

DexNotePro: High School Maths (Grades 9–10)

Welcome to High School Maths

Welcome to **DexNotePro's High School Maths Course**, where you'll go beyond arithmetic and start mastering algebra, geometry, trigonometry, and statistics.

This course connects math to the real world — showing how logic, equations, and formulas shape technology, engineering, and science.

1. Number Systems and Real Numbers

High school math begins with understanding how numbers extend beyond what you've seen.

Concepts:

- Natural, Whole, Integers, Rational, Irrational, Real Numbers
- Laws of Exponents
- Rationalizing denominators

Example:

$2\sqrt{2}$ is irrational because it cannot be expressed as a fraction.

But $3\frac{4}{3}$ is rational because it can.

Try This:

Simplify:

$$35 + 25\frac{3}{\sqrt{5}} + \frac{2}{\sqrt{5}} \cdot 53 + 52$$

and rationalize: $23\frac{2}{\sqrt{3}} \cdot 32$

2. Polynomials

Polynomials form the base for algebraic expressions and graphs.

Concepts:

- Degree of a polynomial
- Zeros and their relationship with coefficients
- Factorization

Example:

For $x^2 - 5x + 6 = 0$, the zeros are 2 and 3 because $(x-2)(x-3) = 0$.

Try This:

Factorize: $x^2 + 7x + 10$

3. Linear Equations and Pair of Lines

Linear equations help represent relationships between quantities.

Concepts:

- Two-variable equations
- Graphical representation
- Substitution, elimination, and cross-multiplication methods

Try This:

Solve the system:

$$x + y = 10$$

$$2x - y = 4$$

4. Quadratic Equations

These equations contain a squared term and often appear in physics and economics.

Standard Form:

$$ax^2 + bx + c = 0$$

Methods to Solve:

- Factorization
- Completing the square
- Quadratic formula:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Try This:

Find roots of $x^2 - 3x - 10 = 0$

5. Arithmetic and Geometric Progressions

Progressions describe patterns in numbers.

Formulas:

- **AP:** $a_n = a + (n-1)d$

- **GP:** $a_n = ar^{n-1}$ $a_n = ar^{n-1}$

Try This:

If the 1st term = 2, common difference = 3, find the 10th term.

6. Coordinate Geometry

A bridge between algebra and geometry.

Concepts:

- Distance formula: $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$
- Section formula
- Area of triangle using coordinates

Try This:

Find the distance between A(2,3) and B(5,7).

7. Triangles and Similarity

Triangles form the foundation of geometry and trigonometry.

Concepts:

- Congruence (SSS, SAS, ASA)
- Similarity and ratio of sides
- Pythagoras theorem

Try This:

If two triangles are similar and sides are in ratio 3:5, find the ratio of their areas.

8. Trigonometry

Trigonometry studies the relationship between sides and angles of a right triangle.

Basic Ratios:

$\sin \theta = \frac{\text{opposite}}{\text{hypotenuse}}$, $\cos \theta = \frac{\text{adjacent}}{\text{hypotenuse}}$, $\tan \theta = \frac{\text{opposite}}{\text{adjacent}}$
 $\sin \theta = \frac{\text{opposite}}{\text{hypotenuse}}$, $\cos \theta = \frac{\text{adjacent}}{\text{hypotenuse}}$, $\tan \theta = \frac{\text{opposite}}{\text{adjacent}}$
 $\sin \theta = \frac{\text{opposite}}{\text{hypotenuse}}$, $\cos \theta = \frac{\text{adjacent}}{\text{hypotenuse}}$, $\tan \theta = \frac{\text{opposite}}{\text{adjacent}}$

Identities:

$$\sin^2\theta + \cos^2\theta = 1$$

Try This:

Find $\sin 30^\circ$, $\cos 60^\circ$, and $\tan 45^\circ$.

9. Circles and Constructions

Concepts:

- Tangent and secant
- Two tangents drawn from an external point are equal
- Constructing tangents using geometry tools

Try This:

Draw a circle and construct two tangents from a point 5 cm away from its center.

10. Surface Areas and Volumes

You'll now calculate 3D spaces — used in architecture, design, and science.

Formulas:

- Cylinder Volume = $\pi r^2 h$
- Cone Volume = $\frac{1}{3}\pi r^2 h$
- Sphere Volume = $\frac{4}{3}\pi r^3$

Try This:

Find the volume of a cone with radius 3 cm and height 9 cm.

11. Statistics and Probability

Data interpretation helps in real-life decision-making.

Concepts:

- Mean, median, mode
- Probability = (Favorable outcomes) / (Total outcomes)

Try This:

A dice is rolled once. Find the probability of getting:

1. An even number
 2. A number greater than 4
-

12. Applications of Trigonometry

Used in navigation, architecture, and astronomy.

Example:

Finding the height of a building using the angle of elevation.

Try This:

If the angle of elevation is 30° and the shadow is 10 m long, find the height of the building.
(Hint: $\tan 30^\circ = 1/\sqrt{3}$)

13. Logical Thinking & Problem Solving

Real learning is in applying what you know.

Try This:

A car travels 60 km in 1 hour. At this rate, how far will it travel in 2 hours 45 minutes?

✔ Congratulations!

You've completed **DexNotePro: High School Maths (Grades 9–10)** 🎉

Your reasoning, algebraic, and geometric skills are now strong enough for higher-level math and competitive exams.

Head to ishaan7india.github.io/DexNotePro and **mark this course as complete!**