Untitled

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This is my R Markdown Readme.

The dataset I've used is FIFA 18 Player Stats that I obtained from Kaggle. The dataset contains information like speed, value, wages and physical abilities for all the players in the game.

I will perform the following tasks and answer the following questions in my analysis- Creating a Group object - I will restrict my analysis to specific age and overall rating ranges. Players are sometimes valued unfairly after a specific overall rating value.

Creating an Over Valued object - Subsegmenting players who are perhaps valued excessively highly in comparison to the maximum rating they can achieve.

How do some major traits link to how much a club is willing to pay the player?

Creating an Country object (Salary\_Ovr) - Subsegmenting players who play in the same league/country.

How do countries value some of the major skills of a player differently?

How does a players overall rating relate to his major skills?

source("FIFAConfig.R")

##   
## Attaching package: 'dplyr'

## The following objects are masked from 'package:stats':  
##   
## filter, lag

## The following objects are masked from 'package:base':  
##   
## intersect, setdiff, setequal, union