* Grating parameterization (sceGrating) is different.
* May need to explicitly initialize displayParams if not taking compute function default params.
* Specification of duration is now in terms of frameDurationSeconds and stimDurationFramesNum parameters (the latter of which is in temporalModulationParams substructure.
* If you were modifying various display parameters at the top level, now you need to do it in the displayParams structure.
* Need to update nre creation.
  + nrePhotopigmenCMosaic is gone. Now there is nreNoiseFreeCMosaic and nreNoisyInstancesPoisson (and similarly for the mRGCs). You set two compute functions and then initialize the nre with both of them.
  + If you customized pipeline, you need to update both noiseFree and noisyInstances pipelines. You can pass [] for the noisyInstances if you don't want to change it.
  + If you are using meta contrast method, need to initialize both noiseFree and noisyInstances parts of it.
  + t\_spatialCSF shows all of this usage for a pretty standard case.
* Pass 'useMetaContrast', true as a key/value pair to computeThreshold if you are using meta contrast nre.