

# Website Links for Game Designing

## Game reference:

1. <https://thecodingtrain.com/>
2. <https://codepen.io/>
3. <https://github.com/>

## Game Assets (Sprite sheets for various games):

1. <https://itch.io/>
2. <https://www.shutterstock.com/>
3. <https://www.vectorstock.com/>
4. <https://www.freepik.com/>

## Image Resize (to resize images that are very big):

1. <http://webresizer.com/>
2. <https://tinypng.com/>

## Transparent Background (removes the background for images):

1. <https://transparent.imageonline.co/>
2. <https://photoscissors.com/>
3. <https://www.remove.bg/>

## Sprites Cutter (edit the sprite sheets into single images):

1. <https://ezgif.com/sprite-cutter>

## Sounds (for the own game design):

1. <http://99sounds.org/free-sound-effects/>
2. <http://soundbible.com/royalty-free-sounds-1.html>
3. <https://freesound.org/>
4. <http://www.gameburp.com/free-game-sound-fx/>

## P5.js Debugging:

1. <https://p5js.org/learn/debugging.html>
2. <https://stackoverflow.com/>
3. Google Search