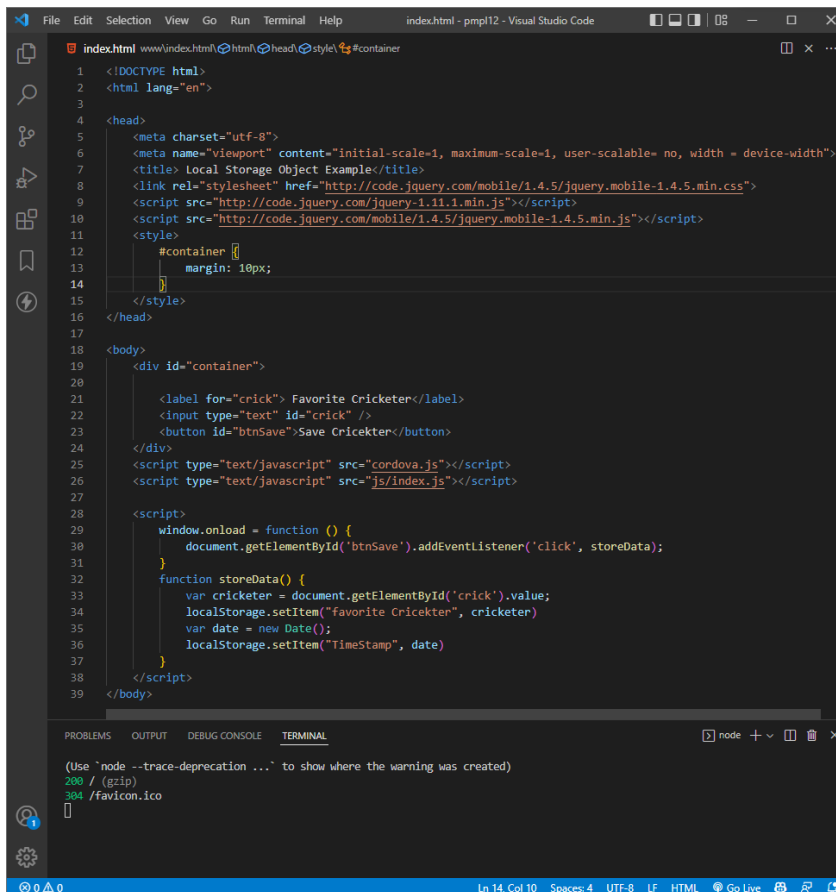
Nama : Isep Lutpi Nur
NPM : 2113191079
Kelas : Informatika / A2
Mata Kuliah : Praktikum Mobile Programming Lanjut
Semester : 6 (Genap)
Tugas : Minggu 12

1. Ikuti cara menyimpan data dengan menggunakan localStorage sesuai dengan slide materi.
2. Screenshots hasilnya baik melalui browser web maupun PhoneGap Developer melalui perangkat mobile masing-masing.
3. Jangan lupa file tugasnya berbentuk pdf dan ukurannya di bawah 1 MB.

