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isha — codelite-exec.sh — pattern • codelite-exec.sh — 80x24

1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :1
Enter the element
4

1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :1
Enter the element
5

1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :1
Enter the element
6
```

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6

1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :1
Enter the element
7
Queue is full. Max size is 3
1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :3
Queue contents:

4
5
6
1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
```

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1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :2
Removed 4 element from the queue
1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :2
Removed 5 element from the queue
1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :2
Removed 6 element from the queue
1. Insert an element to Queue (EnQueue)
2. Delete an element from the Queue (DeQueue)
3. Display the content of the Queue
4. Exit
Enter the option :2
Queue is empty
```