Praktik

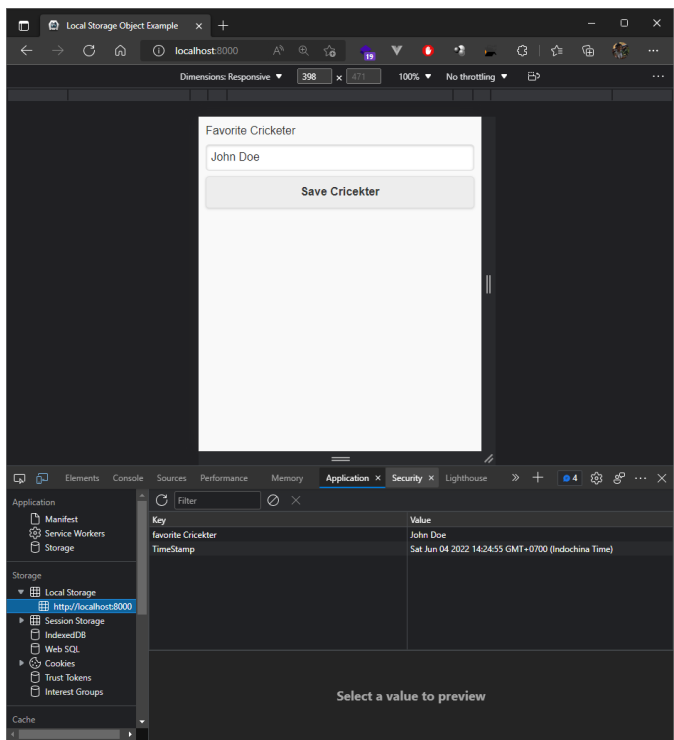
1. localStorage setItem

a. Coding

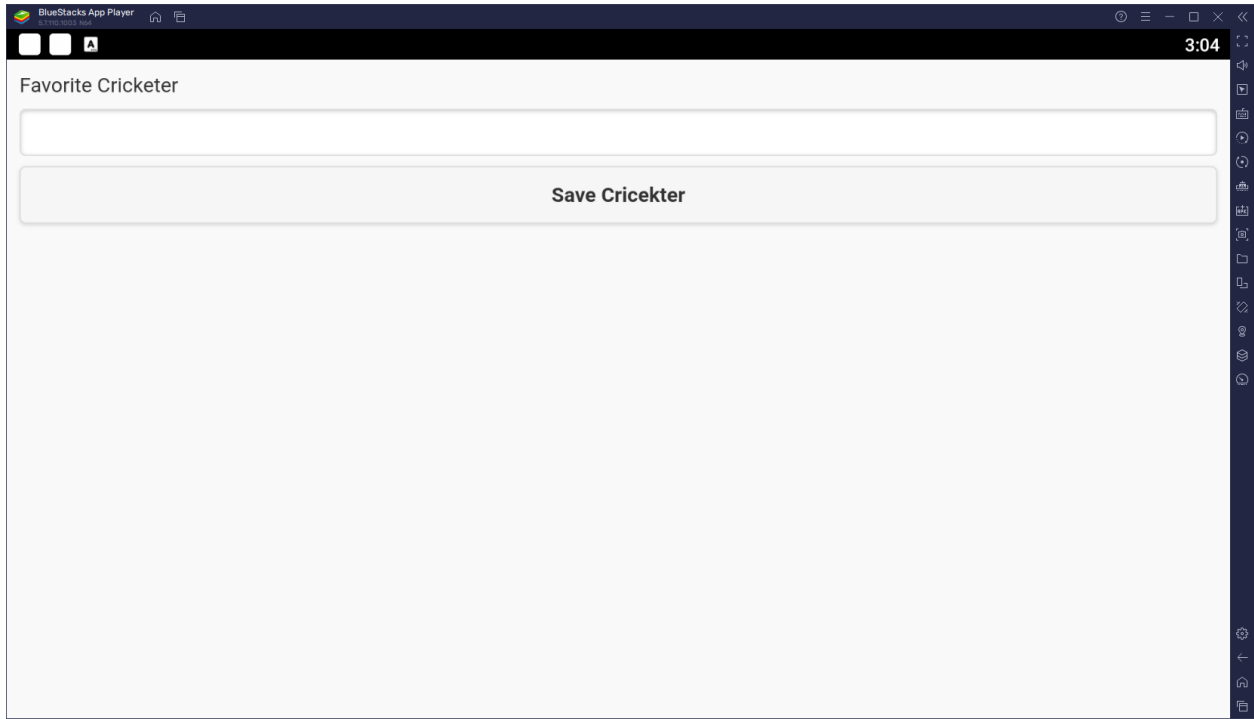


```
1 <!DOCTYPE html>
2 <html lang="en">
3
4 <head>
5   <meta charset="utf-8">
6   <meta name="viewport" content="initial-scale=1, maximum-scale=1, user-scalable= no, width = device-width">
7   <title> Local Storage Object Example</title>
8   <link rel="stylesheet" href="http://code.jquery.com/mobile/1.4.5/jquery.mobile-1.4.5.min.css">
9   <script src="http://code.jquery.com/jquery-1.11.1.min.js"></script>
10  <script src="http://code.jquery.com/mobile/1.4.5/jquery.mobile-1.4.5.min.js"></script>
11 </head>
12 <body>
13   <div id="container">
14     <label for="crick"> Favorite Cricketer</label>
15     <input type="text" id="crick" />
16     <button id="btnSave">Save Cricketer</button>
17   </div>
18   <script type="text/javascript" src="cordova.js"></script>
19   <script type="text/javascript" src="js/index.js"></script>
20
21   <script>
22     window.onload = function () {
23       document.getElementById('btnSave').addEventListener('click', storeData);
24     }
25     function storeData() {
26       var cricketer = document.getElementById('crick').value;
27       localStorage.setItem("favorite Cricketer", cricketer)
28       var date = new Date();
29       localStorage.setItem("TimeStamp", date)
30     }
31   </script>
32 </body>
```

b. Hasil di web browser

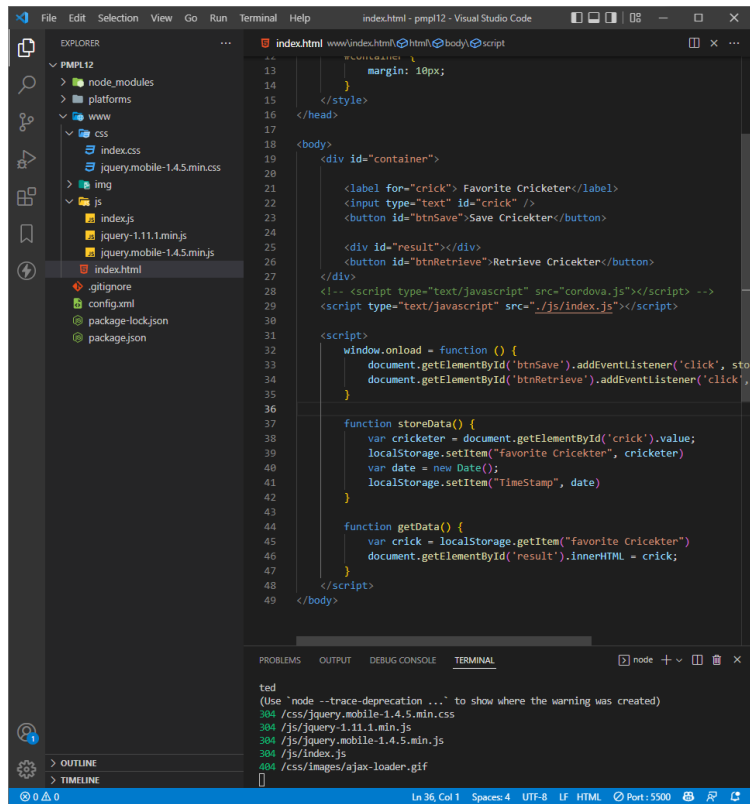


c. Hasil di perangkat mobile



2. localStorage getItem (Retrieving Data)

a. Coding



```
index.html - pmpl12 - Visual Studio Code
index.html www/index.html
<!-- ... -->
<style>
  margin: 10px;
</style>
</head>
<body>
  <div id="container">
    <label for="crick"> Favorite Cricketer:</label>
    <input type="text" id="crick" />
    <button id="btnSave">Save Cricketer</button>
    <div id="result"></div>
    <button id="btnRetrieve">Retrieve Cricketer</button>
  </div>
  <!-- <script type="text/javascript" src="cordova.js"></script> -->
  <script type="text/javascript" src=".//js/index.js"></script>
  <script>
    window.onload = function () {
      document.getElementById('btnSave').addEventListener('click', storeData);
      document.getElementById('btnRetrieve').addEventListener('click', getData);
    }

    function storeData() {
      var cricketer = document.getElementById('crick').value;
      localStorage.setItem("favorite Cricketer", cricketer);
      var date = new Date();
      localStorage.setItem("TimeStamp", date);
    }

    function getData() {
      var crick = localStorage.getItem("favorite Cricketer");
      document.getElementById('result').innerHTML = crick;
    }
  </script>
</body>
```

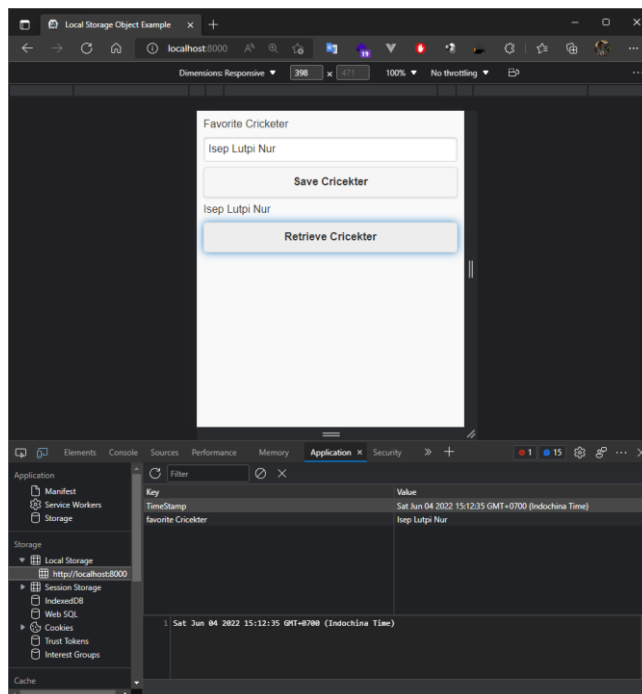
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

node + - - - - -

ted
(Use 'node --trace-deprecation ...' to show where the warning was created)
304 /css/jquery.mobile-1.4.5.min.css
304 /js/jquery-1.11.1.min.js
304 /js/jquery.mobile-1.4.5.min.js
304 /js/index.js
404 /css/images/ajax-loader.gif

Ln 36, Col 1 Spaces: 4 UTF-8 LF HTML Port: 5500

b. Hasil di web browser



c. Hasil di perangkat mobile

